DIGT2107: Practice of Software Development Project Iteration 2: Detailed User Stories, Requirements, and Initial Prototype OpenBid

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1 Introduction

Project Name: OpenBid
Team Number: #1

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Document Overview This document outlines the deliverables for Iteration 2 of OpenBid: detailed user stories, functional and non-functional requirements. The aim is to establish a solid foundation for subsequent iterations by clarifying what the system should do and validating the core experience with a working prototype.

2 Functional and Non-Functional Requirements

2.1 Functional Requirements

- 1. Account & Identity: Users shall be able to sign up and sign in via OAuth (Google/Apple) and email+password. Mandatory KYC must be completed before Contractors can publish profiles or Bidders can place offers.
- 2. Two-Factor Authentication (2FA): Users shall confirm sign-in with Duo 2FA for sensitive actions (login, payouts).
- 3. Contractor Profiles: Contractors shall create, update, and delete professional profiles with details including skills, description, photos, rate (fixed/hourly), availability, and location (map pin/address).
- 4. **Discovery:** Bidders shall browse Contractors in list and map views, with filters by radius, category/skill, budget range, and availability date.
- 5. **Bidding:** Job bidders shall place, edit, and withdraw bids (amount, note, ETA). Contractors shall accept a winning bid.
- Payments (Escrow): When a Contractor accepts an offer, the Bidder shall fund an escrow hold. On job completion, funds shall be captured and paid out to the Contractor via Stripe Connect.
- 7. **Messaging:** Contractors and Bidders shall exchange secure messages within the context of an offer, with support for attachments and report/block controls.
- 8. Reviews: Both parties shall leave ratings and text reviews after completion.
- 9. **Safety Score:** The system shall compute a location safety score (0–100) and apply graduated friction (tips, daylight default, verified-only, or manual review).
- 10. **Admin:** Admins shall review reports, manage categories, and handle disputes via a basic dashboard.

2.2 Non-Functional Requirements

• **Performance:** Map/list browse and search shall return results in ≤ 500 ms p95 for target metro; prototype may use simplified filters.

- Usability: Mobile-first, accessible (WCAG 2.1 AA where practical); clear copy for KYC/2FA and escrow steps.
- Security: All traffic over TLS; short-lived JWTs; server-side validation; reCAPTCHA on signup/post/bid.
- Scalability: Stateless API (Node/Express) behind Firebase/Cloud Run; Firestore as primary data store; storage via Firebase Cloud Storage.
- Reliability: Error tracking via Sentry; observability with OpenTelemetry; automated CI checks on PRs.
- **Privacy:** Approximate location shown pre-accept; exact address released to the accepted job assignee only; phone masking post-accept.

3 Use Cases

3.1 Use Case Descriptions and UML diagrams

UC-1: Manage Jobs (Job Poster)

Actors: Contractor

Description: Create, update, and delete job postings with required details.

Preconditions: User is authenticated and KYC verified.

UC-1: Contractor creates a Job (map/list visible) Frontend (Web/App) Backend Service Contractor Firestore (jobs) Preconditions: - Authenticated - KYC verified Select "New Job" Display job form Enter title, desc, category, budget, date, location Submit job payload Save job record Success (jobld) Job created confirmation Job visible in list/map opt [Edit or Delete (status = open)] Edit/Delete job Submit changes Update/Delete record Confirmation Updated list/map Contractor Firestore (jobs) Frontend (Web/App) Backend Service

Figure 1: Use Case 1: Manage Jobs

Main Flow:

- 1. Contractor selects "New Job".
- 2. System prompts for title, description, category, budget type/amount, date, and location.
- 3. Contractor submits; system validates and saves to database; job appears on map/list.
- 4. Contractor may edit or delete until a bid is accepted.

Postconditions: Job is persisted and visible to eligible bidders and **browsers**.

UC-2: Browse & Bid (Job Bidder)

Actors: Bidder

Description: Discover nearby jobs and place bids.

Preconditions: User is authenticated; KYC verified.

