# (Particle) Markov chain Monte Carlo

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## Inference and prediction



Once the model is fitted and the model fit assessed, we can use the model / parameter estimates in various ways:

- **Inference**: interpreting the parameter estimates.
- **Prediction**: to predict what might happen if the outbreak were to occur under the same conditions again.
- **Forecasting**: to predict what might happen in the future, based on data available now.

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- **Surveillance**: e.g. under-reporting, imperfect coverage, imperfect diagnosis, mis-diagnosis;
- · Rounding error: e.g. data often collated daily / weekly;
- Hidden states: some epidemiological processes never observed (e.g. you might know roughly when you started feeling sick with flu, but not when you were infected or when you became infectious).

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Dealing with these challenges is **hard**! (But we will have a go!)



To deal with the **partially observed** data, we can introduce a set of **latent** variables,  $\mathbf{x} = (\mathbf{t}, \delta)$ , where  $\mathbf{t}$  is a vector of **hidden** event *times*, and  $\delta$  is a vector of **hidden** event *types*.

Then the **likelihood** can be expressed as:

$$f(\mathbf{y} \mid \theta) = \int_{\mathcal{X}} f(\mathbf{y} \mid \mathbf{x}, \theta) f(\mathbf{x} \mid \theta) d\mathbf{x},$$

where

- $f(\mathbf{y} \mid \mathbf{x}, \theta)$  is an observation process (or measurement error / model discrepancy);
- $f(\mathbf{x} \mid \theta)$  is the **likelihood function** based on the **latent** variables  $\mathbf{x}$ .

### Intractable likelihoods



$$f(\mathbf{y} \mid \theta) = \int_{\mathcal{T}} f(\mathbf{y} \mid \mathbf{x}, \theta) f(\mathbf{x} \mid \theta) d\mathbf{x},$$

This **marginalises** (averages) across the hidden variables x.

This is a complex integral, over all possible combinations of events, and all possible event times consistent with the data.

It may also be the case that the **number** of hidden events is **unknown**, in which can we have to repeat the integration for every possible number of hidden events.

### Data augmentation



One approach is therefore to include the **hidden** variables  ${\bf x}$  as **additional** parameters in the model.

We can then estimate the **joint posterior** distribution for  $(\theta, \mathbf{x})$ , and then derive the **marginals** for the parameters of interest  $(\theta)$  numerically.

This is usually done using MCMC methods; an approach known as **data-augmented MCMC** (e.g. Gibson and Renshaw 1998; O'Neill and Roberts 1999; Jewell et al. 2009).

It is very powerful, but difficult to code, scale and optimise.

### Simulation-based approaches



Alternatively, we can build inference algorithms around **simulating** directly from the model-of-interest, and then searching for parameter sets that are more consistent with the **observed data**.

These **simulation-based methods** are also powerful and flexible:

- Don't have to store all of the latent variables (so memory requirements are lower).
- · Are often straightforward to parallelise.
- Simulation can often be easier than calculating the likelihood.
- Implementation often easier than DA (e.g. "plug-and-play")

However, there are also practical difficulties:

- The probability of matching the data exactly (i.e. getting a non-zero likelihood) is often very low.
- · Often require some form of approximation to obtain a match.

### Alternative fitting methods



#### Examples of latent variable methods:

- Data-augmented MCMC (e.g. Gibson and Renshaw 1998; O'Neill and Roberts 1999; S. Cauchemez and Ferguson 2008; Jewell et al. 2009)
- · Sequential Monte Carlo (Simon Cauchemez et al. 2008)

#### Examples of simulation-based methods:

- · Maximum likelihood via iterated filtering (Ionides, Bretó, and King 2006)
- Approximate Bayesian Computation (e.g. Toni et al. 2009; McKinley, Cook, and Deardon 2009; Conlan et al. 2012; Brooks Pollock, Roberts, and Keeling 2014)
- **Pseudo-marginal methods** (e.g. O'Neill et al. 2000; Beaumont 2003; Andrieu and Roberts 2009; McKinley et al. 2014)
- Particle MCMC (Andrieu, Doucet, and Holenstein 2010; Drovandi, Pettitt, and McCutchan 2016)
- Synthetic likelihood (Wood 2010)
- **History matching** (with **emulation**) (e.g. Andrianakis et al. 2015; McKinley et al. 2018)

