

$$\vec{E} = \vec{E}_1 + \vec{E}_2 + \vec{E}_3$$

$$Q_{\text{inside}} = Q_1 + Q_2$$

$$\oint \vec{E} \cdot \hat{n} \, dA = \frac{Q_{\text{inside}}}{\epsilon_0}$$

$$\oint (\vec{E}_1 + \vec{E}_2 + \vec{E}_3) \cdot \hat{n} \, dA = \frac{Q_1 + Q_2}{\epsilon_0}$$

E : net field from all charges, inside OR out

Q_{inside} : Just the charge inside the surface

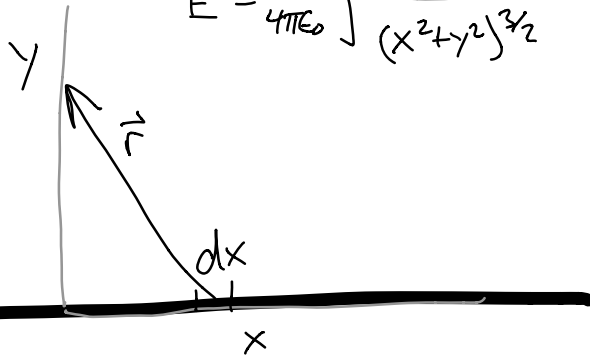
Usage:

What is \vec{E} near the center of the wire?

+Q ↗



$$\vec{E} = \frac{1}{4\pi\epsilon_0} \int \frac{Q/L \, dx}{(x^2 + y^2)^{3/2}} \dots$$



+Q ↗



An easier way:

1) Assume $L \longrightarrow \infty$

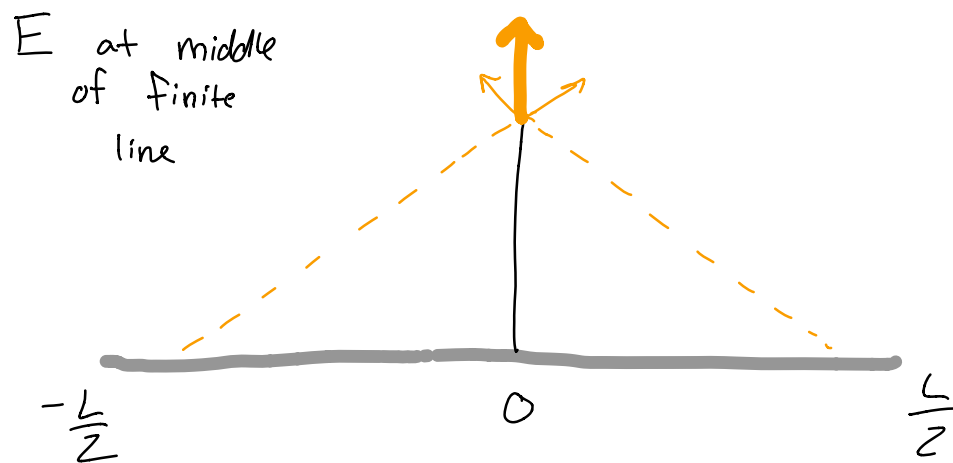
(near the center, close to surface)

