

Last lecture

Energy principle:

$$\boxed{\Delta E_{\text{sys}} + \Delta E_{\text{surr}} = 0}$$

E

Kinetic Energy:

$$\boxed{K = \frac{1}{2}mv^2}$$

Work:

$$\boxed{\Delta E = W = \vec{F} \cdot \Delta \vec{r}}$$

Force \times time changes momentum

Force \times distance changes energy

- Notes about dot product:

- Is a scalar!

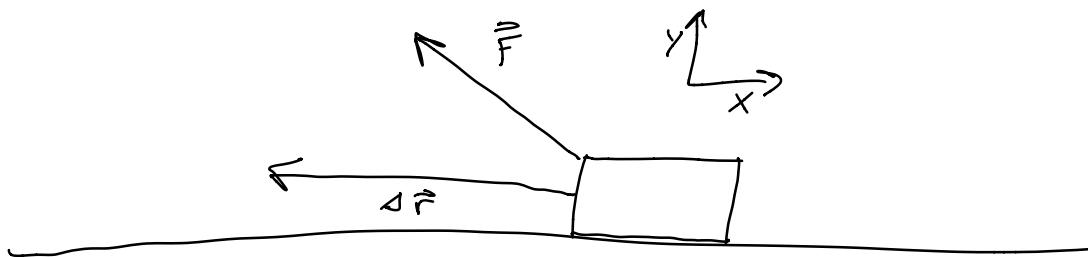
- Is commutative ($\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$)

So: If a force \vec{F} is being applied over a displacement of $\Delta \vec{r}$, then

$$W = \vec{F} \cdot \Delta \vec{r}$$

constant force

Ex: How much work to pull a block w/ const force?

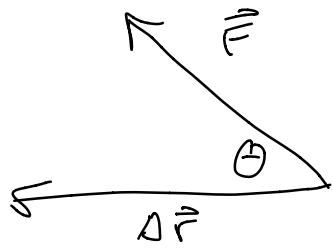


$$\vec{F} = -0.3\hat{x} + 0.25\hat{y} \quad \left(\langle -0.3, 0.25, 0 \rangle \right)$$

$$\Delta \vec{r} = -1.5\hat{x}$$

$$W = \vec{F} \cdot \Delta \vec{r} = (-0.3N)(-1.5m) + (0.25N)(0)$$

$$W = 0.45 \text{ J}$$

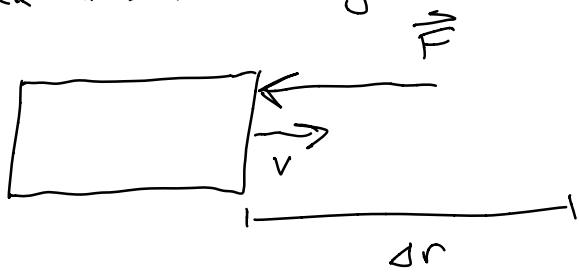


would get the same answer if we found

$$\textcircled{B} \quad \text{then} \quad W = |\vec{F}| |\Delta \vec{r}| \cos \theta$$

Note: Work can be negative

Ex: block slides to the right while I push to the left



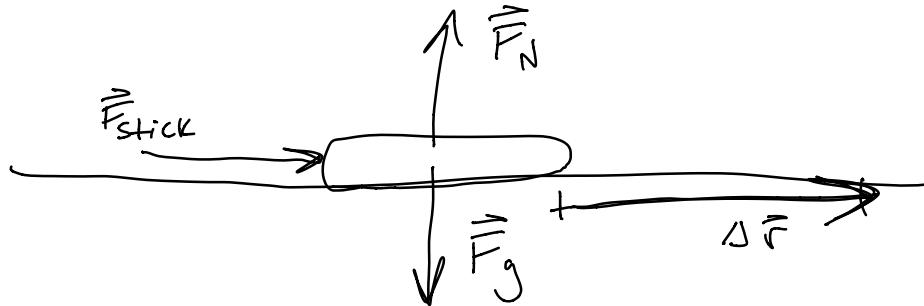
$$W = \vec{F} \cdot \Delta \vec{r} = |\vec{F}| |\Delta \vec{r}| \cos(180^\circ) = -|\vec{F}| |\Delta \vec{r}|$$

Since $\Delta E = W$, energy will decrease; block slows down

of course it does!