### Pseudo-marginal MCMC



```
Require: \theta^{(0)}. for i=1,\ldots,n do Propose candidate \theta'\sim q\left(\cdot\mid\theta^{(i-1)}\right). Calculate the acceptance probability:
```

$$\begin{split} \alpha &= \min \left( {1,\frac{\hat{f}\left( {\mathbf{y}} \mid \boldsymbol{\theta}' \right)f\left( \boldsymbol{\theta}' \right)}{\hat{f}\left( {\mathbf{y}} \mid \boldsymbol{\theta}^{(i-1)} \right)f\left( \boldsymbol{\theta}^{(i-1)} \right)}} \right. \\ &\times \frac{q\left( \boldsymbol{\theta}^{(i-1)} \mid \boldsymbol{\theta}' \right)}{q\left( \boldsymbol{\theta}' \mid \boldsymbol{\theta}^{(i-1)} \right)} \right) \end{split}$$

```
\begin{array}{l} \text{Sample } u \sim U(0,1) \\ \text{if } u < \alpha \text{ then} \\ \theta^{(i)} = \theta' \\ \text{else} \\ \theta^{(i)} = \theta^{(i-1)} \\ \text{end if} \\ \end{array}
```

One option is to simply plug this **estimate** into a standard Metropolis-Hastings algorithm in place of the true likelihood.

Remarkably, as long as this estimate is **unbiased**, this will still converge to the **true** posterior.

This approach is known as **pseudo-marginal MCMC**.

Beaumont (2003); Andrieu and Roberts (2009).

# Simulation-based approximations



One option is to replace the likelihood,  $f(\mathbf{y} \mid \theta)$ , by a **Monte Carlo** estimate:

$$\begin{split} f(\mathbf{y} \mid \boldsymbol{\theta}) &= \int_{\mathcal{X}} f(\mathbf{y} \mid \mathbf{x}, \boldsymbol{\theta}) f(\mathbf{x} \mid \boldsymbol{\theta}) d\mathbf{x} \\ &\approx \frac{1}{M} \sum_{i=1}^{M} f(\mathbf{y} \mid \mathbf{x}_{i}, \boldsymbol{\theta}), \end{split}$$

where  $\mathbf{x}_i \sim f(\mathbf{x} \mid \theta)$  are simulations from the underlying model.

This provides an **unbiased** estimate for  $f(\mathbf{y} \mid \theta)$ .

# Efficiency of pseudo-marginal MCMC



The efficiency (i.e. **mixing**) of pseudo-marginal MCMC relies on the **variance** of the **estimator**  $\hat{f}(\mathbf{y} \mid \theta)$ .

- If the variance is **small**, then mixing will be **improved**.
- If the variance is **large**, then mixing will be **poor**.

We can reduce the variance by:

- increasing the number of simulations  $M \to \text{higher computational}$  burden;
- · improving the estimator.

### Particle MCMC



This leads on to the idea of **particle MCMC** (Andrieu, Doucet, and Holenstein 2010).

In essence this aims to use **Sequential Monte Carlo**<sup>†</sup> to produce an **unbiased** estimate of the likelihood that has **lower variance** than a vanilla Monte Carlo estimate.

One of the earliest and most widely used particle filters is known as the **bootstrap particle filter** (Gordon, Salmond, and Smith 1993).

<sup>&</sup>lt;sup>†</sup>i.e. particle filtering

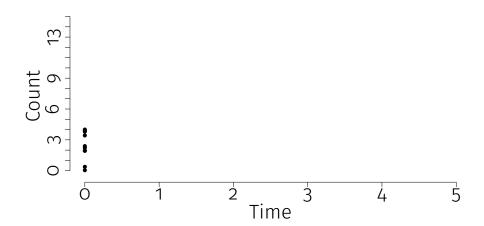
## Bootstrap particle filter



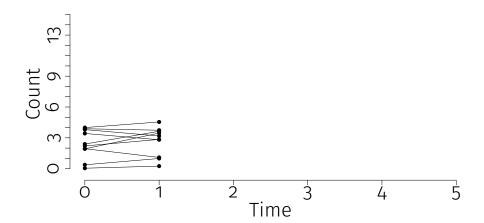
Each **particle** now corresponds to the **unobserved states** of the system at time 0,  $\mathbf{x}_0 = (\mathbf{x}_0^1, \dots, \mathbf{x}_0^M)$ . The parameters are **fixed**.

