Tyler Adams

Second year student in Computer Engineering | http://dare.io | https://github.com/tjadams tjadams@uwaterloo.ca | Santa Clara, CA

WORK EXPERIENCE

Software Engineering Intern

Virtual Power Systems

September 2015 - Present

Santa Clara, CA

- Key contributor to a software solution that works with hardware to intelligently allocate power to data centers. Some results yielded an increase in utilization of power by 2x
- Wrote bash scripts that remotely updated mission-critical software while that software was deployed
- Coded a Scala application that simulates a datacenter using the actor model to represent components and provide high performance, concurrency, and distribution

Software Engineering Co-op

Thalmic Labs

January 2015 – April 2015

Kitchener, ON

• Created a multi-platform transparent overlay that does not interfere with user input. This overlay was the foundation for a new software product called "Myo for Presentations"

Mobile Developer Intern

Rogers Communications

May 2014 – August 2014

Toronto. ON

• Built the first Rogers Google Glass prototypes including a Sportsnet app where users can lookup scores, watch videos and listen to Sportsnet radio

EDUCATION

Waterloo, ON

University of Waterloo

Graduating in June 2018

BASc in Computer Engineering with a 3.50 GPA

Selected courses:

Data Structures & Algorithms, Operating Systems, Embedded Systems

PROJECTS

Regular attendee of collegiate Hackathons, including Hack the North 2015 and 2014, Hack the Planet, McHacks 2015, Hack Western 2015, and Hack Princeton 2015.

Alsteroids – http://j.mp/1MscHMH

Hack the Planet

August 2015

• Developed an artificial intelligence for the classic game Asteroids that trains with machine learning and user-submitted AI algorithms

BabySteps - http://git.io/vk6kS

McHacks

February 2015

- Wrote an Android app that acts as a self-improvement planner to raise users' confidence
- Created an algorithm to broaden a user's comfort zone based on what activities a user would be willing to participate in

Coding-Problems - http://git.io/vlnts

November 2015 - Present

• Developing coding ability by improving knowledge of data structures and algorithms

SKILLS

Programming:
Development methods:

Java, C++, Node.js, Bash, Scala, Akka, C, Python, ARM assembly Agile development, Test-driven development Git, Terminal, Docker, Atom, IntelliJ, Google Compute Engine

Tools: