EECS 498: Reinforcement Learning Homework 1 Responses

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This document includes my responses to Homework 2 questions. Responses that involved the use of coding will provide references to specific lines of code to provide a better overview of how the problem was approached. The code can either be referenced in the Appendix or in the accompanied python script submitted with this assignment.

Question 1

- (a)
- (b)

Question 2

Question 3

On the following page is the plot corresponding to the implementation that can be found in the Appendix as well as submitted with this document.

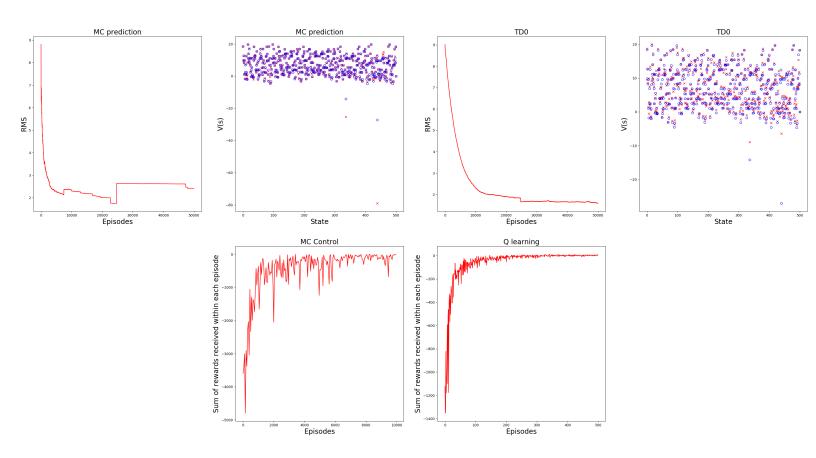


Figure 1: Plot for exploring taxi-v3 By Tejas Jha

Appendix: Relevant Code - tjha.py

```
1 # Tejas Jha
2 # EECS 498: Reinforcement Learning - Homework 2
3
4 import numpy as np
5 import gym
6 import copy
7 import mytaxi
8 import math
9 import mdp.mdp as mdp
10 import matplotlib.pyplot as plt
11 import randomwalk
12
14 # Part (a): Policy Evaluation
15 def evaluate_policy(trans_mat, V_init, policy, theta, gamma=1, inplace=
16
      return mdp.policy_eval(trans_mat, V_init, policy, theta, gamma,
         inplace)
17
18 # Global Variables for default actions taken
19 given_policy = np.load('policy.npy')
20 # Gather environment details and stored policy
21 ENV = gym.make('Taxi-v3').unwrapped
22 TRANS_MAT = ENV.P
23 V_{INIT} = np. zeros(len(TRANS_MAT))
24 ACTIONS = [0,1,2,3,4,5]
25 \quad \#ACTIONS = [0, 1]
26 # Part (a): Evaluate value function of given policy in policy.npy
27 true_value_fn = evaluate_policy(TRANS_MAT, V_INIT, given_policy, theta
      =0.01, gamma=1)
29
30 # Helper function - Generate the steps in an episode for an environment
      and given policy
31 # Returns: (T, 3) numpy array for length T with elements corresponding
      to each time step for
32 # states, actions, and Rewards
  def generate_episode (env, policy, limit=100000):
34
       states_visited = list()
35
       actions_taken = list()
36
      rewards_received = list()
37
38
      # edge case implementation error possible (currently do not check
          if initial state is final state)
39
       states_visited.append(env.reset())
```

```
40
       actions_taken.append(np.random.choice(ACTIONS,p=policy[
           states_visited[-1])
41
       next_state, reward, done, info = env.step(actions_taken[-1])
42
43
       step = 0
44
45
       while not done and step < limit:
46
            rewards_received.append(reward)
47
            states_visited.append(next_state)
48
            actions_taken.append(np.random.choice(ACTIONS,p=policy[
               states_visited[-1])
49
            next_state, reward, done, info = env.step(actions_taken[-1])
50
           step += 1
51
52
       rewards_received.append(reward)
53
54
       return states_visited, actions_taken, rewards_received
55
56
   # Helper function to see if pair of state-action was seen earlier
   def pair_appears (states_visited, actions_taken, step):
57
       state = states_visited[step]
58
       action = actions_taken[step]
59
60
       for idx in range(step):
            if states_visited[idx] == state and actions_taken[idx] ==
61
               action:
62
                return True
       return False
63
64
65 # Part (b): Implementation for first-visit Monte Carlo Prediction for
      estimating state-value
66 #
               functions
                Returns: rms w.r.t baseline at end of each episode (rms),
67 #
      final value function (V)
   def mc_prediction(env, policy=given_policy, baseline=true_value_fn,
68
      gamma=1, episodes=50000):
       np.random.seed(3)
69
70
       env.seed(5)
71
       rms = np.zeros(episodes)
       \#V = np.random.rand(env.nS)
72
       V = np. zeros(env.nS)
73
       \#V = np. full(env.nS, -1)
74
75
       returns = [[] for _ in range(env.nS)]
76
       # Loop over each episode run
77
       for i_episode in range(episodes):
78
79
           # Generate an episode following policy
80
            states_visited, actions_taken, rewards_received =
               generate_episode(env, policy)
```

```
G = 0
81
82
            # Loop over each step of the episode
            for step in range(len(states_visited)-1, -1, -1):
83
84
                G = gamma*G + rewards_received[step]
                 if states_visited.index(states_visited[step]) == step:
85
                     returns [states_visited[step]].append(G)
86
87
                     V[states_visited[step]] = sum(returns[states_visited[
                        step]]) / float(len(returns[states_visited[step]]))
            rms_value = math.sqrt(sum((V - baseline)**2)/float(len(V)))