chg density $\lambda = Q/L$

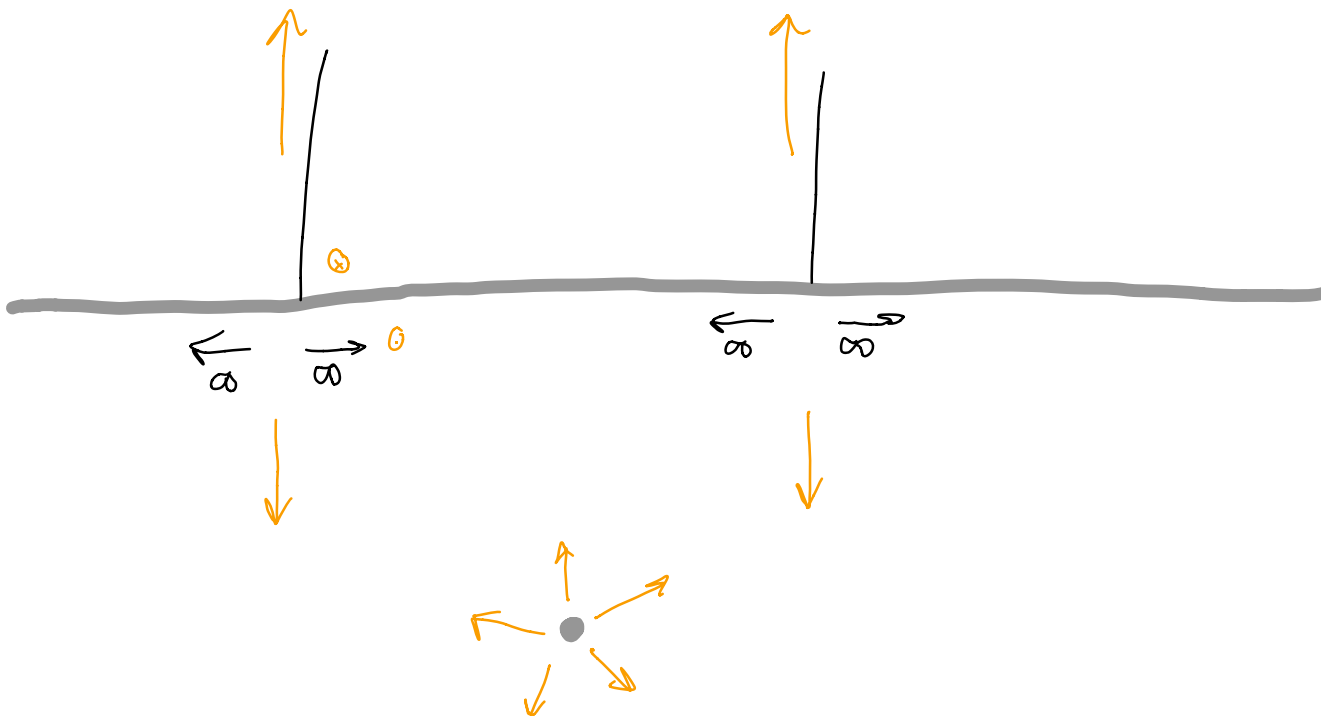


2) Utilize Symmetry

We don't fully know \vec{E} , but we know what it looks like



if L is ∞ , we are always
at the midpoint!



By symmetry, we know:

- Direction of \vec{E} is \perp to line of charge
- Magnitude of \vec{E} only depends of distance away from line

Recall:

Gauss' Law:

$$\oint \vec{E} \cdot \hat{n} dA = \frac{1}{\epsilon_0} Q_{\text{inside}}$$

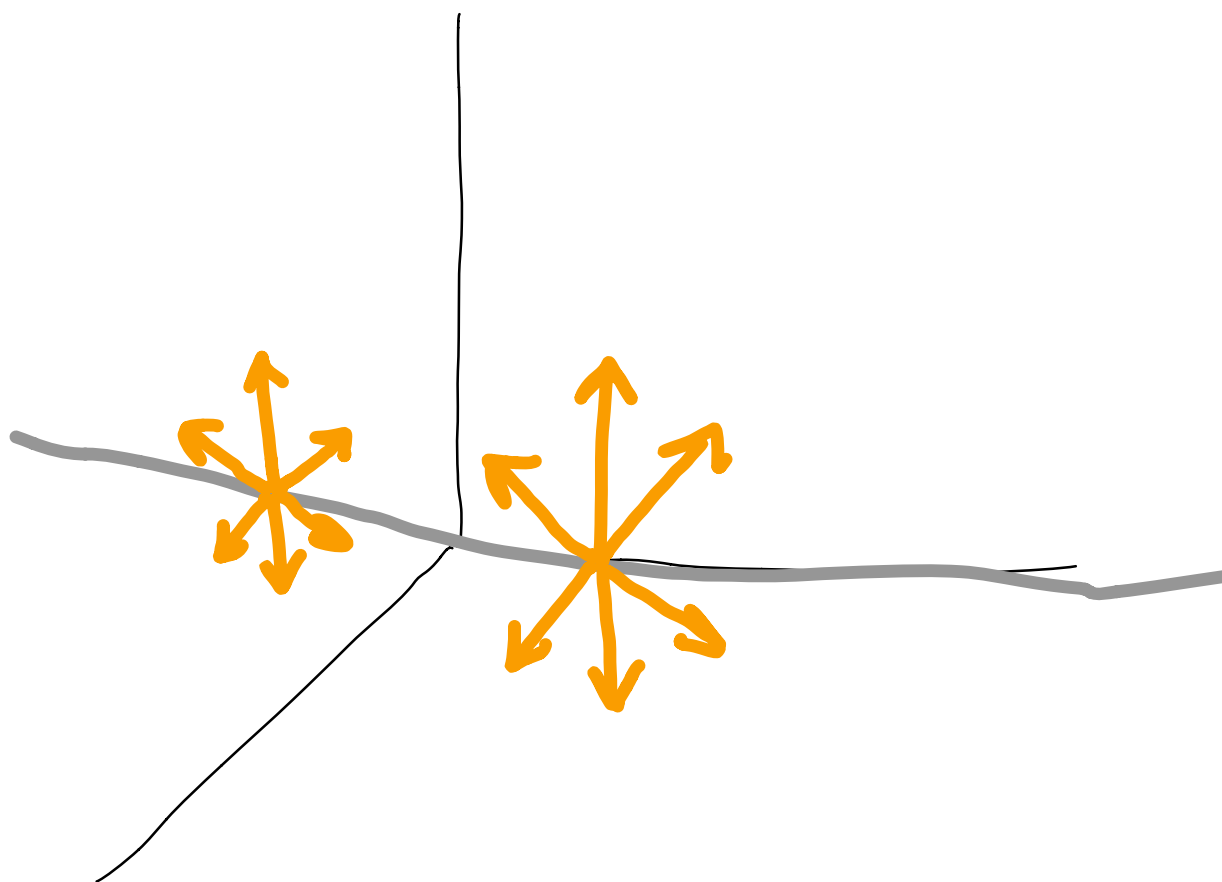
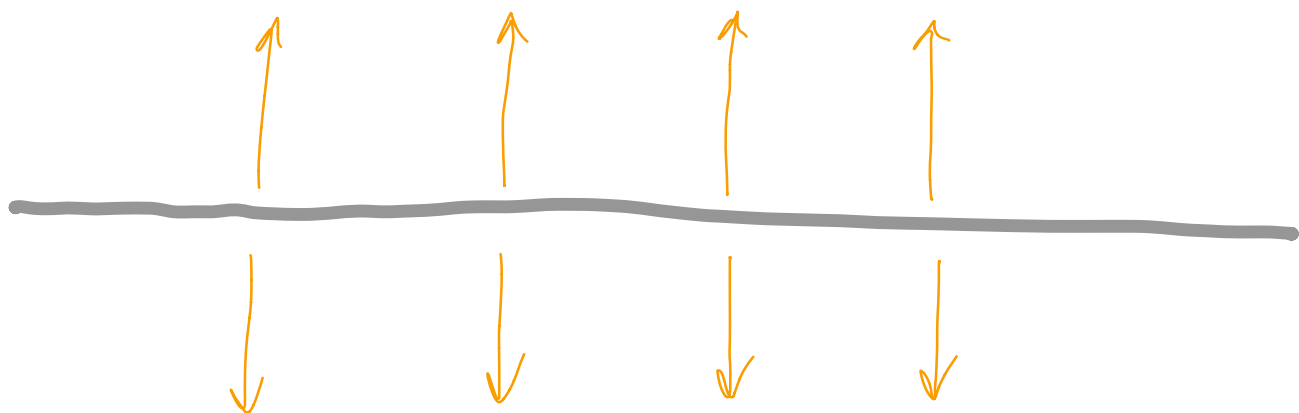
True for any surface