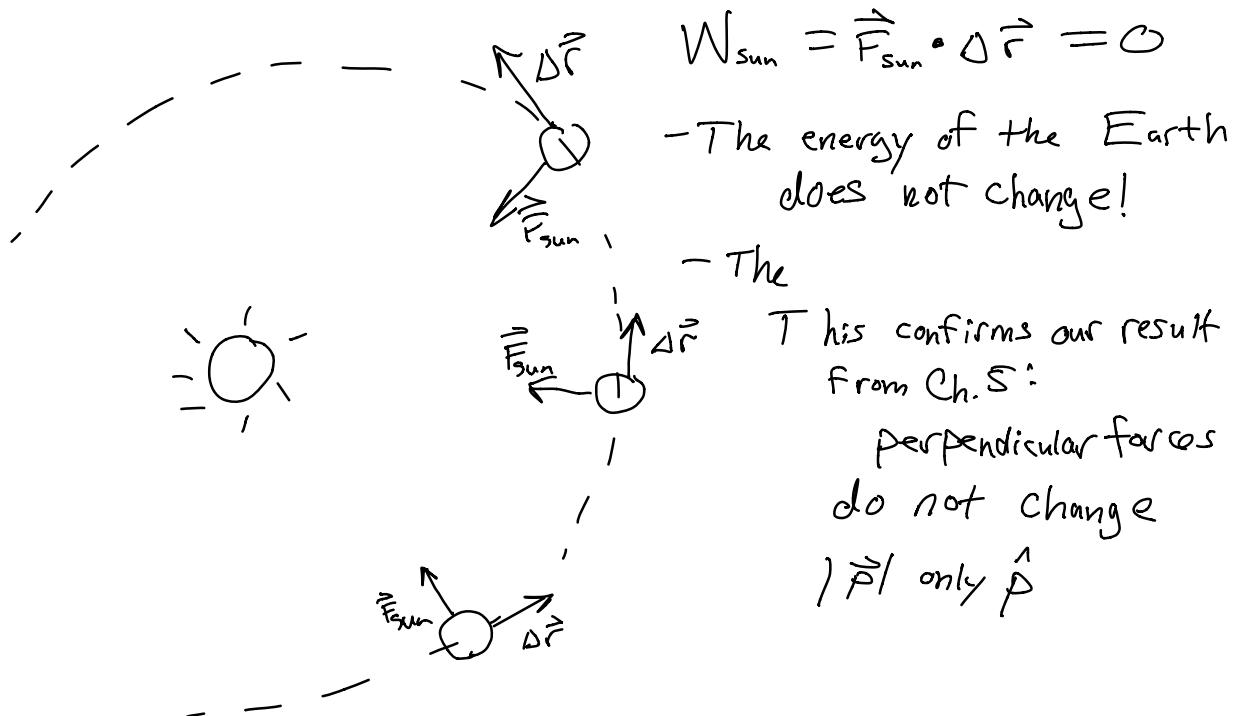
Not all forces do work

Ex: hockey puck being accelerated by a stick



$$W_{\text{gravity}} = \vec{F}_g \cdot \Delta \vec{r} = 0$$

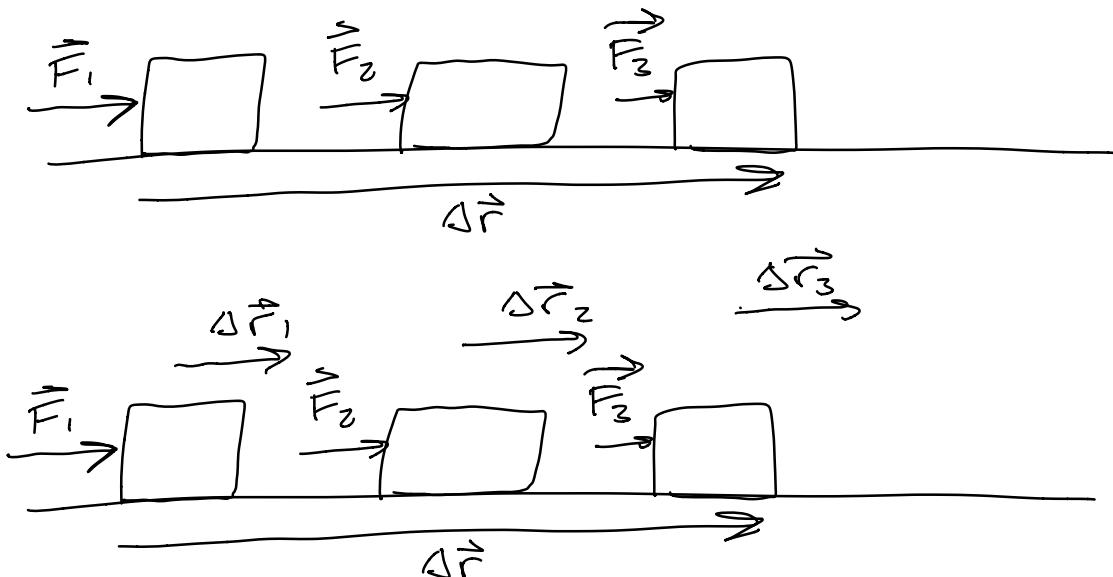
Ex: Circular orbit



Our defn of ω :

$\omega = \vec{F} \cdot d\vec{r}$ is only valid if \vec{F} is constant over $d\vec{r}$
(like $d\vec{P} = \vec{F} dt$)

- If \vec{F} is changing along $d\vec{r}$



$$\omega = \vec{F}_1 \cdot d\vec{r}_1 + \vec{F}_2 \cdot d\vec{r}_2 + \vec{F}_3 \cdot d\vec{r}_3$$

