Android Things: Adding Intelligence to the Network Edge

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Today's Presentation

- Focus on capabilities of Android Things
 - What it is, what it can do
 - When, where, and why you might employ it
 - A few personal observations
- Examine
 - Adding intelligence at the network edge
 - Adding Artificial Intelligence (AI) at network edge (very briefly)

Today's Presentation
How to develop Android Things apps and systems will be glossed over

See references

Experience using Android Things to develop embedded software will be largely avoided

See references

Today's Presentation

https://www.saloits.com/papers/ AndroidThingsDevFestMN2019.pdf>

https://github.com/tjsalo/>

Today's Presentation

See also (not covered here):

"Getting Started With Android Things: Your first Android Things App"

https://www.saloits.com/papers/

AndroidThingsGettingStarted.pdf>

Dated, but still useful

Today's Presentation

See also (not covered here):
 "Interfacing Android Things with an Arduino:
 Real-World Experience and Observations"
 https://www.saloits.com/papers/InterfacingAndroidThingsIoTDevfest2019.pdf>

Disclaimer

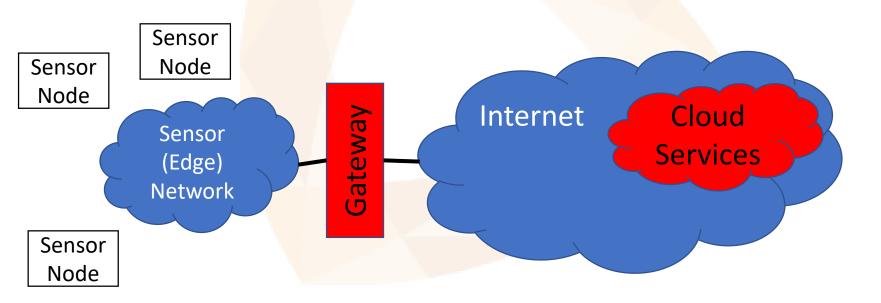
- I do not work for Google
 - I have never worked for Google
 - I have no inside information
- Opinions are solely my own
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- What It Can Do
- II. Getting Started
- III. Personal Observations
- IV. Resources

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- Internet of Things (IoT) Architectures
- Android Things Overview
- Android Things Hardware
- Android Things Ecosystem
- Google Ecosystem

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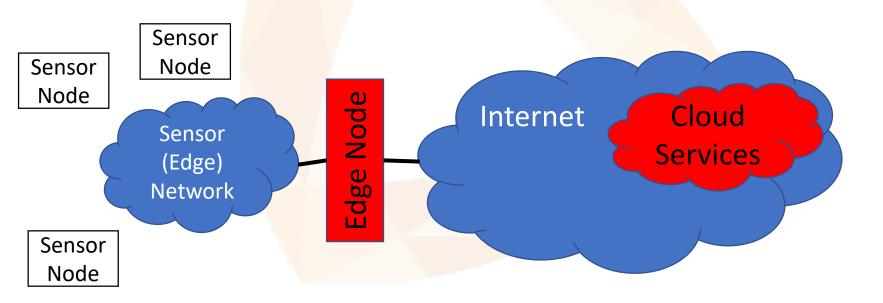


- Sensor Nodes
 - Sensors (or actuators) with limited capability processors
- Sensor (edge) network
 - Typically low-power wireless

- Gateway
 - Connect sensor nodes to Internet
 - Translate between sensor data, sensor network protocols and Internet formats
 - Initially, limited processing and storage

- Internet
- Cloud Services
 - Could alternatively be private data center
 - Data processing, analysis, storage, etc.

- Limitations
 - High data volume over Internet
 - Limited autonomy
 - Dependent on Internet connectivity
 - High Latency
 - Privacy concerns



- Edge Node
 - Deploy more compute power at edge of sensor network
 - "Edge computing"
 - "Fog computing"

- Edge/Fog computing
 - More data analysis at edge of network
 - More data storage at edge of network
 - Possible sensor integration at edge
 - Requires more compute power, storage

- Benefits of Edge/Fog computing
 - Local computation / analysis / decisions
 - Less data transported to Internet
 - Lower latency for local operations
 - Increased autonomy / reliability
 - Increased privacy

- Contents
 - Internet of Things (IoT) Architectures
 - Android Things Overview
 - Android Things Hardware
 - Android Things Ecosystem
 - Google Ecosystem

