

Are there clouds in the sky?

Reproducing the MODIS cloudmask using MODIS level 1 Radiance Data

Clouds are generally cooler and more reflective than the earth's surface. The MODIS cloud mask uses this principle to test for cloud presence based on reflectances and brightness temperatures measured at different wavelengths of light by the Moderate Resolution Imaging Spectroradiometer, which orbits Earth on the Terra and Aqua Satellites (both built by NASA).

This project aims to compare several bits of the MODIS 48-bit cloudmask with cloud determining tests performed on raw MODIS level 1 data. These tests were written using the Modis Algorithm Theoretical Basis Document as a guide (Ackerman et al, 2010), as well as Ackerman 1997, with the aim to examine how closely they reproduce the output of the final mask product.

I wrote tests for four bits of the mask: Bit 13, Bit 19, Bit 21, and Bit 24 and tested them on the skies over Great Britain using raw data from four different days. In analyzing the results, it is important to remember that each test is designed to look for different clouds under different conditions, and that a "clear sky" flag means simply that

groups

reflectance

brightness temperature

The study area

I ran the tests on similar satellite passes on four separate days:

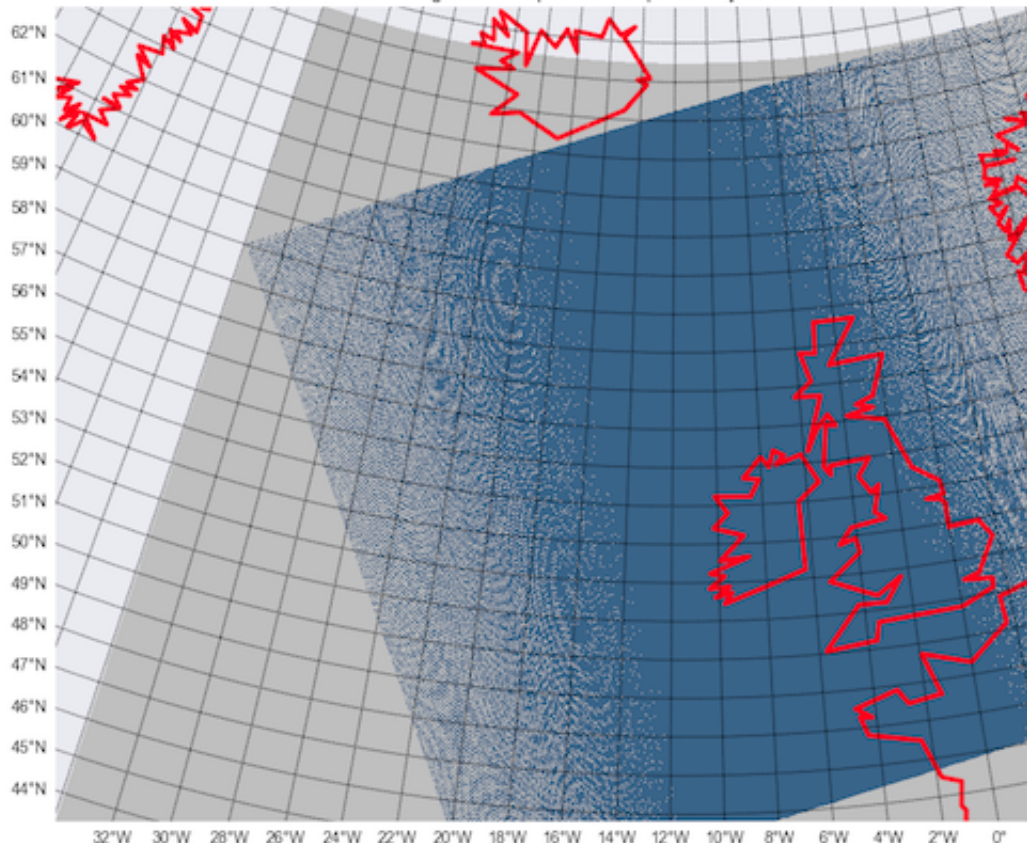
January 4, 2014 at 13:25

February 10, 2014 at 13:15

June 6, 2014, at 13:20

March 5, 2015, at 13:20

Though the passes differ slightly in spatial extent (according to time of satellite passing), all four cover Great Britain. The image below represents the spatial extent of one of the passes. For the cloudmask tests, I focused on analyzing the area around Great Britain, so I set the extent of the maps between 49 - 59 ° latitude and -11 - 3° longitude.



