

Ex: Two stars



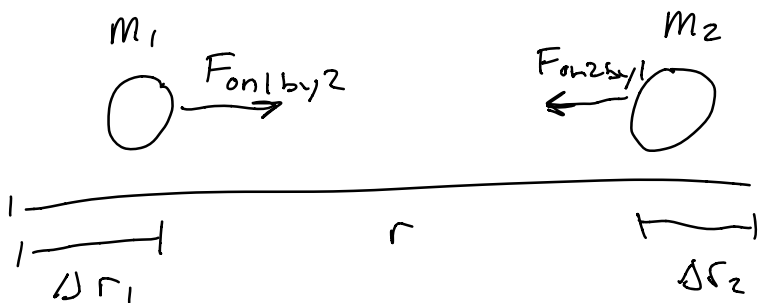
If star 1 moves a distance Δr_1
 star 2 moves Δr_2

What is ΔU ?

System: Star 1 + star 2

Surf: None

$$\Delta U = -W_{\text{int}}$$



$$W_{\text{int}} = |\vec{F}_{1,2}| |\Delta \vec{r}_1| + |\vec{F}_{2,1}| |\Delta \vec{r}_2|$$

$$|\vec{F}_{1,2}| = |\vec{F}_{2,1}| \equiv F$$

$$W_{int} = F \Delta r_1 + F \Delta r_2$$

$$W_{int} = F(\Delta r_1 + \Delta r_2)$$

$$\Delta U = -F(\Delta r_1 + \Delta r_2)$$

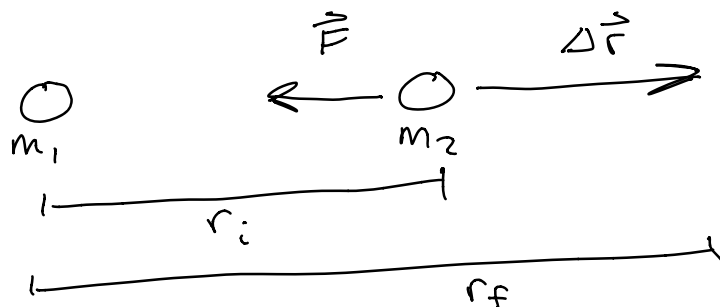
$$\Delta U = -F \Delta r$$

It's the same as one star moving the entire distance Δr

If Δr is large enough, then F will change and $F \Delta r$ is not valid

We need to integrate

Consider:



$\vec{F} \cdot d\vec{r}$ is negative

$$W_{int} = - \int_{r_i}^{r_f} F dr$$
$$= - \int_{r_i}^{r_f} \frac{Gm_1 m_2}{r^2} dr$$

$$W_{int} = Gm_1 m_2 \left(\frac{1}{r_f} - \frac{1}{r_i} \right)$$

$$\Delta U = -W = -Gm_1 m_2 \left(\frac{1}{r_f} - \frac{1}{r_i} \right)$$

$$\Delta U = U_f - U_i = -Gm_1 m_2 \left(\frac{1}{r_f} - \frac{1}{r_i} \right)$$

If the two objects start out
very far apart, then F is 0
and so U_i is 0

$$r_i \rightarrow \infty, U(r_i) \rightarrow 0$$

$$U_f - 0 = -Gm_1m_2 \left(\frac{1}{r_f} - \frac{1}{\infty} \right)$$

$$U(r) = -\frac{Gm_1m_2}{r}$$

is the total potential
energy at distance of
sep r .

- increasing r increases U
- negative energy? Fine as long as $K \geq 0$

Another interesting result:

$$\Delta U = -W_{int} = -\int_i^f \vec{F} \cdot d\vec{r}$$

$$U(r) = U_i - \int_{r_i}^r \vec{F} \cdot d\vec{r}$$

if \vec{F} & $d\vec{r}$ align, $\vec{F} \cdot d\vec{r} = F dr$

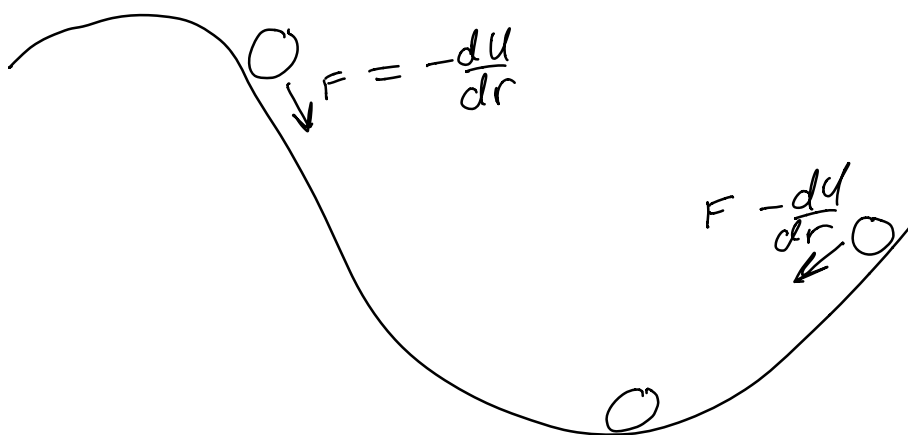
$$U(r) = U_i - \int_{r_i}^r F dr$$

$$\frac{dU}{dr} = \frac{dU_i}{dr} - \frac{d}{dr} \int_{r_i}^r F dr$$

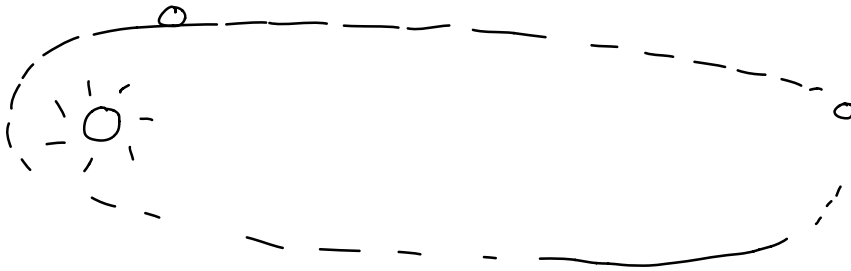
$$\frac{dU}{dr} = -F$$

$$F = - \frac{dU}{dr}$$

Force wants to minimize
potential energy



Ex: Comet Neowise



Furthest point in orbit: $r_i = 300 \text{ AU} \quad (4.5 \times 10^{13} \text{ m})$
 $v_i = 5.7 \times 10^4 \frac{\text{m}}{\text{s}}$

Closest approach: $r_f = 2 \text{ AU} \quad (3 \times 10^{11} \text{ m})$
 $v_f = ?$

System: comet + Sun

Surr: None (Jupiter is only 0.1% mass of sun!)

Mass of comet = $m_c = 2 \times 10^{13} \text{ kg}$

mass of sun = $m_s = 2 \times 10^{30} \text{ kg}$

$$\Delta E_{\text{sys}} = 0$$

$$E_f - E_i = 0$$

$$E_i = E_f$$

$$K_i + U_i = K_f + U_f$$

$$\frac{1}{2} m_c v_i^2 - G \frac{m_s m_c}{r_i} = \frac{1}{2} m v_f^2 - \frac{G m_s m_c}{r_f}$$

Know: m_c, m_s, v_i, r_i, r_f

Want: V_f

$$\frac{1}{2} m v_f^2 = G m_s m_c \left(\frac{1}{r_f} - \frac{1}{r_i} \right) + \frac{1}{2} m_c v_i^2$$

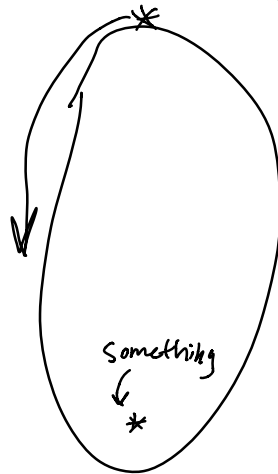
$$V_f = \sqrt{2 G m_s \left(\frac{1}{r_f} - \frac{1}{r_i} \right) + v_i^2}$$

$$V_f = \sqrt{(2)(6.7 \times 10^{-11})(2 \times 10^{30}) \left(\frac{1}{3 \times 10^{11}} - \frac{1}{4.5 \times 10^{13}} \right) + (5.7 \times 10^4)^2}$$

$$V_f = 6.2 \times 10^4 \text{ m/s} \quad (140,000 \text{ mph})$$

The curious case of S2

Years ago, astronomers discovered a star
orbiting ... nothing!



when the star is 970 AU away (1.5×10^{14} m)
its speed is 4×10^6 m/s

when the star is 120 AU (1.8×10^{13})
speed is 8.3×10^6 m/s

The mass of S2 is $15 \times m_{\text{sun}} = 3 \times 10^{31}$ kg

what is mass of the unknown object?

