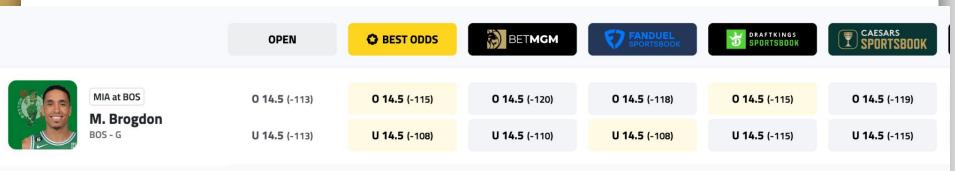
NBA Prop Bet Analyzer

Tomas Kersulis (tk492), Tanay Menezes (tm452), Uday Kolla (uk46)

NBA

What is a prop bet

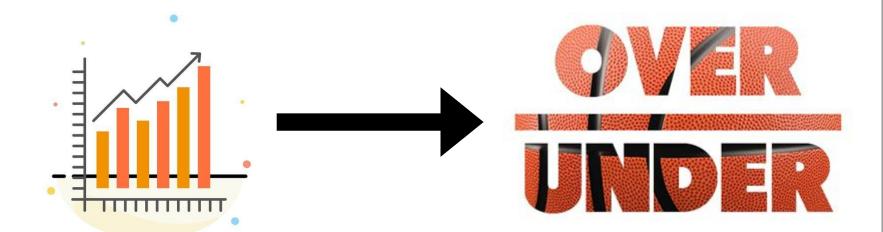
- A bet on an outcome within the game
- Typical prop line represents a predictive median outcome
 - Could be for points, rebounds, or assists, for a player in a given game
 - Bettors choose "over" or "under" the line.



Today 8:30 PM EDT - TNT

Project Idea

- Create models that can predict players statistics for a game, based on historical data
- Compare them to available prop lines
- Give advice on whether to bet over or under on a prop bet.



Three Main Models

- Reinforcement Learning
- SVM
- Random Forest
- Trained, validated, and tested separately

Model 1: Reinforcement Learning

Player's Season: n games

Training: first n - 20 games

Features:

								1	Basic	Box S	core s	Stats								
Starters	MP	FG	FGA	FG%	3P	ЗРА	3P%	FT	FTA	FT%	ORB	DRB	TRB	AST	STL	BLK	TOV	PF	PTS	+/-
Andrew Wiggins	37:25	8	17	.471	2	8	.250	5	7	.714	3	5	8	3	3	1	0	2	23	+7

							Adv	anced Bo	ox Scor	e Stats						
Starters	MP	TS%	eFG%	3PAr	FTr	ORB%	DRB%	TRB%	AST%	STL%	BLK%	TOV%	USG%	ORtg	DRtg	ВРМ
Andrew Wiggins	37:25	.573	.529	.471	.412	10.7	16.0	13.5	12.1	3.7	2.5	0.0	21.9	128	117	4.7
Team Totals		240	.660 .	622 .	395	.291 3	0.0	0.6 53	3.9 65	.2 9	.5 4.	5 17.	1 100.0	121.7	116.9	

Inactive: DEN Collin Gillespie, Jamal Murray GSW Andre Iguodala, Ty Jerome, Anthony Lamb

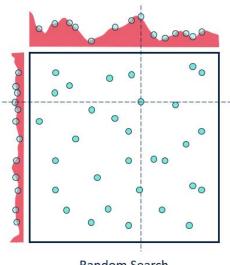
Weights: $w_i \leftarrow w_i + \alpha^* \text{difference}^* f_i(k)$

Reinforcement Learning

Validation: [n - 20, n - 11] games

4 parameters: weight, feature average, and opposing team average learning rates and inactive weight

Random Search on 4 hyperparameters on 100 randomly selected NBA players



Random Search

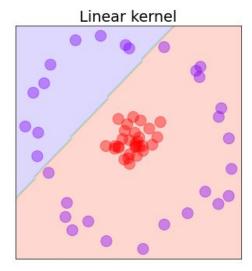
Reinforcement Learning: Evaluation

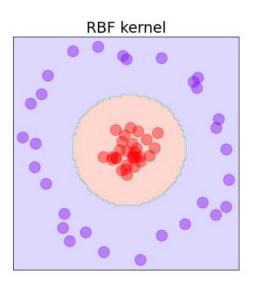
Tested on the last 10 games of every NBA player with at least 30 games in the 2023 NBA season.

```
Testing reinforcement learning model...
Testing on all players from the 2023 NBA season.
Average pts difference: 2.9060114512343134
Average ast difference: 0.8447984531694237
Average trb difference: 1.2586504817505393
Ratio of correct pts bets: 0.5209934949733885
Ratio of correct ast bets: 0.5199761478831246
Ratio of correct trb bets: 0.5264705882352941
```

Model 2: SVM

- Multiclass classification 38 models (0.5, 1.5, ...)
- Kernel SVM (rbf kernel) to capture nonlinearities





SVM

- Feature Extraction
 - Player Priors
 - Season Performance
 - Recent Performance
 - Game State
- Hyper-parameter tuning
 - 2 parameters: C, gamma
 - Grid Search
 - Maximize F1 score

Stephen Curry

GOLDEN STATE WARRIORS POINT GUARD 34 YEARS OLD



WEIGHTED AVERAGE OF PAST THREE SEASONS

BAD	O AVG.	GOOD
	O AVG.	GOOD

PERCENTILE

	٠.		
v	ita	al	•

Height	6 ' 2 "
Weight	185
Draft position	7

	50	TH	
•			
			•

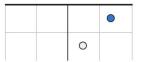
Scoring

True shooting %	62%
Free throw %	91%
Usage %	32%

•
•
•

Tendencies

3 pt. frequency	58%
FT frequency	26%



Passing/ball handling

3,	<u> </u>
Assist %	31%
Turnover %	13%



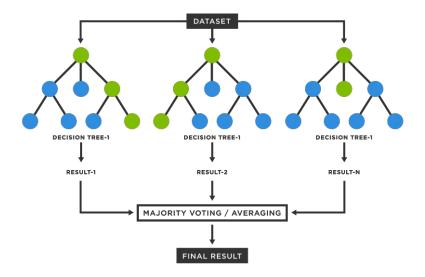
SVM: Evaluation

- Train 2022 season
- Testing Last 10 games of 2023 season. Validation rest of 2023
- ~1800 test points

Category	Points	Assists	Rebounds	Total
% correct	48.12%	55.02%	52.38%	51.83%
likelihood	-	0.001%	2.15%	0.3%

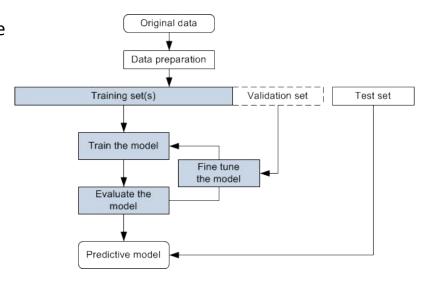
Model 3: Random Forest

- Understanding of the Random Forest
 Model
- Key features of the Random Forest model
- Why Random Forest is well-suited for NBA Player performance



Progress and Challenges in RFM Development

- An overview of the strides made in building the Random Forest model
- Key challenges faced during development and their impact on the project
- Steps taken to mitigate these challenges and plans for future work



GUI Demo

