

Tamás Kispéter

Monadic Concurrency in OCaml

Part II in Computer Science

Churchill College

February 24, 2014

Proforma

Name: **Tamás Kispéter**
College: **Churchill College**
Project Title: **Monadic Concurrency in OCaml**
Examination: **Part II in Computer Science, July 2014**
Word Count: **1587¹ (well less than the 12000 limit)**
Project Originator: **Tamás Kispéter**
Supervisor: **Jeremy Yallop**

Original Aims of the Project

To write an OCaml framework for lightweight threading. This framework should be defined from basic semantics and have these semantics represented in a theorem prover setting for verification. The verification should include proofs of basic monadic laws. This theorem prover representation should be extracted to OCaml where the extracted code should be as faithful to the representation as possible. The extracted code should be able to run OCaml code concurrently.

Work Completed

All that has been completed appears in this dissertation.

Special Difficulties

Learning how to incorporate encapsulated postscript into a L^AT_EX document on both CUS and Thor.

¹This word count was computed by `detex diss.tex | tr -cd '0-9A-Za-z \n' | wc -w`

Declaration

I, Tamás Kispéter of Churchill College, being a candidate for Part II of the Computer Science Tripos, hereby declare that this dissertation and the work described in it are my own work, unaided except as may be specified below, and that the dissertation does not contain material that has already been used to any substantial extent for a comparable purpose.

Signed [signature]

Date February 24, 2014

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Acknowledgements

This document owes much to an earlier version written by Simon Moore [?]. His help, encouragement and advice was greatly appreciated.

Chapter 1

Introduction

1.1 Overview of concurrency

Concurrent computation has become the norm for most applications with the rise of faster systems often with multiple cores. This concurrency can be exploited on multiple levels ranging from hardware supported instruction and thread level parallelism to software based heavy and lightweight models.

This project aims to model lightweight, cooperative concurrency. No threads are exposed to the underlying operating system or hardware and a blocking operation on the process level will still block all internal threads and the threads themselves expose the points of possible interleaving.

1.2 Overview of OCaml

O

1.3 Current implementations in OCaml

There have been two very successful frameworks, LWT[3] and Async[1] that both provided the primitives for concurrent development in OCaml however neither is supported by a clear semantic description as their main focus was ease of use and speed.

LWT, the lightweight cooperative threading library[16] was designed as an open source framework entirely written in OCaml in a monadic style. It was successfully used in several large projects including the Unison file synchroniser and the Ocsigen Web server. This library includes many primitives to provide a

feature rich framework, including primitives for thread creation, composition and cancel, thread local storage and support for various synchronisation techniques.

Async is a proprietary concurrency library for OCaml designed around promise monads called Deferred. *Some more goes here*

1.4 Semantics of concurrency

There have been a lot of work on how exactly to formulate the semantics of concurrent and distributed systems. Some of the most common models for lightweight concurrency are captured and delimited continuations, trampolined style, continuation and promise monads and event based programming. This work focuses on the continuation monad style.

The continuation monad consists of a monadic type $\alpha \mathbf{con}$, where α is a type parameter describing the type of operation enclosed and three key operations

- $>>=$, also known as bind. The operation sequences two operations one after the other. More formally it has a type $\alpha \mathbf{con} \rightarrow (\alpha \rightarrow \beta \mathbf{con}) \rightarrow \beta \mathbf{con}$ and
- \mathbf{ret} , also known as return. It has type $\alpha \rightarrow \alpha \mathbf{con}$ and simply evaluates its parameter and boxes up the result.

The third operation is \mathbf{fork} , which is the way to spawn new threads (two in this particular case). The approach taken in this work is to have \mathbf{fork} take two arguments, evaluate the two paths concurrently. The concurrency is achieved by reducing each path step by step based on some scheduler. When either path reduced to a value it returns a boxed up pair of results.

These results can be both values, or a value and a boxed up computation (that is, the partially reduced other path).

