

## **EDUCATION**

Bachelor's in Science (Dec '20) Computer Science & Anthropology University of Illinois at Urbana-Champaign

### LINKS

Website: http://www.tusharjain.me GitHub: github.com/tj-tusharjain **LinkedIn:** linkedin.com/in/tj-tusharjain DevPost: devpost.com/tj-tusharjain

### SKILLS

## **LANGUAGES**

Java, Python, C++, C#, HTML, CSS, Swift, JavaScript

### **TOOLS**

Git, SVN, Terminal, Slack, NGrok, Unity, IntelliJ, XCode

#### **GRAPHIC DESIGN SOFTWARE**

Adobe Photoshop, Adobe Premiere, Adobe Illustrator, Autodesk 3DS Max

### **ACTIVITIES & ORGANIZATIONS**

Association of Computing Machinery Association of Data Science and Analytics Design and Operations at Reflections **Projections** 

### **AWARDS**

International Informatics Olympiad International Rank 73

Times of India Debate 2015

Best Speaker

2015 Tata Consultancy Services IT WIZ

Qualified for West Bengal Finals

out of 100 teams

Harvard Model UN India 2014

Honorable Mention in the

United Nations Environment Program

Computer Society of India 2014

Came First in the Quiz out of 50 teams

### **COURSEWORK**

Data Structures (CS 225)

Computer Architecture (CS 233)

Software Design Studio (CS 126)

Discreet Structures (CS 173)

Introduction to Java Programming (CS 125) Introduction to Computer Science Hon. (CS 196)

Linear Algebra (MATH 415)

Technological Anthropology (ANTH 372)

# **TUSHAR JAIN**

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## **WORK EXPERIENCE**

## Research Assistant | Social Spaces Research Group | Summer '18 - Present

- Working as a Research Assistant under Prof. Karrie Karahalios over Summer '18;
- Working as a Swift fullstack developer on the FBS-App a responsive iOS application to help parents manage challenging behaviors in their children.
- Worked on push notifications, database implementation using the Box Database and other features on the application.
- Worked on developing a CSV/Logfile parser to create legible csv files of the actions undertaken by users of the application.

## Software Development Intern | 4CeeD | Fall '18 - Present

- Working as an intern, under the supervision of Prof. Klara Nahrstedt, in the 4CeeD Project; a light weight web tool used to upload scientific data files and metadata descriptors to a local repository.
- Working on creating a messaging functionality within the 4CeeD web tool using React;
- Writing a python script using the fundamentals of natural language processing to parse through the user bug reports to categorize and prioritize different error reports in the 4CeeD web tool for faster service to the users.

# Course Assistant | CS 125: Introduction to Computer Science | Spring '18

- Interviewed and appointed as a Course Assistant for the Introduction to Computer Science course at UIUC.
- Mentor enrolled students in the Lab Section of the course, clear their doubts and concerns regarding the subject matter.
- Host office hours regularly in the week, to help students with the subject and to clear their problems regarding the course.

## **PROJECTS**

## MHacks X 2017 | LitRide | JAVA

- Integrated the Google maps and real-time Lyft car tracker inside the application using the Google Maps api and Lyft api respectively.
- Used Google Firebase to create the Backend of the program and integrated google signin on the application for easy registering of users.
- Developed an Android Application that was a portal to book Uber and Lyft Cars for free.

# MadHacks HeartBleed 2017 | VFIT | C#

- Developed a mixed reality game for Physiotherapy.
- Developed the application on Unity Game Engine framework, used the Oculus Rift to create the Virtual Environment and Combined it with the Leap Motion hand sensor to create Virtual hands inside the environment.
- Scripted the Game on C# using Visual Studio.

## CS 196 Project | Denn | JAVASCRIPT

- Created a Web Application using HTML, CSS, Flask, NGrok.
- A Web Application that allows multiple people to video chat while watching a Video or Movie simultaneously, synced through multiple devices.
- The front end of the application was created using HTML and CSS.
- The application was web hosted using NGrok and locally hosted for testing using Flask.