System: star + obj

surr: none

$$\Delta E_{sys} = 0$$

$$E_i = E_f$$

$$\frac{1}{2} m_* v_i^2 - \frac{G m_{obj} m_*}{r_i} = \frac{1}{2} m_* v_f^2 - \frac{G m_{obj} m_*}{r_f}$$

$$\frac{1}{2} (v_i^2 - v_f^2) = G m_{obj} \left(\frac{1}{r_i} - \frac{1}{r_f} \right)$$

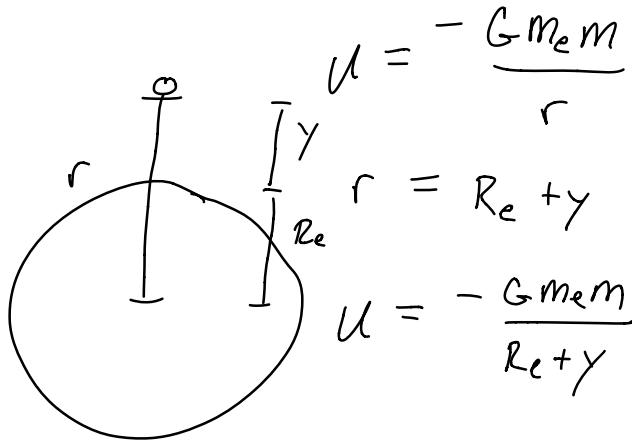
$$m_{obj} = \frac{\frac{1}{2} (v_i^2 - v_f^2)}{G \left(\frac{1}{r_i} - \frac{1}{r_f} \right)} = 8 \times 10^{36} \text{ kg}$$

$$\approx 4,000,000 \times \text{mass of sun}$$

A black hole

Earlier, we saw $\Delta U = mg \Delta y$

Knowing $U = -\frac{G m_1 m_2}{r}$, we can derive this



if $|y| \ll R_e$

$$\frac{1}{R_e + y} \approx \frac{R_e - y}{R_e^2}$$

$$U \approx -\frac{G m_e m}{R_e^2} (R_e - y)$$

$$\approx -\frac{G m_e m}{R_e} + \frac{G m_e}{R_e^2} m y$$

$$U \approx -\frac{G m_e m}{R_e} + m g y$$

$$\Delta U = U_f - U_i = \Delta mgy = mgy$$

$$\Delta U = mgy$$

$$U \neq mgy$$

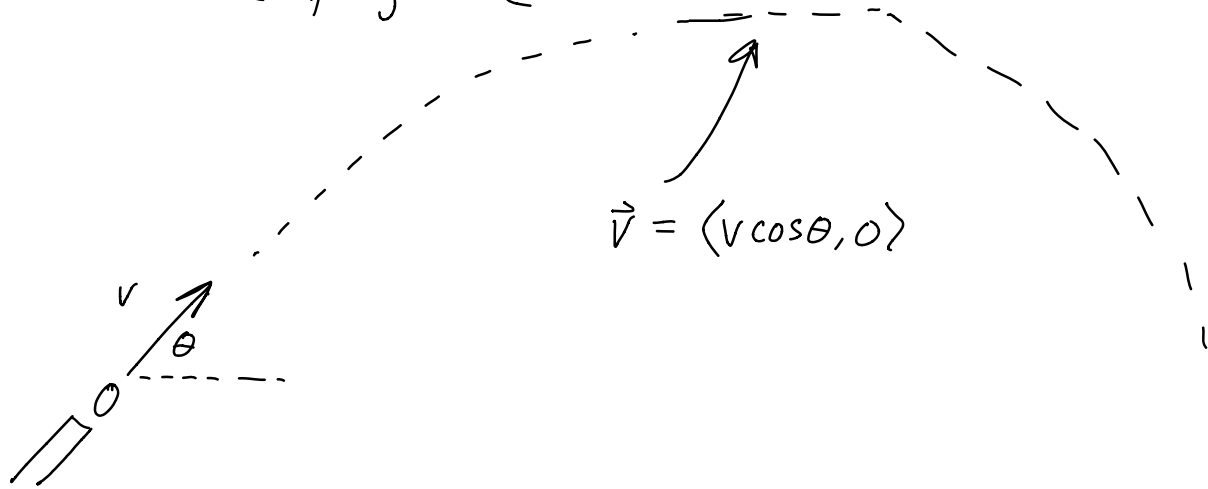
$$U = - \frac{GmEm}{R_e} + mgy$$

R_e
↑

This will always
cancel when we
find ΔE_{sys} ,
so we usually
just don't
write it

