Epidemics in Networks Introduction

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13-15 July 2015

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Introduction

Why model disease spread?

Networks

Infectious Diseases

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Common thread:

enter a host \rightarrow multiply in host \rightarrow spread to another host







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Recently eliminated diseases

- ► Smallpox Eliminated by vaccination
- ► Rinderpest (livestock) Eliminated by vaccination
- ► SARS Eliminated by contact reduction
- ► Influenza A H1N1, pre-swine flu version Outcompeted by new strain

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Nearly eliminated diseases

- ► Polio
- ► Guinea Worm

Recent emerging diseases

- ► HIV
- ► SARS
- ► 2009 Influenza A H1N1
- ► Ebola
- ► MERS

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Why model disease spread?

Networks

Why model disease spread?

We want to build mathematical models for infectious disease spread that:

- ▶ Predict future disease dynamics so that policy makers can prepare resources.
- ► Identify critical/efficient targets for intervention.
- ► Identify gaps in our knowledge.

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Art is a lie that makes us realize truth Pablo Picasso

Everything should be made as simple as possible, but not simpler. "A. Einstein"

How complex should a model be?

Modeling ≠ mountain climbing

$$\dot{S} = -\beta k I S$$
 $\dot{I} = \beta k I S - \gamma I$
 $\dot{R} = \gamma I$



- ▶ "Because it's there" isn't a good reason to include something in a model.
- ▶ Only include things that could affect decisions/improve policy.
- ► Sometimes intuition is good enough it's usually a simple mathematical model.
- ▶ But when there are feedbacks or opposing effects, I don't trust mine.



Why model disease spread?

Disease spread

Networks

Disease spread

There are two major features that affect population-scale disease spread:

- ▶ Relation between mode of transmission and population structure.
- ▶ How the immune system responds to exposure.

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Mode of transmission

Potential spread mechanisms:

- ► Environmental & food contamination
- ► Blood-feeding arthropods
- ► Direct contact

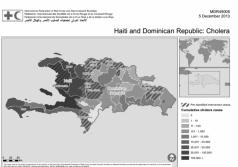
Environmental contamination Cholera



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Environmental contamination Cholera





Environmental contamination Guinea Worm





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Vectors Malaria, Chikungunya, Dengue, West Nile



Vectors Chagas



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 4 □ b
 4 □ b
 4 □ b
 5 b
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Vectors Lyme



Vectors

also Anaplasmosis, Babesiosis, Borrelia, Rocky Mountain Spotted Fever, Crimean-Congo Hemorrhagic Fever, ...



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Direct contact

Influenza, SARS, MERS, Ebola, ...

Sexual contact

An important special case of direct contacts is sexual contacts: HIV, Gonorrhea, Chlamydia, ...

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Immune response

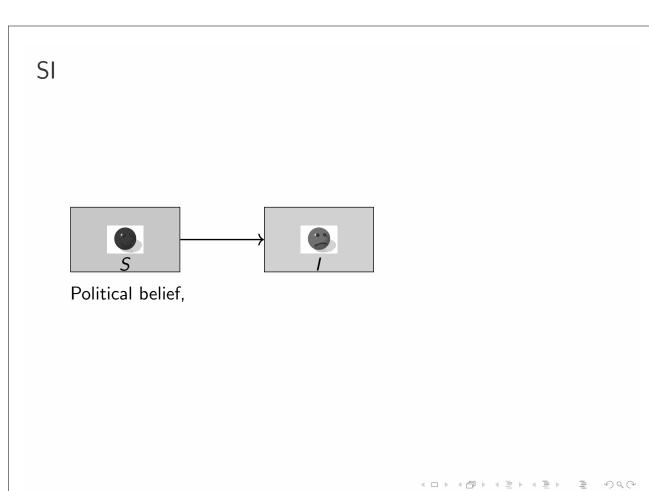
The response of the immune system determines what effect an exposure has on an individual and whether that individual will trasnmit to others.

