Sources

1. <http://www.donateblood.com.au/vein-finder?utm_source=youtube&utm_medium=video&utm_campaign=231014yt>
2. <http://www.csoonline.com/article/3101644/techology-business/real-world-risks-in-an-augmented-reality.html>
3. <https://www.nytimes.com/2016/07/12/technology/pokemon-go-brings-augmented-reality-to-a-mass-audience.html>
4. <https://studybreaks.com/wp-content/uploads/2016/10/forbes.png>
5. <http://www.livescience.com/34843-augmented-reality.html>
6. <https://www.youtube.com/watch?time_continue=4&v=OlsohMj_IVA>
7. <https://applemagazine.com/wp-content/uploads/2014/05/Google-Glass-Dating-app-script.jpg>
8. <http://www.augmentedrealitytrends.com/wp-content/uploads/2014/09/Augmented-Reality-in-Healthcare.jpg>
9. <http://image3.redbull.com/rbcom/010/2016-07-07/1331804884199_2/0010/1/1500/1000/2/will-you-snag-a-pikachu-in-the-wild.jpg>
10. <http://www.newyorker.com/wp-content/uploads/2016/07/Malik-Pokemon-1200.jpg>
11. <http://www.mondivirtuali.it/wp-content/uploads/2016/01/goldman-sachs-ar_vr-grafico-3.png>
12. <http://zugara.com/wp-content/uploads/Future-Trends-Impacting-Marketers-by-2020-Augmented-Reality.png>
13. <http://www.t-immersion.com/augmented-reality/future-vision>