### CS 331 Lecture 1: Introduction

- Announcements
  - · There are no labs this week. They will start next week.
  - If you are not registered for CS 331 in UI Direct, please talk to me after the lecture.
- · Overview of the course
- A review of learning skills that will help you get ahead and prepare for the exams

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# Course Information

- Professor Lui Sha <lrs@cs.uiuc.edu>
- TA: Tim Eriksson <eriksson@uiuc.edu>
- TA: Xiaolei Li <xli10@uiuc.edu>
- · Office hours to be announced
- Web site: http://blackboard.cet.uiuc.edu/
- Newsgroup: uiuc.class.cs331
- There are no textbooks for the course. Lecture notes (slides) will be incrementally posted on the course web page.

# Blackboard http://blackboard.cet.uiuc.edu

- Login with your NetID and Blackboard password. If you have not used Blackboard before, then your Blackboard password should be the same as your NetID.
- Click on "CS 331 SP03" under My Courses.
- If you have problems, email Tim <eriksson@uiuc.edu>.
- Please read the class announcement, which gives you information on the class schedule, grading procedures, etc.
- If you are auditing the class, you can view class material with
  - Name: cs331Password: guest

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### CS 331: The Big Picture - 1

- · Embedded real time computing systems enable us to:
  - manage the vast power generation and distribution networks.
  - control industrial processes for chemicals, fuel, medicine, and manufactured products.
  - · control automobiles, ships, trains and airplanes.
  - conduct video conferencing over the Internet and interactive electronic commerce.
  - send vehicles high into space and deep into the sea to seek new knowledge.
- It is a challenging and exciting area in either the design of embedded hardware or the software systems. For R&D opportunities, see http://www.nap.edu/html/embedded everywhere/
- CS331 will focus on the software engineering aspect.

# CS 331: The Big Picture - 2

- CS 331 is designed to help you master the software engineering aspect of embedded software systems.
  - · The basics of micro-computer and how it is interface with external worlds
    - · how to program A/D and D/A cards
    - · interrupts, serial communications etc
  - · Tools of the trade
    - · RTOS, timers and periodic tasks
    - · programming with threads and processes
  - · Theory of the trade: How to analyze and design concurrent real time tasks
    - · periodic tasks, aperiodic tasks, synchronization etc.
- CS 331 also teaches the key concepts of the common application domains
  - · signal processing
  - · feedback control
  - · so that you can work with communication and control engineers effectively.

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### The Most Important Skill

CS 331 is an important course. However, learning how to learn effectively is the most important skills that you can acquire during college years:

- In engineering, new technologies and new knowledge are generated rapidly. Every 3-5 years, we need to significantly revise our course material to reflect the changes.
- · You must become an effective and efficient learner to get ahead.

# Cone of Learning (Edgar Dale)

After 2 weeks, we tend to remember:

#### **Passive learning**

- · 10% of what we read
- · 20% of what we hear
- 30% of what we see (pictures)
- · 50% of what we hear and see

#### **Active learning**

- 70% of what we say
- 90% of what we say and do

The more energy that I put into a subject, the more I can remember.
- L. Sha.

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### Levels of Educational Objectives (B. S. Bloom)

- Level 6: **Evaluation**: Judge, select, decide, critique, verify, debate, assess
- Level 5: Synthesis: Create, predict, construct, design, imagine, improve, produce and propose
- Level 4: Analysis: Classify, categorize, derive, model
- Level 3: Application: Calculate, solve, determine, apply
- Level 2: Comprehension: Explain, paraphrase
- Level 1: Knowledge: List, recite

# Ways to Become an Active Learner

- recall prior material
- answer a question
- guess the solution first (even guessing wrong will help you to remember the right approach)
- work out the next step before you have to read on
- think of an application
- imagine that you were the professor and think about how you would give a test on the subject material so that key concepts and results will be checked.
- summarize a lecture, a set of homework, or a lab concisely in your own words.

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### Making Yourself an Active Learner in CS331

- CS 331 emphasizes team work in lab exercises. Many great things have been said about team works. And team work is to be encouraged.
- However, everything has its dis-advantages. Sometimes, you can become
  passive in a group setting and watching how others do, instead of actively
  participate in the work.
- Make sure that you are not only doing your part in the lab, but also understand the other parts that you partners do.

# Preparations for Tests and Exams

- Not all materials are equally important. Educators try to make sure that
  - Key concepts, results and techniques constitute the major part of the tests or exams
  - · A reasonable distribution across the subject areas.
- How do I know what are the key concepts, results and techniques?
  - Educators will try their best to tell you that "this is really fundamental/important/ critical during the lectures"
  - They will try to make you spend more time in your homework on important subject matters.
  - They will try to make you work on them in the lab.
  - They will repeat them and review them to make sure that you hear them more than once.
  - They will test you if you have master them.

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### Web Site that Will Help You to Learn

 What do Smart Students know? "smartness", for the most part, is effective learning skills that everyone can master.

There is a link to better education gives a wealth of learning tips from effective notes taking to test anxiety.

http://www.utexas.edu/student/utlc/handouts/stutips.html

· If you find some better websites, please email to us.