# Shortest Path Algorithms

Single source shortest path algorithm

(Greedy Method)

All pair shortest path algorithm

(Dynamic Programming)

Dijkstra's algorithm

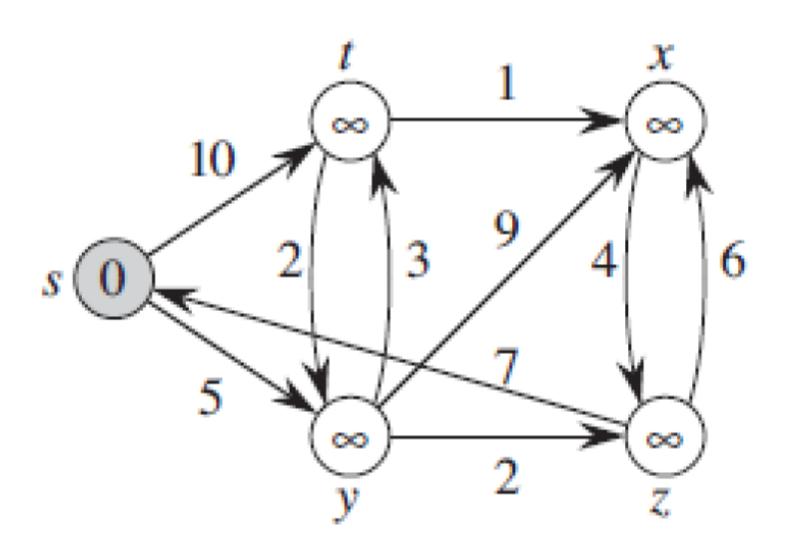
Bellman-Ford algorithm

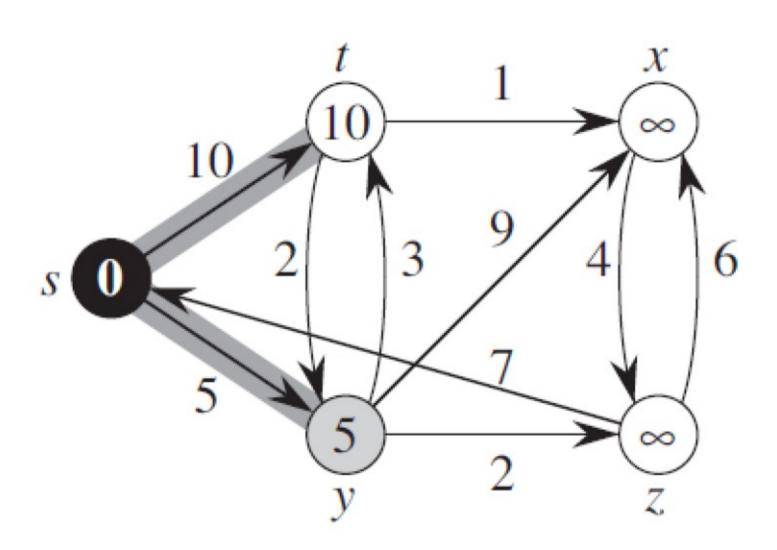
**DAG Algorithm** 

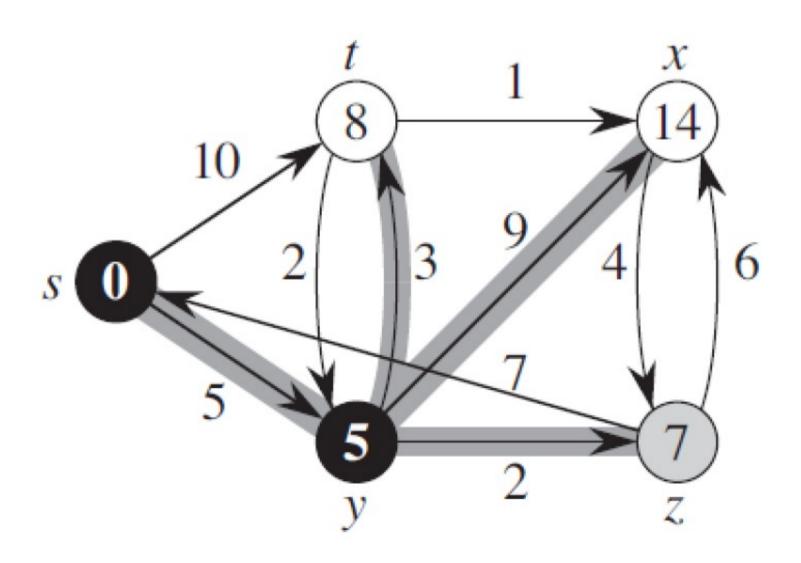
Floyd's Warshall's algorithm

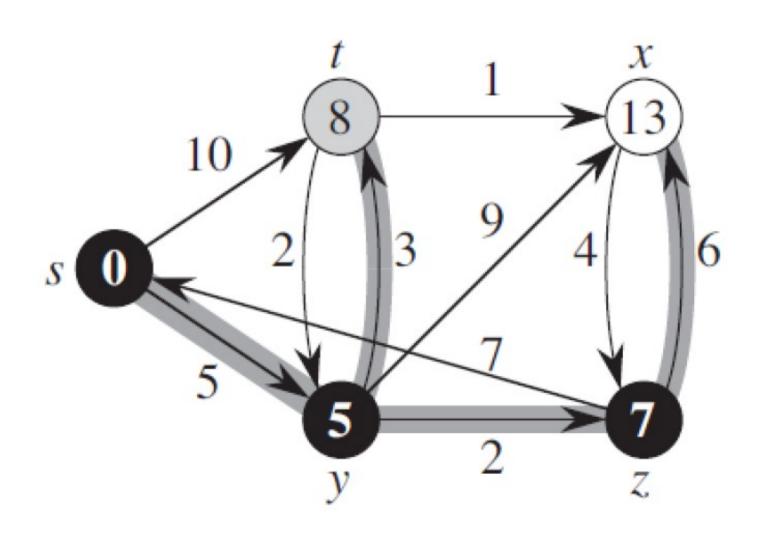
## Dijkstra's Algorithm

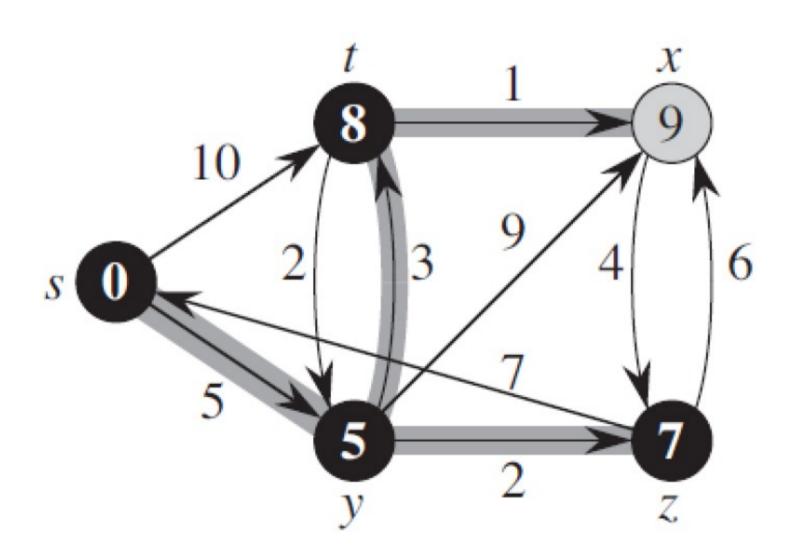
- Can be used only when the graph do not have a negative weight cycle
- •Minimization problem (optimization problem)
- Uses greedy approach
- Works on both directed and Undirected graphs

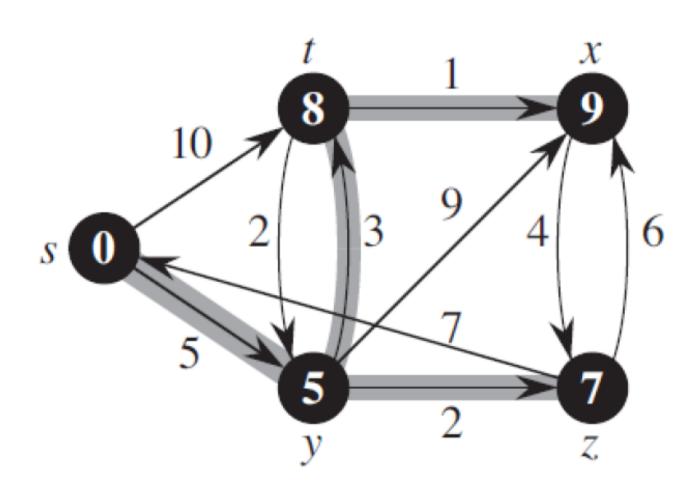








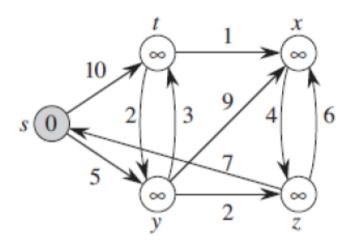




## Dijkstra's algorithm

```
DIJKSTRA(G, w, s)
   INITIALIZE-SINGLE-SOURCE (G, s)
S = \emptyset
Q = G.V
   while Q \neq \emptyset
5
        u = \text{EXTRACT-MIN}(Q)
        S = S \cup \{u\}
        for each vertex v \in G.Adj[u]
            Relax(u, v, w)
```

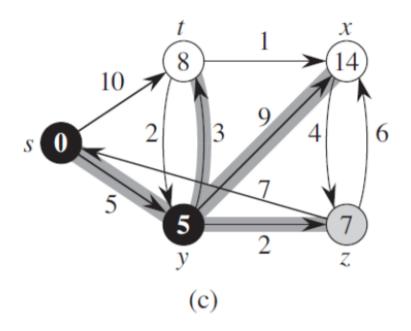
Time Complexity:  $O(|E| \log |v|)$ 



Starting vetrex 's'

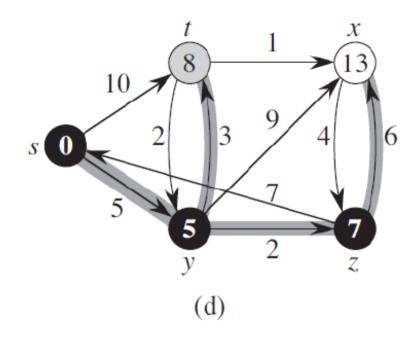
Step 1:

Selected vertex	t	y	X	Z
S	10	5	∞	∞



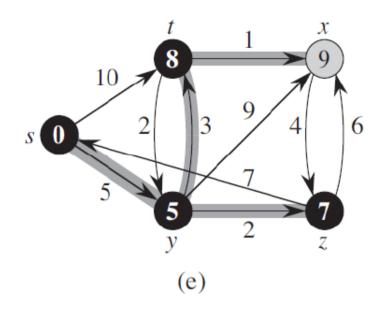
Step 2: Select the vertex with minimum cost which is 'y'

Selected vertex	t	y	X	Z
S	10	5	∞	∞
У	8	<u>5</u>	14	7



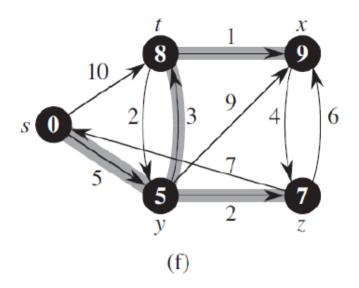
Step 3: Select the vertex with minimum cost which is 'z'

