

Not Trusted Python 3 O



Ungraded Lab: Building a Custom Dense Layer

In this lab, we'll walk through how to create a custom layer that inherits the <u>Layer</u> class. Unlike simple Lambda layers you did previously, the custom layer here will contain weights that can be updated during training.

Imports

Custom Layer with weights

To make custom layer that is trainable, we need to define a class that inherits the Layer base class from Keras. The Python syntax is shown below in the class declaration. This class requires three functions: Linit_(), build() and call(). These ensure that our custom layer has a state and computation that can be accessed during training or inference.

Now we can use our custom laver like below:

```
In []: W # declare an instance of the class
my_dense = SimpleDense(units=1)

# define an input and feed into the layer
x = tf.ones((1, 1))
y = my_dense(x)

# parameters of the base Layer class like `variables` can be used
print(my_dense.variables)
```

Let's then try using it in simple network:

```
In []: # # define the dataset
xs = np.array([-1.0, 0.0, 1.0, 2.0, 3.0, 4.0], dtype=float)
ys = np.array([-3.0, -1.0, 1.0, 3.0, 5.0, 7.0], dtype=float)

# use the Sequential API to build a model with our custom layer
my_layer = SimpleDense(units=1)
model = tf.keras.Sequential([my_layer])

# configure and train the model
model.compile(optimizer='sgd', loss='mean_squared_error')
model.fit(xs, ys, epochs=500,verbose=0)

# perform inference
print(model.predict([10.0]))

# see the updated state of the variables
print(my_layer.variables)
```