**3.Methodology**

In this section,we first present the motivation and overall framework of the proposed method xxx in Section 3.1. Next , we turn into the details of the proposed Multi-exports Mask Generation Network (MeMGN) in the pre-training phase and the additional prompt based on MMGN in the downstream classification fine-tuning phase in Section 3.2 and 3.3.

**3.1 Overview**

**3.1.1 Motivation**

Given a prostate ultrasound video contains frames , we aim to address the following two issues:

1. ***Insufficient key region representation pre-training leads to details missing****：*The mainstream masking methods lack the concentration on the lesion areas of prostate ultrasound images, which may influence the feature extraction in these key regions crucial for downstream tasks.
2. ***Direct applying general masked features leads to insufficient classification***: Most downstream classification methods using masked features directly on the pre-training encoder, which may cause the model to overlook generalizable features, weakening robustness and cross-domain performance.

To address these issues , we propose xxx that mask the tokens by MeMGN, guided by multiple pre-trained medical expert models and give additional prompt based on MeMGN in the downstream classification fine-tuning. This enables us to make the training of our encoder **representation extraction focus on key regions** , while paying more attention to **general features** during classification fine-tuning.

**3.1.2 Framework**

In this section , we will briefly introduce the overall framework of the proposed xxx in Fig.1. Given a prostate ultrasound video , which contains represents the frame, height, and width of the video. The objective of XXX is to focus on key regions in prostate ultrasound images to achieve highly accurate classification. The framework is divided into two stages: pretraining and fine-tuning. Here's a refined and academically appropriate version of your paragraph, with improved clarity and structure:

The objective of the pre-training phase in our XXX framework is to train the encoder to learn meaningful feature representations from video ultrasound images. The input video is divided into non-overlapping 3D cubic tokens of size , where t, h, and w represent the temporal and spatial dimensions of each token. Then, the token is projected into a feature vector of dimension d (set to 768 in our design). During the fine-tuning phase, the encoder extracts features from the input video are fed into a classification head to predict the final label of the video.

**3.2 Multi-exports guided Pre-training**

(这边按照总分总进行修改，先说明预训练部分参见图几，然后以此说明每个模块的作用，给出公式和符号，公式符号是描述的时候复用的。然后后面专门说loss function, 最好是看图写话，按照流程从输入到输出一步一步写明白。)

3.2.1 Pre-training phase

This section first provides a brief overview of the main framework in the pre-training phase, then delves into our proposed multi-expert mask generation network, and finally describes the loss functions employed during pre-training.

For an input video *V* with *T* frames, we adopt a data sampling strategy with a stride of 4 to reduce redundancy, resulting in *N = T/4* sampled frames. These frames are further divided into L clips C, each containing equals to 16 consecutive frames, where *L = N* /. Consequently, the input to the pre-training network is represented as *C* .

To tokenize the input, we apply a 3D convolution to each clip, reducing its dimensionality to . This operation uses a convolutional kernel of size *k*, stride *s*, and output channels *d*, and can be formulated as follows:

(1)

where *M* equals torepresents the token number.

After the patch embedding , the embeded tokens and the clip are given to the MeMGN , outputing the mask scores , can be represented as:

(2)

Then, we mask the top-k tokens with the highest scores, where and *r* is the masking ratio. The remaining tokens are fed into the encoder of Vision Transformer for feature extraction and representation learning. This process can be expressed as:

(3)

where has the same dimensionality with , which equals to

Finally, the encoded visible tokens is appended with masked tokens to get the combined tokens , which is then fed into the decoder of the Vision Transformer to obtain the reconstruction result .

(4)