Selected vertex	t	y	X	Z
S	10	5	∞	∞
У	8	<u>5</u>	14	7
Z	8	<u>5</u>	13	<b>7</b>



Step 3: Select the vertex with minimum cost which is 't'

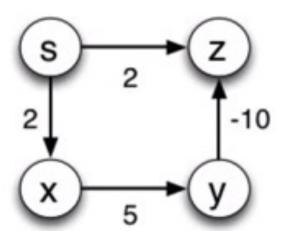
Selected vertex	t	У	X	Z
S	10	5	∞	∞
У	8	<u>5</u>	14	7
Z	8	<u>5</u>	13	<u>7</u>
t	<u>8</u>	<u>5</u>	9	<u>7</u>

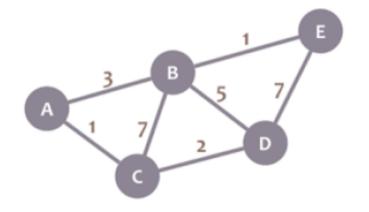


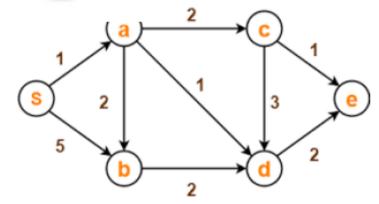
Step 3: Select the vertex with minimum cost which is 'x'

Selected vertex	t	y	X	Z
S	10	5	∞	∞
У	8	<u>5</u>	14	7
Z	8	<u>5</u>	13	<u>7</u>
t	<u>8</u>	<u>5</u>	9	<u>7</u>
x	<u>8</u>	<u>5</u>	<u>9</u>	<u>7</u>

# Try yourself...!







Graph 1: source A

Graph 2: Source S

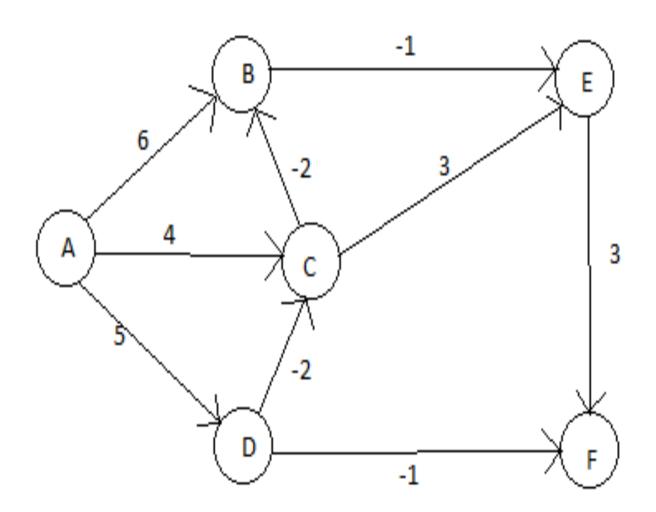
## Bellman Ford Algorithm

- •Single source shortest path algorithm.
- •Bellman Ford algorithm works for negative weighted graphs.
- •Principle of this algorithm is, go on relaxing all the edges (n-1) times where 'n' is number of edges.
- •Relaxation updating process

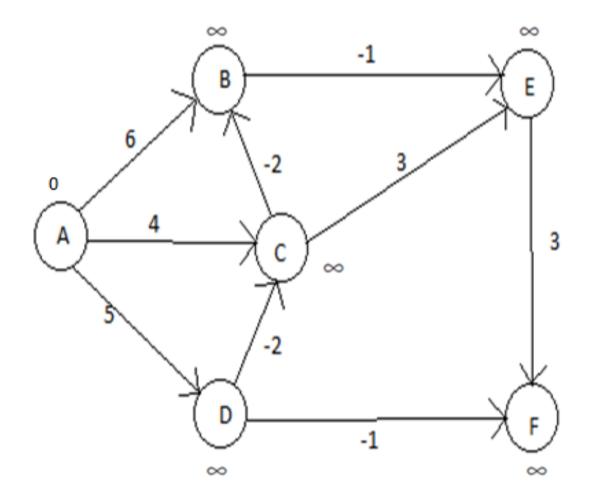
If 
$$(d[u] + c(u,v) < d[v])$$
  
 $d[v] = d[u] + c(u,v)$ 

```
BELLMAN-FORD (G, w, s)
   INITIALIZE-SINGLE-SOURCE (G, s)
   for i = 1 to |G.V| - 1
       for each edge (u, v) \in G.E
           Relax(u, v, w)
   for each edge (u, v) \in G.E
       if v.d > u.d + w(u, v)
           return FALSE
   return TRUE
Relax(u, v, w)
   if v.d > u.d + w(u,v)
       v.d = u.d + w(u, v)
       v.\pi = u
```

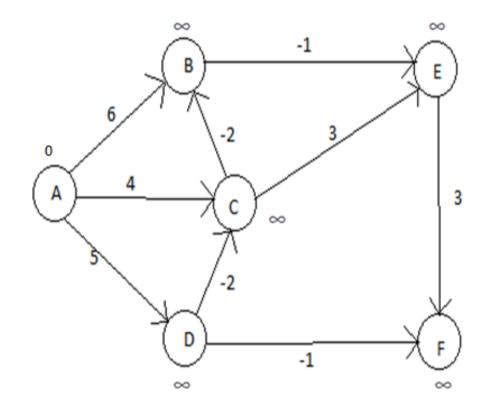
**Example 1:** Find the shortest path from A to all other vertices.