the spatial extent of one of the passes

Data products used

In this analysis, I used 3 different types of NASA data products. All 3 can be downloaded at <https://ladsweb.nascom.nasa.gov/data/search.html> (<https://ladsweb.nascom.nasa.gov/data/search.html>), under the Aqua MODIS Satellite heading. The products are as follows:

-Level 1B calibrated radiances (MYD021KM, Aqua Level 1 Product) - contains radiance data at different bands of the MODIS for a given pass (denoted by date and time recorded in filename). A reference table of band number correspondences to wavelength can be found here: (https://en.wikipedia.org/wiki/Moderate-Resolution_Imaging_Spectroradiometer (https://en.wikipedia.org/wiki/Moderate-Resolution_Imaging_Spectroradiometer))

-Geolocation (MYD03, Aqua Level 1 Product) - Contains georeferencing information for a given pass (denoted by date and time recorded in filename, which can be matched with other products for the same pass).

-MYD35_L2 (MODIS Level 2 Cloud Mask and Spectral Test Results, Aqua Atmosphere Level 2 Product) - Contains the results of the MODIS cloudmask.

My aim in this analysis was to compare the MYD35_L2 cloudmask with the results of tests run on MYD021KM data. The visual comparison of both products (the MODIS cloudmask and my recreation of it) is enabled by plotting both using the same geolocation file.

The principle of brightness temperature: bits 13 and 19

discuss brightness temperature here

Type *Markdown* and LaTeX: α^2

reflectance

Bit 13: Brightness temperature

Bit 13 in the MODIS mask is a Group 1 test that uses brightness temperature at 11 microns (MODIS band 31, emissive channel 10) to determine the presence of thick high clouds (the colder the brightness temperature, the higher the chance of cloud presence). The test is difficult to use over land because surface emissivity varies considerably with soil and vegetation type, making it hard to discriminate colder background temperatures

(eg. snow) from cloud. (According to Ackerman 1997, the test is most effective over ocean at night.) Ackerman uses the following thresholds: 267 K, 270 K and 273 K, with 270 K being the threshold value below which the pixel fails the clear-sky condition.

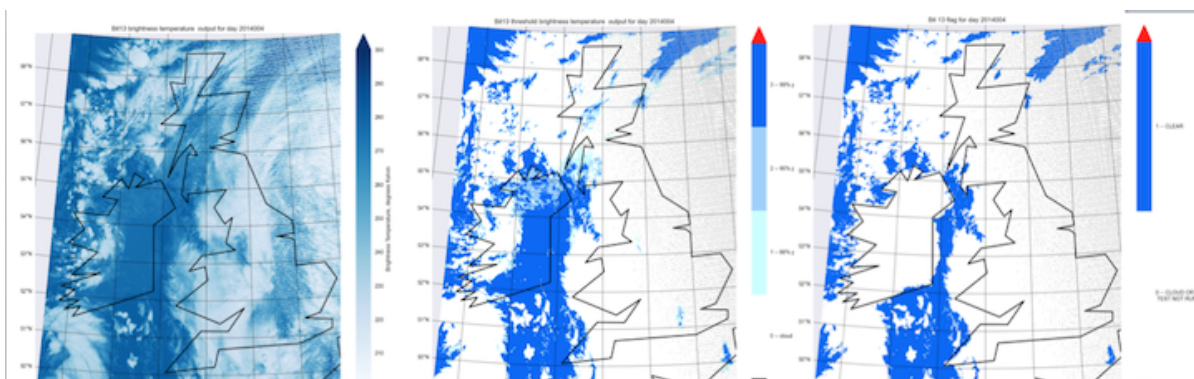
I recreated this test using a script that extracts radiance ($\text{W/m}^2/\text{micron/sr}$) at a wavelength of 11 microns for all pixels in a given MODIS level 1 file (filename designation MYD021), then finds brightness temperature from this radiance by solving the Planck function for brightness temperature using this radiance. (The Planck inversion function was written by Phil Austin).

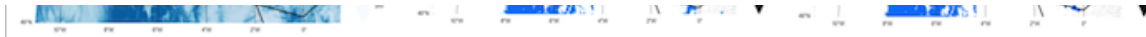
This script returns an array of brightness temperatures, which can be plotted using the MYD03 geolocation file. It is then possible to write a script that takes an array of brightness temperatures as an input and returns a probability of cloudiness based on the Ackerman thresholds as follows (BT = Brightness Temperature). There are 4 categories of probabilities, with 0 representing cloudy sky and 3 representing a 99% probability clear sky, as listed below:

```
BT < 267..... 0 - cloud (white on the map)
267 <= BT < 270 .....1 - 66% probability clear
270 <= BT < 273 .....2 - 95% probability clear
BT > 273.....3 - 99% probability clear (dark blue on the map)
```

I then compared the output of the threshold categorization with the bit 13 flag in the MODIS cloudmask. The MODIS cloudmask flag is binary, with 1 representing a clear sky and 0 representing the presence of cloud (in some cases, a 0 may indicate that the test was not run).

