

1.

- a. To show that $\frac{3n+4}{n^2+2}$, we need to find constants $c>0$ and $n_0 \geq 1$ such that $\frac{3n+4}{n^2+2} \leq \frac{c}{n}$, $\forall n \geq n_0$
- b. When n is sufficiently large, the n^2 term in the denominator dominates the constant term, so: $n^2+2 \approx n^2$. Thus for a large n , $\frac{3n+4}{n^2+2} \approx \frac{3n+4}{n^2}$.
- c. Now the fraction can be split, $\frac{3n+4}{n^2} = \frac{3n}{n^2} + \frac{4}{n^2} = \frac{3}{n} + \frac{4}{n^2}$.
- d. For large n , $\frac{4}{n^2}$ will be very small and ignored compared to $\frac{3}{n}$. Thus, $\frac{3}{n} + \frac{4}{n^2} \leq \frac{3}{n} + \frac{4}{n} = \frac{7}{n}$
- e. Thus for large n , $\frac{3n+4}{n^2+2} \leq \frac{7}{n}$
- f. Therefore, $c = 7$ and $n_0 = 1$ to satisfy the Big O definition $\frac{3n+4}{n^2+2} \leq \frac{7}{n}$ for all $n \geq n_0$.

2.

- a. $F1(n)$ is $O(g1(n))$ which means there exist positive constants $c1$ and $n1$ such that for all $n \geq n1$, $f1(n) \leq c1 * g1(n)$
- b. $F2(n)$ is $O(g2(n))$ which means there exist positive constants $c2$ and $n2$ such that for all $n \geq n2$, $f2(n) \leq c2 * g2(n)$
- c. For $n \geq \max(n1, n2)$, both inequalities hold
- d. Multiply both inequalities together to get:
 $f1(n) * f2(n) \leq (c1 * c2) * (g1(n)) * (g2(n))$
- e. Let $c = c1*c2$, then $f1(n) * f2(n) \leq (c) * (g1(n)) * (g2(n))$ $n \geq \max(n1, n2)$
- f. Thus, by big O definition, $f1(n) * f2(n)$ is $O((g1(n)) * (g2(n)))$

3.

- a. Assume that 4^n is $O(2^n)$. This means there exist constants $c>0$ and $n_0 \geq 1$ such that $\forall n \geq n_0$.
- b. From our assumption, we have: $4^n \leq c * 2^n$
- c. This is $(2^2)^n \leq c * 2^n$, and divide both sides by 2^n .
- d. This is $2^n \leq c$. This must hold true $\forall n \geq n_0$. However, when n grows larger, 2^n grows exponentially. Thus for constant c , there is always an n large enough that $2^n > c$.
- e. This leads to a contradiction, thus our initial assumption is false.

4.

- a. PART A) I will prove that the algorithms loops are finite and decrease to a stopping condition. Specifically:
 - i. For $i=0$, j runs from 0 to $n-1$, making n iterations.
 - ii. For $i=1$, j runs from 1 to $n-1$, making $n-1$ iterations.
 - iii. This pattern continues until $i=n-1$, where j runs from $n-1$ to $n-1$, making 1 iteration.
 - iv. Thus, the number of iterations for j in total is finite. Since the function `isPalindrome()` is constant and there are no infinite loops, the algorithm will terminate after processing all possible substrings of T .
- b. PART B) I will prove that for any input string T of length $n \geq 1$, the algorithm correctly counts the palindrome substrings.
 - i. The variable C is initialized to 0.
 - ii. The outer loop iterates over all possible starting positions i of substrings.
 - iii. The inner loop iterates over all possible ending positions j of substrings that start from i .
 - iv. For each pair (i,j) the substring $T[i:j+1]$ is extracted. The function `isPalindrome` checks if this substring is a palindrome and If it is, c is incremented by 1.
 - v. Since the algo checks all possible substrings $T[i:j+1]$ and counts palindromes and `isPalindrome()` checks all palindromes, the algorithm works correctly.
- c. PART C)
 - i. Outer loop runs n times, inner loop, for each i , runs $n-i$ times
 - ii. Iterations in the inner loop can be counted as $\frac{n(n+1)}{2}$, which is $O(n^2)$.
 - iii. Extracting a substring $T[i:j+1]$ takes $O(n)$ time in worst case, and `isPalindrome` is $O(1)$
 - iv. $O(n^2) * O(n) = O(n^3)$
 - v. Thus the time complexity in worst case is $O(n^3)$.

5.

- a. PART A)
 - i. In the best case the loop iterates n times, making i increment 1 each time, as shown here:
 - ii. for $i = 0$, step is set to 1, For each $i > 0$, if $A[i] \leq 0$, i is simply incremented by step (which is 1). If no element $A[i]$ is greater than 0, the condition $A[i] > 0$ is never true, so step remains 1.
 - iii. So the best case time complexity is $O(n)$
- b. PART B)
 - i. For $i = 0$, step is set to 1. Whenever $A[i] > 0$, $A[i]$ is set to $-A[i]$ and step is set to -1. This causes i to decrement in the next iteration. In the worst case, every element in the array could be positive, causing the algorithm to frequently move backwards.
 - ii. Each positive element is negated at most once. Therefore, every element will be processed in max two passes (one increment and one decrement)

- iii. In the worst case, the number of operations may be up to twice the size of the array due to back and forth movements, thus time complexity would be $O(2n) = O(n)$
- iv. Thus the worst case time complexity is $O(n)$.