### **Step 1:** Initialization



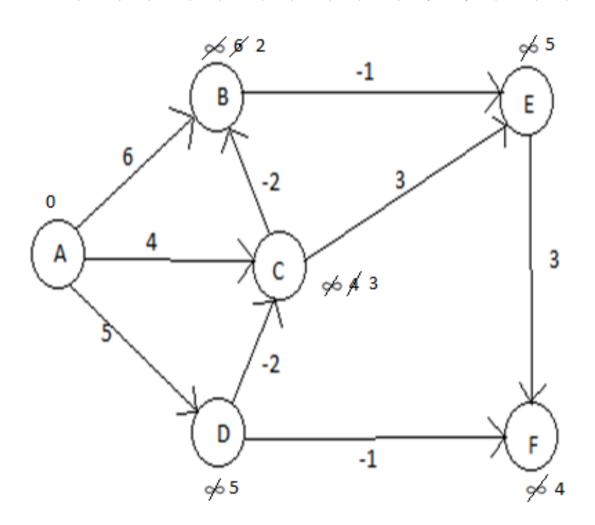
#### Step 2: List all the edges present in the graph.



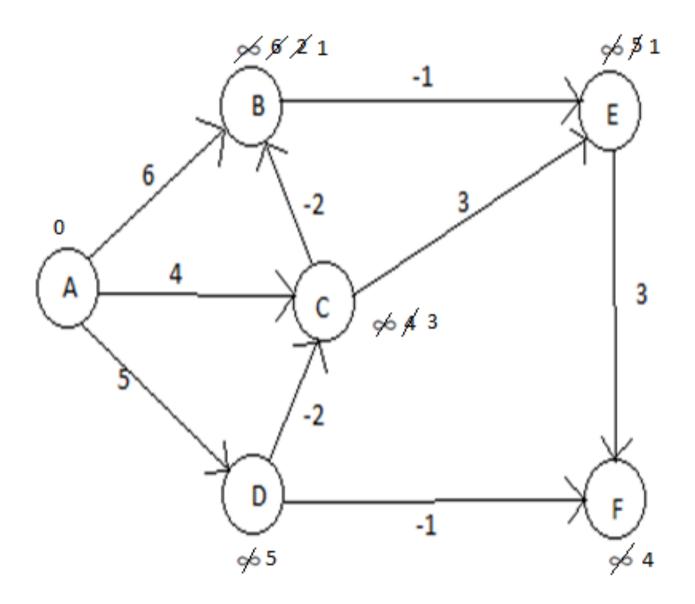
**Edges:** (AB), (AC), (AD), (BE), (CB), (CE), (DC), (DF), (EF)

#### **Step 3:** Relaxation

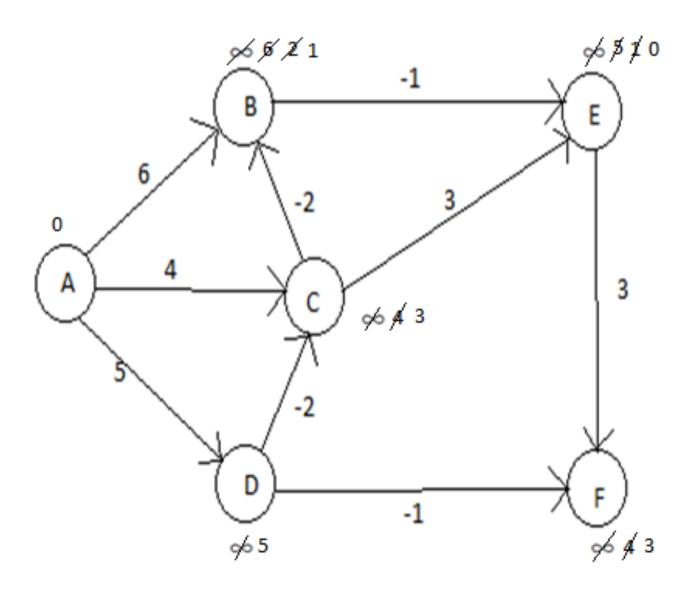
1st Iteration: (AB), (AC), (AD), (BE), (CB), (CE), (DC), (DF), (EF)



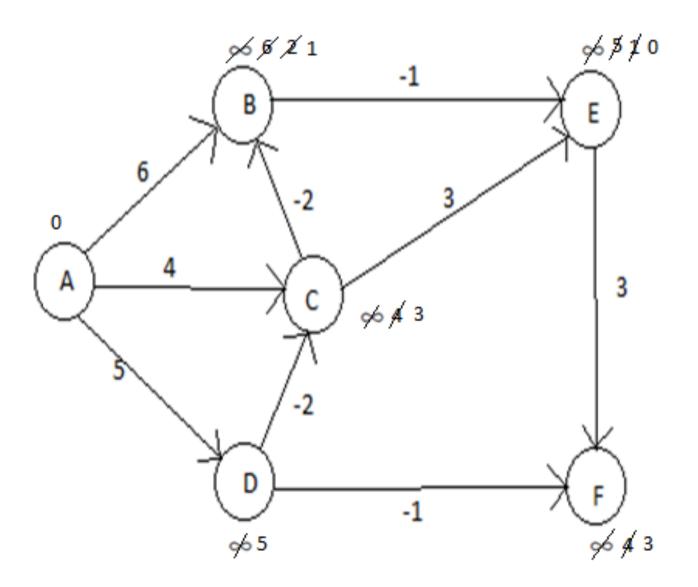
#### **2**<sup>nd</sup> **Iteration**: (AB), (AC), (AD), (BE), (CB), (CE), (DC), (DF), (EF)



#### 3<sup>rd</sup> Iteration: (AB), (AC), (AD), (BE), (CB), (CE), (DC), (DF), (EF)



#### 4th Iteration: (AB), (AC), (AD), (BE), (CB), (CE), (DC), (DF), (EF)



#### **Observation:**

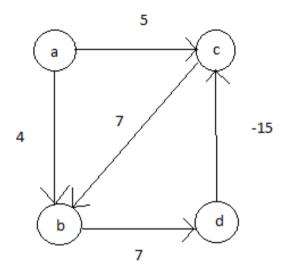
Though we are suppose to do five iterations here, we observed that there is no update in the 4<sup>th</sup> iteration. Hence we stop here, however the algorithm continues till (n-1) iterations.

