# OS\_PRE\_PROGRAMMING\_LAB\_ASSIGNMENT

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All my codes codes can be seen pressing this below link **PRESS ME** 

- I) Develop an application (using C & Command Line Arguments) for:
- i) Simulate the behavior of cp command in linux. (you should not invoke cp

command from your C source!). Also your application should validate right

usage; if less or more number of arguments are passed to the executable the

program should prompt a message to the user. File read and write function

calls are allowed. Rename your executable as mycopy. Example usage cud be ./mcyopy fact.c factcopy.c

### **LOGIC**

The C program given below is a simulation of the Linux "cp" copy command. The copy command can be used to make a copy of your files and directories, but here in this implementation only the basic functionality of copy the content from one file to another is handled.

The program for "cp" command takes in two arguments namely the source file and the destination file.

./cpcmd sourcefile destinationfile

1) First check if both source & the destination files are received from the command line argument and exit if argc counter is not equal to 3.

There is also a check to handle "--help" option to print the usage of cpcmd.

- 2) Open the source file with read only flag set.
- 3) Open the destination file with the respective flags & modes.
- O\_WRONLY -> Open the file in write only mode
- O TRUNC -> Truncates the contents of the existing file
- O\_CREAT -> Creates a new file if it doesn't exist
- S\_IXUSR are file permissions for the current user ('X' can be R for read & W for write)
- S\_IXGRP are file permissions for the groups ('X' can be R for read & W for write)
- S\_IXOTH are file permissions for the groups ('X' can be R for read & W for write)
- 4) Start data transfer from source file to destination file till it reaches EOF (nbread == 0)

### **COMMANDS USED**

terminal~ g++ mycopy.c -o mycopy

terminal~ ./mycopy srcfile.c destfile.c

terminal~ ./mycopy srcfile.c

Insufficient number of arguments

```
#include <stdib.h>
#include <stdib.h>
#include <fcntl.h>
#include <fcntl.h
#include <include <inclu
```

```
if(srcFD == -1)
{
    printf("\nError opening file %s errno = %d\n", argv[1], errno);
    exit(EXIT_FAILURE);
}

destFD = open(argv[2], O_WRONLY | O_CREAT | O_TRUNC, S_IRUSR | S_IWUSR | S_IRGRP | S_IWGRP | S_IWOTH);

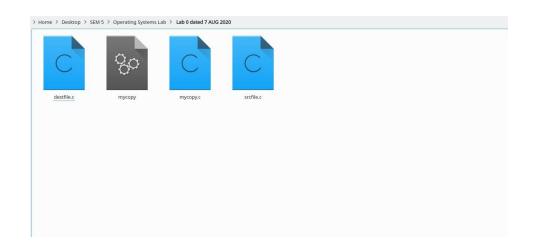
if(destFD == -1)
{
    printf("\nError opening file %s errno = %d\n", argv[2], errno);
    exit(EXIT_FAILURE);
}

while((nbread = read(srcFD, buff, BUFF_SIZE)) > 0)
{
    if(write(destFD, buff, nbread) != nbread)
        printf("\nError in writing data to %s\n", argv[2]);
}

if(nbread == -1)
    printf("\nError in closing file %s\n", argv[1]);

if(close(srcFD) == -1)
    printf("\nError in closing file %s\n", argv[2]);

exit(EXIT_SUCCESS);
}
```



ii) Extra Credits Qn – Extend the above application / develop an application to

simulate the behavior of rm command in linux. rm command invoke from

Source is not allowed! Other features as in earlier application to be supported.

### LOGIC

Using argc and argv in the main function, making use of C remove function, passing the argv[1] as a parameter into remove function.

```
#include <stdio.h>
#include <fcntl.h>
#include <fcntl.h>
#include <errno.h>

int main(int argc, char* argv[])
{
    if(argc < 2)
        printf("Insufficient number of arguments\n");
    int status;
    status = remove(argv[1]);
    if(status == 0)
        printf("%s deleted successfully\n",argv[1]);
    else
        printf("File could not be deleted\n");
    return 0;
}</pre>
```

### **COMMANDS**

terminal~ ./myremove destfile.c destfile.c deleted successfully

Terminal~ ./myremove
Insufficient number of arguments
File could not be deleted

## **OUTPUT**

```
karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ gcc myremove.c -o myremove karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ls destfile.c mycopy mycopy.c myremove myremove.c srcfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ myremove myremove: command not found karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./myremove Insufficient number of argumentsFile could not be deletedkarthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ gcc myremove.c -o myremove karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./myremove Insufficient number of arguments
File could not be deleted karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./myremove first.txt
File could not be deleted karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./myremove first.txt
File could not be deleted karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./myremove destfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./myremove destfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ls mycopy mycopy.c myremove myremove.c srcfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ls mycopy mycopy.c myremove myremove.c srcfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ls mycopy.c myremove myremove.c srcfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$
```

- II ) Develop an application (using C & Command Line Arguments) for:
- i) Sort an array of varying number of integers in ascending or descending order.