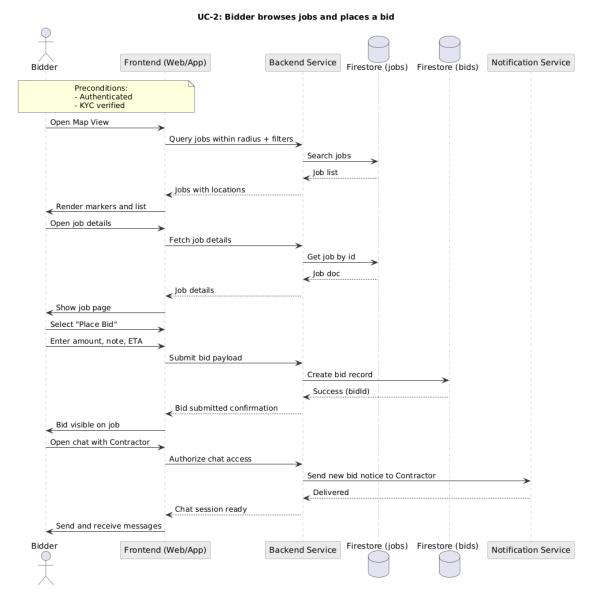


Figure 2: Use Case 2: Browse & Bid

Main Flow:

- 1. Bidder opens map view; system shows jobs within radius with filters.
- 2. Bidder opens a job, reviews details, and selects "Place Bid".
- 3. Bidder enters amount, note, and ETA; system validates and saves bid.
- 4. Bidder can chat with the Contractor after submitting a bid.
- 5. Bidder can edit/withdraw bid before award.

Postconditions: Bid saved and visible to the Contractor.

UC-3: Award & Escrow (Job Poster)

Actors: Contractor

Description: Compare bids, accept a winner, and fund escrow.

Preconditions: Contractor is authenticated; job has active bids; Contractor has a payment method saved.

UC-3: Contractor awards bid and funds escrow Frontend Backend Stripe Contractor Preconditions: Contractor authenticated Job has active bids Payment method on file Review bids and accept winner Award bid request {jobId, bidId} Create PaymentIntent (hold escrow) Escrow hold success (PI id) Update job status = "Awarded" store winnerBidld + paymentIntentId Success Confirmation "Bid awarded and escrow funded" Contractor Frontend Stripe Backend

Figure 3: Use Case 3: Award & Escrow

Main Flow:

- 1. Contractor reviews bids (amount, ETA, ratings).
- 2. Contractor accepts a bid; system creates a Stripe PaymentIntent (hold).
- 3. On success, system marks job as awarded and opens thread with winner.

Postconditions: Funds on hold; winner can proceed.

UC-4: Complete & Payout

Actors: Job Winner, Contractor

Description: Job Winner marks work done; Contractor confirms; funds captured and paid out.

Preconditions: Job awarded; escrow hold succeeded.

UC-4: Complete & Payout Frontend Backend Stripe Preconditions: - Job is Awarded Escrow hold exists (PaymentIntent) Mark job completed Completion event Update job status "Awaiting Confirmation" Success Notify contracto "Confirm completion?" Confirm completion Capture escrow request Capture PaymentIntent Payout success Update job status "Completed" Success Notify both parties "Job closed, please leave review" Bidder Contractor Firestore Backend Frontend Stripe

Figure 4: Use Case 4: Complete & Payout

Main Flow:

- 1. Job Winner marks job completed; system notifies Contractor.
- 2. Contractor confirms completion (or opens dispute).
- 3. On confirmation, system captures funds and pays out via Stripe Connect.

Postconditions: Payment captured; both parties can review each other.

4 Detailed User Stories

Job Posters

US-1: Post a New Job (High, 3 pts) As a Contractor, I want to add a job with title, description, photos, budget, date, and a map location so bidders can bid.

• Acceptance: Required fields validated; job saved; appears on map/list; Contractor can edit/delete until award.

US-2: Accept a Bid & Fund Escrow (High, 5 pts) As a Contractor, I want to accept a bid and put funds on hold so payment is guaranteed on completion.

• Acceptance: Stripe hold succeeds; job moves to awarded; chat thread opens with winner.

US-3: Safety Score Guidance (Medium, 3 pts) As a Contractor, I want safety guidance at post-time so I can choose safer options (e.g., daylight/public meetup).

• Acceptance: Score shown with tips; low-score flows add friction or require verification.

US-4: Complete KYC (High, 3 pts) As a Contractor, I want to verify my identity (document + selfie) so I can post jobs safely.

• Acceptance: Stripe Identity flow completes; app shows verified badge; posting features unlock.

US-5: Duo 2FA (Medium, 2 pts) As a Contractor, I want Duo phone confirmation so my account is protected during sign-in and payouts.

• Acceptance: 2FA challenge required; recovery path documented.

US-6: Job Thread Messaging (Medium, 3 pts) As a Contractor, I want a per-job chat so I can coordinate details with bidders.

• Acceptance: Send/receive text; attachments; report/block; notifications.