Therefore the signature of \mathbf{fork} is slightly more complicated

$$\mathbf{fork} : \alpha \mathbf{con} \rightarrow \beta \mathbf{con} \rightarrow ((\alpha * \beta) + (\alpha * \beta \mathbf{con}) + (\alpha \mathbf{con} * \beta)) \mathbf{con}$$

Where $+$ refers to sum types.

1.5 Semantics to logic

These semantics can be modelled in logic, in particular a logic used by proof assistant. Mechanisation of semantics in proof assistant has been accepted as a way of formal verification of properties about said semantics [7, 9, 8, 12]. Most

often used proof assistants include Coq [5], HOL and Isabelle. There have been much effort to make this mechanisation as easy as possible with tools like Ott[14], which enable working semanticists to describe their language in a simple, ascii-art like style while versatile in destination languages, including the above mentioned proof assistants, latex and some direct ML representations.

1.6 Logic to actual code

This logical representation is more amenable to proofs than to actual execution and the evaluation with respect to other implementations, which is why much research has gone into extraction of these representations into a functional programming language including OCaml and Haskell. [13] *More here!!*

Chapter 2

Preparation

2.1 Design of monadic semantics

2.2 Design of concurrent semantics

2.3 Tools

2.3.1 Ott

2.3.2 Coq

2.3.3 OCaml

Chapter 3

Implementation

3.1 Verbatim text

Verbatim text can be included using `\begin{verbatim}` and `\end{verbatim}`. I normally use a slightly smaller font and often squeeze the lines a little closer together, as in:

```
GET "libhdr"

GLOBAL { count:200; all  }

LET try(ld, row, rd) BE TEST row=all
                        THEN count := count + 1
                        ELSE { LET poss = all & ~(ld | row | rd)
                              UNTIL poss=0 DO
                                { LET p = poss & -poss
                                  poss := poss - p
                                  try(ld+p << 1, row+p, rd+p >> 1)
                                }
                              }

LET start() = VALOF
{ all := 1
  FOR i = 1 TO 12 DO
  { count := 0
    try(0, 0, 0)
    writef("Number of solutions to %i2-queens is %i5*n", i, count)
    all := 2*all + 1
  }
  RESULTIS 0
}
```

3.2 Tables

Here is a simple example¹ of a table.

Left Justified	Centred	Right Justified
First	A	XXX
Second	AA	XX
Last	AAA	X

There is another example table in the proforma.

3.3 Simple diagrams

Simple diagrams can be written directly in \LaTeX . For example, see figure 3.1 on page 7 and see figure 3.2 on page 7.

3.4 Adding more complicated graphics

The use of \LaTeX format can be tedious and it is often better to use encapsulated postscript to represent complicated graphics. Figure 3.3 and 3.5 on page 8 are examples. The second figure was drawn using `xfig` and exported in `.eps` format. This is my recommended way of drawing all diagrams.

