Exercises Exam Example

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This is an example of an exercise that could have been given at the written exam. It is very similar to Exercise 7.2 from week07, but the questions are formulated a bit differently to clarify what must be included in a solution.

After the exercise is an example of a solution. However, this is *only an example*. Most likely, acceptable/good solutions could easily look quite different. The most important is that all parts of the section **Hand-in** are addressed.

In the directory code-exercise-solution is an example of code accompanying the solution below. Again, there could be many other acceptable/good ways of writing the code.

All the exercises have an indication of a number of points. The points for all the exercises in the exam set will add up to 100.

Exercise 1.1 (N points)

Consider this program PrimeCountingPerf.java that computes prime numbers using a while loop:

```
class PrimeCountingPerf {
  public static void main(String[] args) { new PrimeCountingPerf(); }
  static final int range= 100000;
  //Test whether n is a prime number
  private static boolean isPrime(int n) {
   int k=2;
   while (k * k \le n \& n \& k != 0) k++;
   return n >= 2 && k * k > n;
  // Sequential solution
 private static long countSequential(int range) {
   long count= 0;
   final int from = 0, to = range;
    for (int i=from; i<to; i++)</pre>
     if (isPrime(i)) count++;
    return count;
  // Stream solution
  private static long countStream(int range) {
   long count= 0;
   //to be filled out
   return count;
  // Parallel stream solution
  private static long countParallel(int range) {
   long count= 0;
   //to be filled out
   return count;
  // --- Benchmarking infrastructure ---
  public static double Mark7(String msg, IntToDoubleFunction f) { ... }
  public PrimeCountingPerf() {
   Mark7("Sequential", i -> countSequential(range));
    //This will run a performance measurement of the sequential search
    //TO-DO add code to handle the three questions in the exercise
  }
}
```

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You may find the bcode shown above in PrimeCountingPerf.java (same directory as this pdf). In addition to counting the number of primes (in the range: 2..range) this program also measures the running time of the loop.

Note, in your solution you may change this declaration (and initialization) long count= 0;

- 1. Fill in the missing Java code in (countStream) using a stream for counting the number of primes (between 2 and range). Your code should print the result (no. of primes). Furthermore add code to measure and report the running time of countStream using Mark7.
 - **Hand in:** The complete code for the method countStream, an explanation of how it works, the result from running it and a short explanation of what the output shows.
- 2. Fill in the missing Java code in (countParallel) using a parallel stream for counting the number of primes (between 2 and range). Your code should print the result (no. of primes). Furthermore add code to measure and report the running time of countParallel using Mark7.
 - **Hand in:** The complete code for the method countParallel, an explanation of how it works, the result from running it and a short explanation of what the output shows.
- 3. Make a table with the results of the performance measurement using Mark7 of the three different methods for counting primes. Discuss and compare the results, e.g. explain any differences.

Hand in: The table with the results and a short explanation (a few lines) of what the table shows.

Solution example

Question 1.1

Code for countStream:

```
private static long countStream(int range) {
   long count= IntStream.range(2, range)
      .filter(i -> isPrime(i))
      .count();
   return count;
}
```

This code creates a stream of integers between 2 and range, this stream is then filtered using the intermediate operation filter(i -> isPrime(i)) which gives a stream containing only numbers for which isPrime returns true. The terminal operation count counts the number of elements in the stream it receives and returns the result in the variable long count.

This is the code used for printing the number of primes found by countStream and for mesuring its running time using Mark7:

In addition to the number of primes found, the output shows the mean running on nanoseconds, the standard deviation and the number of times the tune-time measurement has been done (by Mark7).

Question 1.2

Code for countParallel:

```
private static long countParallel(int range) {
  long count= IntStream.range(2, range)
    .parallel()
    .filter(i -> isPrime(i))
    .count();
  return count;
}
```

The only difference to countStream is the addition of the intermediate stream operation parallel which enables the Java runtime system to run the intermediate operations (filter etc) in parallel. On machines with multiple cores we cannot control how many of these are used by parallel.

This is the code used for printing the number of primes found by countParallel and for mesuring its running time using Mark7:

```
System.out.println("countParallel found: "+ countParallel(range) + "
    primes");
Mark7("Parallel", i -> countParallel(range));

and the output from running it is:
countParallel found: 9592 primes
Parallel 1363956.6 ns 11552.35 256
```

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In addition to the number of primes found, the output shows the mean running on nanoseconds, the standard deviation and the number of times the tune-time measurement has been done (by Mark7).

Question 1.3

This is the complete table of results from running the three prime counting methods:

countSequential found: 9592 primes			
Sequential	4982763.4 ns	70028.66	64
countStream found: 9592 primes			
IntStream	4984970.0 ns	57126.42	64
countParallel found: 9592 primes			
Parallel	1363956.6 ns	11552.35	256

The three methods report the same number of primes (9592) which indicates that they correctly compute the required task.

The running time of countSequential and countStream are almost the same. Repeating the measurement, sometimes countSequential comes out (marginally) faster than countStream. At other times, it is the other way around. So my conclusion is that there is no performance difference between the two on my hardware.

However, countParallel consistently comes out around 3.6 - 3.7 times faster than countSequential and countStream. My laptop has 4 cores, which apparently are used quite effectively by the Java run-time system.