Third year student Computer Engineering tjadams@uwaterloo.ca

Tyler Adams

dare.io github.com/tjadams

WORK EXPERIENCE

Software Engineering Intern

Amazon

May 2016 - Present

Seattle, WA

- Created an internal website that enables modification of Contact Us info by product managers
- This website eliminated the 5 day deployment process for Contact Us info changes
- Coded APIs that read and write to a DynamoDB database using Java and the Spring framework

Software Engineering Intern

Virtual Power Systems

September – December 2015

Santa Clara, CA

- Developed a data center simulator to test power distribution software on customers' data centers
- Achieved high concurrency and performance by simulating components of data center with Actors
- Confirmed the data center simulator was stable by writing tests that resulted in 90% code coverage
- Updated power distribution software by writing a Bash script to remotely replace Docker images

Software Engineering Co-op

Thalmic Labs

January – April 2015

Kitchener, ON

- Designed and implemented the multi-platform transparent overlay used in "Myo for Presentations"
- Created a game that demonstrates the Myo armband's gesture control interactions with computers

Mobile Developer Intern

Rogers Communications

May - August 2014

Toronto, ON

- Coded the first Sportsnet Google Glass app which included NHL game scores, videos, and radio
- Upgraded all Rogers radio and news apps to use HTTP Live Streaming

EDUCATION

Waterloo, ON

University of Waterloo

Graduating in June 2018

B.A.Sc. in Computer Engineering with a 3.35 GPA

Selected courses:

Data Structures & Algorithms, Operating Systems, Compilers

Online courses: Google's Python Class, Coursera's Functional Programming Principles in Scala

PROJECTS

Alsteroids

Hack the Planet

August 2015

- Developed an artificial intelligence for the classic game Asteroids
- Trained the A.I. by using machine learning on algorithms submitted by users

BabySteps

McHacks

February 2015

- Wrote an Android app that acts as a self-improvement planner to raise users' confidence
- Created an algorithm to broaden a user's comfort zone based on what activities a user would be willing to participate in

Coding-Problems

November 2015 - Present

- Improved programming skills by studying computer science concepts and open-sourcing related notes
- Solved data structures and algorithms problems in Java and Python

SKILLS

Programming: Tools:

Java, Android, C++, Python, Scala, C#, C, Bash, Akka, Qt, Node.js Git, iTerm, Docker, Atom, IntelliJ IDEA, Google Compute Engine