¹A footnote

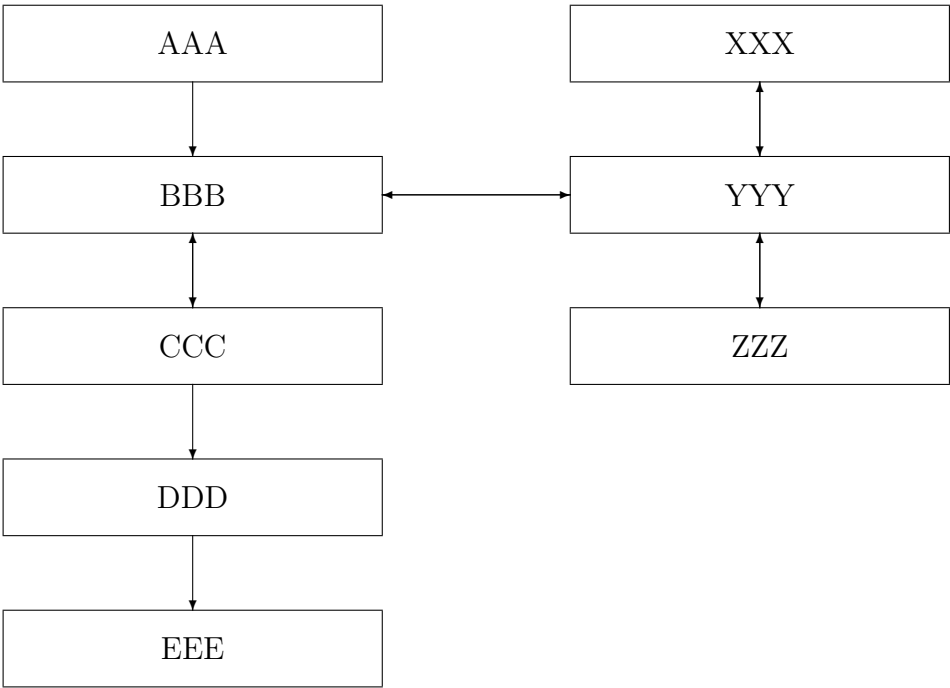


Figure 3.1: A picture composed of boxes and vectors.

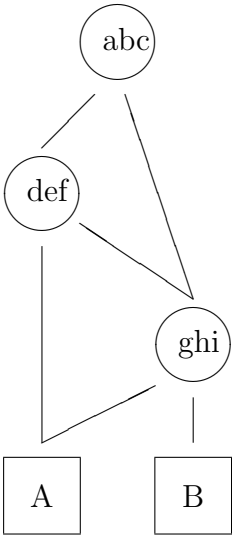


Figure 3.2: A diagram composed of circles, lines and boxes.

Figure 3.3: Example figure using encapsulated postscript

Figure 3.4: Example figure where a picture can be pasted in

Figure 3.5: Example diagram drawn using `xfig`

Chapter 4

Evaluation

4.1 Printing and binding

If you have access to a laser printer that can print on two sides, you can use it to print two copies of your dissertation and then get them bound by the Computer Laboratory Bookshop. Otherwise, print your dissertation single sided and get the Bookshop to copy and bind it double sided.

Better printing quality can sometimes be obtained by giving the Bookshop an MSDOS 1.44 Mbyte 3.5" floppy disc containing the Postscript form of your dissertation. If the file is too large a compressed version with **zip** but not **gnuzip** nor **compress** is acceptable. However they prefer the uncompressed form if possible. From my experience I do not recommend this method.

4.1.1 Things to note

- Ensure that there are the correct number of blank pages inserted so that each double sided page has a front and a back. So, for example, the title page must be followed by an absolutely blank page (not even a page number).
- Submitted postscript introduces more potential problems. Therefore you must either allow two iterations of the binding process (once in a digital form, falling back to a second, paper, submission if necessary) or submit both paper and electronic versions.
- There may be unexpected problems with fonts.

4.2 Further information

See the Computer Lab's world wide web pages at URL:

<http://www.cl.cam.ac.uk/TeXdoc/TeXdocs.html>

Chapter 5

Conclusion

I hope that this rough guide to writing a dissertation is \LaTeX has been helpful and saved you time.

Bibliography

- [1] Async, open source concurrency library by jane street. <http://janestreet.github.io/>.
- [2] Lem, a tool for lightweight executable mathematics. <http://www.cs.kent.ac.uk/people/staff/sao/lem/>.
- [3] Lwt, lightweight threading library. <http://ocsigen.org/lwt/>.
- [4] Ocaml. <http://ocaml.org/>.
- [5] Ott, a tool for writing definitions of programming languages and calculi. <http://coq.inria.fr/>.
- [6] Ott, a tool for writing definitions of programming languages and calculi. <http://www.cl.cam.ac.uk/~so294/ocaml/>, 2008.
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- [9] Sandrine Blazy and Xavier Leroy. Mechanized semantics for the clight subset of the c language. *Journal of Automated Reasoning*, 43(3):263–288, 2009.
- [10] Koen Claessen. Functional pearls: A poor man’s concurrency monad, 1999.
- [11] Christophe Deleuze. Light weight concurrency in ocaml: Continuations, monads, promises, events.
- [12] Xavier Leroy. Formal verification of a realistic compiler. *Communications of the ACM*, 52(7):107–115, 2009.