#### **Disadvantage:**

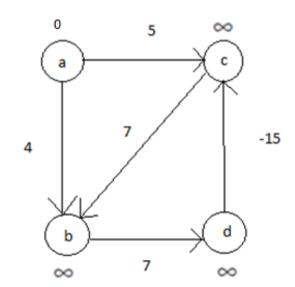
The disadvantage of Bellman Ford algorithm is, it will not work when there is a negative edge cycle present in the graph.

But a variation of the algorithm works for n-1 cycles and still if the cost changes, concludes that the graph leads to a negative weight cycle.

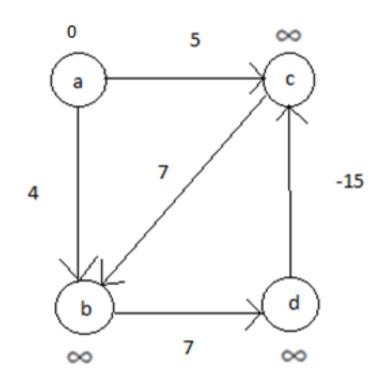
#### Example 2:



**Step 1:** Initialization



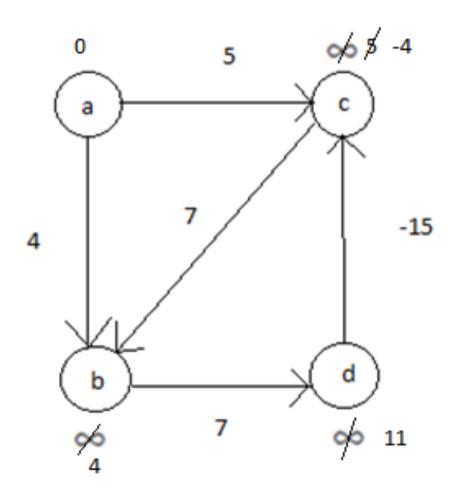
Step 2: List all the edges present in the graph.



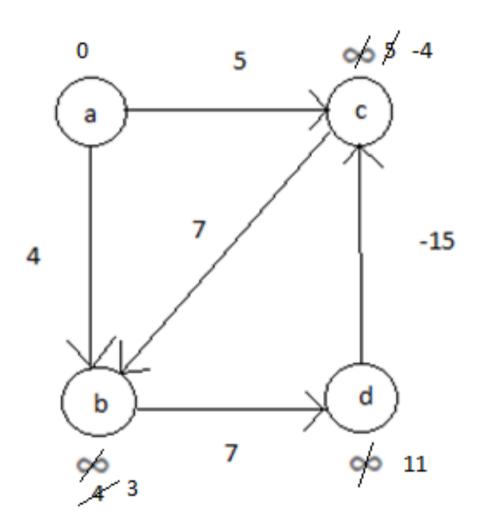
**Edges:** (ab), (ac), (bd), (cb), (dc)

Step 3: Relaxation.

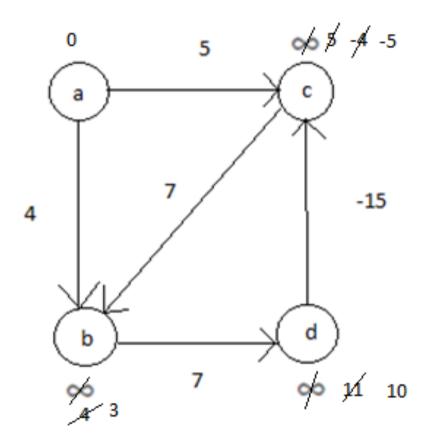
1st Iteration: (ab), (ac), (bd), (cb), (dc)



#### 2<sup>nd</sup> Iteration: (ab), (ac), (bd), (cb), (dc)



#### 3rd Iteration: (ab), (ac), (bd), (cb), (dc)

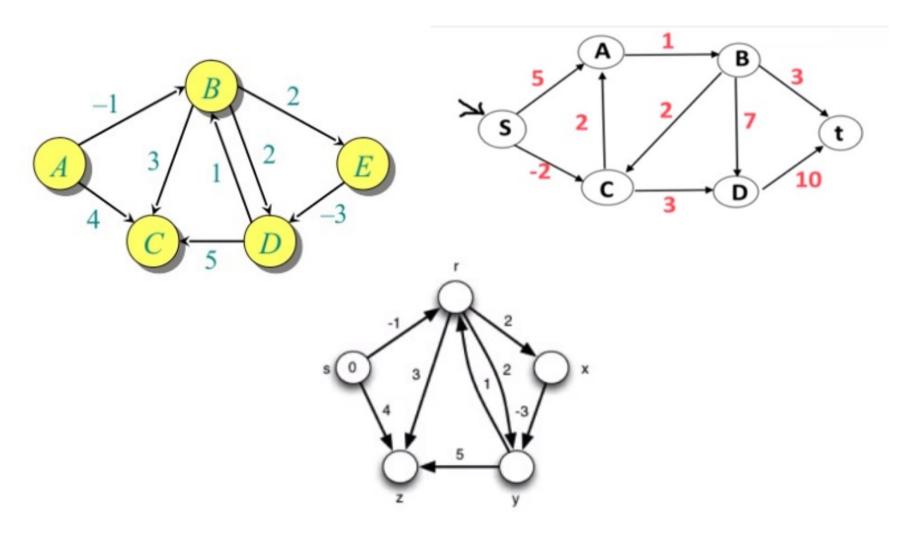


According to algorithm, from a we have found shortest path to all other nodes, but continue for one more iteration...

