

# Thomas J Piggott

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3150 Fernwood Avenue  
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## Profile

Masters student studying Human-Computer Interaction with a strong technical background. Passionate about crafting a great user experience.

## Skills

- Project Management
- Prototyping
- Wireframing
- Personas & Scenarios
- Contextual Inquiry
- Interviewing
- Usability Testing
- Heuristic Evaluation

## Software

- Photoshop
- Flash
- Illustrator
- Dreamweaver
- Axure
- Eclipse
- Microsoft Visual Studio
- Subversion

## Relevant Courses

- Interface & Interaction Design
- Contextual Inquiry
- Technology in the Classroom
- Choice Architecture
- Educational Software Design
- Video Games & Learning
- Video Game Development
- Evaluation of Systems & Services
- Game Theory & Microeconomics

## Professional Experience

### MENLO INNOVATIONS, LLC

*Software Developer*

*2010 – Present*

*Software Development Intern*

*2008 - 2009*

- Worked as part of an Agile software development team using extreme programming and test driven development practices
- Assisted in implementation of a survey tracking system written in C#
- Worked on industry-leading flow cytometry software written in Java
- Developed internal iPhone project involving personal drug prescription tracking
- Created company website using WordPress, PHP, SQL, Javascript, HTML/CSS
- Performed Quality Assurance; devised functional, performance, load, and system integration tests

### AMERICAN AXLE & MANUFACTURING, INC.

*Quality Assurance Intern*

*2006 – 2007*

- Helped implement database system that identified rejected parts using Oracle
- Performed studies on manufacturing processes to improve productivity
- Completed diagnostics on rejected parts to determine point of failure

## Education

### UNIVERSITY OF MICHIGAN – SCHOOL OF INFORMATION

*Master of Science in Information*

*Expected May 2012*

*Specializing in Human-Computer Interaction*

### UNIVERSITY OF MICHIGAN – COLLEGE OF ENGINEERING

*Bachelor of Science in Engineering in Computer Science*

*December 2009*

*Cum Laude, Dean's List Winter '09*

## Projects (details and additional information at [thomaspiggott.com](http://thomaspiggott.com))

### SWEETLAND CENTER FOR WRITING USABILITY STUDY

*Winter 2011*

Evaluated the website of the Sweetland Center for Writing and its use by students. Conducted usability tests, interviews, surveys, comparison studies, heuristic evaluation and provided findings and recommendations to the client.

### SUMMERS-KNOLL DIGITAL PORTFOLIO

*Fall 2010*

Designed a Digital Portfolio system for a private elementary school intended to facilitate teacher's assessments of students and allow for students to reflect on their work and progress. Conducted interviews, created personas and scenarios, paper prototypes, and a final high fidelity prototype for the client.

### KERRYTOWN BOOKFEST WEBSITE

*2009-2010*

Volunteered to assist the Kerrytown BookFest improve their public face and ease organization of the annual event. Used WordPress to allow for easier content changes and developed a custom backend to maintain lists of exhibitors, events, and speakers.