- [13] Pierre Letouzey. Extraction in coq: An overview. In *Logic and Theory of Algorithms*, pages 359–369. Springer, 2008.
- [14] Francesco Zappa Nardelli. Ott, a tool for writing definitions of programming languages and calculi. <http://www.cl.cam.ac.uk/~pes20/ott/>.
- [15] Scott Owens. A sound semantics for ocaml light. In *Programming Languages and Systems*, pages 1–15. Springer, 2008.
- [16] Jérôme Vouillon. Lwt: a cooperative thread library. In *Proceedings of the 2008 ACM SIGPLAN workshop on ML*, pages 3–12. ACM, 2008.

Appendix A

Latex source

A.1 diss.tex

```
% The master copy of this demo dissertation is held on my filespace
% on the cl file serve (/homes/mr/teaching/demodissert/)

% Last updated by MR on 2 August 2001

\documentclass[12pt,twoside,notitlepage]{report}

\usepackage{a4}
\usepackage{verbatim}

\usepackage{url}
\input{epsf} % to allow postscript inclusions
% On thor and CUS read top of file:
% /opt/TeX/lib/texmf/tex/dvips/epsf.sty
% On CL machines read:
% /usr/lib/tex/macros/dvips/epsf.tex

\raggedbottom % try to avoid widows and orphans
\sloppy
\clubpenalty1000%
\widowpenalty1000%

\addtolength{\oddsidemargin}{6mm} % adjust margins
\addtolength{\evensidemargin}{-8mm}

\renewcommand{\baselinestretch}{1.1} % adjust line spacing to make
% more readable

\begin{document}

\bibliographystyle{plain}

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Title
```

```

\pagestyle{empty}

\hfill{\LARGE \bf Tam\'as Kisp\'eter}

\vspace*{60mm}
\begin{center}
\Huge
{\bf Monadic Concurrency in OCaml} \\
\vspace*{5mm}
Part II in Computer Science \\
\vspace*{5mm}
Churchill College \\
\vspace*{5mm}
\today % today's date
\end{center}

\cleardoublepage

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% Proforma, table of contents and list of figures

\setcounter{page}{1}
\pagenumbering{roman}
\pagestyle{plain}

\chapter*{Proforma}

{\large
\begin{tabular}{ll}
Name: & \bf Tam\'as Kisp\'eter \\
College: & \bf Churchill College \\
Project Title: & \bf Monadic Concurrency in OCaml \\
Examination: & \bf Part II in Computer Science, July 2014 \\
Word Count: & \bf 1587\footnotemark[1] \\
(well less than the 12000 limit) \\
Project Originator: & Tam\'as Kisp\'eter \\
Supervisor: & Jeremy Yallop \\
\end{tabular}
}

\footnotetext[1]{This word count was computed
by {\tt detex diss.tex | tr -cd '0-9A-Za-z $\tt\backslash$n' | wc -w}
}
\stepcounter{footnote}

\section*{Original Aims of the Project}

To write an OCaml framework for lightweight threading. This framework should be defined from basic semantics and have these

\section*{Work Completed}

All that has been completed appears in this dissertation.

\section*{Special Difficulties}

Learning how to incorporate encapsulated postscript into a \LaTeX\

```


document on both CUS and Thor.

```
\newpage
\section*{Declaration}
```

I, Tam\’as Kisp\’eter of Churchill College, being a candidate for Part II of the Computer Science Tripos, hereby declare that this dissertation and the work described in it are my own work, unaided except as may be specified below, and that the dissertation does not contain material that has already been used to any substantial extent for a comparable purpose.

```
\bigskip
\leftline{Signed [signature]}
```

```
\medskip
\leftline{Date \today}
```

```
\cleardoublepage
```

```
\tableofcontents
```

```
\listoffigures
```

```
\newpage
\section*{Acknowledgements}
```

