

Homework 0

Due: Friday, September 4

1. Create random vector of size 10 and replace the maximum value by 0.
2. Write a function which converts a 3 dimensional vector from Cartesian to spherical coordinates. Write the reverse function, which converts a spherical vector to Cartesian coordinates.
3. Given a 16x16 array of numbers, write a function which computes the 4x4 block sum array where each element corresponds to the sum of a 4x4 sub-array of the input array (see Figure 1). Plot the resulting array.

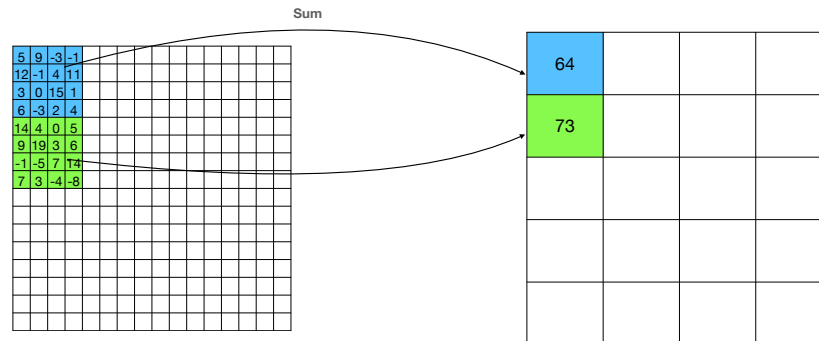


Figure 1: Figure for problem 3

4. Generate a random (uniform) set of 2D points $\langle x, y \rangle$. Make a plot of the distribution of $r = \sqrt{x^2 + y^2}$. Do the same for 3D and 4D points, where $r = \sqrt{\sum_{i=0}^D r_i^2}$
5. We can use a random generator to approximate pi. This exercise will walk you through how to do this.
 - (a) Draw a large number of random 2D points $\langle x, y \rangle$ from a uniform distribution over a fixed area.
 - (b) Calculate the fraction of all generated points which “land” inside a circle of given radius R (see Figure 2). The area of the circle is then equal to the area over which the points were generated multiplied by the fraction of points landing within the circle.
 - (c) What is the ratio of your calculated area to R^2 ?
 - (d) Make a plot of this ratio as a function of number of generated points (should contain at least 10 points)

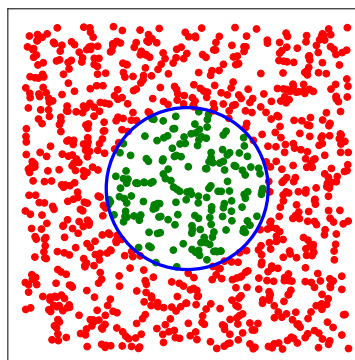


Figure 2: Figure for problem 5

6. A mass m hangs vertically at the end of a spring with spring constant k . Write and normalize the differential equation for the displacement of the mass $x(t)$ from equilibrium as a function of time. Assume $x(0) = 0, \frac{dx}{dt}(0) = v_0$. Neglect frictional forces.
7. A stationary ball of mass m is released a distance X_0 from the surface of the Earth. Write and normalize the differential equation of motion for the position of the ball as it falls due to gravity. Neglect frictional forces.