## **Bellman-Ford Analysis**

```
for v in V:
                                TOTAL: O(VE)
  v.d = \infty
  v.\pi = None
s, d = 0
for i from 1 to |V| - 1:
  for (u, v) in E:
relax(u, v) \{O(1)
for (u, v) in E:
  if v.d > u.d + w(u, v):
     report that a negative-weight cycle exists
```

## Try it yourself..!



## DAG Algorithm

#### Shortest Paths in a DAG

Directed Acyclic Graph: No cycles; vertices must occur on shortest paths in an order consistent with a topological sort; negative weights not a problem.

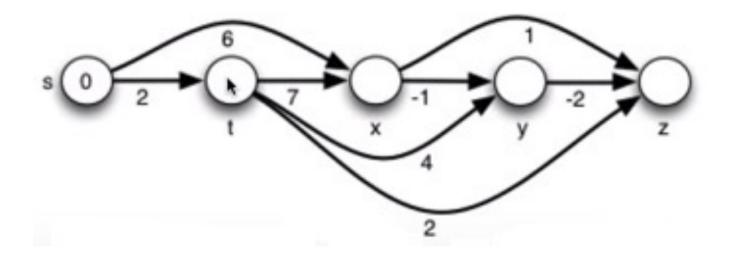
Similar to DAG-SHORTEST-PATHS (G, w, s)Bellman-Ford, but 1 topologically sort the vertices of G2 INITIALIZE-SINGLE-SOURCE (G, s)3 for each vertex u, taken in topologically sorted order 4 for each vertex  $v \in G.Adj[u]$ 5 RELAX (u, v, w)

#### Single-Source Shortest Paths in DAGs

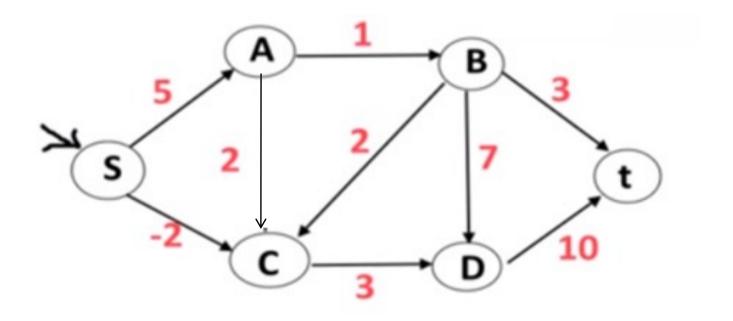
#### Runs in linear time: $\Theta(V+E)$

- topological sort: Θ(V+E)
- initialization: Θ(V+E)
- for-loop: Θ(V+E)
   each vertex processed exactly once
   => each edge processed exactly once: Θ(V+E)

# Example 1



# Example 2



#### All Pair Shortest Path Algorithm

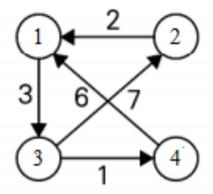
Shortest path between every pair of vertices.

• Floyd-Warshall algorithm.

• Dynamic programming approach.

• Input: Weighted graph without negative cycles.

#### Example 1:

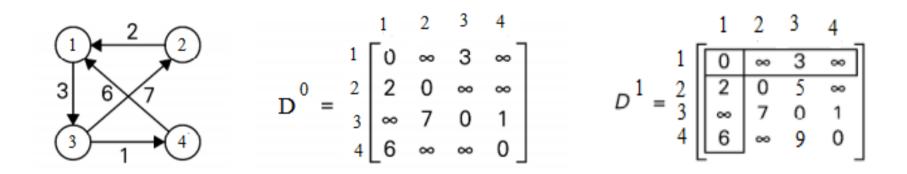


Step 1: Write the adjacency matrix of the graph.

$$D^{0} = \begin{bmatrix} a & b & c & d \\ 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ d & 6 & \infty & \infty & 0 \end{bmatrix}$$

**Step 2:** To write the D¹ matrix keep 1<sup>st</sup> row, 1<sup>st</sup> column unaltered and use the below formula to fill the other values of matrix.

 $D^{k}[i,j] \leftarrow min [D^{k-1}[i,j], D^{k-1}[i,k] + D^{k-1}[k,j]]$  where k varies from 1 to n which is the number of vertices.



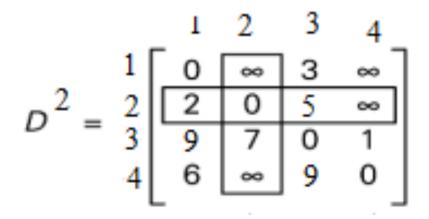
$$D^{k}[i,j] \leftarrow min [D^{k-1}[i,j], D^{k-1}[i,k] + D^{k-1}[k,j]]$$
  
 $D^{1}[2,3] \leftarrow min [D^{1-1}[2,3], D^{1-1}[2,1] + D^{1-1}[1,3]]$   
 $min [\infty, 5] = 5$ 

Similarly find the other values of matrix which is D<sup>1</sup>

**Step 3:** To write the D<sup>2</sup> matrix keep 2<sup>nd</sup> row, 2<sup>nd</sup> column unaltered and use the below formula to fill the other values of matrix.

$$D^{0} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \infty & 0 \end{bmatrix} \qquad D^{1} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix}$$

$$\mathbf{D}^{k}[\mathbf{i},\mathbf{j}] \leftarrow \min [\mathbf{D}^{k-1}[\mathbf{i},\mathbf{j}], \mathbf{D}^{k-1}[\mathbf{i},\mathbf{k}] + \mathbf{D}^{k-1}[\mathbf{k},\mathbf{j}]]$$
  