This document owes much to an earlier version written by Simon Moore \cite{moore95}. His help, encouragement and advice was greatly appreciated.

```
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% now for the chapters
```

```
\cleardoublepage          % just to make sure before the page numbering
                           % is changed
```

```
\setcounter{page}{1}
\pagenumbering{arabic}
\pagestyle{headings}
```

```
\chapter{Introduction}
```

```
\section{Overview of concurrency}
```

Concurrent computation has become the norm for most applications with the rise of faster systems often with multiple

This project aims to model lightweight, cooperative concurrency. No threads are exposed to the underlying operating

```
\section{Overview of OCaml}
0
```

```
\section{Current implementations in OCaml}
```

There have been two very successful frameworks, LWT\cite{LWT} and Async\cite{Async} that both provided the primitives

LWT, the lightweight cooperative threading library\cite{vouillon2008lwt} was designed as an open source framework en

Async is a proprietary concurrency library for OCaml designed around promise monads called Deferred.

```
\textit{Some more goes here}
```

```
\section{Semantics of concurrency}
```

There have been a lot of work on how exactly to formulate the semantics of concurrent and distributed systems. Some of the

The continuation monad consists of a monadic type $\alpha \text{ con}$, where α is a type parameter describing
 bind , also known as bind . The operation sequences two operations one after the other. More formally it has a type $\alpha \rightarrow \alpha \text{ con}$, also known as return . It has type $\alpha \rightarrow \alpha \text{ con}$ and simply evaluates its parameter.
 fork , which is the way to spawn new threads (two in this particular case). The approach taken in the

These results can be both values, or a value and a boxed up computation (that is, the partially reduced other path).

Therefore the signature of fork is slightly more complicated

$\text{fork} : \alpha \text{ con} \rightarrow (\alpha * \beta) \text{ con}$
 Where $+$ refers to sum types.

```
\section{Semantics to logic}
```

These semantics can be modelled in logic, in particular a logic used by proof assistant. Mechanisation of semantics in proof

```
\section{Logic to actual code}
```

This logical representation is more amenable to proofs than to actual execution and the evaluation with respect to other in

```
\cite{letouzey2008extraction}
\textit{More here!!}
```

```
\chapter{Preparation}
```

```
\section{Design of monadic semantics}
```

```
\section{Design of concurrent semantics}
```

```
\section{Tools}
\subsection{Ott}
\subsection{Coq}
\subsection{OCaml}
```

```
\cleardoublepage
\chapter{Implementation}
```

```
\section{Verbatim text}
```

Verbatim text can be included using `\verb|\begin{verbatim}|` and `\verb|\end{verbatim}|`. I normally use a slightly smaller font and often squeeze the lines a little closer together, as in:

```
{\renewcommand{\baselinestretch}{0.8}\small\begin{verbatim}
GET "libhdr"

GLOBAL { count:200; all }

LET try(ld, row, rd) BE TEST row=all
    THEN count := count + 1
    ELSE { LET poss = all & ~(ld | row | rd)
          UNTIL poss=0 DO
            { LET p = poss & -poss
              poss := poss - p
```

```

                                try(ld+p << 1, row+p, rd+p >> 1)
                                }
                                }

LET start() = VALOF
{ all := 1
  FOR i = 1 TO 12 DO
  { count := 0
    try(0, 0, 0)
    writef("Number of solutions to %i2-queens is %i5*n", i, count)
    all := 2*all + 1
  }
  RESULTIS 0
}
\end{verbatim}
}

\section{Tables}

\begin{samepage}
Here is a simple example\footnote{A footnote} of a table.

\begin{center}
\begin{tabular}{l|c|r}
Left      & Centred & Right \\
Justified &         & Justified \\
\hline
First     & A       & XXX \\
Second    & AA      & XX  \\
Last      & AAA     & X   \\
\end{tabular}
\end{center}

\noindent
There is another example table in the proforma.
\end{samepage}

\section{Simple diagrams}

Simple diagrams can be written directly in \LaTeX. For example, see
figure~\ref{latexpic1} on page~\pageref{latexpic1} and see
figure~\ref{latexpic2} on page~\pageref{latexpic2}.

\begin{figure}
\setlength{\unitlength}{1mm}
\begin{center}
\begin{picture}(125,100)
\put(0,80){\framebox(50,10){AAA}}
\put(0,60){\framebox(50,10){BBB}}
\put(0,40){\framebox(50,10){CCC}}
\put(0,20){\framebox(50,10){DDD}}
\put(0,00){\framebox(50,10){EEE}}

\put(75,80){\framebox(50,10){XXX}}
\put(75,60){\framebox(50,10){YYY}}
\put(75,40){\framebox(50,10){ZZZ}}

\put(25,80){\vector(0,-1){10}}
\put(25,60){\vector(0,-1){10}}
\put(25,50){\vector(0,1){10}}
\end{picture}
\end{center}
\end{figure}

