


robOS2.serial.Connection.connect



```
graph LR; A[robOS2.serial.Connection.connect] --> B[robOS2.serial.Connection.getName]
```

A diagram showing a call from the `connect` method to the `getName` method. The `connect` method is in a gray box on the left, and the `getName` method is in a white box on the right. A blue arrow points from the right side of the `connect` box to the left side of the `getName` box.

robOS2.serial.Connection.getName