 $\mathbf{D}^{2}[3,1] \leftarrow \min [\mathbf{D}^{2-1}[3,1], \mathbf{D}^{2-1}[3,2] + \mathbf{D}^{2-1}[2,1]]$   
 $\min [\infty, 9] = 9$ 



**Step 3:** To write the D<sup>3</sup> matrix keep 3<sup>nd</sup> row, 3<sup>nd</sup> column unaltered and use the below formula to fill the other values of matrix.

$$D^{2} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ 9 & 7 & 0 & 1 \\ 4 & 6 & \infty & 9 & 0 \end{bmatrix}$$

$$D^{k}[i,j] \leftarrow \min [D^{k-1}[i,j], D^{k-1}[i,k] + D^{k-1}[k,j]]$$

$$D^{3}[1,2] \leftarrow \min [D^{3-1}[1,2], D^{3-1}[1,3] + D^{3-1}[3,2]]$$

$$\min [\infty, 10] = 10$$

$$D^{3} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ \hline 9 & 7 & 0 & 1 \\ 4 & 6 & 16 & 9 & 0 \end{bmatrix}$$

**Step 4:** To write the D<sup>4</sup> matrix keep 4<sup>th</sup> row, 4<sup>th</sup> column unaltered and use the below formula to fill the other values of matrix.

$$D^{0} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \infty & 0 \end{bmatrix}$$

$$D^{1} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix}$$

$$D^{2} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & \infty & 3 & \infty \\ 2 & 0 & 5 & \infty \\ 9 & 7 & 0 & 1 \\ 6 & \infty & 9 & 0 \end{bmatrix} \qquad D^{3} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ 9 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{bmatrix}$$

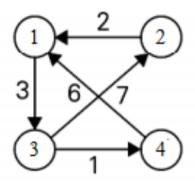
$$D^{k}[i,j] \leftarrow \min [D^{k-1}[i,j], D^{k-1}[i,k] + D^{k-1}[k,j]]$$

$$D^{4}[3,1] \leftarrow \min [D^{4-1}[3,1], D^{4-1}[3,4] + D^{4-1}[4,1]]$$

$$\min [9,7] = 7$$

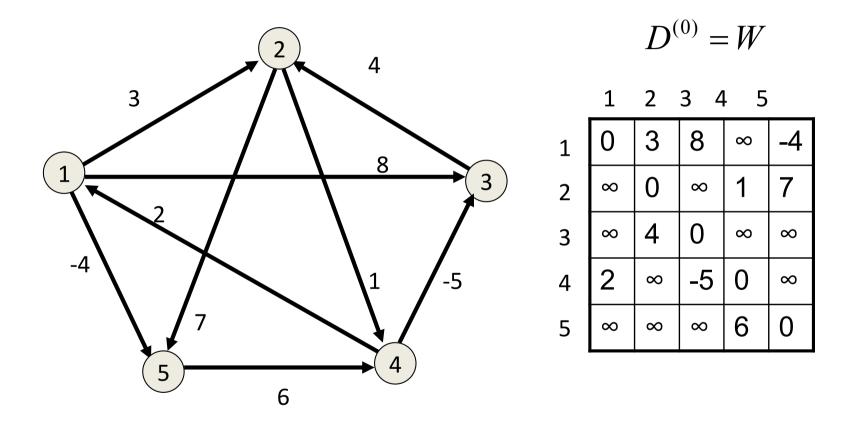
$$D^{4} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ 7 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{bmatrix}$$

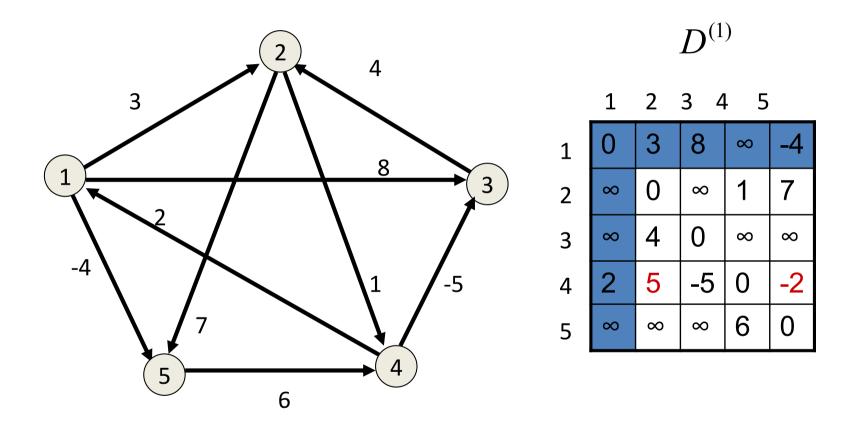
When the value of k = 4, algorithm will stop working since there are only 4 vertices.

