

# Three Kingdoms Battle



**White-paper**

**Last updated: August 2021**



# **Introduction**

*"TKB - probably one of the few "minimal risk & maximum reward" project for the year 2021"*

Three Kingdoms Battle is a platform based on the BSC (Binance Smart Chain) which combines "Play to earn NFT games and pool rewards to all NFT cards holders".

## **Story background**

Hundred of years of ago in ancient China, under Han dynasty era, from 220 to 280 AD, Han dynasty came to a downfall, the evil Dong Zhuo controls the emperor at the time. Three heroes arose from different part of the dynasty, fought together in different places for years, defeated Dong Zhuo, and forming the ever most famous era in China history, also named as " Three Kingdoms era".

During this era, three different camps, which are the strongest camps, was leaded separately by Cao Cao, Liu Bei, Sun Quan, fought against each other in this famous era, having thousands of battles all over China, rages millions of generals and soldiers, and fighting for every cities their eyes set on...

In TKB community, you get the chance to participate in this famous battle, and raise your own armies and battles against NPC or other real players world wide. What's more is while you are indulge yourself into this "heart beating" era, you can also get tons of passive income, either by farming, PVE or PVP.



## TKB gameplay & model

Players can purchase hero boxes from the Merchant store to receive generals in the form of NFT cards which can be deployed into farms to earn rewards.

Battles between players and the evil Dong Zhuo will be available to earn even more rewards, special NFT cards and weapons.

At the same time, there are different types of daily and weekly events for the players to participate, generate “nice looking” passive income, and create more excitement for the players.

Thus, the basic model of TKB is through story background of the Three Kingdom era, players use \$TKB in order to purchase hero boxes to generate various NFT cards, then NFT cards on the other hand, generate passive income for the players on a daily basis, so the players are actually investing in the game, and while they are playing the game in their free time, the game pays high interests back to the players. When the player doesn't want to play the game anymore, he/she can decide to sell the NFT cards away for \$TKB, which is similar like taking back your original investment fund from the game.



## Generals Introduction



*“6 different Classes of generals classified from C Class to SSR Class, and each generals have a Max of level 7, the higher the level and the grades of the generals, the more passive PVP/PVE incomes the player gets. ”*



## Generals Introduction

### Shu Camp *(more generals in the game)*



#### **Liu Bei**

"The leader of Shu camp, relative of the last emperor of Han Dynasty.

Grew up in a village far away from the capital, and when the fall of Dong Zhuo starts, Liu Bei formed his own forces with Guan Yu and Zhang Fei, and so called the famous three brothers of the time."



#### **Guan Yu**

"Ranked second in the brotherhood with Liu Bei and Zhang Fei.

Guan Yu was famous for his bravery and his weapon. While Zhuge Liang was not part of the time, Guan Yu was actually the advisor of the team as he's well known for his art of war and intelligence. "



#### **Zhang Fei**

"The third in the brotherhood with Liu Bei and Guan Yu.

Zhang Fei behaved just like his out look, he had a bad temper and always seeks for sober in the past. He was a butcher before he joined the army with his brothers. However, he's bravery is no less than Guan Yu, and sometimes, he surpassed Guan Yu."



#### **Zhuge Liang**

"The military advisor for the Shu camp and without a doubt, Zhuge Liang is also one of the top advisor throughout that era. He was famous due to many accurate forecast of the war, and eventually, brought victory to the Shu camp. In order to invite him to join the force, Liu Bei brought his two brothers to Zhuge Liang's door step three times, only on the third time Zhuge Liang finally agreed."



# Generals Introduction



## Wei Camp (more generals in the game)



### **Cao Cao**

"The leader of Wei camp, was a high ranked generals in the capital during the fall of Dong Zhuo.

During the fall of Dong Zhuo, Cao Cao controls the strongest and greatest number of soldiers and generals, way exceed the number of soldiers and generals from Shu and Wu camps, a true ambitious hero in the era."



### **Guo Jia**

"After Han dynasty fallen, Guo Jia was under Yuan Shao's army, however he changed his mind after, and went under Cao Cao. After swore his loyalty with Cao Cao, he helped Cao Cao conquered the northern part of China, but died at a young age of 38.

After death, Cao Cao claimed he was the best military advisor in the era."



