

# Computer Vision I

## Homework 4

Given October 12, 2018, Due: October 19, 2018

### Homographies

1. (Old exam problem) The planar facade of a building is captured in an image taken by a camera. Assume this plane corresponds to the world coordinate frame's  $Z = 0$  plane, and scene point  $(X, Y)$  on the building projects to image pixel coordinates  $(u, v)$ .
  - (a) What is the planar projective transformation that describes the relationship between  $(X, Y)$  and  $(u, v)$ ? Give your answer using homogeneous coordinates.
  - (b) How many degrees of freedom does this transformation have?
  - (c) How many point correspondences are required to determine this transformation?
  - (d) Would having more correspondences than your answer above be helpful in any way? If no, briefly explain why not. If yes, explain how they could be used.
  - (e) Give one invariant of a planar projective transformation.
  - (f) Give one invariant of a planar affine transformation that is not an invariant for a planar projective transformation.
  - (g) If the building has sets of lines on it running parallel to both the  $X$  and  $Y$  axes, how could we use the corresponding lines in the image to determine if the building plane is parallel to the image plane?
2. A template  $g$  is matched against an image  $f$ , both shown below:

$$f = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 2 & 4 & 2 & 0 & 0 & 0 & 0 \\ \hline 0 & 2 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 2 & 0 & 0 & 0 & 2 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & 2 & 0 \\ \hline 1 & 2 & 1 & 0 & 0 & 2 & 4 & 2 \\ \hline 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline \end{array} \quad g = \begin{array}{|c|c|c|} \hline 1 & 2 & 1 \\ \hline 0 & 1 & 0 \\ \hline 0 & 1 & 0 \\ \hline \end{array}$$

- (a) Find the SSD between  $f$  and  $g$ .
- (b) Find the Correlation between  $f$  and  $g$ .
- (c) Find the Normalized Correlation between  $f$  and  $g$ .