Timothy Kamoua

Junior Year (B.S.E) Computer Science & Engineering at University of Michigan GPA: 3.751

Links

Github:// tkamoua LinkedIn:// Timothy Kamoua

Skills

OS

Windows, Linux

LANGUAGES

C/C++, Python, MatLab

OTHERS

Numpy, Pandas, Tensorflow, Git, VS Code, VS Studio Adobe Illustrator, Photoshop

Coursework

Computer Vision (EECS 442)
Statistical Computing (Stats 306)
Data Structures & Algorithms (EECS 281)
Computer Organization (EECS 370)
Discrete Mathematics (EECS 203)
Linear Algebra (Math 214)

Education

2018-2022 B.S.E IN CS University Of Michigan CGPA: 3.751/4.0

2014-2018 HIGH SCHOOL Ward Melville High School, NY Percentage: 95% University of Michigan, Ann Arbor Mob.: +1-631-885-1769 Email.:tkamoua@gmail.com Web.:https://tkamoua.github.io/

Experience

09/2018-NOW University of Michigan Solar Car Software Developer

Develop and maintain software critical to World Solar Challenge. Projects: Solar Car Race Simulator (C++), CloudMap (Django/Python/JavaScript), Weather Prediction(MATLAB)

C++, Python, Pandas, Numpy, Django, Matlab

06/2020-08/2020 Coding4Youth Online Computer Science Instructor
Instruct K-12 students in C++ and Python during weekly online oneon-one sessions Develop lesson plans, create suitable challenges, and
adjust pacing of the course based on student understanding and proficiency

C++, Python, Tkinter, Online Teaching,

06/2020-08/2020 SBU Optoelectronics Lab Volunteer Lab Assistant
Contributed to Stony Brook University Optoelectronics research
through design and implementation of single beam photometer apparatus

CorelDraw, 3D Printing, Soldering

Achievements/Awards

2020-NOW UM Honors Program
Accepted into the University of Michigan Honors Program

2018 University Honors/Dean's List
Member
2018 National Merit Scholarship Commended Student
2017-2018 AP Scholar with Distinction
Member

Side Project

AUGUST 2020 Deep Learning Specialization (deeplearning.ai) Python,

TensorFlow

5 Course Specialization - Learned foundations of Deep Learning and about CNNs, RNNs, LSTM, Adam, Dropout, BatchNorm, Xavier/He initialization, and more. Implementing projects using Python and in TensorFlow.

AUGUST 2020 Esports Game Prediction Python, Numpy, Pandas, Scikit-learn Used logistic regression to predict outcomes of esports competitive games with 88% accuracy and 0.86 F1 score.

JULY 2020 Machine Learning Online Course (Coursera - Stanford) Matlab
Learned fundamentals of Machine Learning including linear/logistic
regression, neural networks, supervised/unsupervised learning techniques, and more