### **Sima Yi**

"One of the best military advisor in the era, and helps one of Cao Cao's son, Cao Pi to become the prince.

In his time, he fought lots of battles with Zhuge Liang, including the famous (empty city fraud).

And at the old age of 70, he rebel against Cao's empire, and eventually, the empire of Cao was fallen into the family of Sima."



### **Li Dian**

"During the ending of the Three Kingdoms Battle, Li Dian was one of the key generals in Wei camp, saved a lot of Wei camp generals from big and small battles.

Li Dian was a humble person back in the era, never fought for power nor money, and was obsessed with literature, behaving like a scholar instead of a general. "

## Generals Introduction



### Wu Camp (more generals in the game)



#### **Zhou Yu**

“One of the top military advisor in the era and the most powerful person in Wu camp other than its leader, Sun Quan.

Zhou Yu, we can say that he was both the right and the left arm of Sun Quan, and also the very respectful person by the people of Wu camp.

However, Zhou Yu was defeated by Zhuge Liang eventually.”



#### **Sun Quan**

“The leader of Wu camp, also the righteous owner of the southern part of China in the era.

Sun Quan was the best of the three leaders in terms of governing his people, in Wu camp, everyone is having a much prosperity life compared to Shu and Wei dynasty.

However, when he was old, the decision of the prince is frequently changed as lead to the downfall of Wu empire. ”



#### **Sun Shang Xiang**

“The sister of Sun Quan, and was later married with Liu Bei.

She was a fighter in the era, unlike other woman who usually stays behind their husband. In Sun Shang Xiang’s case, she fought with Liu Bei at the front of every battle, and won the heart and loyalty of many generals, soldiers as well as other ordinary people. ”



#### **Lu Xun**

“Lu Xun was both the military and political genius back during the days.

He was at the very front of each battle, thus much respectful among Wu generals and soldiers.

Together with Zhou Yu, they are the best partner in the era, while Zhou Yu forecast the battles and make plans, Lu Xun will make sure the plan is delivered on the battlefield, ”

## Generals Introduction



### Wild Camp (more generals in the game)



#### **Dong Zhuo**

“During the last period of Han dynasty, Dong Zhuo controls the Han emperor, and gave order by the name of the emperor. The emperor was furious, however, he was young the court is full of Dong Zhuo’s soldiers and generals.

From this point of moment, is where Han dynasty starts to fall and eventually, to the era of the Three Kingdoms.”



#### **Zhang Jiao**

“While Han dynasty is still not tears apart, Zhang Jiao formed his army, cheated the ordinary people, in the name of the god, rebelled against the Han dynasty.

However, this event didn’t last long before he and his army was eliminated by the army of Dong Zhuo.”



#### **Yuan Shao**

“Before the era of the Three Kingdoms, Yuan Shao gathers all the famous heroes and generals together, in discussion about eliminating Dong Zhuo and restore the Han dynasty.

Those heroes included Liu Bei, Cao Cao and Sun Quan, after Dong Zhuo was eliminated, everyone gathers has their own opinion on the future of Han dynasty, thus again they went for battle and formed the era of the Three Kingdoms.”



#### **Lu Bu**

“Lu Bu was the one and only ever most famous and strongest general in the history of era Three Kingdoms.

Because of seeking for greater power in authorities, Lu Bu helped Dong Zhuo in the battle against the alliance of Yuan Shao and the others. Lu Bu was so strong in military skills that other generals have to team up in order to battle with him.

However, he was defeated when the enemies are way too much greater in numbers compared to him.”



## Start of the Game



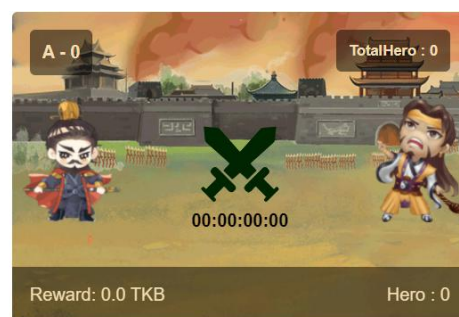
*"Top up your \$TKB, then you can proceed to either purchase a hero boxes or visit the market for generals.*

*As you can see, for hero boxes, there are four different kind of boxes, which contains Shu, Wei, Wu and Wild camp generals separately."*