Can we pick a surface that will simplify

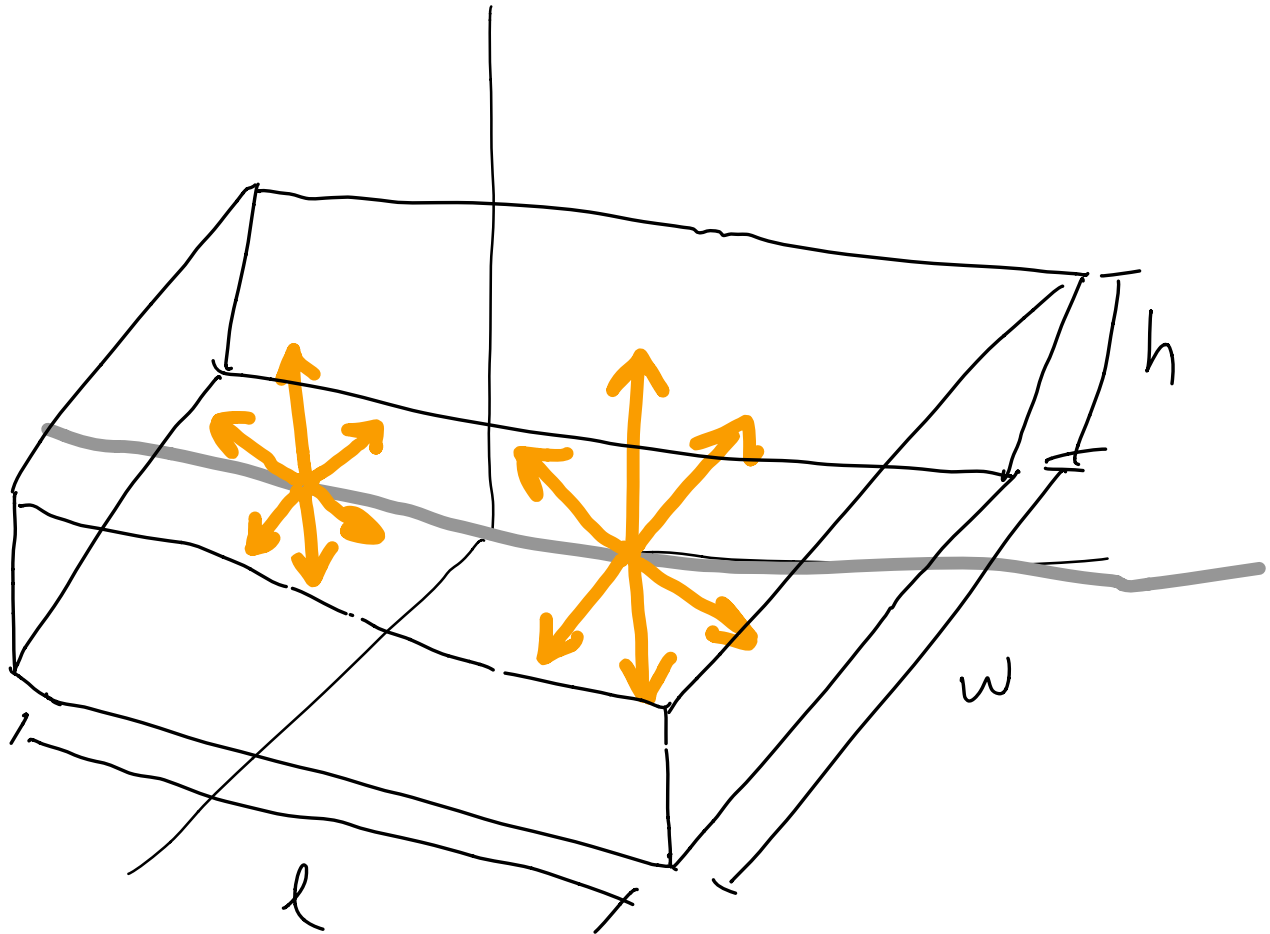
$$\int \vec{E} \cdot \hat{n} dA ?$$

How? We don't know \vec{E} ?