```

```

\put(25,40){\vector(0,-1){10}}
\put(25,20){\vector(0,-1){10}}

\put(100,80){\vector(0,-1){10}}
\put(100,70){\vector(0,1){10}}
\put(100,60){\vector(0,-1){10}}
\put(100,50){\vector(0,1){10}}

\put(50,65){\vector(1,0){25}}
\put(75,65){\vector(-1,0){25}}
\end{picture}
\end{center}
\caption{\label{latexpic1}A picture composed of boxes and vectors.}
\end{figure}

\begin{figure}
\setlength{\unitlength}{1mm}
\begin{center}

\begin{picture}(100,70)
\put(47,65){\circle{10}}
\put(45,64){abc}

\put(37,45){\circle{10}}
\put(37,51){\line(1,1){7}}
\put(35,44){def}

\put(57,25){\circle{10}}
\put(57,31){\line(-1,3){9}}
\put(57,31){\line(-3,2){15}}
\put(55,24){ghi}

\put(32,0){\framebox(10,10){A}}
\put(52,0){\framebox(10,10){B}}
\put(37,12){\line(0,1){26}}
\put(37,12){\line(2,1){15}}
\put(57,12){\line(0,2){6}}
\end{picture}

\end{center}
\caption{\label{latexpic2}A diagram composed of circles, lines and boxes.}
\end{figure}

\section{Adding more complicated graphics}

The use of \LaTeX\ format can be tedious and it is often better to use
encapsulated postscript to represent complicated graphics.
Figure~\ref{epsfig} and ~\ref{xfig} on page \pageref{xfig} are
examples. The second figure was drawn using {\tt xfig} and exported in
{\tt .eps} format. This is my recommended way of drawing all diagrams.

\begin{figure}[tbh]
%\centerline{\epsfbox{figs/cuarms.eps}}
\caption{\label{epsfig}Example figure using encapsulated postscript}
\end{figure}

```

```
\begin{figure}[tbh]
\vspace{4in}
\caption{\label{pastedfig}Example figure where a picture can be pasted in}
\end{figure}
```

```
\begin{figure}[tbh]
%\centerline{\epsfbox{figs/diagram.eps}}
\caption{\label{xfig}Example diagram drawn using {\tt xfig}}
\end{figure}
```

```
\cleardoublepage
\chapter{Evaluation}
```

```
\section{Printing and binding}
```

If you have access to a laser printer that can print on two sides, you can use it to print two copies of your dissertation and then get them bound by the Computer Laboratory Bookshop. Otherwise, print your dissertation single sided and get the Bookshop to copy and bind it double sided.

