1. Create an object and assign it to a variable "spinner". The object should exhibit the following behavior.

var spinner = ?

spinner.up() // => 1

spinner.up() // => 2

spinner.up() // => 3

spinner.down() // => 2

spinner.down() // => 1

spinner.down() // => 0

spinner.down() // => -1

2. Create a class in javascript to represent an "Employee". The objects of "Employee" class should be able to be initialized with "id", "name" and "salary". There should also be a "display()" method which when invoked will display the id, name and salary of the employee