Some possible outcomes of infection:

► Remains infected forever: SI

► Gains permanent immunity: SIR

▶ Recovers but can be reinfected: SIS



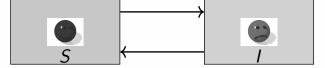






Measles, Mumps, Rubella, Pertussis

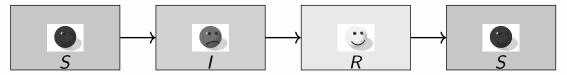




Many parasites (e.g., lice)

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SIRS



Dengue (sort of), Pertussis, Influenza,

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Why model disease spread?

Networks

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What is a contact network?

A network is a collection of individuals who are joined together based on interactions that may spread the disease in question. These connections (edges) may be:

- ► Transient (sex workers or random encounter in crowded market)
- ► Weighted (sharing an office versus brief daily conversation)
- ► Clustered (Cause your friends are my friends and my friends are your friends, the more we get together the happier we'll be)
- ► Heterogeneously distributed
- ▶ Directed.

Network definition

- ► A network is a collection of nodes which are joined into pairs by edges.
- ▶ Two nodes that are joined together are called neighbors. The number of neighbors a given node has is its degree, k.
- ▶ There is no real difference between the definitions of "network" and "graph".
- ▶ I will tend to use the terminology "partner" for neighbor and "partnership" for edge.



Network Properties

There are a number of things we can measure:

- \blacktriangleright Degree distribution: P(k), the proportion of nodes with degree k.
- ► Clustering: frequency of short cycles [not common in sexual networks].
- ► Edge weights: some edges may have higher transmission probabilities than others.
- ▶ Dynamic networks: Partnerships may change in time. Individuals may enter/leave the population.
- ► Assortativity: Individuals may actively select similar partners. In particular, partners with similar degree.

Social networks

- ► facebook
- ► linkedin
- ▶ twitter

These may be more appropriate for spread of ideas or opinions.

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Contact networks

- ▶ The network of physical interactions.
- ► Often highly clustered.
- ► Appropriate for respiratory diseases.
- ▶ Often measured by giving people devices that measure physical proximity.

Sexual networks

- ► Appropriate for sexually transmitted diseases.
- ► Often low clustering.
- ► Often highly heterogeneous.
- ► Transient partnerships may play a large role.

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Location-Location networks

- ► Cities connected by travel of people between them [spread of H1N1].
- ► Farms connected by movement of animals [foot and mouth].
- ► Habitats connected by bird migrations [West Nile].

Empirical networks

A number of attempts have been made to measure networks in "the wild". Each case has its own peculiarities.

- ▶ Polymod [1]: 7290 participants across 8 European countries recorded information about their contacts during a day.
- ▶ Hospital interactions [2]: Employees, patients, and visitors at a pediatric hospital in Rome wore proximity detectors over a week-long period.
- ► School interactions [3]: Students and employees at a high school wore proximity detectors.
- ► Tasmanian Devils [4, 5]: Contacts between Tasmanian Devils were measured through collars with proximity detectors.
- ▶ Lion interactions [6]: observations of within pride, between pride, and nomadic lion interactions.
- ▶ Other wildlife [7].
- ► Romantic networks [8]



Sample location-location networks

- ▶ Livestock movement between farms [9] (and many ongoing studies).
- ▶ Patient movement between hospitals: movement of patients in Orange County [10], movement of patients in The Netherlands [11].
- ▶ Individual movement between wards within a hospital [12] (and others that I recall seeing, but can't find).
- ► Travel through airline networks [13] (and many other papers by Colizza and Vespignani).
- ► Seasonal population movements [14]: study of seasonal population movements for malaria control (phone data, census, satellite imagery).

Agent-based models

A number of groups have done large-scale simulations of populations

- ▶ Vancouver [15]: Simulations of individual contacts within the city of Vancouver (N)
- ► EpiSims [16]: Simulation of all individual movements through Portland, OR (1.6 million people). Later extended to a large number of other cities/regions (≈ 17 million).
- ► Epicast (based on "Scalable Parallel Short-range Molecular dynamics": SPASM) [17]: Simulation of individual movement throughout the US (\approx 300 million).
- ▶ Thailand [18]: Simulated individual interactions in Thailand with the goal of identifying strategy to control pandemic influenza (500000 people).
- ► South Africa: Simulation by George Seage's group at HSPH for HIV transmission (\approx 6 million?)

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Why model disease spread?

Networks

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