*"After obtain your generals either by boxes or the players' market, you can proceed to second step, earn yourself decent income by PVE, PVP or PVB.*

*Please be noted that while your generals are in PVE, it still allows you to continue to deploy it to PVP and PVB."*



*"After your battles for PVE, PVP or PVB, it generates passive income, determine by the level and the grade of your general, the higher the level and the grade, the better the rewards are. Some of the events may take up to 5 generals in order to participate, so always own more generals for the own good."*



## **Generals Introduction**

### **Generals combo skill bonus**

- +%5**     *triggers by "Yuan Shao and Yuan Shu"*
- +%10**    *triggers by "Sun Shang Xiang and Cai Wen Ji"*
- +%15**    *triggers by "Zhao Yun and Gong Sun Zan"*
- +%10**    *triggers by "Lu Bu and Dong Zhuo"*
- +%15**    *triggers by "Lu Bu and Pan Feng"*
- +%25**    *triggers by "Zhang Fei, Guan Yu and Liu Bei"*
- +%10**    *triggers by "Guan Yu, Zhao Yun and Zhang Fei"*
- +%10**    *triggers by "Guan Yu, Liu Bei, Zhang Fei and Lu Bu"*
- +%10**    *triggers by "Lu Meng and Guan Yu"*
- +%10**    *triggers by "Guan Yu and Cao Cao"*
- +%10**    *triggers by "Guo Jia and Cao Cao"*
- +%10**    *triggers by "Guo Jia and Zhuge Liang"*
- +%10**    *triggers by "Liu Bei and Zhuge Liang"*
- +%10**    *triggers by "Zhuge Liang and Wei Yan"*
- +%30**    *triggers by "Jia Xu and Guo Jia"*
- +%10**    *triggers by "Zhou Yu and Huang Gai"*
- +%20**    *triggers by "Sima Yi, Guo Jia, Zhuge Liang"*
- +%25**    *triggers by "Lu Xun and Liu Bei"*
- +%30**    *triggers by "Lu Xun and Xu Shen"*
- +%10**    *triggers by "Zhou Yu and Lu Meng"*
- +%25**    *triggers by "Ding Feng and Sun Quan"*
- +%20**    *triggers by "Cao Cao and Dong Zhuo"*
- +%30**    *triggers by "Gong Sun Zan, Yuan Shu, Yuan Shao and Dong Zhuo"*



## **Battle PVE (farming)- Pool rewards sharing**

1. All players can participate in this battle zone according to their generals grade.
2. The pools are open for 7 days for players to deposit their NFT cards into different pools grade.
3. The deposit time do not affect the final rewards for players, only the numbers of generals deposit and the level of generals with effect.
4. There's no limit to the number of NFT cards a player can deposit into each respective pool grade.
5. The pool will close when timer reach 0, and rewards will be calculate based on total generals in the battle zone.
6. Total pool rewards/total generals (6 grades, general levels will be use to calculate the share portion of each general)
7. Generals can be level up during this period, increase 1 level per day, max level is 7.

## **Calculation of the pool**

Number of generals \* C    x level x 50 = n%

Number of generals \* B    x level x 65 = n%

Number of generals \* A    x level x 85 = n%

Number of generals \* S    x level x 280 = n%

Number of generals \* SR    x level x 350 = n%

Number of generals \* SSR    x level x 800= n%

*“PS: total awards / your hero % in the pool = final shares you gets”*



## **How does the game generates income**

First of all, you need to use \$TKB to purchase hero boxes from the merchant shop, and you will have the chance to obtain NFT general cards from grade C to grade SSR, the higher grade is, the better the return, and of course at the same time, the higher grade it is, the harder it is to get.

After you obtain your hero, you can choose to PVE, or PVP, or maybe you are lazy, just "deploy" your heroes to farm, and by this action, it will generate passive income as time passes. Also, there are daily and weekly events for the players to join, to generate huge amount of \$TKB.

Players can deposit their NFT cards in the farms to earn daily rewards. Experience points will be added to the generals as time passes, so the players generals will have higher advantage in PVE or PVP events, while facing same grades of generals on the battlefield.

Also, NFT hero cards can be traded on the marketplace, so you can either try your luck for good grades cards and sell them for \$TKB or you can collect more generals to participate in various events at the same time to generate huge massive income on a daily basis.

