Journal Report 4 9/23/19-9/27/19 Jack Bellamy Computer Systems Research Lab Period 5, White

Daily Log

Monday September 23

Fixed issues with GUI not being able to properly display images in some cases. Adjusted yolov3 neural net layers to appropriately match the number of classes and number of images to be trained on.

Wednesday September 25

Adjusted GUI commands so that it split day/night sets into images and labels, as per Darknet format. Still some issues with unintuitive order of setup for opening images through GUI that need to be fixed.

Friday September 27

Added on to the train/test sorting script to have it also create the training config file, and move all necessary files to the Darknet directory. Was unable to confirm that Darknet commands work on a small set of images, will work on trying different distributions of Linux systems to get train command working

Timeline

Date	Goal	Met
September 16	Continue annotating images(400ish),	Completed for the most part, GUI
	finish GUI program, work on con-	program still has some minor issues
	necting GUI to Darknet in order to	that I need to resolve
	run YOLO classifier	
September 23	Be able to successfully run Darknet	Was not able to get Darknet to run
	on selected group of images, work on	on a set of images due to issues with
	attaching Darknet commands to GUI	Linux emulation
September 30	Be able to run Darknet and Darknet	
	commands through GUI, begin work	
	on trying to reach desired accuracy of	
	95%	
October 7	Have GUI separation of day and	
	night sets, adapt GUI to be more sim-	
	plistic and cover more error cases	

Reflection

This week I worked on automating the process of setting up and configuring the Darknet image training system through the GUI by having it automatically create a config file in the right format based on the selected directory of images, and by separating images and their labels into different folders. I was unable to get the Darknet image trainer working on a small set of images from April because of issues with using Linux virtual machines on a Windows computer and Darknet's compatibility issues with Windows itself. I plan to resolve this by testing Darknet on several different Linux distributions and seeing if any are sufficient.