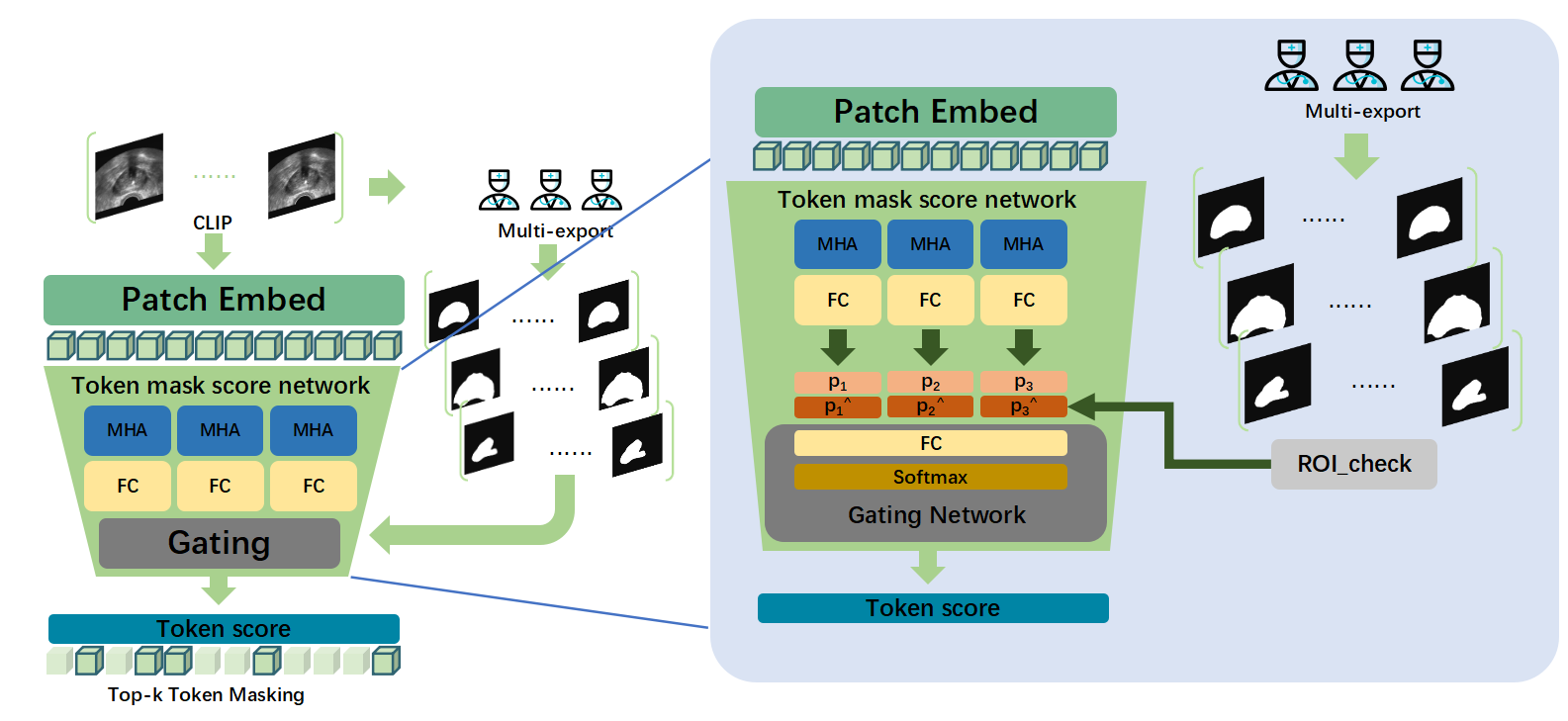


Figure 2.Detailed structure of the proposed MeMGN , including four steps : (a) The input cubic tokens perform Multi-head attention (MHA) operations at different tokens to obtain the basic token scores.(b) Raw images of input clip get segments from pretrained export models.(c) Some of the basic token scores are increased due to the segments provided by export models.(d) Three different exports’ token scores are fused by Gating Network to obtain the final output token scores.(这里我没有修改，你得先改图，图中的a,b,c,d标注了再对照着写相关的caption描述)

（改图2）

3.2.2 Multi-exports Mask Generation Network

As illustrated in Fig. 2, we introduce a multi-exports mask generation network (MeMGN) including three different token mask score network and their export model, effectively capture the importance of the lesion area and the relationship between lesion area and other regions. Specifically , given the input cubic tokens

, the MeMGN initially Make three identical copies of the cubic tokens for multi-exports network :

(5)

Where represents the copy operation and is the tokens for the i-th export , whereranges form 1 to 3. Inspired by the Masking probability network of FocusMAE , we construct a muti-exports guided mask generation network that combines the priori knowledge from pretrained models instead of training a segment model with large-scale annotated images. For tokens , we use the i-th token mask score network to conduct the basic token score by performing multi-head attention , followed by fully connected layer. ​The network aggregates contextual information from the video and determines the importance between tokens, thereby guiding the subsequent masking process and compelling the model to learn representations of key high-scoring regions.It can be formulated as:

(6)

Where represents a series of multi-head attention blocks.Note that the multi-head attention’s output is the same shape as input .Then the output is fed into the fully connected layer to calculate the basic token score:

(7)

Where denotes the fully connected layer. Outcomes .Afterward , the raw images of the clip are collected to generate the priori knowledge by pretrained export models. Given the raw images , each export model give out The binarized result represents the segmentation result. To meet the token scores’ format of the cubic tokens, we perform patch processing on the binarized segmentation results. The overall steps of the patch processing can be described as :

(8)

(9)

Where denotes The set of elements at corresponding positions in the binarized segmentation result, checks whether all elements in a block contain 1, which corresponds to the segmented area. If so, it outputs 1, effectively performing an erosion operation on the segmentation region. .Then, we flatten all the values to obtain the final a priori knowledge proposal .

Region priors then boost the probability score as follows:

(10)

Then if the i-th token spatially lies within the candidate regions, then we inflate the score of the token by , where is a small tensor less than 2. Inspired by the multi-expert mechanism and the multi-expert consultations in medicine, we choose to fuse the scores of three export network through a learnable gating mechanism using a fully connected layer to calculate the weight for each export network rather than using a fixed mechanism such as averaging :

(10)

Then, perform pixel-wise weighted averaging to obtain the final score.

**3.3 Multi-exports guided Pre-training**

**3.4 Loss Function**

3.4.1 Multi-exports Mask Generation Network

To jointly constrain the MeMGN network and the visual representation model, we design sampling loss, smoothness loss, and reconstruction loss.

**Masking Reconstruction Loss.** We adopt the Mean Squared Error (MSE) loss to constrain the reconstructed values and the ground truth, which is formulated as follows:

, (4)

where and denote the predicted token and the ground-truth values of the token.represent the number of masked tokens.（这里使用哪个符号你联系上下文看一下修改一下，保证前后统一，另外，x\_i是token吗？Token没有GRB值吧）

**Smoothness Loss.** To mitigate block artifacts caused by overfitting or discontinuities in the image, we introduce a smoothness loss. Specifically, we apply smoothness constraints in both the vertical and horizontal directions to reduce abrupt changes between neighboring pixels, encouraging the generation of more natural and coherent images. The loss is formulated as follows:

(5)

(6)

**Token Sampling Loss.** To maximize sampling accuracy, inspired by AdaMAE, we designed a sampling loss. This loss applies stronger constraints on high-information regions prone to errors while relaxing constraints in low-information areas, encouraging the network to assign higher probability scores to high-information regions. The loss function is defined as follows:

, (8)

where denote the probability of the token to be masked.