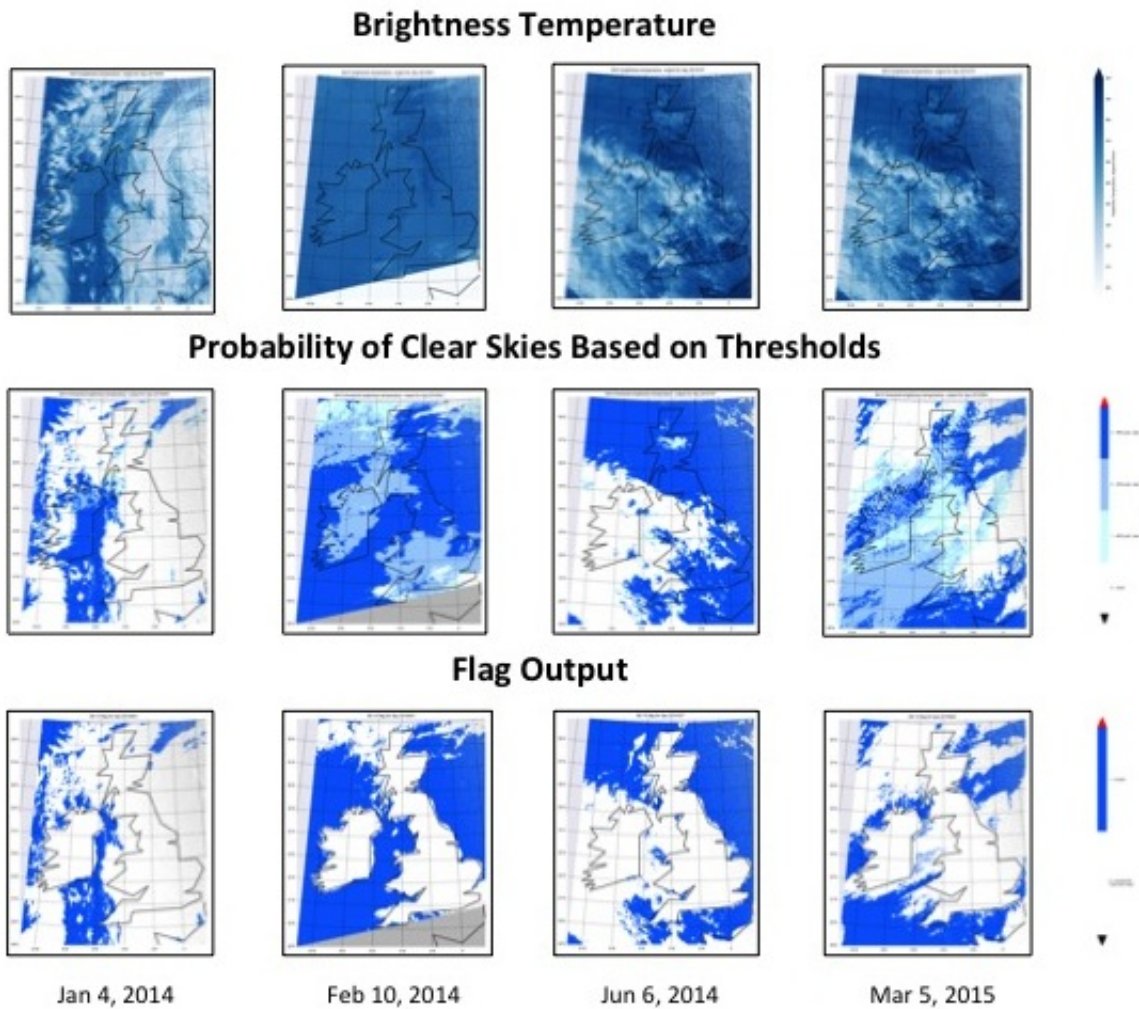
After this, all files (brightness temperature array, threshold array, and cloudmask array) can be reprojected (using P. Austin's reproject_numba code) and plotted with the help of the geolocation array) The following image represents a comparison of the scene January 4, 2014 at 13:25 with its threshold categorization and cloudmask.