$$\omega = \sum_{i=1}^n \vec{F} \cdot d\vec{r}$$

$$\omega = \int_i^f \vec{F} \cdot d\vec{r}$$

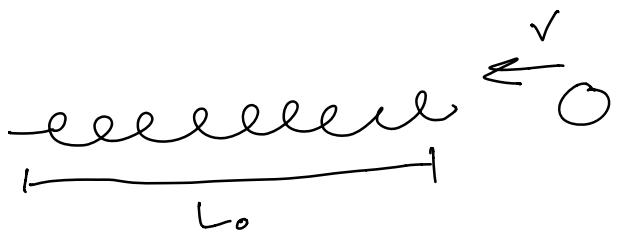
You haven't seen
integrals like this
yet...
Don't worry

Ex: Work done by a Spring

A ball is moving horizontally when it runs into a spring, compressing it by 20 cm

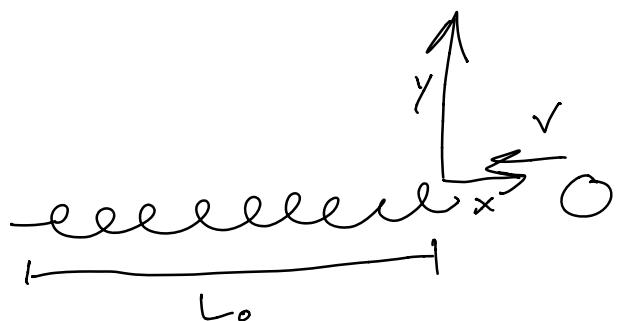
$$k = 100 \text{ N/m}$$

How much work does the spring do on the ball?



Q: Will W be positive or negative?