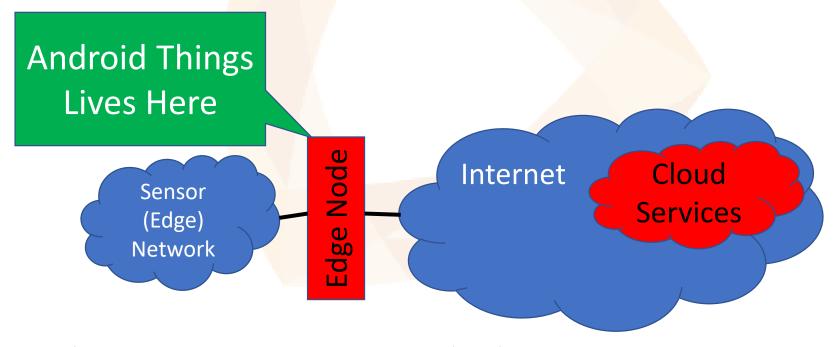


Android Things Overview

Google's software solution for Internet of Things (IoT) and embedded [edge] devices

- Variant of Android tailored for IoT and embedded devices
- Extends Android to another form factor
 - Mobile, wearable, TV, auto, IoT, ...

Android Things Overview Android Things lives at network edge



Android Things Overview Google's Edge Device Solution

- Adds intelligence at edge of sensor network
- Combined with other Google services, can provide broad solution

Android Things Overview Google's Edge Device Solution

 Simplifies development, deployment, management of IoT / embedded prototypes, devices, products, systems

Android Things Overview Android Things is a variant of Android

- Some Android APIs not available
 - Graphical User Interface (GUI) optional
 - Many GUI APIs not supported
 - A few other APIs, features not supported
- It's still Android!

Android Things Overview Android Things is a variant of Android

- New Android Things APIs, features support embedded / IoT devices
 - Home activity
 - Device updates
 - 6LoWPAN / Open Thread

Android Things Overview Android Things is a variant of Android

- New Android Things APIs, features support embedded / IoT devices (continued)
 - Peripheral I/O APIs
 - User-space driver
 - Set date / time

- Home activity
 - App that runs when device booted
 - There is no human to start an app!

- Device updates
 - Google can update your device software over-the-air

- 6LoWPAN / OpenThread
 - Google/Nest's home automation protocols
 - IEEE 802.15.4
 - Vaguely similar to ZigBee

- Peripheral I/O APIs
 - Support for many standard embedded interfaces
 - GPIO, PWM, I²C, SPI, UART

- User-space drivers
 - Develop drivers in user space

- Set date / time
 - Automagically, over-the-air

- Android Things Overview
- - Android Things Hardware
 - Android Things Ecosystem
 - Google Ecosystem

Android Things Hardware

 Android Things employs a "SOM [System on Module] architecture"

- A SOM is a small board that contains a processor, memory, etc.
 - Not a complete embedded computer
 - Plugs into a baseboard that contains I/O connectors, etc.
 - SOMs are hard to design; baseboards, less so

Android Things Hardware

SOM modules and baseboard

https://www.innocomm.com/product_inner.asp
x?num=2166

- Google and SOM vendor develop SOM support
 - Board Support Package (BSP)
- IoT / embedded product developers create software (applications) for SOMbased development systems

- Benefits of SOM architecture
 - Simplify software development
 - Develop on SOM development boards
 - Simply prototype development
 - Develop only SOM carrier board
 - Build cost-reduced hardware later, if warranted

- Android Things runs on a (currently)
 [very] restricted set SoMs
 - Google must certify production hardware platform
 - Google certifies SoM, not end device
 - Support for more SOMs promised
 - Development boards available for SOMs

- Android Things supports limited number of SOMs
 - "Production Platforms"
 - "Development Platforms"

- Production Platforms
 - Certified by Google
 - Meet security requirements
 - Minimum three years updates
 - Stability updates
 - Security updates

- Production Platforms
 - Currently supported SOMs
 - 512 MB 2 GB RAM
 - 4MB storage
 - 32- or 64-bit ARM CPU
 - Quad- or octa-core CPU
 - "Embedded supercomputers"