A comparison of brightness temperatures, categorization results, and flag output for the January 4 scene

An overview of the same comparison for all 4 days can be seen below:



A comparison of brightness temperatures, categorization results, and flag output for all four scenes

Quantifying differences between my tests and the MODIS mask: histograms

From this we can see that, as expected, the Bit 12 test does not appear to be run over

From this we can see that, as expected, the bit 15 test does not appear to be run over land - the landmass always has a value of 0. Therefore, in order to quantify the difference between my categorization and the cloudmask, I need to compare the histogram of the 4 different cloud cover categories with the flag over open ocean. I did this over a small, randomly selected area with no land: 57-58 ° N, 8-10 ° W. Because the mapping files are reprojected, I had to round both the flag and threshold arrays to get discrete numbers in every reprojected cell for the purposes of the histogram. I created bar graph histograms of both the binary flag (values 0 and 1) and the category flags (0 1 2 3) by modifying P.Austin's histogram code. I also had the script print all found histogram values and proportions, which I am summarizing in the following tables:

January 4, 2014

| threshold | 0 | 1 | 2 | 3 |
|-------------------|--------|--------|-------|--------|
| proportion of map | 0.6228 | 0.093 | 0.077 | 0.2072 |
| threshold group | 0/1 | 2/3 | | |
| | 0.7158 | 0.2842 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.7524 | 0.2476 | | |

February 10, 2014

| threshold | 0 | 1 | 2 | 3 |
|-------------------|--------|--------|--------|--------|
| proportion of map | 0 | 0.0316 | 0.9222 | 0.0462 |
| threshold group | 0/1 | 2/3 | | |
| | 0.0316 | 0.9684 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.2074 | 0.7926 | | |

June 6, 2014

| threshold | 0 | 1 | 2 | 3 |
|-------------------|--------|--------|--------|--------|
| proportion of map | 0 | 0.0154 | 0.0122 | 0.9724 |
| threshold group | 0/1 | 2/3 | | |
| | 0.0154 | 0.9846 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.0172 | 0.9828 | | |

March 5, 2015

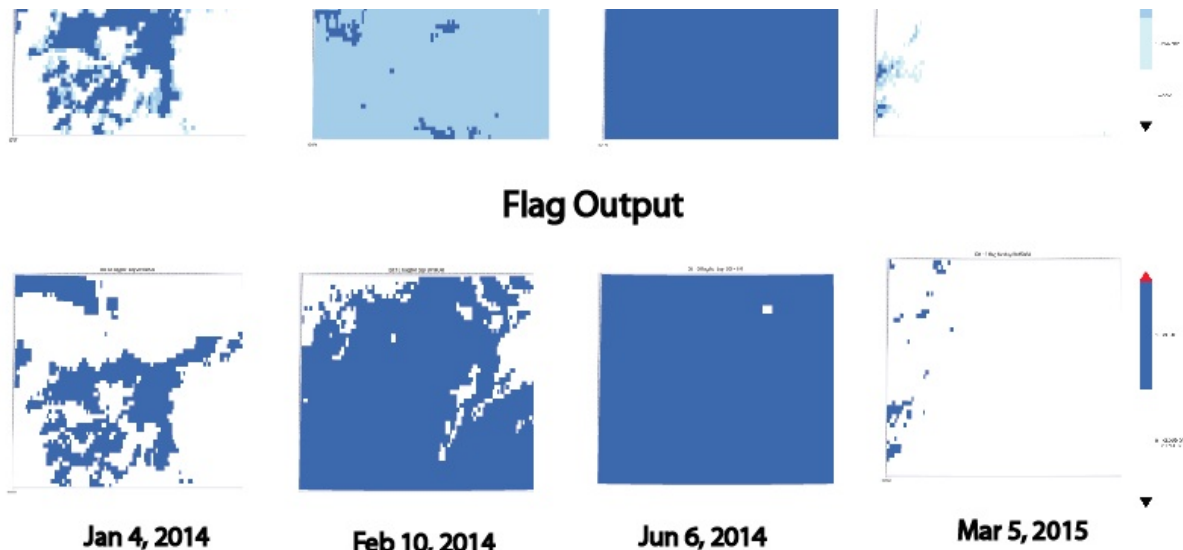
| threshold | 0 | 1 | 2 | 3 |
|-------------------|--------|--------|-------|--------|
| proportion of map | 0.9138 | 0.0464 | 0.035 | 0.0048 |
| threshold group | 0/1 | 2/3 | | |
| | 0.9602 | 0.0398 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.9696 | 0.0304 | | |

A comparison of counts in brightness temperature threshold categories with counts of flag designations

To compare my threshold categories with the flag, I compared threshold categories 2 and 3 (>95% probability of clear sky) with the clear sky flag. From a first glance at the above table, we see that on January 4, June 6, and March 5, the threshold-category prediction of clear skies agrees relatively well with the clear-sky flag- on March 5 and June 6 the predictions are more or less identical (The biggest difference is on January 4, where the flag predicts clear skies for 24.7% of the studied area, while my categories predict clear skies for 28.4% of the studied area.) On February 10, however, the predictions differ considerably. To see why this is, I created maps of the threshold categories as well as the flag for just the histogrammed area (57-58 ° N, 8-10 ° W).