88
89
            rms[i_episode] = rms_value
90
            # To keep track of progress in loop
91
            if i_{e} pisode % 10000 == 0:
92
93
                 print("Completed_episode: " + str(i_episode))
94
95
        return rms, V
96
97 # Part (c): Implementation for first-visit Monte Carlo Control for
       epsilon-soft policies
    def mc_control(env, epsilon=0.1, gamma=1, episodes=10000, runs=10, T
98
       =1000):
99
        np.random.seed(3)
100
        env.seed(5)
101
        avgrew = np. zeros (episodes)
102
        # Loop over runs
        for run in range(runs):
103
104
            policy = np. full((env.nS, env.nA), float(1/env.nA))
105
            Q = np.zeros((env.nS, env.nA))
            returns = [[ [] for _ in range(env.nA)] for _ in range(env.nS)]
106
107
            # Loop over episodes
            for i_episode in range(episodes):
108
109
                 states_visited, actions_taken, rewards_received =
                    generate_episode(env, policy, limit=T)
                G = 0
110
111
                # Loop over each step of the episode
                 for step in range (len (states_visited) -1, -1, -1):
112
                     G = gamma*G + rewards_received[step]
113
114
                     if not pair_appears (states_visited, actions_taken, step
                        ):
115
                         state = states_visited[step]
116
                         action = actions_taken[step]
                         returns [state] [action]. append (G)
117
                         Q[state][action] = sum(returns[state][action]) /
118
                            float(len(returns[state][action]))
                         max_action_val = max(Q[state])
119
120
                         all_max_idx = [idx for idx, val in enumerate(Q[
                            state]) if val == max_action_val]
121
                         best_action = all_max_idx[0]
```

```
122
                         # Break ties randomly
123
                         if len(all_max_idx) > 1:
124
                              best_action = np.random.choice(all_max_idx)
125
                         for a in range(len(policy[state])):
                             if a == best_action:
126
127
                                  policy[state][a] = 1 - epsilon + epsilon/(
                                     len(policy[state]))
128
                              else:
129
                                  policy[state][a] = epsilon/(len(policy[
                                     state 1))
                 avgrew[i_episode] += sum(rewards_received) / float(runs)
130
                 # To keep track of progress in loop
131
                 if i_{e} pisode % 1000 == 0:
132
                     print("Completed_run:_" + str(run) + "_episode:_" + str
133
                        (i_episode))
134
        return avgrew
135
136
137 # Part (d) TD0
138
    def td0(env, policy=given_policy, baseline=true_value_fn,gamma=1,alpha
       =0.1, episodes =50000):
        np.random.seed(3)
139
140
        env.seed(5)
141
        rms = np.zeros(episodes)
142
        V = np. zeros(env.nS)
        for i_episode in range(episodes):
143
            S = env.reset()
144
145
            done = False
            while not done:
146
147
                A = np.random.choice(ACTIONS, p=policy[S])
148
                 S_{prime}, R, done,  = env.step(A)
149
                V[S] = V[S] + alpha*(R + gamma*V[S_prime] - V[S])
150
                 S = S_prime
            rms_value = math.sqrt(sum((V - baseline)**2)/float(len(V)))
151
            rms[i_episode] = rms_value
152
            # To keep track of progress in loop
153
            if i_episode \% 10000 == 0:
154
155
                 print("Completed_episode: " + str(i_episode))
156
        return rms, V
157
158 # Helper for maybe use
    def action_max(arr):
159
160
        max_action_val = max(arr)
        all_max_idx = [idx for idx, val in enumerate(arr) if val ==
161
           max_action_val]
162
        best_action = all_max_idx[0]
163
        # Break ties randomly
164
        if len(all_max_idx) > 1:
```

```
165
             best_action = np.random.choice(all_max_idx)
166
        return best_action
167
168 # Part (e) glearn
    \mathbf{def} qlearn (env, gamma=1, alpha=0.9, epsilon=0.1, runs=10, episodes=500):
169
170
        np.random.seed(3)
171
        env.seed(5)
        avgrew = np.zeros(episodes)
172
        # Loop over runs
173
174
        for run in range(runs):
             \#policy = np. full((env.nS, env.nA), float(1/env.nA))
175
            Q = np.zeros((env.nS,env.nA))
176
             # Loop over episodes