The array and array size are passed at command line. Invoke of linux command

sort is not allowed. Use of atoi or itoa fns is allowed (need you should read online

resources!). Let your program handle invalid usages as well! Eg. ./mysort 5 1 50 40 30 20 1 here 5 is array size and 1 means ascending order

sort and the rest of the input is the array to be sorted. Your code should handle

descending order sort as well.

Extra Credits Qn: (I wud advise everbody to try!)

Can you implement the above sorting (both ascending or descending) using only

function internally for sorting logic (I mean bubble or insertion etc..)You should

define the logic in your source code only once but the application should be able

to handle both ascending or descending order sort!). Hint use function pointers!

### LOGIC

Using command line arguments, number of elements in an array, elements of array along with a flag which specifies whether the array should be sorted in ascending or descending order. Using atoi function, string is converted into integer and then sorting is performed. Insertion sort subroutine is used.

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <errno.h>
int main(int argc, char* argv[])
     if(argc == 1)
         printf("No arguments provided\n");
         exit(0);
     int n, flag;
    n = atoi(argv[1]);
if(argc - 3 != n)
         printf("Insufficient number of arguments\n");
         exit(0);
     int arr[n];
     for(int i = 2; i \le n+1; i++)
         arr[i-2] = atoi(argv[i]);
     flag = atoi(argv[n+2]);
    for(int j = 1; j < n; j++)
        int key = arr[j];
int i = j - 1;
while(i>=0 && arr[i]>key)
            arr[i+1] = arr[i];
            i = i - 1;
        arr[i+1] = key;
    }
if(flag==1)
        for(int k = 0; k < n; k++)
            printf("%d ",arr[k]);
   else
        for(int k = n-1; k >= 0; k--)
            printf("%d ",arr[k]);
    printf("\n");
```

# **COMMANDS**

```
terminal~ ./mysort 5 5 3 4 2 1 1 1 2 3 4 5 terminal~ ./mysort 5 5 3 4 2 1 2 5 4 3 2 1 terminal~ ./mysort 4 3 1 2
```

Insufficient number of arguments

terminal~ ./mysort
No arguments provided

### **OUTPUT**

```
karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ gcc mysort.c -o mysort karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysort 5 5 3 4 2 1 1 1 2 3 4 5 karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysort 5 5 3 4 2 1 2 5 4 3 2 1 karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysort No arguments provided karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysort 4 3 1 2 Insufficient number of arguments karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysort 4 3 1 2 Insufficient number of arguments
```

III ) Develop an application (using function overloading & command line

arguments in C) for:

a) Sorting an array of integers or floating point or characters passed at command

line. Usage syntax you can follow a similar style as for the II question and also

support validation logic in the code.

## **LOGIC**

function overloading is implemented with the help of one extra parameter ex ./mysortfo  $5\ b\ x\ r\ u\ w\ 1\ 0$ 

In the above example, the last argument specifies that the elements of the array are characters, the second last argument (1 for ascending, else descending) specifies that sorting should be ascending.

0	character
1	integer
2	float

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <errno.h>
int main(int argc, char* argv[])
{
    if(argc == 1)
    {
        printf("No arguments provided\n");
        exit(0);
    int n, flag, type;
    n = atoi(argv[1]);
    if(argc - 4 != n)
        printf("Insufficient number of arguments\n");
        exit(0);
    flag = atoi(argv[n+2]);
    type = atoi(argv[n+3]); //type = 0 for char, 1 for int, 2 for float
```

```
if(type == 0)
{
    char arr[n];
    for(int i = 2; i <= n+1; i++)
        arr[i-2] = *argv[i];
    }
    for(int j = 1; j < n; j++)
        char key = arr[j];
        int i = j - 1;
        while(i>=0 && arr[i]>key)
            arr[i+1] = arr[i];
            i = i-1;
        arr[i+1] = key;
    }
    if(flag==1)
        for(int k = 0; k < n; k++)
            printf("%c ",arr[k]);
        }
    }
    else
    {
        for(int k = n-1; k \ge 0; k--)
            printf("%c ",arr[k]);
        }
    printf("\n");
}
```

```
else if(type == 1)
    int arr[n];
    for(int i = 2; i <= n+1; i++)
    {
        arr[i-2] = atoi(argv[i]);
    }
    for(int j = 1; j < n; j++)
        int key = arr[j];
        int i = j - 1;
        while(i>=0 && arr[i]>key)
            arr[i+1] = arr[i];
            i = i - 1;
        arr[i+1] = key;
    }
    if(flag==1)
        for(int k = 0; k < n; k++)
            printf("%d ",arr[k]);
    }
    else
    {
        for(int k = n-1; k >= 0; k--)
            printf("%d ",arr[k]);
    printf("\n");
}
```

```
else if(type == 2)
    float arr[n];
    for(int i = 2; i <= n+1; i++)
    {
        arr[i-2] = atof(argv[i]);
    }
    for(int j = 1; j < n; j++)
        float key = arr[j];
        int i = j - 1;
        while(i>=0 && arr[i]>key)
            arr[i+1] = arr[i];
            i = i-1;
        arr[i+1] = key;
    }
    if(flag==1)
    {
        for(int k = 0; k < n; k++)
            printf("%f ",arr[k]);
    }
    else
    {
        for(int k = n-1; k >= 0; k--)
            printf("%f ",arr[k]);
    printf("\n");
}
```

```
else
{
    printf("Data type not supported by the function\n");
    exit(0);
}

return 0;
}

COMMANDS

terminal~ ./mysortfo 5 g t s b a 1 0
a b g s t
```

