environment: closed-loop motion

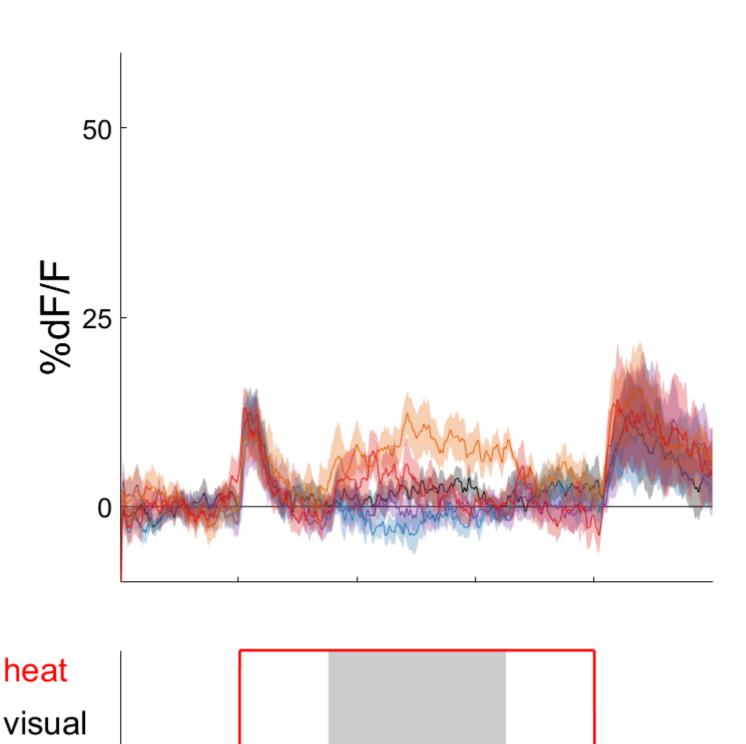
environment: open-loop motion

10

environment: static

light

dark



20

30

time (sec)

40