177
             for i_episode in range(episodes):
178
                 S = env.reset()
179
180
                 done = False
181
                 TotalReward = 0
182
                 while not done:
183
                     A = action_max(Q[S])
184
                     if np.random.binomial(1, epsilon) == 1:
                         A = np.random.choice(ACTIONS)
185
                     S_{prime}, R, done,  = env.step(A)
186
                     Q[S][A] = Q[S][A] + alpha*(R + gamma*(max(Q[S_prime])))
187
                        -Q[S][A]
188
                     S = S_prime
189
                     TotalReward += R
                 avgrew[i_episode] += TotalReward / float(runs)
190
                 # To keep track of progress in loop
191
                 if i_episode \% 50 == 0:
192
193
                     print("Completed_run:_" + str(run) + "_episode:_" + str
                        (i_episode))
194
        return avgrew
195
196
197
    if __name__ == '__main__':
198
199
        # Part (b): Utilization of first-visit Monte Carlo Prediction to
            plot rms vs episodes and
200
        #
                     scatter plot of estimated value function (red x) verses
             the true value function
                     (blue empty o)
201
202
        rms, V = mc_prediction(ENV)
203
        episodes = np.arange(len(rms))
204
        states = np.arange(ENV.nS)
205
206
        fig = plt. figure (figsize = (40,20))
207
        txt = 'Figure 1: Plot for exploring taxi-v3 By Tejas Jha'
```

```
plt.figtext(0.5, 0.01, txt, wrap=True, horizontalalignment='center'
208
            , fontsize =28)
209
210
        # Generate plots for Part(b)
211
        plt.subplot(241)
        plt.plot(episodes, rms, 'r')
212
        plt.xlabel("Episodes", fontdict={'fontname':'DejaVu_Sans', 'size':'
213
           20'})
        plt.ylabel("RMS", fontdict={'fontname':'DejaVu_Sans', 'size':'20'})
214
        plt.title("MC_prediction", fontdict={'fontname':'DejaVu_Sans', '
215
            size ': '20'})
216
217
        plt.subplot(242)
        plt.plot(states, V, 'rx')
218
        plt.plot(states, true_value_fn, 'bo', mfc='none')
219
220
        plt.xlabel("State", fontdict={'fontname':'DejaVu_Sans', 'size':'20'
        plt.ylabel("V(s)", fontdict={'fontname':'DejaVu_Sans', 'size':'20'
221
           })
222
        plt.title("MC_prediction", fontdict={'fontname':'DejaVu_Sans', '
           size ': '20'})
223
224
        # Part (c)
        #rdmwlk = randomwalk.RandomWalk()
225
226
        avgrew = mc_control(ENV)
        episodes = np.arange(len(avgrew))
227
        avgrew_subsamples = avgrew[::50]
228
        episodes_subsample = episodes[::50]
229
230
231
        plt.subplot(246)
        plt.plot(episodes_subsample, avgrew_subsamples, 'r')
232
233
        plt.xlabel("Episodes", fontdict={'fontname':'DejaVu_Sans', 'size':'
           20'})
234
        plt.ylabel("Sum_of_rewards_received_within_each_episode", fontdict
           ={ 'fontname': 'DejaVu_Sans', 'size': '20'})
        plt.title("MC_Control", fontdict={'fontname':'DejaVu_Sans', 'size':
235
            '20'})
236
237
        # Part (d)
238
239
        rms, V = td0 (ENV)
        episodes = np.arange(len(rms))
240
241
        states = np.arange(ENV.nS)
242
        # Generate plots for Part(d)
243
244
        plt.subplot(243)
245
        plt.plot(episodes, rms, 'r')
```

```
246
        plt.xlabel("Episodes", fontdict={'fontname':'DejaVu_Sans', 'size':'
           20'})
        plt.ylabel("RMS", fontdict={'fontname':'DejaVu_Sans', 'size':'20'})
247
        plt.title("TD0", fontdict={'fontname':'DejaVu_Sans', 'size':'20'})
248
249
250
        plt.subplot(244)
        plt.plot(states, V, 'rx')
251
        plt.plot(states, true_value_fn, 'bo', mfc='none')
252
        plt.xlabel("State", fontdict={'fontname': 'DejaVu_Sans', 'size': '20'
253
254
        plt.ylabel("V(s)", fontdict={'fontname':'DejaVu_Sans', 'size':'20'
        plt.title("TD0", fontdict={'fontname':'DejaVu_Sans', 'size':'20'})
255
256
        # Part (e)
257
        avgrew = qlearn(ENV)
258
259
        episodes = np.arange(len(avgrew))
260
        avgrew_subsamples = avgrew
261
        episodes_subsample = episodes
262
263
        plt.subplot(247)
264
        plt.plot(episodes_subsample, avgrew_subsamples, 'r')
        plt.xlabel("Episodes", fontdict={'fontname':'DejaVu_Sans', 'size':'
265
266
        plt.ylabel("Sum_of_rewards_received_within_each_episode", fontdict
           ={'fontname':'DejaVu_Sans', 'size':'20'})
        plt.title("Q_learning", fontdict={'fontname':'DejaVu_Sans', 'size':
267
           '20'})
268
269
270
        plt.savefig("Figure3")
```