## **OUTPUT**

```
karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ gcc mysortfo.c -o mysortfo karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ls mycopy.c myremove myremove.c mysort mysort.c mysortfo mysortfo.c srcfile.c karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysortfo 5 g t s b a 1 0 a b g s t karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysortfo 5 -2.89 5.798 234.3 0 123.456 2 2 234.300003 123.456001 5.798000 0.000000 -2.890000 karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysortfo 5 776 23 12 35 758 1 1 12 23 35 758 776 karthikeyanhere@karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysortfo 4 ds sdd fff sd 1 3 Data type not supported by the function karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysortfo 4 ds sdd fff sd 1 3 Data type not supported by the function karthikeyanhere-VirtualBox:~/Desktop/SEM 5/Operating Systems Lab/Lab 0 dated 7 AUG 2020$ ./mysortfo 4 ds sdd fff sd 1 3 Data type not supported by the function
```

IV ) Develop an application (using function templates & command line arguments in C) for:

Same as above but you should define sort function only once internally and leave

it to the compiler to generate data type specific functions. Clue is to use function

templates feature in C. Read on it more!

### LOGIC

Function templates concept is implemented in C. A argv (string) is identified as a character array or integer or floating point number based on ascii values of argv(string).

```
mysortftn.cpp
 #include <iostream>
 #include <stdio.h>
 #include <stdlib.h>
 #include <fcntl.h>
 #include <errno.h>
 #include <string>
 using namespace std;
 template<typename T>
 void sortarr(T* arr, int n)
     for(int j = 1; j < n; j++)
         T key = arr[j];
         int i = j - 1;
         while(i \ge 0 && arr[i]>key)
         {
             arr[i+1] = arr[i];
              i = i-1;
         arr[i+1] = key;
     }
 }
 template<typename T>
 void printarr(T* arr, int n)
! {
     for(int i = 0; i < n; i++)
         cout << arr[i] << " ";
 }
 template<typename T>
 void printrevarr(T* arr, int n)
▼ {
     for(int i = n-1; i >= 0; i--)
         cout << arr[i] << " ";
 }
```

```
mysortftn.cpp
int typedet(string stri)
▼ {
     int ci = 0;
     int cc = 0;
     int cd = 0;
     for(int i = 0; i < stri.length(); i++)</pre>
         if(stri[i] == '.')
             cd++;
         else if(stri[i] >= 48 && stri[i] <= 57)
         else if(( stri[i] \geq 65 && stri[i] \leq 90 )||(stri[i] \geq 97 && stri[i] \leq 122))
     if(cd == 1)
         return 2;
     else if(ci == stri.length())
         return 1;
     else if(cc == stri.length())
         return 0;
     else
         return -1;
 }
 int main(int argc, char* argv[])
     if(argc == 1)
     {
         printf("No arguments provided\n");
         exit(0);
     int n, flag, type;
     n = atoi(argv[1]);
     if(argc - 3 != n)
         printf("Insufficient number of arguments\n");
         exit(0);
             Illia e ser
```

```
flag = atoi(argv[n+2]);
   string test = argv[2];
   type = typedet(argv[2]);
   if(type == 0)
        char arr[n];
       for(int i = 2; i <= n+1; i++)
        {
            arr[i-2] = *argv[i];
        }
        sortarr(arr,n);
        if(flag == 0)
            printarr(arr,n);
       else
            printrevarr(arr,n);
   else if(type == 1)
        int arr[n];
       for(int i = 2; i <= n+1; i++)
            arr[i-2] = atoi(argv[i]);
        }
        sortarr(arr,n);
        if(flag == 0)
            printarr(arr,n);
       else
            printrevarr(arr,n);
   }
   else if(type == 2)
        float arr[n];
        for(int i = 2; i \le n+1; i++)
        {
           arr[i-2] = atof(argv[i]);
        }
        sortarr(arr,n);
        if(flag == 0)
            printarr(arr,n);
        else
            printrevarr(arr,n);
   }
   else
   {
        printf("Data type not supported by the function\n");
        exit(0);
    }
    printf("\n");
    return 0;
}
```

# **COMMANDS**

terminal~ ./mysortft 5 1 5 2 3 4 1 1 2 3 4 5

terminal~ ./mysortft 5 d h a w r 2 w r h d a

terminal~ ./mysortft 5 6.000 8.54 -7.34 9.99 100.8 1 -7.34 6.000 8.54 9.99 100.8

# **OUTPUT**