- Production Platforms
 - Currently supported SOMs
 - These are hefty CPUs
 - Android Things does not support small embedded processors
 - Based on Linux
 - Requires MMU, etc.
 - No 8- or 16-bit processors

- Production Platforms
 - Currently "supported" SOMs
 - NXP i.MX8M
 - Qualcomm SDA212
 - Qualcomm SDA624
 - MediaTek MT8516

Android Things Hardware

- Production Platforms
 - Currently "supported" SOMs
 - NXP i.MX8M
 - Qualcomm SDA212
 - Qualcomm SDA624
 - MediaTek MT8516

"coming soon"

"coming soon"

"coming soon"

"coming soon"

As of February 2019

- Development Platforms
 - Not certified by Google
 - Don't meet security requirements
 - Might (or might not) receive
 - Stability updates
 - Security updates
 - Will receive feature updates

- Development Platforms
 - Android Things starter kits available
 - CPU
 - Wi-Fi
 - Display (!)
 - Peripheral board (Rainbow HAT)
 - Case (cardboard)

- Development Platforms
 - Pro tip:
 - Get an Android Things starter kit
 - Or, assemble one yourself (see below)
 - Starter kits:
 - Are relatively inexpensive
 - Are likely to work right of the box

- Development Platforms
 - Android Things supports RPi 3 B
 - But, not Raspberry Pi 3B+
 - Inexpensive, available, great for learning
 - Not a SOM
 - Hard to build a product on Raspberry Pi 3

Contents

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- Android Things Hardware
- - Android Things Ecosystem
 - Google Ecosystem

Android Things Ecosystem

- Android Studio
- Android Things Console

Android Things Ecosystem Android Studio

- Android Things integrated with Android Studio!
 - The Integrated Development Environment (IED) used to develop Android apps
 - adb, etc., etc.

Android Things Ecosystem Android Studio

- Android Things integrated with Android Studio
 - Android Things: just another Android variant
 - Just another check box to build Android Things apps

Android Things Ecosystem

Android Studio

- Google says: Android developers can do IoT / embedded development
 - Some truth to this assertion
 - See last week's IoT Devfest presentation:

https://www.saloits.com/papers/InterfacingAndroidThingsIoTDe vfest2019.pdf>

Android Things Ecosystem Android Things Console

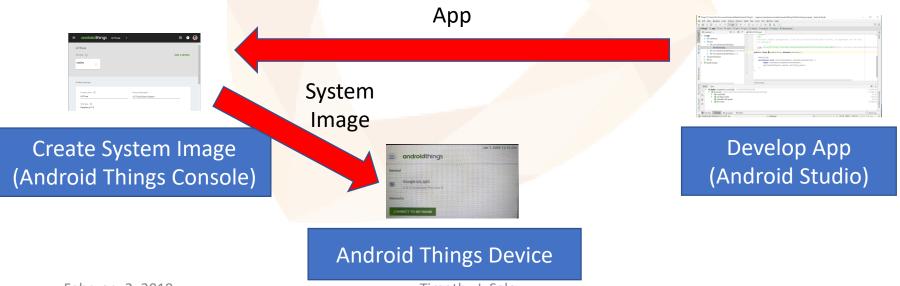
 Google service to support developing / deploying / managing Android Things devices

Android Things Ecosystem Android Things Console

≡ androidthings	loTFuse	•	# 1	(
IoTFuse				^
Models ①			ADD A MODEL	
tsd3lm				
Product settings				
Product name ①		Product description		
IoTFuse		IoT Fuse Demo System		
SOM type ①				
Raspberry Pi 3				

Android Things Ecosystem Android Things Console

Create Android Things system image



Android Things Ecosystem Android Things Console

- You develop Android Things apps
- Google creates system images!
 - You can't modify Android Things
 - You can't have a private version of Android Things
 - No, you can't run your own kernel
 - Google may deploy system image

Android Things Ecosystem Android Things Console

- Also provides
 - Device management
 - Analytics
 - On-the-air updates

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- Android Things Capabilities
- Android Things Ecosystem



Google Ecosystem

Google Ecosystem

- Android Things is part of the Google ecosystem
 - Google Cloud IoT
 - Topic for another day
 - ...
 - Google Artificial Intelligence (AI) products
 - TensorFlow

Google Ecosystem

Google TensorFlow

- Open-source machine learning framework
- Originally developed at Google

Google Ecosystem

- Smaller version of TensorFlow for mobile and embedded devices
- TensorFlow Lite can run under Android Things!