Probability of Clear Skies Based on Thresholds





The same comparison on the visual map

When looking at these images, I noticed two features in the representation. First, the proportions listed in the histogram tables do not perfectly match the maps produced (This can be easily seen from Jun 6, where the map shows the full area as category 3, while the histogram shows a small amount of data in categories 1 and 2). This can be attributed to slightly different rounding scheme in each case - when reprojecting raw data onto a new grid, it's binned in each cell of the grid, and the raw data points binned into each cell are then averaged and then assigned a value. The category map seen above is produced from an already-binned brightness temperature map, while the histogram is produced by rebinning the category map and then rounding to produce integer values. This helps to account for the discrepancy between the two representations of the data.

The other interesting feature regards the difference between the cloudmask and my threshold categorization. The instance where my categorization differs most from the cloudmask (on February 10) is also the day with the largest proportion of the data in the intermediate threshold categories. On all other days, over 80% of the data can be binned into one of the extreme categories - 0 for cloud, or 3 for 99% clear. On February 10, 92.2% of the data is in category 2, meaning that it is closer to the cutoff boundary for the final cloudiness/clear sky categorization. In such cases, the NASA cloudmask algorithm uses other factors to help decide whether a pixel is cloudy or clear - for example, the presence of definitively cloudy pixels nearby (If a 'borderline clear' pixel is surrounded on all sides by 'definitively cloudy' pixels, it's very likely that the pixel is also cloudy). My algorithm does not do this, and so does not have extra information to help find clouds. Because the NASA cloudmask shows a larger proportion of cloud than my categorization, it is likely that these secondary tests were used.

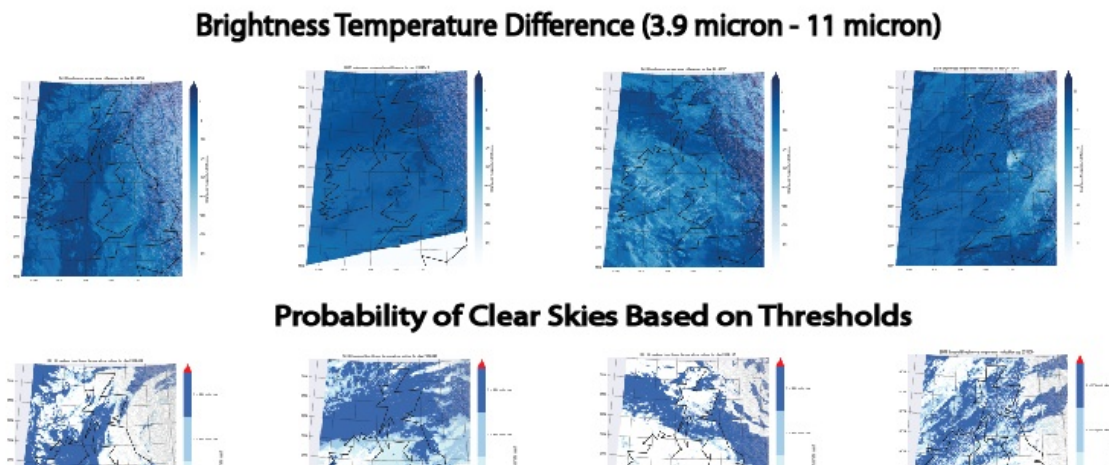
Bit 19: Difference between two brightness temperatures

