com.gamingroom

GameService

-games: List<Game>
-nextGameID: long
-nextPlayerID: long
-nextTeamID: long
-service: GameService

- GameService()
+ getInstance(): GameService
+ addGame(name: String): Game
+ getGame(id: long): Game
+ getGame(name: String): Game
+ getGameCount(): int
+ getNextPlayerId(): long
+ getNextTeamId(): long

Tammy Hartline
03/12/2023

Game

- id: long
- name: String

+ getId(): long
+ getName(): String
+ toString(): String

ProgramDriver

+ main()

Use

SingletonTester

+ testSingleton()