Exercises week 9

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Goals

The goals of this week is that you can:

- Recognize the key concepts of RxJava in particular Observer/Observable,
- Apply RxJava to program interactive user interfaces handling with RxJava,
- Apply Java Swing to create simple user interfaces.

Do this first

The exercises rely on access to an RxJava library. This can be done by including this line:

```
implementation 'io.reactivex.rxjava2:rxjava:2.2.21' 1
```

in the build.gradle file for you project. The build.gradle file is in the Week09/code-exercises directory includes the line needed to use the 2.2.21 version of RxJava.

In some of the exercises you will work with a simple Java Swing based user interface: https://docs.oracle.com/javase/7/docs/api/javax/swing/package-summary.html.

If you are not familiar with Swing, you may find an introduction here: https://www.javatpoint.com/java-swing.

Exercise 9.1 In the file code-exercises/.../Stopwatch.java you find a complete Java version of the stopwatch example used in the lecture and material for this week.

Mandatory

- 1. Revise the stopwatch, so it can measure 1/10 th of a second.
- 2. There is potential race condition in the Stopwatch. It is implicitly assumed that the display always shows exacly the value in the seconds field in SecCounter and in the display. Both (the seconds field in SecCounter and the display) are updated in the updateTime method. However, this is not coded as a critical section. Could there be an interleaving where the seconds field in SecCounter and the display have different values? If there is, how can this problem be solved?
- 3. Make a version (Stopwatch2) that has two independent stopwatches, each with their own buttons and display.
- 4. Make a version (StopwatchN) that have N independent stopwatches, each with their own buttons and display. Choose N, so one row of stopwatches fit on your screen.

Exercise 9.2 This exercise makes sure that you have a working version of RxJava and is able to use it to run a few simple examples.

Mandatory

- 1. Make sure you can run the simple examples in steps 6 and 7 from: https://www.tutorialspoint.com/rxjava/rxjava_environment_setup.htm. Make sure that you get the same result as in the tutorial.
- 2. Run the example from: https://www.tutorialspoint.com/rxjava/rxjava_single_observable.htm. Make sure that you get the same result as in the tutorial.

¹you may use other versions than ..2.21, but the first digit of the version has to be 2

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3. Run the example:

https://www.tutorialspoint.com/rxjava/rxjava_from_scheduler.htm. You may want to rename the class e.g. to ScheduleTester.java to avoid overwriting the code for ObservableTester.java Write down your own explanation of what happens in this example.

Exercise 9.3 In this example you should use the RxJava concepts to make some versions of a stopwatch. In the file code-exercises/.../StopwatchRx.java you will find (most of) the code for a RxJava based version of the stopwatch.

Mandatory

- 1. Replace the line //TO-DO in code-exercises/.../StopwatchRx.java with code that uses the Rx classes (display and timer) to make a working version of StopWatchRx.
- 2. Revise the code from the first step of this exercise so that all buttons are made into observables. (Hint: You may use code-exercises/.../rxButton.java as an inspiration.)

Exercise 9.4 In this exercise you should make an RxJava based solution of (part of) exercise 7.3 from week 7. *Mandatory*

- Make an observable Observable
 readWords that can read the file english-words.txt file. It should override: public void subscribe (ObservableEmitter<String> s) so that each s.onNext provides the next line from english-words.txt.
- 2. Make an observer Observer String > display = new Observer String > () that will print the word emitted from Observable String > readWords i.e. one string every time onNext is called.
- 3. Write a Java program that prints the first 100 word from english—words.txt using the the observable readWords and the observer display.
- 4. Write a RxJava program to find and print all words that have at least 22 letters.

Challenging

5. Write a Java Rxprogram to find all palindromes and print them (use the isPalindrome) method from Exercise 5.2.