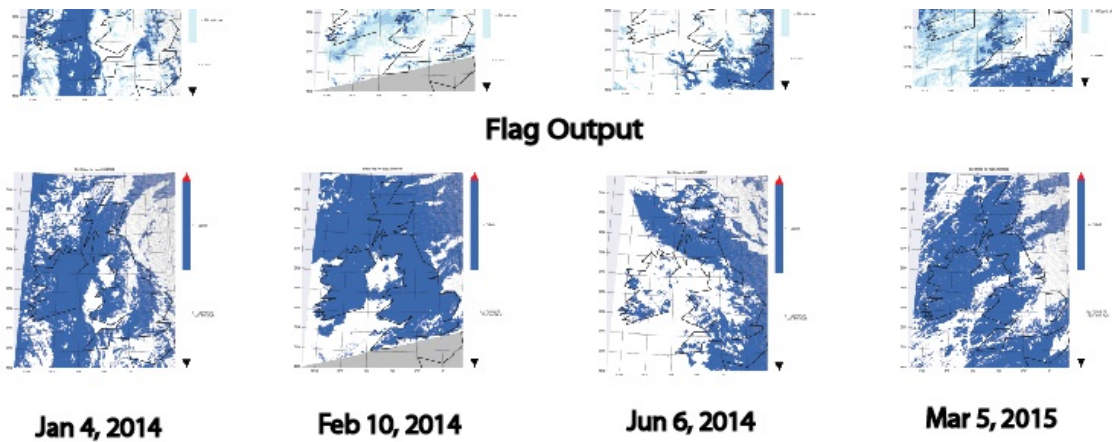
Bit 19 in the MODIS mask is a Group 1 test that uses the difference between the brightness temperature at 11 microns (MODIS band 31, emissive channel 10) and the brightness temperature at 3.9 microns (MODIS band 22, emissive channel 2) to determine the presence of low-level water clouds (in the presence of cloud water vapour, more solar energy is reflected at 3.9 microns than at 11 microns, creating the difference that the test relies on).

I recreated this test in a similar fashion as the test for bit 13, by using a script that extracts radiances ($\text{W/m}^2/\text{micron/sr}$) at wavelengths of 11 and 3.9 microns for all pixels in a given MODIS level 1 file (filename designation MYD021), then finds brightness temperatures from both radiances using the same Planck inversion function as above. The array of brightness temperatures at 3.9 microns is then subtracted from the array of brightness temperatures at 11 microns to create an array of differences (BTDIFF). Ackerman uses the following threshold categorizations for the bit 19 test:

```
BTDIFF < -10 ..... 0 - cloud (white on the map)
-10 <= BTDIFF < -8 ..... 1 - 66% probability clear
-8 <= BTDIFF < -6 ..... 2 - 95% probability clear
BTDIFF > -6 ..... 3 - 99% probability clear
(dark blue on the map)
```

An overview figure of the three types of maps produced (brightness temperature difference, categorizations, and cloud flags) can be seen below:





A quick look at the result suggests that though the test was run over land, the flag output does not agree well with threshold categorization there. This is again likely due to the variability of the background emissivity of different land/vegetation types - the test's authors write that the thresholds of the bit 19 test are adjusted over different vegetation types (Ackerman 2010). However, without a land type map or an idea of the corresponding adjustment, the test does not appear to be very useful over land (this can be seen for example in the difference between the flag output and the difference map for February 10). Thus, I repeated the histogramming exercise for the same portion of the map (57-58 ° N, 8-10 ° W) over sea, to see how good the agreement was there. The result of the histogramming exercise can again be seen in the tables below:

| January 4, 2014 | | | | |
|-------------------|--------|--------|--------|--------|
| threshold | 0 | 1 | 2 | 3 |
| proportion of map | 0.3156 | 0.1698 | 0.1372 | 0.3774 |
| threshold group | 0/1 | 2/3 | | |
| proportion of map | 0.4854 | 0.5146 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.4826 | 0.5174 | | |

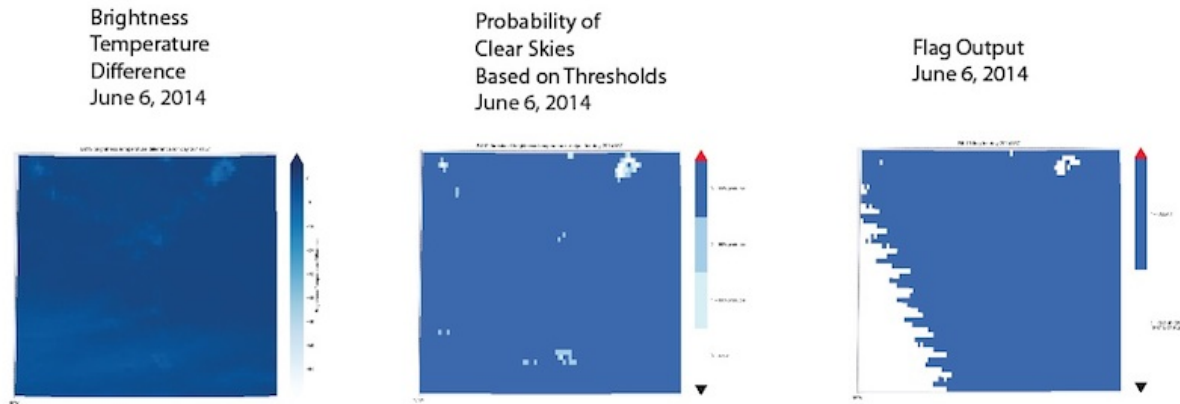
| February 10, 2014 | | | | |
|-------------------|--------|--------|--------|-------|
| threshold | 0 | 1 | 2 | 3 |
| proportion of map | 0.001 | 0.1008 | 0.4662 | 0.432 |
| threshold group | 0/1 | 2/3 | | |
| proportion of map | 0.1018 | 0.8982 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.128 | 0.872 | | |

