OVERVIEW SUMMARY

- 2, 3. The gentrification problem space
- 4. The double diamond method
- 5. Diamond 1: Research methodologies summary
- 6. Diamond 2: Design methodologies summary

DIAMOND 1: DISCOVER & DEFINE SUMMARY

- 8. Research: Interview
- 9-11. Research: Surveys
- 12. Research: Research Article Notes
- 13. Synthesis: Bulls-eye Diagram
- 14. Synthesis: Concept Proposal

DIAMOND 2: DEVELOP & DELIVER SUMMARY

- 16-18. Develop: Personas
- 19-21. Develop: Task Analysis
- 22. Develop: User Journey Map
- 23. Develop: Moodboard
- 24-26. Deliver | Build: Sketches
- 27. Deliver | Build: Wireframe
- 28. Deliver | Test: Expert User Testing Findings
- 29. Deliver | Iterate: High-fidelity Mockup

30 CONCLUSION
31 APPENDIX