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```
\subsection{Things to note}
```

```
\begin{itemize}
\item Ensure that there are the correct number of blank pages inserted
so that each double sided page has a front and a back. So, for
example, the title page must be followed by an absolutely blank page
(not even a page number).
```

```
\item Submitted postscript introduces more potential problems.
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(once in a digital form, falling back to a second, paper, submission if
necessary) or submit both paper and electronic versions.
```

```
\item There may be unexpected problems with fonts.
```

```
\end{itemize}
```

```
\section{Further information}
```

See the Computer Lab's world wide web pages at URL:

```
{\tt http://www.cl.cam.ac.uk/TeXdoc/TeXdocs.html}
```

```
\cleardoublepage
\chapter{Conclusion}
```

I hope that this rough guide to writing a dissertation is `\LaTeX` has been helpful and saved you time.

```

\cleardoublepage

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% the bibliography

\addcontentsline{toc}{chapter}{Bibliography}
\bibliography{refs}
\cleardoublepage

%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
% the appendices
\appendix

\chapter{Latex source}

\section{diss.tex}
{\scriptsize\verbatiminput{diss.tex}}

\section{proposal.tex}
{\scriptsize\verbatiminput{proposal.tex}}

\section{propbody.tex}
{\scriptsize\verbatiminput{propbody.tex}}

\cleardoublepage

\chapter{Makefile}

\section{\label{makefile}Makefile}
{\scriptsize\verbatiminput{makefile.txt}}

\section{refs.bib}
{\scriptsize\verbatiminput{refs.bib}}

\cleardoublepage

\chapter{Project Proposal}

\input{partIIproposal}

\end{document}

```

A.2 `proposal.tex`

A.3 `propbody.tex`

Appendix B

Makefile

B.1 Makefile

B.2 refs.bib

```
@MISC{OCaml,
  title = {OCaml},
  howpublished = {\url{http://ocaml.org/}}
}

@MISC{LWT,
  title = {LWT, Lightweight Threading library},
  howpublished = {\url{http://ocsigen.org/lwt/}}
}

@MISC{Async,
  title = {Async, Open source concurrency library by Jane Street},
  howpublished = {\url{http://janestreet.github.io/}}
}

@MISC{Lem,
  title = {Lem, a tool for lightweight executable mathematics.},
  howpublished = {\url{http://www.cs.kent.ac.uk/people/staff/sao/lem/}}
}

@MISC{Ott,
  title = {Ott, a tool for writing definitions of programming languages and calculi},
  howpublished = {\url{http://www.cl.cam.ac.uk/~pes20/ott/}},
  author = "Francesco Zappa Nardelli"
}

@MISC{Claessen99functionalpearls, author = {Koen Claessen}, title = {Functional Pearls: A Poor Man's Concurrency Monads}}

@article{deleuzelight,
  title={Light Weight Concurrency in OCaml: Continuations, Monads, Promises, Events},
  author={Deleuze, Christophe}
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Appendix C

Project Proposal

C.1 Introduction of work to be undertaken

With the rise of ubiquitous multiple core systems it is necessary for a working programmer to use concurrency to the greatest extent. However concurrent code has never been easy to write as human reasoning is often poorly equipped with the tools necessary to think about such systems. That is why it is essential for a programming language to provide safe and sound primitives to tackle this problem.

My project aims to do this in the OCaml[4] language by developing a lightweight cooperating threading framework that holds correctness as a core value. The functional nature allows the use of one of the most recent trends in languages popular in academia, monads, to be used for a correct implementation.

There have been two very successful frameworks, LWT[3] and Async[1] that both provided the primitives for concurrent development in OCaml however neither is supported by a clear semantic description as their main focus was ease of use and speed.

C.2 Description of starting point

My personal starting points are the courses ML under Windows (IA), Semantics of Programming Languages (IB), Logic and Proof (IB) and Concepts in Programming Languages (IB). Furthermore I have done extracurricular reading into semantics and typing and attended the Denotational Semantics (II) course in the past year.

The preparatory research period has to include familiarising myself with OCaml and the chosen specification and proof assistant tools.