| June 6, 2014 | | | | |
|-------------------|--------|--------|--------|-------|
| threshold | 0 | 1 | 2 | 3 |
| proportion of map | 0.0172 | 0.0156 | 0.0102 | 0.957 |
| threshold group | 0/1 | 2/3 | | |
| proportion of map | 0.0328 | 0.9672 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.1778 | 0.8222 | | |

| March 5, 2015 | | | | |
|-------------------|--------|--------|--------|--------|
| threshold | 0 | 1 | 2 | 3 |
| proportion of map | 0.6406 | 0.2492 | 0.1008 | 0.0094 |
| threshold group | 0/1 | 2/3 | | |
| proportion of map | 0.8898 | 0.1102 | | |
| flag | 0 | 1 | | |
| proportion of map | 0.8936 | 0.1064 | | |

Again grouping the threshold categories into 0/1 and 2/3 for comparison with the flag, we see very good agreement between the threshold groups and the flags on January 4, February 10, and March 5 (The predicted proportions of cloud cover by the two methods

are within 3% of each other. On June 6, however, the threshold categorization predicts much more clear sky than the flag output does. I produced a closeup map of the 1x2 degree grid for this day to see why this might be the case:



Based on the 'unnatural' shape of the Flag-0 feature, I conclude that the test was simply not run in this area - furthermore, the shape suggests a defined boundary that my program may have reprojected and distorted. The cloud feature to the right of the boundary, in the upper right hand corner, appears to have been preserved (it appears both in the brightness temperature difference map and in the flag output map).

Bit 21: reflectance ratio

Bit 21 uses the ratio between the reflectance at .87 microns (MODIS band 13, emissive channel 5) and 0.66 microns (MODIS band 16, emissive channel 8) to determine the presence of clouds over water. The test utilizes the idea that the reflectances at these two wavelengths are similar when clouds are present in the scene but different over both water and vegetation. The test authors write that this ratio ($R_{.87}/R_{.66}$) should be less than .75 over cloud-free ocean, greater than 1 over vegetation, and between .9 and 1.1 over cloud. In my reconstruction, I utilized the thresholds that the authors specify when running the test over water (RR signifies reflectance ratio):

```
RR > .95 ..... 0 - cloud (white on the map)
.9 <= RR < .95 ..... 1 - 66% probability clear
.85 <= BTDIFF < .9 ..... 2 - 95% probability clear
BTDIFF < .85 ..... 3 - 99% probability clear
(dark blue on the map)
```

An overview figure of the three types of maps produced (brightness temperature difference, categorizations, and cloud flags) can be seen below:

Bit 24: Difference between brightness temperatures at

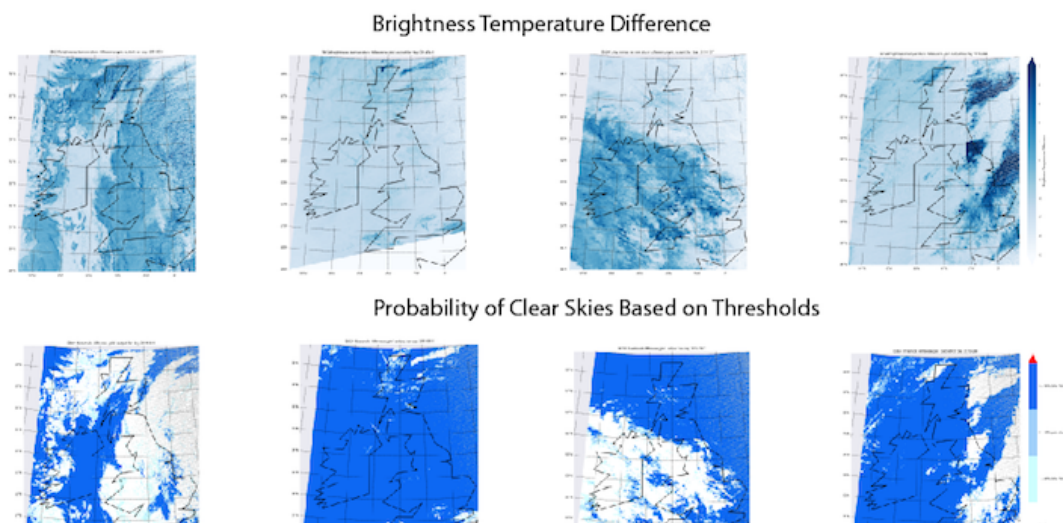
Similarly to Bit 19, Bit 24 uses the difference between the brightness temperature derived from radiance at 11 microns (MODIS band 31, emissive channel 10) and the brightness temperature derived from radiance at 8.6 microns (MODIS band 29, emissive channel 8) to determine the presence of clouds based on the different water vapour absorption at different wavelengths and resulting difference in brightness temperatures. I again used the thresholds listed in Ackerman 2010 for the test (BTDIFF in this case represents BT8.6 - BT11):