Google Ecosystem

- Android Things systems may distribute machine learning system
 - Preliminary processing on Android Things edge node
 - Compute-heavy processing in cloud

Google Ecosystem

- Classic examples of distributed TensorFlow (or any ML) models:
 - Edge node finds license plate; cloud reads license plate
 - Edge node finds face; cloud recognizes face

Google Ecosystem Google TensorFlow Lite

- See:
 - Building TensorFlow on Android
 - https://www.tensorflow.org/lite/tfmobile/android
 d build

Google Ecosystem

- See Google Codelabs
 - TensorFlow for Poets 2: TFLite Android
 - https://codelabs.developers.google.com/codelab s/tensorflow-for-poets-2-tflite/index.html

Google Ecosystem

- See Google Codelabs
 - Android Things Image Classifier
 - https://codelabs.developers.google.com/codelabs/s/androidthings-classifier/index.html

Android Things

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Android Things: Getting Started

How to Get Started

- 1. Acquire Hardware
- 2. Flash Android Things system software
- 3. Connect Raspberry Pi to network
- 4. Connect Android Studio to Raspberry Pi
- 5. Run your first Android Things app
- 6. Develop Android Things apps

Android Things: Getting Started

See Related Presentation

"Getting Started With Android Things: Your first Android Things App"

https://www.saloits.com/papers/

AndroidThingsGettingStarted.pdf>

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Whither Android Things?

- I would love to see Android Things become brilliantly successful
- But...

Whither Android Things?

- Android Studio
 - Leverage Android developer expertise / documentation / ...
 - Leverage Android code base / examples / ...
 - Rich IDE
 - adb
 - ...

Whither Android Things?

- Over-the-air (OTA) software updates
 - Addresses one of the more vexing IoT problems

Whither Android Things?

- Android Things Console
 - Has potential
 - Feels like a prototype

Whither Android Things?

- User-level device drivers
 - Capability has potential
 - Doesn't appear to be easily (user) extensible
 - Limited insight into kernel / hardware state
 - May be difficult to debug / repair

Whither Android Things?

- Current focus on big iron ("supercomputers")
 - Multi-core, GHz processors with half-a-gigabyte or more
- Seems unlikely to ever be useful for MCUs
- Useful on generic CPUs?
- Useful outside of Google ecosystem?

Whither Android Things?

- Android Things 1.0 released May 7, 2018
- It feels to me like an early product
 - Needs to support more SOMs
 - Needs to certify more some SOMs
 - Needs more features, more APIs

• ...

Whither Android Things?

- Blog "Say Hello to Android Things 1.0"
 - May 7, 2018
- Blog "All the (Android) Things at Google I/O"
 - May 25 2018
 - Last blog entry...

Whither Android Things?

- Android Things is has been a hot topic at Google
 - Several Android Things sessions at Google I/O 2017
 - Twelve IoT sessions at Google I/O 2018
 - Google I/O 2019?

Whither Android Things?

- Android Things seems to be [has been?]
 a big deal for Google
 - Google handing out Android Things developer hardware kits at conferences
 - Products using Android Things announced at Consumer Electronics Show (CES) in January 2018

Whither Android Things?

Announced at CES 2018

- JBL Link View
- LG ThinQ WK7
- Lenovo Smart Display
 - Qualcomm Snapdragon 624
- iHome iGV1

Whither Android Things?

- Focus appears to be on consumer electronics devices:
 - smart displays (large and small)
 - home automation hubs

Whither Android Things?

- In my view, Google needs an edge computing solution
 - Important for Google IoT Cloud

Whither Android Things?

- Lots of competition in these spaces
- Even within Google
 - Chrome OS
 - Fuchsia
 - Cloud IoT Edge / Linux

Whither Android Things?

Should I Use Android Things?

- Sure, it offers some interesting features
- Required development hardware is cheap

Whither Android Things?

- Are you a multi-billion dollar consumer electronics firm?
- Do you expect your consumer electronics product to sell millions or tens-of-millions of units?

Whither Android Things?

- Can you partner with Google?
- If you can't answer "yes" to all, I would be cautious.

Whither Android Things?

- Can I live with Google-blessed CPUs?
- Can I wait for Google to certify my CPU?