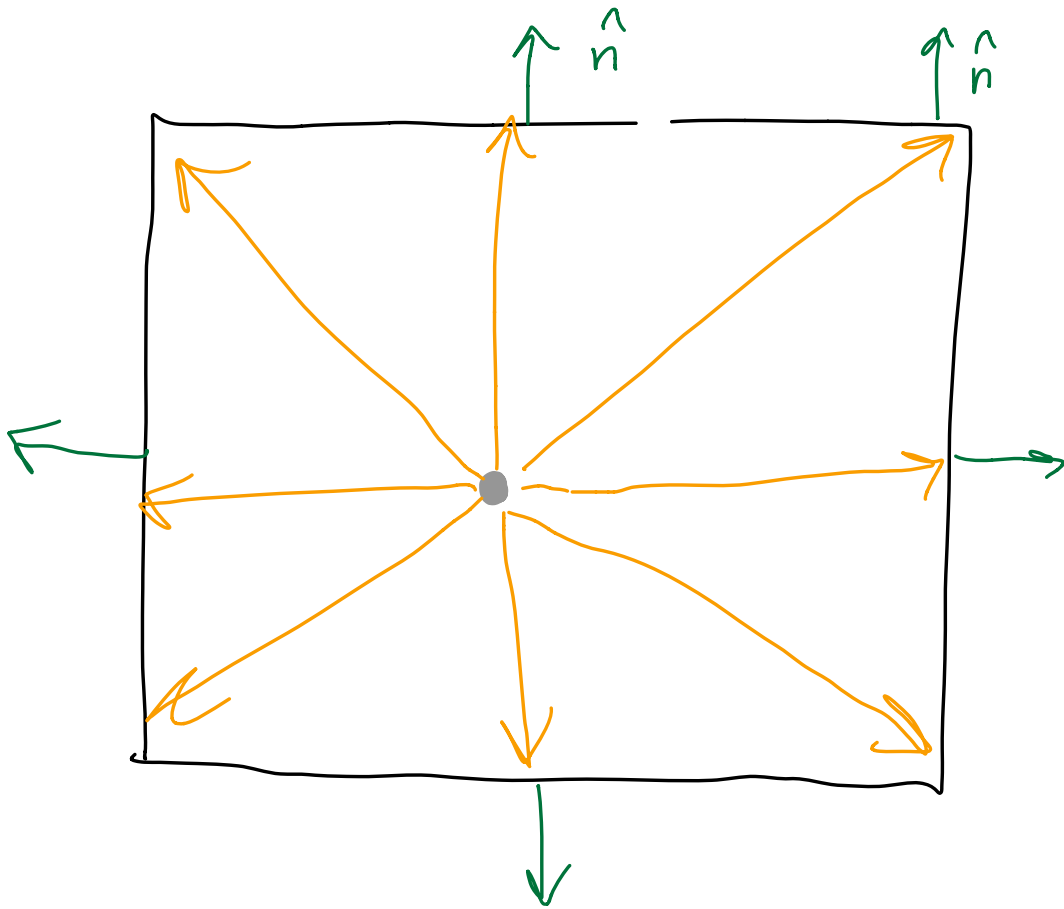
We know some things about E ...