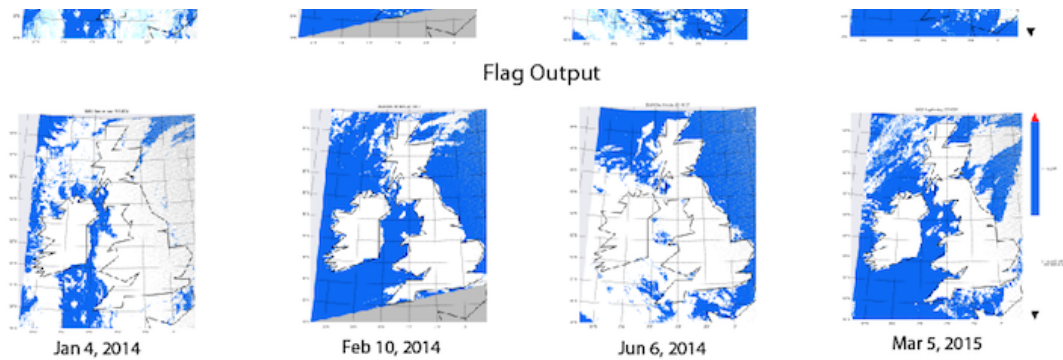
```

BTDIFF > 0 ..... 0 - cloud (white on the map)
-.5 <= BTDIFF < 0 ..... 1 - 66% probability clear
-1 <= BTDIFF < -.5 ..... 2 - 95% probability clear
BTDIFF < -1 ..... 3 - 99% probability clear
(dark blue on the map)

```

An overview figure of the three types of maps produced (brightness temperature difference, categorizations, and cloud flags) can be seen below. (Note: In the top row, large positive values (which indicate the presence of cloud) are darker blue, which contrasts with the designation for the flag maps and categorization maps, where white is cloud).





From the above maps we can see that the cloud detection tests are not run over land; this is because land surface emittance by different vegetation types at 8.6 microns is quite variable. We again examine the effectiveness of the test over a water portion (57-58 ° N, 8-10 ° W) using histograms:

| January 4, 2014 | | | | | February 10, 2014 | | | | |
|-------------------|--------|--------|-------|--------|-------------------|--------|--------|--------|--------|
| threshold | 0 | 1 | 2 | 3 | threshold | 0 | 1 | 2 | 3 |
| proportion of map | 0.3856 | 0.181 | 0.128 | 0.3054 | proportion of map | 0 | 0 | 0.0284 | 0.9716 |
| threshold group | 0/1 | 2/3 | | | threshold group | 0/1 | 2/3 | | |
| proportion of map | 0.5666 | 0.4334 | | | proportion of map | 0 | 1 | | |
| flag | 0 | 1 | | | flag | 0 | 1 | | |
| proportion of map | 0.749 | 0.251 | | | proportion of map | 0.0934 | 0.9066 | | |

| June 6, 2014 | | | | | March 5, 2015 | | | | |
|-------------------|--------|--------|-------|--------|-------------------|--------|--------|--------|--------|
| threshold | 0 | 1 | 2 | 3 | threshold | 0 | 1 | 2 | 3 |
| proportion of map | 0 | 0.0124 | 0.014 | 0.9736 | proportion of map | 0.006 | 0.0402 | 0.1814 | 0.7724 |
| threshold group | 0/1 | 2/3 | | | threshold group | 0/1 | 2/3 | | |
| proportion of map | 0.0124 | 0.9876 | | | proportion of map | 0.0462 | 0.9538 | | |
| flag | 0 | 1 | | | flag | 0 | 1 | | |
| proportion of map | 0.0976 | 0.9024 | | | proportion of map | 0.5404 | 0.4596 | | |

From this we see that my threshold categorization significantly underestimates cloud proportion for all four scenes. When we