

# Improving Vehicle Localization in Urban Canyons using SLAM and Semantic Point Cloud Registration

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*Abstract—Abstract placeholder*

## I. INTRODUCTION

Many autonomous and semi-autonomous systems are not robust enough to operate in all areas of the world. Low quality of lane lines, curves that are too tight, and other environmental noise factors can cause the performance of these systems to decrease to unacceptable levels. A common strategy to deal with these noise factors is to restrict the degree of autonomous support offered in an area that has high environmental noise factors. This practice is called geo-fencing. In systems that employ geo-fencing it is critical that the system is able to accurately localize to a known map. If the vehicle incorrectly localizes, then a higher degree of autonomous support may be offered than is safe for that area. In many areas GPS is sufficient to determine the correct location of the vehicle. In some areas however this is more challenging. One area that offers a particular challenge is densely populated urban cities. In these areas GPS performance suffers due to the presence of tall buildings which create an effective urban canyon and induce multi-path effects in the GPS. When GPS becomes unreliable, we need another method for determining the current location of the vehicle.

## II. METHODS

### A. Vehicle Input Data Processing

Placeholder

### B. Map Data Processing

Map Data Processing Placeholder

### C. Simultaneous Localization and Mapping

SLAM data processing placeholder

### D. Semantic Point Cloud Registration

The odometry information used in the SLAM algorithm accumulates error over time. Without proper handling, this can cause the estimated trajectory to diverge from the true trajectory. The routine GPS signals received by the vehicle help to correct this (often they can give an acceptable level of localization by themselves), but these are also prone to error in certain circumstances, as discussed. This problem was alleviated by using a Semantic Iterative Closest Point (SICP) which uses a transformation from the estimated, locally observed landmark locations to the known, global locations. This transformation can then be applied to the estimated vehicle trajectory to improve the accuracy of the estimate.

The matching of the local map to the global map uses a variation of the ICP algorithm shown in the lecture slides (INSERT LECTURE REFERENCE HERE) that has been modified to include the semantic labelling of the vehicle input sign data. The code itself is built upon the gicp\_SE3 code written by Manni Ghaffari Jadidi [INSERT REFERENCE TO CODE HERE]. This code was modified to include semantic labeling in the nearest neighbor search and set the covariance normal to each point to the identity, removes the functionality of looking at distributions around points near each other. Pseudo-code for the algorithm is shown in FIGURE. Algorithm to match the local map of landmarks, produced during the SLAM step, to a known global map of landmarks. Matching these landmarks prod

The local and global landmark maps are used as the source and target point clouds, respectively. The initial transformation is estimated by using the previous GPS measurements. These most likely are not completely accurate but should be good enough for an initial estimate. For each landmark in the local map, we find the nearest neighbor [INSERT REFERENCE HERE FOR NEAREST NEIGHBOR ALGORITHM] of the same label in the global map. If a nearest neighbor of the same label cannot be found, or if it is further away than is allowable (tunable parameter), it is ignored for this iteration. Once a correlation between landmarks in the local map and target map have been found, a linear least squares problem is solved, which will produce a transformation in SE3. This transformation is then applied to the local landmark map, and the process is repeated until convergence or the maximum number of iterations (tunable parameter) is reached. If the algorithm does not converge, or if it does converge, but the average distance between correlated landmarks in the transformed local map and the global map is too high, then it will be ignored. Otherwise, the transformation is applied to the estimated trajectory to correct for the odometry and GPS drift.

The SICP algorithm needs a relatively large number of observed landmarks in the local map in order to accurately perform the semantic map registration, or else there is a risk of the algorithm not converging or converging to the wrong transformation. Since the maps we are using include 3 dimensions, we will need at least six different landmarks, but it is preferable to have more than that. It takes time for the local landmark map to be created as the vehicle must drive around and discover new landmarks to be added to it. Additionally, for the SICP algorithm to be effective, those local landmarks must have corresponding landmarks of the

same time in the local map. This necessitates that the SICP algorithm be run at a low frequency compared to the SLAM algorithm. This rate is heavily determined by the use case. A dense city, for example, will likely have more landmarks per area than a smaller city or rural area. In the case of this project, the SICP algorithm was run every 15 seconds of simulated time.

