Third year student Computer Engineering tjadams@uwaterloo.ca

Tyler Adams

dare.io github.com/tjadams

WORK EXPERIENCE

Software Development Engineering Intern

Amazon

May – August 2016

Seattle, WA – Retail Systems team

Software Engineering Intern

Virtual Power Systems

September – December 2015

Santa Clara, CA

- Developed a data center simulator to test power distribution software on customers' data centers
- Achieved high concurrency and performance by simulating components of data center with Actors
- Confirmed the data center simulator was stable by writing tests that resulted in 90% code coverage
- Updated power distribution software by writing a Bash script to remotely replace Docker images

Software Engineering Co-op

Thalmic Labs

January – April 2015

Kitchener, ON

- Designed and implemented the multi-platform transparent overlay used in "Myo for Presentations"
- Created a game that demonstrates the Myo armband's gesture control interactions with computers

Mobile Developer Intern

Rogers Communications

May - August 2014

Toronto, ON

- Coded the first Sportsnet Google Glass app which included NHL game scores, videos, and radio
- Upgraded all Rogers radio and news apps to use HTTP Live Streaming

EDUCATION

University of Waterloo Waterloo, ON

Graduating in June 2018

B.A.Sc. in Computer Engineering with a 3.35 GPA

Selected courses:

Data Structures & Algorithms, Operating Systems, Embedded Systems

Google's Python Class, Coursera's Functional Programming Principles in Scala Online courses:

PROJECTS

Regular attendee of collegiate Hackathons, including Hack the North 2015 and 2014, Hack the Planet, McHacks 2015, Hack Western 2015, and Hack Princeton 2015.

AIsteroids Hack the Planet August 2015

- Developed an artificial intelligence for the classic game Asteroids
- Trained the A.I. by using machine learning on algorithms submitted by users

February 2015 **BabySteps McHacks**

- Wrote an Android app that acts as a self-improvement planner to raise users' confidence
- Created an algorithm to broaden a user's comfort zone based on what activities a user would be willing to participate in

Coding-Problems

November 2015 - Present

- Solved data structures and algorithms problems in Java and Python
- Improved coding ability by publishing notes made from studying computer science

SKILLS

Programming: Tools:

Java, Python, Scala, C++, C#, C, Bash, Akka, Qt, Node.js Git, iTerm, Docker, Atom, IntelliJ IDEA, Google Compute Engine