## Laws of Physics

Govern how matter interacts with other matter

What is an interaction?

When one object affects another (causes a change)

First thing to know:

How can we tell it an interaction has taken place?

- An interaction will change an object's motion

Path of a proton:
Directron
Changer

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Indicators of an interaction:

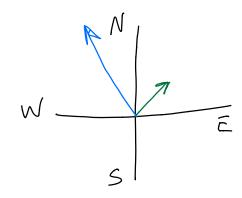
-Chg of direction - Chg of speed

Combination of direction + speed is so important, we give it a special designation: relocity

- in everyday speech velocity = Speed
not in Physics!

- "Airplane travelling @ 500 mph"
Which directian?
Speed, not velocity

- 11 Car driving NW at 15 kuts "
- in diagrams, relocity is represented by an arm



Change of direction, speed, or both = interaction change of velocity = interaction

At all times, an object is either interacting or it isn't.

- the motion of an isolated rock

Default motion: uniform (constant velocity)

## Newton's First Law

GOTO: Slides

Note: an object at vest still has constant velocity

Deno with ball or marker

- Drop Was there an interaction? How do we know? What with?

- Now hold. Is there are interaction now?

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Sliding a book across a table: I'm applying a force? Why isn't the velocity changing?

Is a change of position evidence for interaction?

Let's return to velocity again Velocity = speed AND direction

This concept comes up a lot in physics Position = distance + direction

Some physical quantities are only represented by a size and a direction

Position = distance ("size") + direction Velocity = speed ("size") + direction

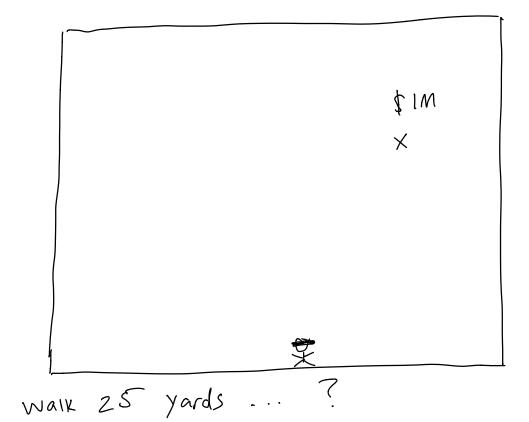
Others are not Mass = does not have a direction Volume Temperature

We call quantities with both a size and a direction "vectors" A vector consists of a size (magnitude) and a direction

Velocity: 300 m/s South

Position: Anderson is ~40 miles NE of Indianapolis

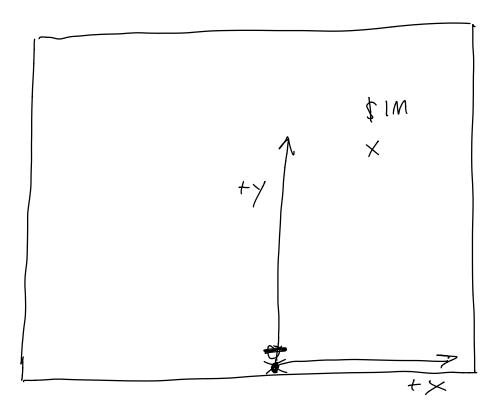
Thought exercise: We are at the gym



"Turn 30° + walk 50 feet"
"Walk 30 feet to the right, then 40 feet forward"

These are both vectors

In physics (4 moth) instead of left, right forward & backward, we use  $\pm x$ ,  $\pm y$ 



walk 30 feet in the  $\times$  dir then 40 feet in the y dir the  $\times x$  coordinates are (30, 40) the position,  $\vec{r} = (30, 40)$  denotes

a vector

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F when I'm lazy

For Wed

Read 1.4

Start on HW