Pick a surface



$$q_{\text{inside}} = \frac{Q}{L} l$$



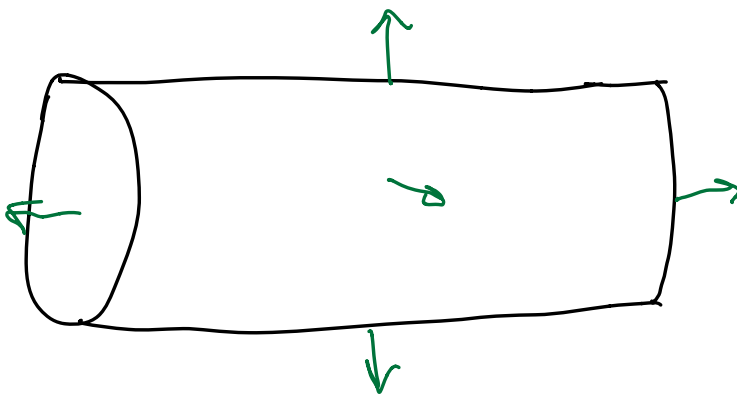
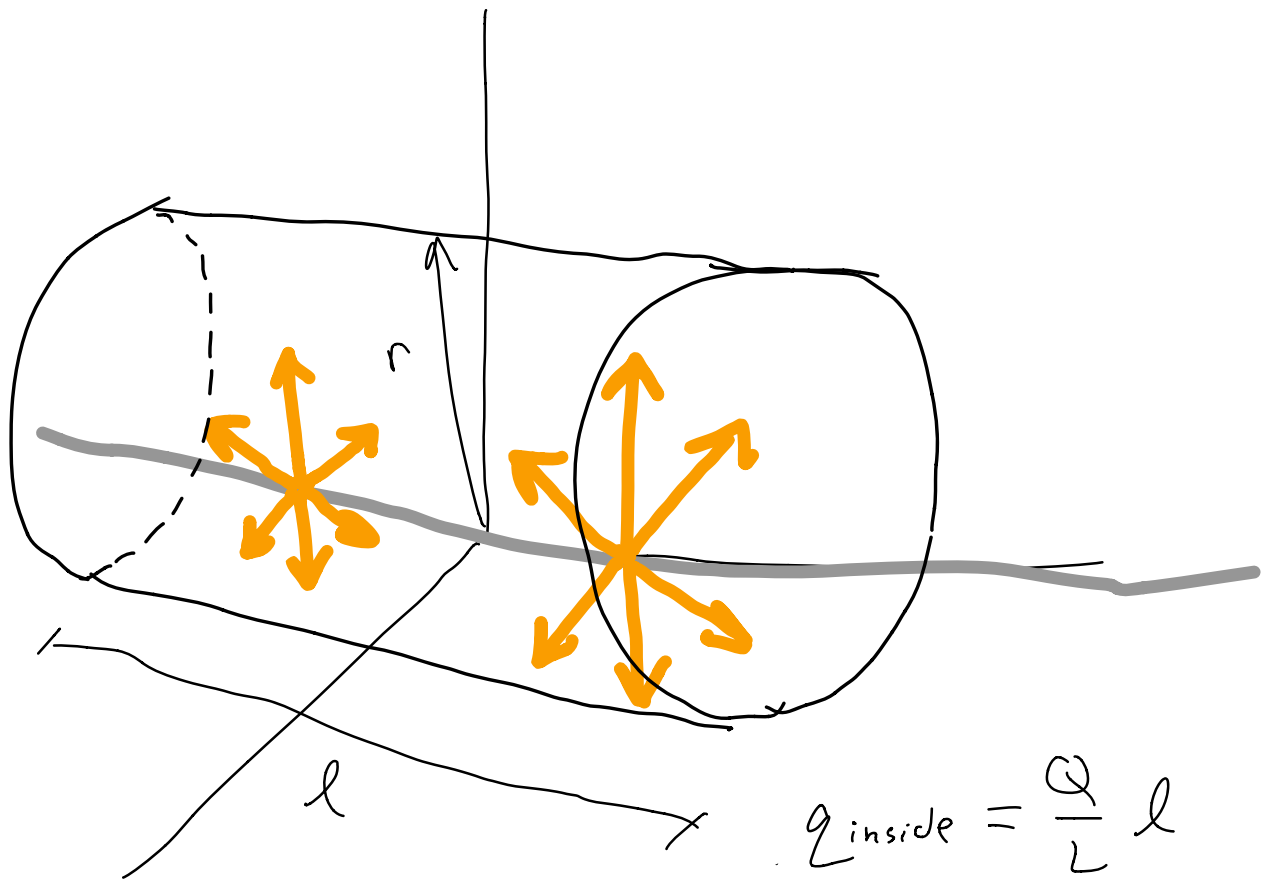
\vec{E} is not uniform
along the box

$$\oint \vec{E} \cdot \hat{n} dA = \frac{q_{\text{inside}}}{\epsilon_0}$$

is still true but not useful

What shape do we want?