- 1. Each particle m is propagated forwards in time by **simulating** from the model  $\mathbf{x}_1^m \sim f(\mathbf{x} \mid \mathbf{x}_0^m, \theta)$ .
- 2. Each new particle is **weighted** according to the **observation** process,  $f(\mathbf{y} \mid \mathbf{x}_1^m, \theta)$ .
- 3. These weights are **normalised**, and a **re-sampling** step undertaken.
- 4. The new set of particles are propagated forwards to time t+1 and so on...

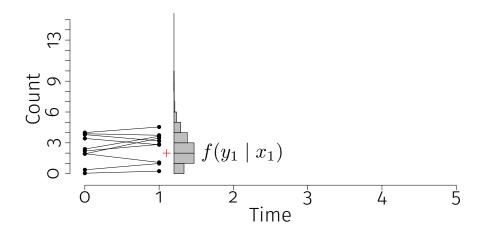




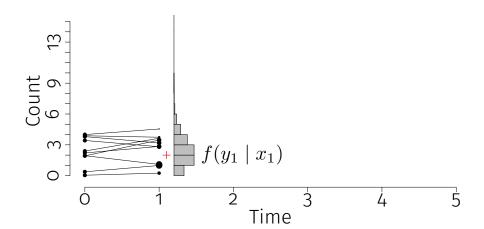




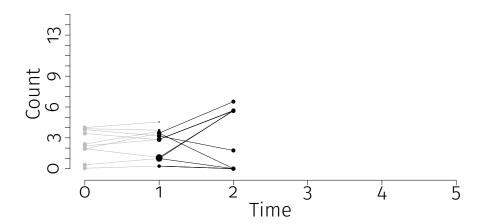




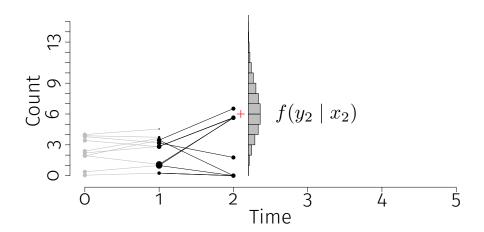




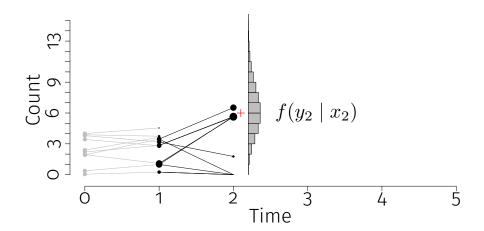




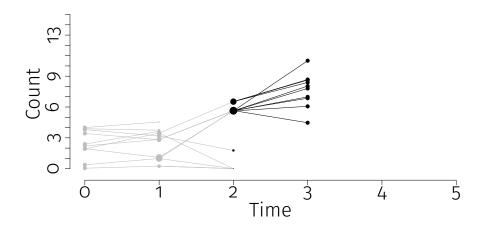




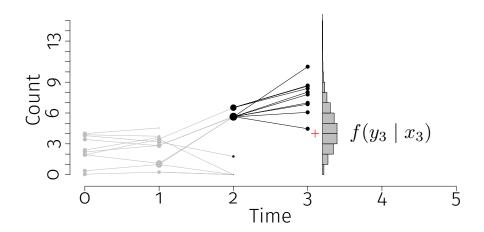




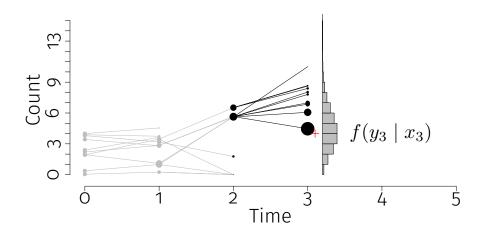




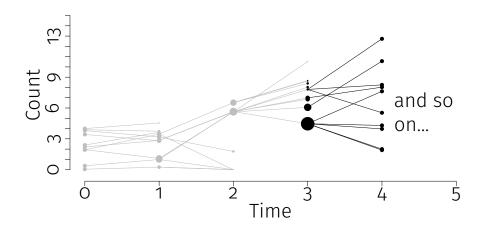














We can generate an **unbiased estimate** of the conditional densities:

$$\hat{f}\left(y_{t}\mid y_{0:(t-1)}\right) = \frac{1}{M}\sum_{m=1}^{M}f\left(y_{t}\mid \mathbf{x}_{t}^{m},\theta\right),$$

where  $y_{0:(t-1)}$  corresponds to the observed time-series counts at time  $t_0, t_1, \dots, t_{t-1}$ .