C.3 Substance and structure

The project will consist of first creating a formal specification for a simple monad that has three main operations bind, return and choose. The behaviour of these operations will be specified in a current semantics tool like Lem[2] or Ott[14].

As large amount of research has gone into both monadic concurrency and implementations in OCaml, the project will draw inspiration from Claessen[10], Deleuze[11] and Vouillon[16].

Some atomic, blocking operations will also be specified including reading and writing to a console prompt or file to better illustrate the concurrency properties and make testing and evaluation possible.

This theory driven executable specification will be paired by a hand implementation and will be thoroughly checked against each other to ensure that both adhere to the desired semantics.

Both of these implementations will be then compared against the two current frameworks for simplicity and speed on various test cases.

If time allows, an extension will also be carried out on the theorem prover version of the specification to formally verify that the implementation is correct.

C.4 Criteria

For the project to be deemed a success the following items must be successfully completed.

1. A specification for a monadic concurrency framework must be designed in the format of a semantics tool.
2. This specification needs to be exported to a proof assistant and has a runnable OCaml version
3. Test cases must be written that can thoroughly check a concurrency framework
4. A hand implementation needs to be designed, implemented and tested against the specification
5. The implementations must be compared to the frameworks LWT and Async based on speed
6. The dissertation must be planned and written

In case the extension will also become viable then its success criterion is that there is a clear formal verification accompanying the automated theorem prover version of the specification.

C.5 Timetable

The project will be split into two week packages

C.5.1 Week 1 and 2

Preparatory reading and research into tools that can be used for writing the specification and in the extension, the proofs. The tools of choice at the time of proposal are Ott for the specification step and Coq[5] as the proof assistant. Potentially a meeting arranged in the Computer Lab by an expert in using these tools.

Deliverable: Small example specifications to try out the tool chain, including SKI combinator calculus.

C.5.2 Week 3 and 4

Investigating the two current libraries and their design decisions and planning the necessary parts of specification. Identifying the test cases that are thorough and common in concurrent code.

Deliverable: A document describing the major design decisions of the two libraries, the difference in design of the specification and a set of test cases much like the ones used in OCaml Light [15, 6], but with a concurrency focus.

C.5.3 Week 5 and 6

Writing the specification and exporting to automated theorem provers and OCaml.

Deliverable: The specification document in the format of the semantics tool and exported in the formats of the proof assistant and OCaml.

C.5.4 Week 7 and 8

Hand implement a version that adheres to the specification and test it against the runnable semantics.

C.5.5 Week 9 and 10

Evaluating the implementations of the concurrency framework against LWT and Async. Writing up the halfway report.

Deliverable: Evaluation data and charts, the halfway report.

C.5.6 Week 11 and 12

If unexpected complexity occurs these two weeks can be used to compensate, otherwise starting on the verification proof in the proof assistant.

C.5.7 Week 13 and 14

If necessary adding more primitives (I/O, network) to test with, improving performance and finishing the verification proof. If time allows writing guide for future use of the framework.

C.5.8 Week 15 and 16

Combining all previously delivered documents as a starting point for the dissertation and doing any necessary further evaluation and extension. Creating the first, rough draft of the dissertation.

C.5.9 Week 17 and 18

Getting to the final structure but not necessarily final wording of the dissertation, acquiring all necessary graphs and charts, incorporating ongoing feedback from the supervisor.

C.5.10 Week 19 and 20

Finalising the dissertation and incorporating all feedback and polishing.

C.6 Resource Declaration

The project will need the following resources:

- MCS computer access that is provided for all projects
- The OCaml core libraries and compiler

- The LWT and Async libraries
- The Lem tool
- The Ott tool
- The use of my personal laptop, to work more efficiently

As my personal laptop is included a suitable back-up plan is necessary which will consist of the following:

- A backup to my personal Dropbox account
- A Git repository on Github
- Frequent backups (potentially remotely) to the MCS partition

My supervisor and on request my overseers will receive access to both the Dropbox account and Github repository to allow full transparency.