Pick coordinate system so $x = 0$ @ L_0 .



$$\vec{F}_{\text{spring}} = k |s| \hat{x} = -kx \hat{x}$$

$$\Delta \vec{r} = dx \hat{x}$$

$$W = \int_{x=0}^{x=-2} -kx \hat{x} \cdot dx \hat{x} = \int_0^{-2} -kx dx = -\frac{1}{2} kx^2 \Big|_0^{-2} = -\frac{1}{2} k(-2)^2 = -2 \text{ N}\cdot\text{m}$$

The spring did -2 J of work on the ball (the ball lost energy + transferred it to the spring)

$$\Delta E_{\text{sys}} + \Delta E_{\text{surr}} = 0$$

$$\Delta E_{\text{sys}} = -\Delta E_{\text{surr}}$$

$$\Delta E_{\text{sys}} = W_{\text{surr}}$$

"The change in energy of the system is equal to the work done on the system by the surroundings"

Work done ON vs work done BY

- The object applying the force is doing the work
- The object experiencing the force is being worked ON

The system is being worked ON, ^{surr}_{doing work}

Ex: Ball + spring

System = spring

2 J of work done on spring by ball
(surr)

System = ball

-2 J of work done on ball by spring

System = Spring + ball

No work was done on the ball /spring system

If the ball was initially moving with speed $|\vec{v}| = 8 \text{ m/s}$, what is its new speed? $m = 0.6 \text{ kg}$

System: ball

$$\Delta E_{\text{sys}} = W_{\text{surr}}$$

$$E_f = E_i + (-2 \text{ J})$$

$$\frac{1}{2}mv_f^2 = \frac{1}{2}mv_i^2 - (2 \text{ J})$$
$$v_f = \sqrt{v_i^2 - \frac{2}{m}(2 \text{ J})} = \sqrt{8^2 - \frac{2}{0.6}(2)} = \sqrt{57.33}$$

$$v_f = 36 \frac{m}{s}$$

$$(m=0.141 \text{ kg})$$

Ex: A pitcher throws a baseball from rest to a speed of 36 m/s (~ 80 mph).

How much work did pitcher do on ball?

Dont know \vec{F} or $\Delta\vec{r}$

sys: ball

surr: pitcher

$$\Delta E_{sys} = W_{surr}$$

$$E_f - E_i = W_{surr}$$

$$\frac{1}{2}mv_f^2 - \frac{1}{2}mv_i^2 = W_{surr}$$

$$\left(\frac{1}{2}\right)(0.141 \text{ kg})\left((36 \frac{m}{s})^2 - 0^2\right) = 129.6 \text{ J}$$

$$W_{surr} = 129.6 \text{ J}$$

Question: A moving ball compresses a spring and temporarily comes to rest.



$$v = 0$$

A horizontal line representing a ball is shown with an arrow pointing to the left, labeled 'v = 0' above the arrow.

System: ball + spring

$$\Delta E_{sys} = W_{surr} = 0$$

$$E_i = \frac{1}{2} m v^2$$

$$E_f = 0$$

$$\boxed{\Delta E_{sys} = -\frac{1}{2} m v^2} ?$$

Ex: Ball falling toward Earth

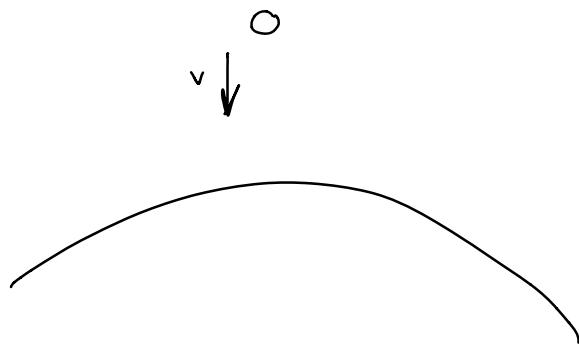
System: ball + Earth

Surr: None

$$\Delta E_{sys} = 0$$

$$\Delta E_{sys} = \Delta K_{ball} + \Delta K_{Earth} > 0$$

$$\begin{matrix} & \nearrow \\ >0 & & & \nearrow \\ & >0 & & ? \end{matrix}$$



- When the ball was stopped by the spring, where did its energy go?
- When the ball + Earth both gained speed, where did that energy come from?