try a cylinder



\hat{n} is everywhere \perp to the surface

- On cylinder body, this is \perp to axis of the cylinder, same as \vec{E} !
- On cylinder caps, this is \parallel to axis, \perp to \vec{E}

$$\oint \vec{E} \cdot \hat{n} dA = \int_{\text{body}} \vec{E} \cdot \hat{n} dA + \int_{\text{caps}} \vec{E} \cdot \hat{n} dA$$
$$= \int_{\text{body}} E dA$$

The body of the cylinder is a
constant distance away
so E is constant.

E comes out of the integral!

$$\int_{\text{body}} E dA = E \int_{\text{body}} dA = E 2\pi r l$$

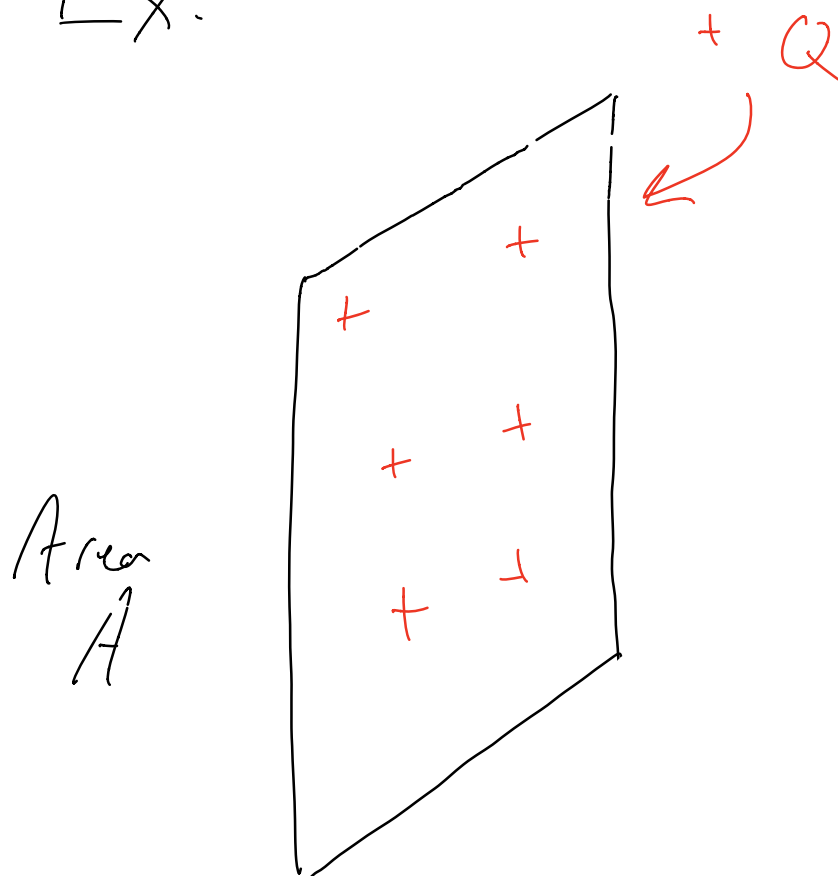
$$\oint \vec{E} \cdot \hat{n} dA = \frac{1}{\epsilon_0} Q_{\text{inside}}$$

$$E (2\pi r l) = \frac{1}{\epsilon_0} \frac{Q}{L} l$$

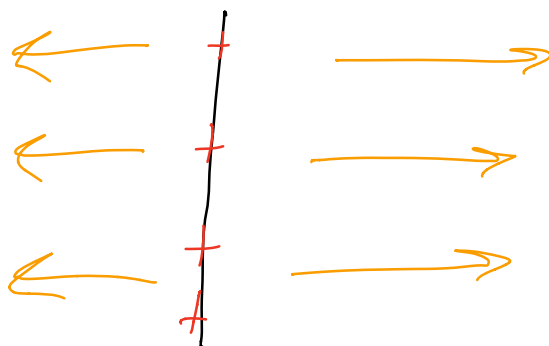
$$E = \frac{Q/L}{\epsilon_0} \frac{1}{2\pi r}$$

