

Gradient flow

Average Gradient

0.015
0.010
0.005
0.000

layer_dict.input_conv.layer_dict.conv_0.weight
layer_dict.input_conv.layer_dict.bn_0.weight
layer_dict.input_conv.layer_dict.bn_0.bias
layer_dict.block_0_0.layer_dict.conv_0.weight
layer_dict.block_0_0.layer_dict.conv_1.weight
layer_dict.block_0_1.layer_dict.conv_0.weight
layer_dict.block_0_1.layer_dict.conv_1.weight
layer_dict.block_0_2.layer_dict.conv_0.weight
layer_dict.block_0_2.layer_dict.conv_1.weight
layer_dict.block_0_3.layer_dict.conv_0.weight
layer_dict.block_0_3.layer_dict.conv_1.weight
layer_dict.block_0_4.layer_dict.conv_0.weight
layer_dict.block_0_4.layer_dict.conv_1.weight
layer_dict.reduction_block_0.layer_dict.conv_0.weight
layer_dict.reduction_block_0.layer_dict.conv_1.weight
layer_dict.reduction_block_0.layer_dict.conv_1.bias
layer_dict.block_1_0.layer_dict.conv_0.weight
layer_dict.block_1_0.layer_dict.conv_1.weight
layer_dict.block_1_1.layer_dict.conv_0.weight
layer_dict.block_1_1.layer_dict.conv_1.weight
layer_dict.block_1_2.layer_dict.conv_0.weight
layer_dict.block_1_2.layer_dict.conv_1.weight
layer_dict.block_1_3.layer_dict.conv_0.weight
layer_dict.block_1_3.layer_dict.conv_1.weight
layer_dict.block_1_4.layer_dict.conv_0.weight
layer_dict.block_1_4.layer_dict.conv_1.weight
layer_dict.reduction_block_1.layer_dict.conv_0.weight
layer_dict.reduction_block_1.layer_dict.conv_1.weight
layer_dict.reduction_block_1.layer_dict.conv_1.bias
layer_dict.block_2_0.layer_dict.conv_0.weight
layer_dict.block_2_0.layer_dict.conv_1.weight
layer_dict.block_2_1.layer_dict.conv_0.weight
layer_dict.block_2_1.layer_dict.conv_1.weight
layer_dict.block_2_2.layer_dict.conv_0.weight
layer_dict.block_2_2.layer_dict.conv_1.weight
layer_dict.block_2_3.layer_dict.conv_0.weight
layer_dict.block_2_3.layer_dict.conv_1.weight
layer_dict.block_2_4.layer_dict.conv_0.weight
layer_dict.block_2_4.layer_dict.conv_1.weight
layer_dict.reduction_block_2.layer_dict.conv_0.weight
layer_dict.reduction_block_2.layer_dict.conv_1.weight
layer_dict.reduction_block_2.layer_dict.conv_1.bias
logit_linear_layer.weight
logit_linear_layer.bias

Layers