

COP 5536 Fall 2022

Programming Project

Due Date: 14 Nov 2022, 11:59 pm EST

1 General

Problem Description

AVL tree is a self-balancing Binary Search Tree (BST) where the difference between heights of left and right subtrees cannot be more than one for all nodes. In this project, you're asked to develop and test a small AVL Tree (i.e. the entire tree resides in main memory). The data is given in the form (key) with no duplicates, you are required to implement an AVL Tree to store the key values. Your implementation should support the following operations:

1. Initialize (): create a new AVL tree
2. Insert (key)
3. Delete (key)
4. Search (key): returns the key if present in the tree else NULL
5. Search (key1, key2): returns keys that are in the range $key1 \leq key \leq key2$

Programming Environment

You may use either Java or C++ for this project. Your program will be tested using the Java or g++/gcc compiler on the thunder.cise.ufl.edu server. So, you should verify that it compiles and runs as expected on this server, which may be accessed via the Internet. Your submission must include a makefile that creates an executable file named avltree.

2 Input and Output Requirements

Compilation

Your program should execute using the following

For C/C++:

\$./avltree file_name

For Java:

\$ java avltree file_name

Where file_name is the name of the file that has the input test data.

Input Format

The first line in the input file Initialize(m) means creating an AVL Tree. Each of the remaining lines specifies an AVL tree operation. The following is an example of an input file:

```
Initialize()
Insert(21)
Insert(108)
Insert(5)
Insert(1897)
Insert(4325)
Delete(108)
Search(1897)
Insert(102)
Insert(65)
Delete(102)
Delete(21)
Insert(106)
Insert(23)
Search(23,99)
Insert(32)
Insert(220)
Search(33)
Search(21)
Delete(4325)
Search(32)
```

You can use integer as the type of the key.

Output Format

For Initialize, Insert and Delete query you should not produce any output. For a Search query you should output the results on a single line using commas to separate values. The output for each search query should be on a new line. All output should go to a file named “output_file.txt”. If a search query does not return anything you should output “Null”. The following is the output file for the above input file:

```
1897
23,65
NULL
NULL
32
```

3 Submission

Do not use nested directories. All your files must be in the first directory that appears after unzipping.

You must submit the following:

1. Makefile: You must design your makefile such that ‘make’ command compiles the source code and produces executable file. (For java class files that can be run with java command)
2. Source Program: Provide comments.
3. REPORT:
 - The report should be in PDF format.
 - The report should contain your basic info: Name, UFID and UF Email account
 - Present function prototypes showing the structure of your programs. Include the structure of your program.

To submit, please compress all your files together using a zip utility and submit to the Canvas system. You should look for Assignment Project for the submission. Your submission should be named LastName_FirstName.zip.

Please make sure the name you provided is the same as the same that appears on the Canvas system. Please do not submit directly to a TA. All email submissions will be ignored without further notification. Please note that the due day is a hard deadline. No late submission will be allowed. Any submission after the deadline will not be accepted.

4 Grading Policy

Grading will be based on the correctness and efficiency of algorithms. Below are some details of the grading policy.

Correct implementation and execution: 60% Note: Your program will be graded based on the produced output. You must make sure to produce the correct output to get points. Besides the example input/output file in this project description, there are two extra test cases for TAs to test your code. Each one of the test case contributes 20% to the final grade. Your program will not be graded if it can not be compiled or executed. You will get 0 point in this part if your implementation is not AVL tree.

Comments and readability: 15%

Report: 25%

You will get 10% points deducted if you do not follow the input/output or submission requirements above. In addition, we may ask you to demonstrate your projects.

5 Miscellaneous

1. Do not use complex data structures provided by programming languages. You have to implement AVL tree data structures on your own using primitive data structures such as pointers.
You must not use any AVL tree related libraries.
2. Your implementation should be your own. You have to work by yourself for this assignment (discussion is allowed). Your submission will be checked for plagiarism.