#### E. Trajectory Correction

Trajectory Correction Placeholder

### III. RESULTS

#### A. Results subsections placeholder

Results placeholder

### IV. LIMITATIONS

#### A. Variable density of source and target cloud

For the Semantic ICP algorithm the traffic signs in HERE maps are used as the target cloud. The source cloud for the Point Cloud Registration came from the drive data of mobile platform. The drive data has a high density of 450 different traffic signs in the sample drive around Chicago downtown. But the corresponding HERE HD global map have a low density of sign data and with fewer sign types. Our algorithm could find matching correspondences between 12 and 15 semantic traffic sign types, even though the drive data has hundreds of different traffic sign types. The following are some of the traffic signs with matching correspondences between source and target cloud; Pedestrian crossing warning, STOP sign, YIELD, Road Narrows Right, and Slippery When Wet.

#### B. Mislabeled Semantics

Sometimes, the sign types stored in the drive data are not binned perfectly. There are instances in which the traffic sign types are mislabeled or stored under different types. In our case, the sign type 46 (NO TURN ON RED sign) had many incorrect labels which resulted in wrong correspondences and caused divergence from the solution. We had to remove that specific sign type from the semantics to get the SICP to function correctly.

### V. FUTURE WORK

#### A. subsection placeholder

future work placeholder

For real time implementation, we can construct a high-speed ICP algorithm by combining variants of ICP as discussed in “Efficient Variants of the ICP Algorithm” by Szymon Rusinkiewicz and Marc Levoy, Stanford University. Instead of using all the points, we can use random sampling with constant weighting and specifying a distance threshold for rejecting outlier pairs. To generate point correspondences, projection-based algorithm can be used instead of closest point method thereby reducing the wrong correlation. This algorithm can be combined with a point-to-plane error metric and the standard “select-match-minimize” ICP iteration.

### VI. HOW TO CREATE FIGURES AND TABLES REFERENCE - TO BE DELETED BEFORE SUBMISSION

#### A. Figures and Tables

**Positioning Figures and Tables:** Place figures and tables at the top and bottom of columns. Avoid placing them in the middle of columns. Large figures and tables may span across both columns. Figure captions should be below the figures; table heads should appear above the tables. Insert figures and tables after they are cited in the text. Use the abbreviation ‘Fig. 1’, even at the beginning of a sentence.

TABLE I  
AN EXAMPLE OF A TABLE

One	Two
Three	Four

We suggest that you use a text box to insert a graphic (which is ideally a 300 dpi TIFF or EPS file, with all fonts embedded) because, in an document, this method is somewhat more stable than directly inserting a picture.

Fig. 1. Inductance of oscillation winding on amorphous magnetic core versus DC bias magnetic field

**Figure Labels:** Use 8 point Times New Roman for Figure labels. Use words rather than symbols or abbreviations when writing Figure axis labels to avoid confusing the reader. As an example, write the quantity ‘Magnetization’, or ‘Magnetization, M’, not just ‘M’. If including units in the label, present them within parentheses. Do not label axes only with units. In the example, write ‘Magnetization (A/m)’ or ‘Magnetization A[m(1)]’, not just ‘A/m’. Do not label axes with a ratio of quantities and units. For example, write ‘Temperature (K)’, not ‘Temperature/K.’

### APPENDIX

Appendices should appear before the acknowledgment.

### ACKNOWLEDGMENT

The preferred spelling of the word ‘acknowledgment’ in America is without an ‘e’ after the ‘g’. Avoid the stilted expression, ‘One of us (R. B. G.) thanks . . .’ Instead, try ‘R. B. G. thanks’. Put sponsor acknowledgments in the unnumbered footnote on the first page.

References are important to the reader; therefore, each citation must be complete and correct. If at all possible, references should be commonly available publications.

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