It turns out that we can also derive an **unbiased** estimate of the overall **likelihood** as:

$$\hat{f}\left(\mathbf{y}\mid\boldsymbol{\theta}\right) = f\left(y_{0}\right)\prod_{t=1}^{I}\hat{f}\left(y_{t}\mid y_{0:(t-1)}\right).$$



Hence we can generate an **unbiased** estimate of the likelihood which **numerically** integrates over the **hidden states**.

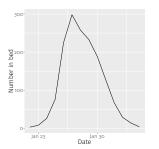
We can then plug this estimate into a standard Metropolis-Hastings algorithm to produce a **pseudo-marginal** MCMC routine that will converge to the *correct posterior distribution in probability*.

This approach only requires a **simulation** model, and an **observation process**.

The bootstrap particle filter we've used is defined for **time-series** counts, and can be extended in various ways.



To illustrate some of these ideas we can use a case study of influenza in a boarding school. These data are from a paper in the BMJ in 1978 (Anonymous 1978) and provided in the  ${\tt outbreaks}$  package. We use a simple  $SIRR_1$  model:



The event probabilities are:

$$\begin{split} P\left[S_{t+\delta t} = S_t - 1, I_{t+\delta t} = I_t + 1\right] &\approx \beta SI/N \\ P\left[I_{t+\delta t} = I_t - 1, R_{t+\delta t} = R_t + 1\right] &\approx \gamma I \\ P\left[R_{t+\delta t} = R_t - 1, R_{1,t+\delta t} = R_{1,t} + 1\right] &\approx \gamma_1 R \end{split}$$



Here we will place a Poisson error process around the R curve, such that:

$$R_t \sim \text{Po}(R_t' + 10^{-6}),$$

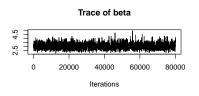
where  $R_t$  is the **observed** R count at time t,  $R_t'$  is the simulated count<sup>†</sup>.

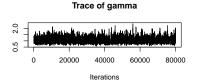
The initial population size is 763 pupils, and we assume an initial introduction of infection of a single child at day o.

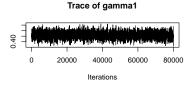
<sup>†</sup>see e.g. Funk et al. (2016) or here for similar ideas in practice



We ran a PMCMC algorithm for 100,000 iterations, discarding the first 20,000 as burn-in. We used 75 particles for the particle filter.



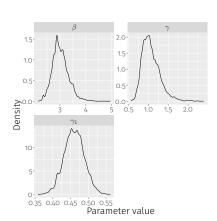






Summaries of the marginal posterior distributions are:

•	Parameter	Mean	2.5%	97.5%
	β	3	2.5	3.7
	$\gamma$	1.1	0.73	1.6
	$\gamma_1$	0.46	0.41	0.52



### Summary



Particle MCMC is a powerful approach for inference in **partially observed** systems (see e.g Wilkinson 2012 or his associated blog for fantastic explanations of these methods).

It is often used when there is some form of **stochastic** discrepancy / observation process mapping the **hidden** states to the **observed** states.

Other particle filters exist, such as the **Alive Particle Filter** (Jasra et al. 2013), and the system can be extended to the **ABC** setting, where approximate matching around data points is used (Drovandi, Pettitt, and Lee 2014; McKinley et al. 2020).



### **Partially Observed Markov Processes:**

- . bomb
- · SimBIID<sup>†</sup>
- · SimInf<sup>‡</sup>
- · nimble§
- · hmer¶

<sup>†</sup>designed mostly for teaching purposes, but should work for simple models

<sup>\*</sup>now implements ABC-SMC (e.g. Toni et al. 2009; McKinley, Cook, and Deardon 2009)

<sup>§</sup>now supports state-space models (although I've not used it for these)

<sup>¶</sup>hot-off-the-press! Implements emulation and history matching for epidemic models

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