US-7: Leave Reviews (Medium, 2 pts) As a Contractor, I want to rate and review bidders after completion so future users can trust matches.

• Acceptance: 1–5 stars plus comment; appears on bidder profile; single review per job.

Job Bidders

US-8: Browse Nearby Jobs (High, 3 pts) As a bidder, I want to see jobs near me with filters so I can quickly find relevant work.

• Acceptance: Map/list render; radius/category/budget/date filters; open job details view.

US-9: Place a Bid (High, 5 pts) As a bidder, I want to place a bid with amount, note, and ETA so the Contractor can evaluate me.

• Acceptance: Bid saved; Contractor notified; bidder can edit/withdraw prior to award.

US-10: Complete KYC (High, 3 pts) As a bidder, I want to verify my identity (document + selfie) so I can bid on jobs safely.

• Acceptance: Stripe Identity flow completes; app shows verified badge; bidding features unlock.

US-11: Duo 2FA (Medium, 2 pts) As a bidder, I want Duo phone confirmation so my account is protected during sign-in and payouts.

• Acceptance: 2FA challenge required; recovery path documented.

US-12: Job Thread Messaging (Medium, 3 pts) As a bidder, I want a per-job chat so I can coordinate details with Contractor.

• Acceptance: Send/receive text; attachments; report/block; notifications.

US-13: Leave Reviews (Medium, 2 pts) As a bidder, I want to rate and review Contractor after completion so future users can trust matches.

• Acceptance: 1–5 stars plus comment; appears on Contractor profile; single review per job.

Job Browsers (Not KYC-Verified Users)

US-14: Browse Jobs Read-Only (Medium, 2 pts) As a browser, I want to explore posted jobs on a map in read-only mode, so I can understand the platform's services before committing.

• Acceptance: Map/list view available; limited job details visible; registration prompt when trying to post/bid.

US-15: View Limited Job Details (Medium, 1 pt) As a browser, I want to view limited job details (e.g., title, category, approximate location, budget range) without registering, so I see the platform's value.

• Acceptance: Basic job info visible; contact details and full descriptions hidden; registration required for full access.

US-16: Registration Prompt (Medium, 1 pt) As a browser, I want to be prompted to create an account if I try to post a job or place a bid, so I know registration is required.

• Acceptance: Clear registration modal appears; KYC/2FA requirements explained; seamless signup flow.

US-17: KYC/2FA Instructions (Medium, 1 pt) As a newly registered user, I want clear instructions that I must complete KYC verification and enable Duo 2FA before being allowed to post jobs or bid, so I understand the trust policy.

• Acceptance: Step-by-step guidance; progress indicators; help resources available.

US-18: Access Support Resources (Low, 1 pt) As a browser, I want access to support or FAQ pages, so I can ask questions or learn more before verifying my account.

• Acceptance: Support contact form; FAQ section; help documentation accessible without full registration.

Admin

US-19: Review Reports (High, 3 pts) As an admin, I want to review user reports and disputes so I can maintain platform safety and integrity.

• Acceptance: Report dashboard; case management tools; resolution tracking.

US-20: Manage Categories (Medium, 2 pts) As an admin, I want to manage job categories so the platform stays organized and relevant.

• Acceptance: Category CRUD operations; validation; audit logging.

US-21: Handle Disputes (High, 4 pts) As an admin, I want to handle payment and job disputes so conflicts are resolved fairly.

• Acceptance: Dispute intake; evidence review; resolution workflow; communication tools.

US-22: System Monitoring (Medium, 2 pts) As an admin, I want to monitor system health and performance so I can ensure platform reliability.

• Acceptance: Dashboard with metrics; alert system; performance monitoring.

5 Documentation Updates

5.1 System Architecture (Prototype)

Frontend: React + SCSS (Firebase Hosting)

Backend: Node.js + Express (Firebase Functions or Cloud Run)

Database: Firebase Firestore (NoSQL, real-time)

Storage: Firebase Cloud Storage

Auth: Firebase Auth (OAuth, email+password) + Duo 2FA; KYC via Stripe Identity

Payments: Stripe Connect (escrow)

Maps: Google Maps JS, Places, Geocoding, Distance Matrix

5.2 Planning Document and Log

- Changes from Iteration 1.1: Committed to Firebase stack; clarified escrow flow; added explicit safety score gating.
- Plan Delta: Pulled reviews into Iteration 2 tail; background checks remain later.

6 Iteration Plan and Backlog

6.1 Iteration Plan (Weeks 6–10)

Full iteration plan can be found in documentation/1.1 Project Proposal/main.pdf in the project repo.