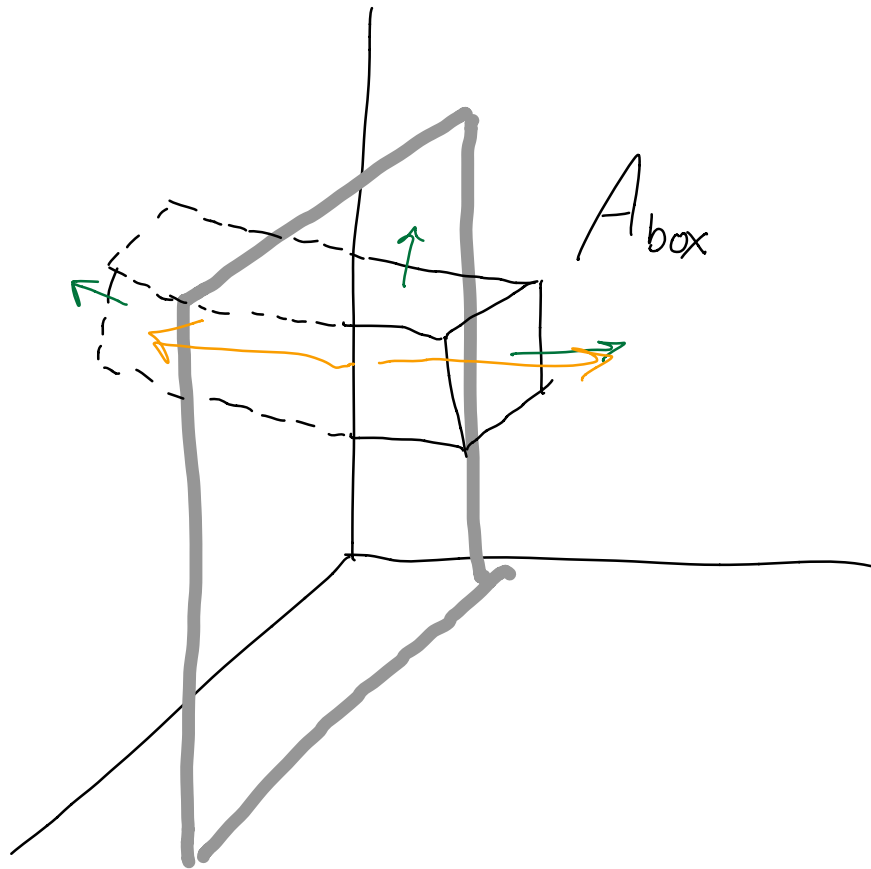
Compare to
Ch 15
Pg 595

Ex:



What is \vec{E} near the center
+ close to surface?





$$\oint \vec{E} \cdot \hat{n} dA = \int \vec{E}_{\text{left}} \cdot \hat{n} dA + \int \vec{E}_{\text{right}} \cdot \hat{n} dA$$

$$E_{\text{left}} = E_{\text{right}} = E$$

$$\vec{E} \cdot \hat{n} dA = E dA$$

$$E \int_{\text{left}} dA + E \int_{\text{right}} dA = 2 E A_{\text{box}}$$

$$Q_{\text{inside}} = \frac{Q}{A} A_{\text{box}}$$

$$2EA_{\text{box}} = \frac{1}{\epsilon_0} \frac{Q}{A} A_{\text{box}}$$

$$E = \frac{Q/A}{2\epsilon_0}$$

Compare to pt (6C)

CL 15