Whither Android Things?

- Do you do you need a modified kernel?
- Do you need low-level access to system software?

Whither Android Things?

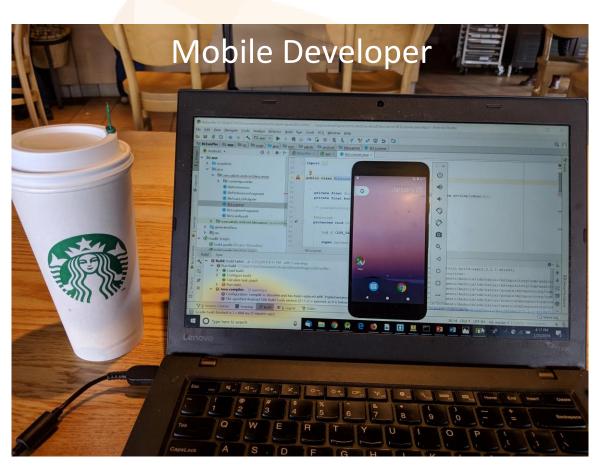
- Are you (will you be) an Android development shop?
- Can you live with the Google ecosystem?

Android Things "Makes embedded development as simple as mobile development has become"

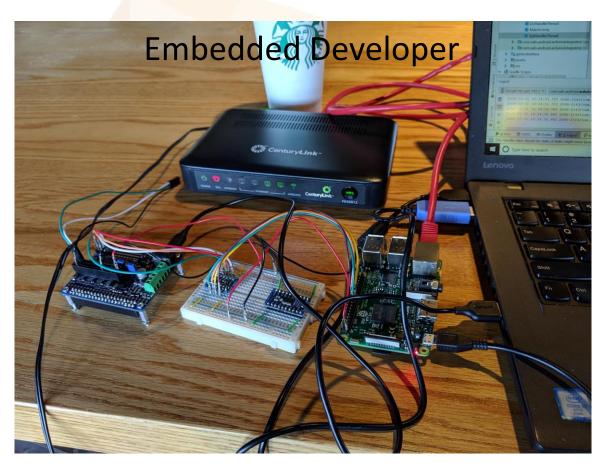
- Dave Smith, Google I/O 2017

While the Android Things ecosystem demonstrates some potentially useful capabilities, it is no panacea for the challenges that face embedded developers.

- Tim Salo, IoT Devfest 2019



February 2, 2019 Timothy J. Salo



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Android Things Developer Resources

- Android Things on developer.android.com
 - https://developer.android.com/things/
- Android Things on GitHub
 - https://github.com/androidthings

Android Things Developer Resources

- Google IoT Developers Community (Google+)
 - https://plus.google.com/communities/10 7507328426910012281
- "android-things" on Stack Overflow
 - https://stackoverflow.com/questions/tagg ed/android-things

Google I/O 2018 Presentations

- What's new in Android Things
 https://www.youtube.com/watch?v
 =e PI Npb3-U
- Playlist of Google I/O 2018 IoT videos <u>https://www.youtube.com/playlist?</u> <u>list=PLOU2XLYxmsIJQgQfgYDuH8V3</u> <u>1HZTtWUBp</u>

Google I/O 2017 Presentations

- What's New in Google's IoT Platform?
 Ubiquitous Computing at Google
 - https://www.youtube.com/watch?v=Or 1uzno8d20
- Bringing Device Production to Everyone With Android Things
 - https://www.youtube.com/watch?
 v=sjpNek 7z-l

Google I/O 2017 Presentations

- From Prototype to Production Devices with Android Things
 - https://www.youtube.com/watch?v=W6Q8MCy ulks
- Security for IoT on Android Things
 - https://www.youtube.com/watch?v=U4QBI4PJj8
 Y
- Developing for Android Things Using Android Studio
 - https://www.youtube.com/watch?v=v3Dm5aeu QKE

Books

Android Things Projects: Efficiently build loT projects with Android Things. Francesco Azzola. June 2017. Packt Publishing.

Somewhat dated, but still useful.

Books

Android Things Quick Start Guide. Raul Portales. August 2018. Packt Publishing.

 Current with Androids 1.0. Several hardware protoboard projects.
 Overall, useful.

This Presentation

 https://www.saloits.com/papers/ AndroidThingsDevFestMN2019.pdf