

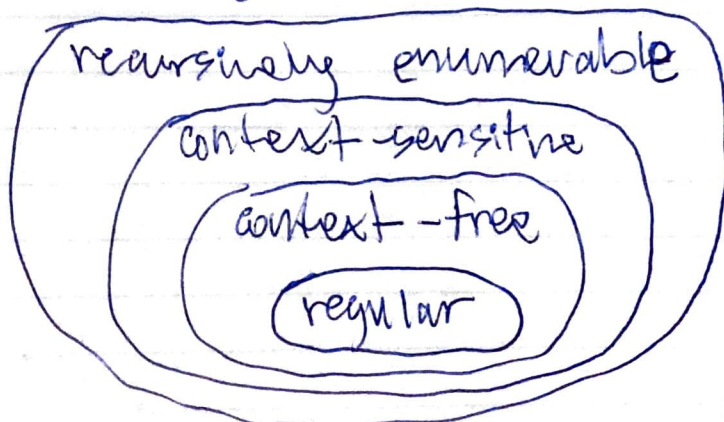
Regular Expression

- regex or regexp
- series of char, defines search pattern

Syntax

- a matches char itself a aab santa
- . matches any char .ed jumped fixed
- + matches 1+ occurrences o+d food rode
- * matches 0+ occurrences u*nt unit32 -t
- ? 1 or 0 occurrences of 1-char expression am? an apple
- [] any char enclosed [aeiou] computer
- [a-z] any lowercase letter [a-e] computer
- () group expressions (pre)*y Happy
as prey
- { } # of times expression is matched [a-z]{3} and
Computer
computer

Automata Types



- DFA:
- Σ input alphabet
 - S finite nonempty set of states
 - S_0 start state
 - δ state trans func
 - F final states set

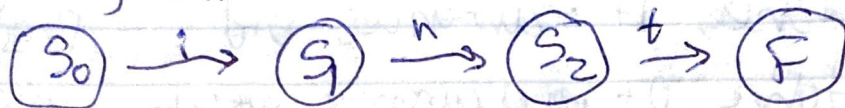
$a \in \Sigma$ $a = \text{letter}$
 $x \in \Sigma^*$ $x = \text{str}$
 $\lambda \in \Sigma^0$ $\lambda = \text{empty str}$

$\left. \begin{array}{l} a \in \Sigma \\ x \in \Sigma^* \\ \lambda \in \Sigma^0 \end{array} \right\} a \cdot x = \text{str}$

DFA int input

starting state

final state



NFA regex "any / and"
 input; and
 must guess first

