

## Skillset

Interaction Design - Hand Sketching, Wireframing, Prototyping

Visual Design - Typography, Sketch 3, Adobe Creative Suite

Front-End Development - HTML/CSS & Preprocessors, Responsive Design

Design Research - A/B Testing, User Centered Design

Software Engineering - AngularJS, Node.js, Objective-C/Cocoa

# Experience

# Troy Web Consulting // UX Designer

Worked as a designer at a software engineering company since my sophomore year. I've done research on existing and new products, designed web and mobile UI, and done front-end development. I worked to develop internal best practices around design and front-end development and give talks at local meetups. 2012-Present

## Resumazing // Product Designer

First designer on a team of five behind this startup currently in a Series A investment round. I created user flows, designed interactions/visuals, and implemented the UI using AngularJS backed by Python/Flask.

2014-Present

### Weblinc Ecommerce // Front-End Developer

Worked on the product team at an industry-leading eCommerce company, implementing our team's design strategy and doing A/B testing for large sites doing hundreds of millions of dollars in transactions yearly.

2012 (Summer)

# Side Projects

### Walk With Me // iOS Application

Walk With Me is an award-winning iOS app built at PennAppsX, earning top prizes from Facebook & Uber. I designed the product, implemented my visuals in Objective-C, and wrote animations with Pop for iOS.

## Gutenberg.io // Web Application

Gutenberg is an experimental type tester for learning/playing with web typography. Built in AngularJS and Node.js, I am the sole maintainer of this project which helps print designers and new developers explore.

#### Trump // iOS Application

Trump is a social game made natively for iOS, designed by me and developed with 3 software engineers. Trump won at PennApps, a Division 1 Hackathon, placing in the top ten projects out of several hundred.

## Education

## Rensselaer Polytechnic Institute // Class of 2015

B.S. in Electronic Media, Arts, and Communication, concentration in Graphic Design. GPA: 3.5/4.0

At RPI I worked as a Resident Director for 2 years, organizing weekly community events and promoting a diverse, inclusive, and safe environment for over 200 students, while empowering my RAs to do so too.

#### Activities

#### **RPI Basketball**

I played basketball for RPI my freshman year, retiring after just one year to focus on schoolwork and create an intramural dynasty with other former teammates.

#### **Albany User Experience Meetup**

I coorganize a local meetup focusing on fostering user experience community and critique.