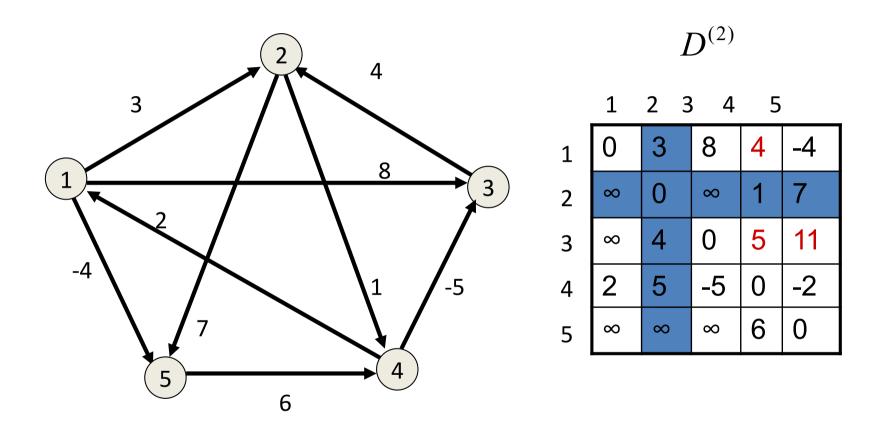


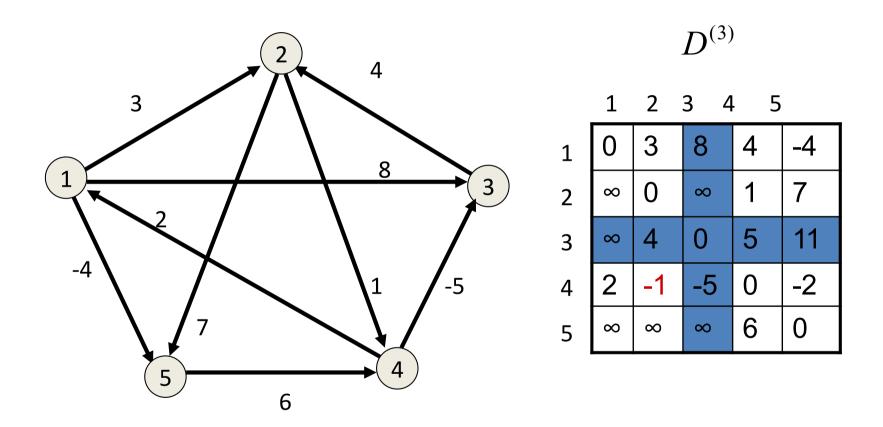
$$\mathbf{D}^{0} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & \infty & 3 & \infty \\ 2 & 0 & \infty & \infty \\ \infty & 7 & 0 & 1 \\ 6 & \infty & \infty & 0 \end{bmatrix}$$

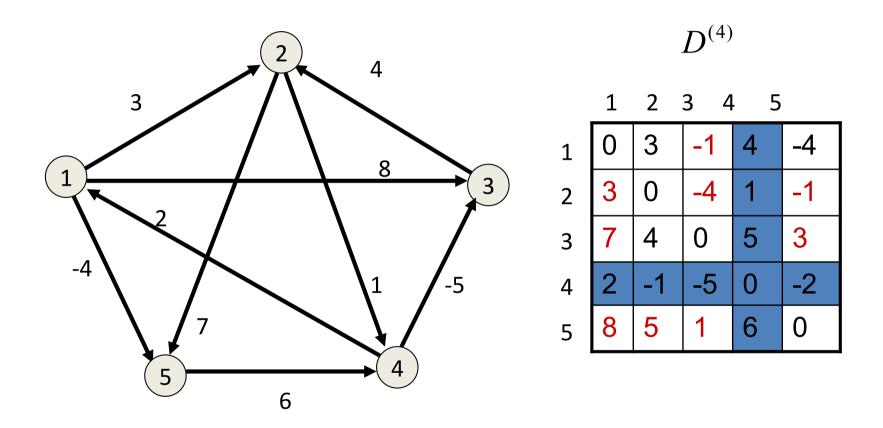
$$D = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 1 & 0 & 10 & 3 & 4 \\ 2 & 0 & 5 & 6 \\ 2 & 0 & 5 & 6 \\ 7 & 7 & 0 & 1 \\ 6 & 16 & 9 & 0 \end{bmatrix}$$

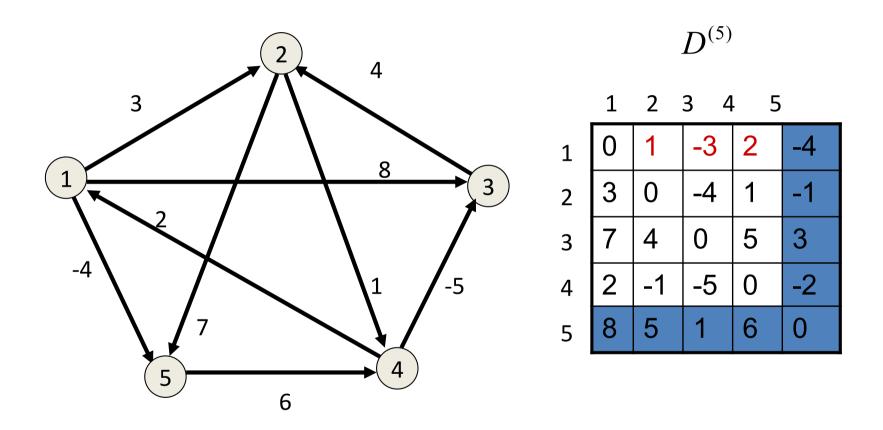








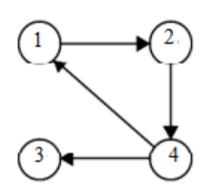




#### **Algorithm Floyd Warshall**

```
for i \leftarrow 1 to n do
    for j \leftarrow 1 to n do
        if (i==j) then
            D[i,j] \leftarrow 0
        else if ((v_i, v_i)) is an edge in graph) then
            D[i,j] \leftarrow W[i,j]
        else
            D[i,i] \leftarrow \infty
    end for
end for
for k \leftarrow 1 to n do
    for i \leftarrow 1 to n do
        for j← 1 to n do
            D^{k}[i,j] \leftarrow \min[D^{k-1}[i,j], D^{k-1}[i,k] + D^{k-1}[k,j]]
         end for
    end for
end for
```

#### Example 2: Try yourself..!



Example 3: Try yourself..!