Ex: Find max height of
a projectile

Ex: Find max height of a projectile



System = ball + Earth

Surr = None

$$E_i = E_f$$

$$E = K_{\text{ball}} + \cancel{K_{\text{earth}}} + U_{\text{ball-earth}}$$

$$y = 0$$

$$E_i = \frac{1}{2}mv^2 - \frac{Gm_em}{R_e}$$

$$E_f = \frac{1}{2}m(v\cos\theta)^2 - \frac{Gm_em}{R_e} + mgy$$

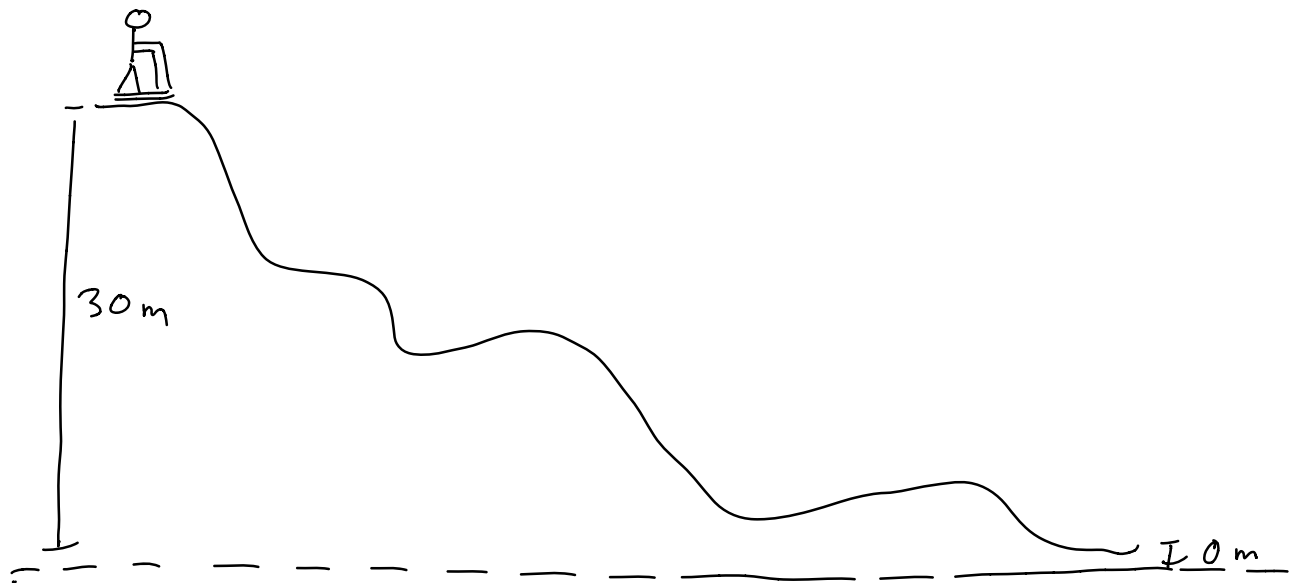
$$\frac{1}{2}mv^2 = \frac{1}{2}mv^2\cos^2\theta + mgy$$

$$\frac{1}{2}v^2(1-\cos^2\theta) = gy$$

$$y = \frac{v^2 \sin^2\theta}{2g} \quad ; \quad \text{same thing we found in Ch 2}$$

The path doesn't matter

Ex: Skier on a hill



Ignore friction:

sys = skier + Earth

$$\frac{1}{2}mv_i^2 + mgy_i = \frac{1}{2}mv_f^2 + mgy_f$$

$$mgy_i = \frac{1}{2}mv_f^2 \rightarrow v_f = \sqrt{2gy_i} = \sqrt{2(9.8)(30)}$$

$$v_f = 24.2 \text{ m/s}$$