Journal Report 8 10/28/19-11/01/19 Addison Phelps Computer Systems Research Lab Period 2, White

# **Daily Log**

### **Monday October 28**

Worked on my presentation, and small tests on different methods

## **Tuesday October 29**

Realized that the loss function in the ResNet50/YOLO classifier was wrong. I mostly spent time trying to understand how it works. Delivered my presentation and watched others present.

### **Thursday October 31**

Same as Tuesday, spent more time researching and figuring out how to implement the custom loss function. Also, watched presentations of course.

### Wednesday November 6

Worked on coding the new loss function.

### Friday November 8

I finished coding the function and fixed bugs to get it ready to train.

### **Timeline**

Date	Goal	Met
10/15	develop a running object detection	yes (well, kind of)
	framework	
10/22	develop a running object detection	no - not yet
	framework able to detect logos in re-	
	altime	
10/28	develop a running object detection	no - not yet
	framework able to detect logos in re-	
	altime at least 50 percent accuracy	
11/4	develop a running object detection	no - not yet
	framework able to detect logos in re-	
	altime at least 80 percent accuracy	
11/11	develop a running object detection	no - not yet
	framework able to detect logos in re-	
	altime and blur possible logos	

### Reflection

Even though I haven't achieved my goals recently, I'm actually very happy with my progress. Given, that my recent goals are extremely similar and how far ahead of schedule I am, I still think I'm in a good place. I anticipate that this is the most difficult part, as after the appropriate bounding boxes are produced, applying a blur function using opency shouldn't be very difficult. The only other problem I see arising has to do with the trade-off between accuracy and performance, meaning that I want my network to blur logos in at least 30 fps, so it is viewable (preferably 60 fps, if I can get there). However, I'm hoping that detecting logos in 30 or more fps won't decrease the accuracy of the network's detections. I'm also glad I'm catching a lot of these bugs/problems in the framework early on, so I won't have to address them later.

#### loss function:

$$\begin{split} \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right] \\ + \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left[ \left( \sqrt{w_i} - \sqrt{\hat{w}_i} \right)^2 + \left( \sqrt{h_i} - \sqrt{\hat{h}_i} \right)^2 \right] \\ + \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{obj}} \left( C_i - \hat{C}_i \right)^2 \\ + \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^{B} \mathbb{1}_{ij}^{\text{noobj}} \left( C_i - \hat{C}_i \right)^2 \\ + \sum_{i=0}^{S^2} \mathbb{1}_{i}^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2 \end{split}$$