- Weeks 6-7: Finalize functional requirements; implement US-1 (post job) and US-8 (browse jobs); Firestore rules draft.
- Weeks 8-9: Implement US-9 (place bid) and US-2 (accept bid & escrow stub); basic messaging skeleton.
- Week 10: Review feedback; refine UX; stabilize prototype; add US-6/US-12 (chat MVP) and US-7/US-13 (reviews, stub).

6.2 Updated Backlog (Top)

ID	Story	Priority	Pts
US-1	Post a new job	High	3
US-2	Accept bid & fund escrow	High	5

US-8	Browse nearby jobs	High	3
US-9	Place a bid	High	5
US-4	Complete KYC (Contractor)	High	3
US-10	Complete KYC (Bidder)	High	3
US-5	Duo 2FA (Contractor)	Medium	2
US-11	Duo 2FA (Bidder)	Medium	2
US-3	Safety score guidance	Medium	3
US-6	Job thread messaging (Contractor)	Medium	3
US-12	Job thread messaging (Bidder)	Medium	3
US-7	Leave reviews (Contractor)	Medium	2
US-13	Leave reviews (Bidder)	Medium	2
US-14	Browse jobs read-only (Browser)	Medium	2
US-15	View limited job details (Browser)	Medium	1
US-16	Registration prompt (Browser)	Medium	1
US-17	KYC/2FA instructions (Browser)	Medium	1
US-18	Access support resources (Browser)	Low	1
US-19	Review reports (Admin)	High	3
US-20	Manage categories (Admin)	Medium	2
US-21	Handle disputes (Admin)	High	4
US-22	System monitoring (Admin)	Medium	2

7 Submission Guidelines

- GitHub Repository: Push prototype code and documentation; tag release as ITR1.2.
- eClass Submission: Submit one PDF containing: Requirements; Use Case Diagram & Descriptions; Detailed User Stories; Initial Prototype Overview; Updated Plan and Backlog.

Appendix A: API Inventory (Condensed)

Area	APIs / Notes	
Auth/Identity	Firebase Auth (OAuth, email+password); Duo 2FA; Stripe Identity (KYC)	
Payments	Stripe Connect (escrow), Webhooks, Radar	
Maps/Geo	ps/Geo Google Maps JS; Places Autocomplete/Details; Geocoding; I tance Matrix	
Notifications	Firebase Cloud Messaging; Twilio SMS + Proxy	
Storage	Firebase Cloud Storage	
Analytics/Ops	PostHog; Sentry; OpenTelemetry	

Appendix B: Firestore Schema (Indicative)

Listing 1: Firestore Collections & Example Documents

```
1 /users/{userId}
2 {
```

```
"name": "string",
3
     "email": "string",
4
     "phone": "string",
5
     "avatarUrl": "string",
6
     "isBidder": true,
7
     "kycStatus": "pending" | "verified" | "failed",
8
     "duoEnabled": true,
9
     "createdAt": "timestamp",
10
     "updatedAt": "timestamp"
11
12
13
   /jobs/{jobId}
14
15
     "contractorID": "users/{userId}",
16
     "title": "string",
17
     "description": "string",
18
     "category": "string",
19
     "budgetType": "fixed" | "open",
20
     "budgetAmount": 120.50,
^{21}
     "location": {"lat": 43.6426, "lng": -79.3871, "address": "string" },
22
     "desiredDate": "timestamp",
23
     "status": "open" | "awarded" | "in_progress" | "completed" | "cancelled",
24
     "createdAt": "timestamp",
25
     "updatedAt": "timestamp"
26
27
28
   /bids/{bidId}
29
30
     "jobId": "jobs/{jobId}",
31
     "bidderId": "users/{userId}",
32
     "amount": 95.00,
33
     "note": "string",
34
     "etaHours": 6,
35
     "status": "active" | "declined" | "accepted" | "cancelled",
36
     "createdAt": "timestamp"
37
38
39
   /messages/{messageId}
40
   {
41
     "jobId": "jobs/{jobId}",
42
     "senderId": "users/{userId}",
43
     "body": "string",
44
     "attachmentUrl": "string",
45
     "createdAt": "timestamp"
46
  }
47
48
   /reviews/{reviewId}
50
     "jobId": "jobs/{jobId}",
51
     "raterId": "users/{userId}",
52
     "rateeId": "users/{userId}",
53
     "rating": 5,
54
     "comment": "string",
55
     "createdAt": "timestamp"
```