Another form of Energy:

Potential Energy

Potential energy: energy associated w/ interactions in multi-particle systems



$$v = 0$$



System: ball + spring

$$\Delta E_{sys} = W_{surr} = 0$$

$$E_i = \frac{1}{2}mv^2 + U_{ball-sp}$$

$$E_f = U_f$$

ball+spng

$$\left. \begin{aligned} \Delta E &= \Delta U - \frac{1}{2}mv^2 = 0 \\ \Delta U &= \frac{1}{2}mv^2 \end{aligned} \right|$$

The Kinetic energy of the ball was transformed into potential energy "stored" in the spring

Ex: Ball falling toward Earth

System: ball + Earth

Surr: None

$$\Delta E_{sys} = 0$$

$$\Delta E_{sys} = \Delta K_{ball} + \Delta K_{earth} + \Delta U_{ball-earth} = 0$$

$$\begin{matrix} >0 \\ \nearrow \\ >0 \end{matrix} \quad \begin{matrix} >0 \\ \nearrow \\ ? \end{matrix}$$

$$\Delta U_{ball-earth} = -(\Delta K_{ball} + \Delta K_{earth})$$



Potential energy stored in the gravitational field was converted into kinetic energy

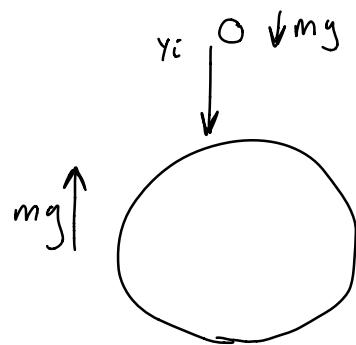
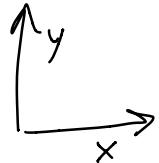
Potential energy:

- "Stored" energy in multiparticle systems
- Has the "potential" to turn into kinetic energy
- Depends on relative position of interacting objects
- A spring which is highly compressed will launch an object faster (it has more potential energy)
- A ball dropped from above the Earth is moving faster when it hits the surface if it was released higher

To calculate potential energy:

$$\Delta K_{\text{earth}} + \Delta K_{\text{ball}} + \Delta U_{\text{ball-earth}} = 0$$

$$\Delta U = -(\Delta K_{\text{earth}} + \Delta K_{\text{ball}})$$



Earth moves up a small distance

$$W_{\text{onearth}} = mg \Delta y_{\text{earth}} \approx 0$$

$$W_{\text{onball}} = -mg \Delta y$$

$$\begin{aligned}\Delta U &= -(\Delta K_{\text{earth}} + \Delta K_{\text{ball}}) \\ &= -(0 + -mg \Delta y)\end{aligned}$$

$$\Delta U = mg \Delta y$$

Ex: 100 g ball falls from a height of 1m

What is its speed when it lands?

Method 1: Use $y(t) = y_i - \frac{1}{2}gt^2 = 0$ to find Δt
 $v_f = -mg \Delta t$

Method 2:

System = ball + Earth

Surr = None

$$\Delta E_{sys} = 0$$

$$\Delta K_{Earth} + \Delta K_{ball} + \Delta U = 0$$

↑
 ≈ 0

$$\Delta K_{ball} = -\Delta U$$

$$= -mg \Delta y$$

$$= -mg(y_f - y_i)$$

$$\Delta K_{ball} = mg(y_i - y_f)$$

$$\frac{1}{2}mv_f^2 - \frac{1}{2}mv_i^2 = mg(y_i - y_f)$$

$$\frac{1}{2}mv_f^2 = mg y_i$$

$$v_f = \sqrt{2gy_i}$$

$$v_f = \sqrt{(2)(9.8 \text{ m/s}^2)(1 \text{ m})}$$

$$v_f = 4.43 \text{ m/s}$$