For marketplace, players can also obtain generals cards, weapons and other NFT cards via battles in the game, so which also means the more generals players have in their hand, the more events they can participate and eventually, higher chances of getting various types of NFT card which can be sold on marketplace to other players.

For the NFT general cards, there are four camps for the players to choose, apart from Wei, Shu, and Wu camps, there are one other camps which it will allow the players to obtain generals outside of the three main camps, and there are some other powerful SSR generals contains in it.

As for the the generals, there is a leveling system as well, higher level of general also will different from the lower level generals in terms of passive income, and the level are from level 1 to level 7 (MAX).

We will also develop more mini games in TKB, that benefit players with extra general cards. Every different contest requires different general cards at the same time, and with more mini games, players with more general cards can generate their maximum passive income, to prevent having any generals "resting in the account with nothing gained".

All rewards are base on the number of player's NFT cards, grade and level, thus it's fair and sustainable for the players.

## **TKB token information**



**Buy tax:** 0% for buy transaction

**Sell tax:** 7% for sell transaction

*"6% of reflections will be added to the marketing wallet"*

*1% of reflections will be added to the community reward wallet"*

**Contract address:** 0x3ef99822759a2192e7a82f64484e79e89cd90d52

**Name:** T K B T o k e n

**Symbol:** TKB

**Decimals:** 18

**Network:** Binance Smart Chain

**Total issue:** 100,000,000

**Late development:** 4%

**Whitelist Pre-sales:** 24.9%

**Contest rewards:** 4%

**Project fees:** 1%

**Community rewards:** 1.31%

**Liquidity pool:** 27.9%

**Mining pool:** 30%

**Dxsale re-balancing:** 6.39%

**Dxsale fees:** 0.49%





# Road map

## **Phase 1 - August 2021**

- Creation of the Three Kingdom Battles
- Token pre-sale
- Listing on PancakeSwap V2
- NFT shop launched
- First set of NFT cards launched
- Second set of NFT cards launched
- NFT marketplace launched
- NFT farming launched
- CMC and CG listing

## **Phase 2 - September 2021**

- Launching of more characters from the era of Three Kingdom
- Marketing campaign via YouTube, Twitter and other Blockchain related sites
- Battle games fully launched, including various types of PVE and PVP battles
- More NFT cards various from generals to weapons and other games related equipment
- Upgrade the home site and other game design details for better visual experience
- Recruits more strategic partner and world wide to participate in the community and serve
- List on CMC and other sites
- KYC and audit done

## Links:

**Website:** <https://tkbgame.app>

**Telegram:** t.me/TKBAPP

**Twitter:** <https://twitter.com/tkbgame2021>

**Email:** admin@tkbgame.app

## **Phase 3 - Four quarter of 2021**



***“Special Edition”***

### **Things we are going to be added into the gameplay:**

- ◆ All generals will have an inventory to equip with weapons, amours, mount and jewellery.
- ◆ All generals will also have their seasonal costumes to change. (*adds attack, defense, health*)
- ◆ All equipped items can also be forged in various levels to strengthen the power of generals.
- ◆ All equipped items can add different types of gems into it. (*attack, defense, health etc*)
- ◆ More lucky draws to be taken into place including all equipped items and others.
- ◆ Equip with certain items or forge into certain levels will give extra bonus.
- ◆ More in-game contests to be hold, chances to get all above rewards and other “one-and-only” rewards.
- ◆ More Bosses will be added in for different occasions and purpose, so that the players can fully use their generals and other items to obtain a much higher passive income daily.
- ◆ More PVP in different events will be added, including camp vs camp, and others classic battles.
- ◆ Upgrade of market place where you can sell not just generals, but everything above will be included.
- ◆ A whole new world map included with all the cities and villages that actually took place in the era of the Three Kingdoms Battle.
- ◆ In the new map, there are fixed Bosses, events, contests and random Bosses, events and contests for players to discover.

### **Things we are going to do outside of the gameplay:**

- ◆ You will be able to play our game and trade at the same time on your mobile phone, comes with web version and APP version.
- ◆ Whole new graphic design will be upgraded, with new animations of the generals and the game.
- ◆ Weekly events in our community to collect votes and ideas from the community members for upgrading of the game.
- ◆ And most important of all, get listed on CEX.