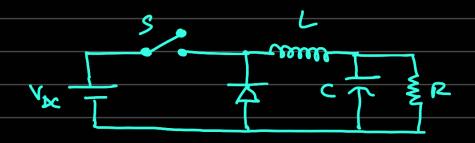
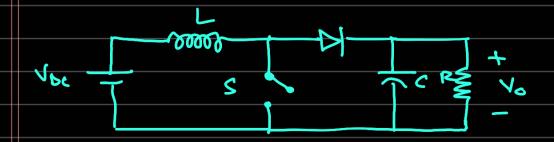




Redraw Buck:



Boost:



OFF:

