

LATTICE-BASED VERIFIABLE SHUFFLE AND DECRYPTION

Diego Aranha, Carsten Baum, Kristan Gjøsteen, Thomas Haines, Johannes Muller, Peter Rønne, **Tjerand Silde** and Thor Tunge

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Introduction

Preliminaries

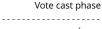
Proof of Shuffle

Mixing Network

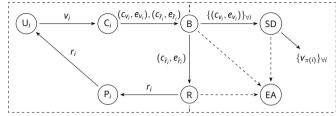
Verifiable Key-Shifting

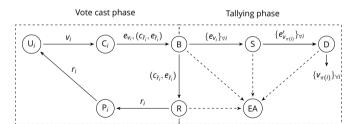
Verifiable Decryption

Electronic Voting











Introduction - Goals

- 1. Build a zero-knowledge protocol to prove correct shuffle of messages
- **2.** Extend the shuffle to handle ciphertexts instead of messages
- 3. Build a mixing network from the extended shuffle
- 4. Construct a return-code protocol to achieve voter verifiability
- **5.** Combine everything to construct systems for electronic voting
- **6.** Use primitives based on lattices to achieve post-quantum security

Preliminaries - Commitment

KeyGen outputs a public matrix **B** of the form

$$\mathbf{B} = \begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix} = \begin{bmatrix} 1 & b_1 & b_2 \\ 0 & 1 & b_3 \end{bmatrix}, \qquad b_1, b_2, b_3 \stackrel{\$}{\leftarrow} R_q = \mathbb{Z}[X]/\langle X^N + 1 \rangle.$$

Com commits to messages $m \in R_q$ by sampling an $r_m \stackrel{\$}{\leftarrow} S_1^3$ as

$$\operatorname{Com}(m; \boldsymbol{r}_m) = \boldsymbol{B} \cdot \boldsymbol{r}_m + \begin{bmatrix} 0 \\ m \end{bmatrix} = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = [m].$$

and outputs c = [m] and $d = (m; \mathbf{r}_m, 1)$.

Open verifies whether an opening (m, \mathbf{r}_m, f) checking if

$$f \cdot \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} \stackrel{?}{=} \mathbf{B} \cdot \mathbf{r}_m + f \cdot \begin{bmatrix} 0 \\ m \end{bmatrix}, \qquad \|r_i\| \stackrel{?}{\leq} 4\sigma_{\mathsf{C}} \sqrt{N}$$

Preliminaries - Proof of Linearity

Let

$$[x] = \text{Com}(x; \mathbf{r})$$
 and $[x'] = [\alpha x + \beta] = \text{Com}(x'; \mathbf{r}')$.

Then the protocol Π_{Lin} is a sigma-protocol to prove the relation $x' = \alpha x + \beta$, given the commitments [x], [x'] and the scalars α , β .

For more details about the commitment and proof see Baum et al. [BDL+18].

Preliminaries - Amortized Proof of Shortness

Let

$$[x_1] = \text{Com}(x_1; \mathbf{r}_1), \quad [x_2] = \text{Com}(x_2; \mathbf{r}_2), \quad ..., \quad [x_n] = \text{Com}(x_n; \mathbf{r}_n),$$

where all are commitments to short values. Then the protocol Π_A is a sigma-protocol to prove that the underlying messages of $[x_1]$, $[x_2]$, ..., $[x_n]$ are bounded.

For more details about the amortized proof see Baum et al. [BBC+18].



Preliminaries - BGV Encryption

KeyGen samples random $a \stackrel{\$}{\leftarrow} R_q$, short $s \leftarrow R_q$ and noise $e \leftarrow \mathcal{N}_\sigma$. The algorithm outputs pk = (a,b) = (a,as+pe) and sk = s.

Enc samples a short $r \leftarrow R_q$ and noise $e_1, e_2 \leftarrow \mathcal{N}_{\sigma}$, and outputs $(u, v) = (ar + pe_1, br + pe_2 + m)$.

Dec outputs $m \equiv v - su \mod q \mod p$ when noise is bounded by $\lfloor q/2 \rfloor$.

For more details about the encryption scheme see Brakerski et al. [BGV12].

Proof of Shuffle - Setting

- ▶ Public information: sets of commitments $\{[m_i]\}_{i=1}^{\tau}$ and messages $\{\hat{m}_i\}_{i=1}^{\tau}$.
- ▶ P knows the openings $\{(m_i, \mathbf{r}_{m_i}, f_i)\}_{i=1}^{\tau}$ of the commitments $\{[m_i]\}_{i=1}^{\tau}$,
- ▶ and P knows a permutation π such that $\hat{m}_i = m_{\pi^{-1}(i)}$ for all $i = 1, ..., \tau$.
- We construct a $4 + 3\tau$ -move ZKPoK protocol to prove this statement.
- ▶ This extends Neff's construction [Nef01] to the realm of PQ assumptions.

Proof of Shuffle - Linear System

As a first step, P draws $\theta_i \stackrel{\$}{\leftarrow} R_q$ uniformly at random for each $i \in \{1, \dots, \tau\}$, and computes the commitments:

$$[D_1] = \left[\theta_1 \hat{M}_1\right]$$

$$\forall j \in \{2, \dots, \tau - 1\} : \left[D_j\right] = \left[\theta_{j-1} M_j + \theta_j \hat{M}_j\right]$$

$$[D_\tau] = \left[\theta_{\tau-1} M_\tau\right].$$
(1)



Proof of Shuffle - Linear System

P receives a challenge $\beta \in R_q$ and computes $s_i \in R_q$ such that the following equations are satisfied:

$$\beta M_{1} + s_{1} \hat{M}_{1} = \theta_{1} \hat{M}_{1}$$

$$\forall j \in \{2, \dots, \tau - 1\} : s_{j-1} M_{j} + s_{j} \hat{M}_{j} = \theta_{j-1} M_{j} + \theta_{j} \hat{M}_{j}$$

$$s_{\tau-1} M_{\tau} + (-1)^{\tau} \beta \hat{M}_{\tau} = \theta_{\tau-1} M_{\tau}.$$
(2)



Proof of Shuffle - Linear System

P uses the protocol Π_{Lin} to prove that each commitment $[D_i]$ satisfies the equations (2). In order to compute the s_i values, we can use the following fact:

Lemma

Choosing

$$s_j = (-1)^j \cdot \beta \prod_{i=1}^j \frac{M_i}{\hat{M}_i} + \theta_j$$
 (3)

for all $j \in 1, ..., \tau - 1$ yields a valid assignment for Equation (2).

Proof of Shuffle - Protocol

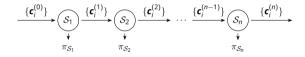
Zero-Knowledge Proof $\Pi_{Shuffle}$ of Correct Shuffle			
Prover, P		<u>Verifier, V</u>	
	$\stackrel{\rho}{\longleftarrow}$	$\rho \stackrel{\$}{\leftarrow} R_q \setminus \{\hat{m}_i\}_{i=1}^{\tau}$	
$\hat{M}_i = \hat{m}_i - \rho$		$\hat{M}_i = \hat{m}_i - \rho$	
$M_i = m_i - \rho$		$[M_i] = [m_i] - \rho$	
$\begin{aligned} &\theta_i \overset{\$}{\leftarrow} R_q, \forall i \in [\tau-1] \\ &\text{Compute } [D_i] \text{ as in Eq. (1), i.e.} \\ &[D_1] = [\theta_1 \hat{M}_1], [D_\tau] = [\theta_{\tau-1} M_\tau], \end{aligned}$			
$[D_i] = [\theta_{i-1}M_i + \theta_i\hat{M}_i] \text{ for } i \in [\tau - 1] \setminus \{1\}$	$\xrightarrow{\{[D_i]\}_{i=1}^{\tau}}$		
	\leftarrow β	$\beta \stackrel{5}{\leftarrow} R_q$	
Compute $s_i, \forall i \in [\tau - 1]$ as in (3).	$\xrightarrow{\{s_i\}_{i=1}^{\tau-1}}$		
		Use Π_{Lin} to prove that	
		(1) $\beta[M_1] + s_1 \hat{M}_1 = [D_1]$	
		(2) $\forall i \in [\tau - 1] \setminus \{1\} : s_{i-1}[M_i] + s_i \hat{M}_i = [D_i]$	
		(3) $s_{\tau-1}[M_{\tau}] + (-1)^{\tau} \beta \hat{M}_{\tau} = [D_{\tau}]$ i.e. all equations from (2)	

Proof of Shuffle - Performance

- ▶ Optimal parameters for the commitment scheme is $q \approx 2^{32}$ and $N = 2^{10}$.
- ▶ The proof of linearity use Gaussian noise of standard deviation $\sigma \approx 2^{15}$.
- ▶ The prover sends 1 commitment, 1 ring-element and 1 proof per message.
- ▶ The shuffle proof is of total size $\approx 21\tau$ KB for τ messages.
- ▶ The shuffle proof takes time \approx 18 τ ms to compute for τ messages.

Mixing Network - Extending the Shuffle

- We extend the shuffle to ciphertexts instead of messages
- We create a mixing network that does the following:
 - 1. Randomize the ciphertexts
 - 2. Commit to the randomness
 - **3.** Permute the ciphertexts
 - 4. Prove that shuffle is correct
 - 5. Prove that the noise is short
- Integrity holds because of the proofs
- Privacy if at least one server is honest



Verifiable Key-Shifting - Protocol

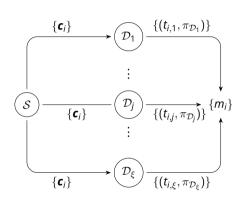
- ▶ We're given a ciphertext (u, v) under s_1 .
- ▶ We want the ciphertext (u', v') under $s = s_1 + s_2$.
- ► The protocol works as following:
 - **1.** Compute $(u', v') = (u + ar' + pE_1, v + us_2 + br' + pE_2)$
 - **2.** We need s_1 and s_2 to be short to achieve correctness
 - **3.** We need E_1 and E_2 to be 2^{sec} larger than s for privacy
 - **4.** We use Π_{Lin} to prove correctness of each computation
 - **5.** We use Π_A to prove that E_1 and E_2 are bounded
- ▶ Distributed protocol for $s_2 = \sum_j \hat{s}_j$ where \hat{s}_j are random.

Verifiable Decryption - Distributed Decryption

Actively secure distributed decryption protocol from SPDZ [DPSZ12]:

- On input key s_j and ciphertext (u, v), sample large noise E_j , output $t_j = s_j u + p E_j$.
- ightharpoonup We use Π_{Lin} to prove correct computation.
- ▶ We use Π_A to prove that E_i is bounded.

We obtain the plaintext as $m \equiv (v - t \mod q)$ mod p, where $t = t_1 + t_2 + ... + t_{\xi}$.



Verifiable Decryption - One-Party Decryption

We can decrypt directly as following:

- ▶ Public commitment to secret key s.
- ► Compute $m_i \equiv (v_i su_i \mod q) \mod p$.
- ightharpoonup Commit to $d_i = v_i su_i m_i$.
- ightharpoonup Use Π_{Lin} to prove correct computation.
- ► We use Π_A to prove that d_i is bounded.

Verifiable Decryption - MPC in the Head

- 1. Deal splits the key into two parts and prove correctness.
- **2.** Play compute a decryption share $t_{i,j}$ based on key share s_i .
- **3.** P commits to the shares, and V challenges half of them.
- 4. V checks correctness of shares.
- **5.** V reconstructs to check the message from the shares.

Π_{ZKPCD}		
Prover((pk, $\{c_j\}_{j=1}^{\tau}, \{m_j\}_{j=1}^{\tau}$), (sk))		Verifier(pk, $\{c_j\}_{j=1}^{\tau}$, $\{m_j\}_{j=1}^{\tau}$)
$k = 1,, \lambda$:		
$(sk_{0,k}, sk_{1,k}, aux_k) \leftarrow Deal(pk, sk)$ $i = 0, 1, j = 1,, \tau$:		
$t = 0, 1, j = 1,, \tau$: $t_{i,j,k} \leftarrow Play(sk_{i,k}, c_j; \rho_{i,k,j})$		
$w \leftarrow (\{aux_k, \{t_{i,j,k}\}\})$		
	w	
	<i>─</i>	$\beta \stackrel{\$}{\leftarrow} \{0,1\}^{\lambda}$
		$\beta \leftarrow \{0,1\}^{n}$
	<i>→</i>	
$z \leftarrow (\{sk_{\beta[k],k}\}_k, \{\rho_{\beta[k],k,j}\}_{k,j})$		
	Z	
		$k = 1,, \lambda$:
		Verify(pk, aux _k , $\beta[k]$, sk _{$\beta[k],k$}) $\stackrel{?}{=}$ 1
		$j=1,,\tau$:
		$Play(sk_{\beta[k],k}, c_j; \rho_{\beta[k],k,j}) \stackrel{?}{=} t_{\beta[k],j,k}$
		Reconstruct $(c_j, t_{0,j,k}, t_{1,j,k}) \stackrel{?}{=} m_j$

Verifiable Decryption - MPC in the Head

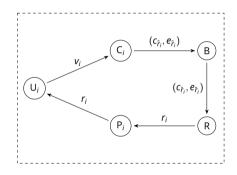
- ► Can run the protocol λ times for soundness $2^{-\lambda}$.
- Can choose security parameter κ such that $\kappa > \lambda$.
- ▶ Deal is dependent on λ not number of messages τ .
- ► The decryption proof is of total size $\approx 8\lambda\tau$ KB for τ messages.
- ▶ The decryption proof takes time $\approx 34\lambda\tau~\mu$ s to compute for τ messages.

Electronic Voting - Setting

- We use a trusted printer to give users return codes.
- ► Each user have their own return-code-key \hat{k} .
- ► The return code server has a secret PRF-key *k*.
- ▶ We encrypt openings of commitments using verifiable encryption.
- Trusted election authorities EA verifies proofs and views.

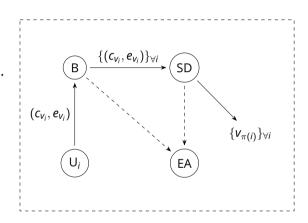
Electronic Voting - Return Codes

- $ightharpoonup \hat{r}$ is a pre-code based on v_i and \hat{k} .
- ightharpoonup r is the return code of k applied to \hat{r} .
- ▶ Integrity if C_i or P_i does not collude with R.
- Privacy if C_i , \hat{r} and r does not leak the vote.



Electronic Voting - Verifiable Shuffle-Decryption

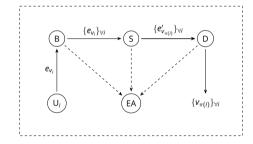
- ▶ SD both shuffle and decrypt the votes.
- ► Integrity follows from the ZK-proof.
- Privacy if B and SD does not collude.





Electronic Voting - Verifiable Mix-Net

- S may consist of many shuffle-servers.
- D may consist of many decryption-servers, or many key-shifting servers and only one decryption server.
- Integrity follows from the ZK-proofs.
- Privacy holds if either is true:
 - 1. at least one shuffle-server is honest, or
 - **2.** at least one decryption-server is honest.



Thank you! Any questions?



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