

Serve It With Rust

Writing web servers with Rust and Gotham

Turki Jamaan

Why would you use Rust to write a server?



Why would you use Rust to write a server?

- ◇ Rust is a systems language
 - ◇ Code is compiled to binaries that can be run directly
 - ◇ No runtime overhead

Why would you use Rust to write a server?

- ◇ Rust does not require a garbage collector
 - ◇ No GC memory overhead
 - ◇ No GC pauses
 - ◇ Predictable performance

Why would you use Rust to write a server?

- ◇ Strong parallelism and concurrency support
 - ◇ Able to use resources more efficiently
 - ◇ Essential for servers

Why would you use Rust to write a server?

- ◇ Rust lifetime system takes care of memory management without resorting to garbage collection
- ◇ Rust's borrowing rules prevents classes of bugs from compiling
 - ◇ Can't alias and mutate at the same time => No more data races
 - ◇ Other kinds of races and deadlocks can happen though!
 - ◇ Can't refer to data longer than it lives => No more use-after-free

Why would you use Rust to write a server?

- ◇ Rust's type system is powerful
 - ◇ Pattern matching
 - ◇ Traits
 - ◇ Rust Enums (a.k.a. Algebraic Data Types)
 - ◇ Etc...

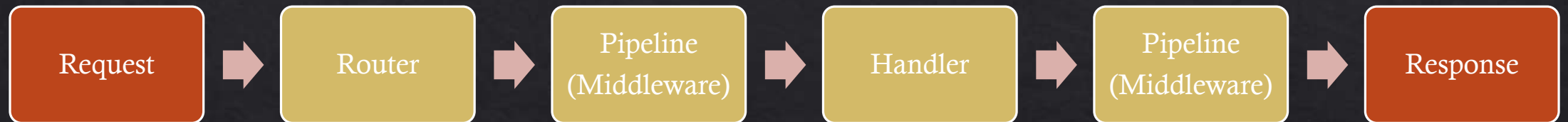
What is Gotham

- ◆ Gotham is a Rust web framework that provides a safe and fast way to write web servers.
- ◆ Gotham is written to be as concurrent as possible
 - ◆ Gotham makes use of Tokio and Hyper to achieve concurrency
 - ◆ Tokio provides the platform for asynchronous code
 - ◆ Provides asynchronous types like Futures, Streams, and Sinks
 - ◆ Provides the event loop mechanism to drive the asynchronous types
 - ◆ Hyper provides an asynchronous HTTP framework built on top of Tokio
 - ◆ Handles the HTTP protocol
 - ◆ Is really really fast!

What is Gotham

- ◆ Gotham makes use of Tokio and Hyper to achieve concurrency
- ◆ Tokio provides the platform for asynchronous code
 - ◆ Provides asynchronous types like Futures, Streams, and Sinks
 - ◆ Provides the event loop mechanism to drive the asynchronous types
- ◆ Hyper provides an asynchronous HTTP framework built on top of Tokio
 - ◆ Handles the HTTP protocol
 - ◆ Is really really fast!

How does Gotham work?



Handler

- ◊ A plain old function. It's that simple really.
- ◊ Takes a State and a Request.
- ◊ Returns a State and a Response.

Router

- ◈ Looks at the request and decides which pipeline and handler to apply
- ◈ Has a tree of routes.

Pipeline

- ◆ Each pipeline is a list of Middlewares
- ◆ Middlewares interact with Requests and can add extra state information
- ◆ The biggest example is the default session middleware provided by Gotham

Let's create a website!

- ◆ We will create a small website to demonstrate Gotham
- ◆ Our route tree looks like this:
 - ◆ /
 - ◆ /capitalize?text={string}
 - ◆ /cube/ {number}
 - ◆ /session_visit_counter