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/* (c) Andrzej Wasowski 2014
* A set of constraints for the FiniteStateMachine example, implemented in
 * I avoid EMF integration for constraints on purpose, to keep this simple.
 * IMHO, you should always avoid the EMF integration for constraints, if you do
 * not explicitly need it. It seems just way to complex.
package JUnitDomain.validation
import JUnitDomain.Fixture
import JUnitDomain.Suite
import org.eclipse.emf.ecore.EObject
import JUnitDomain.After
import JUnitDomain.Before
import JUnitDomain.Method
class Constraints {
      /* To solve the exercise, just replace the "true" constants
       ^{\star} with suitable expressions and test them with some instance data ^{\star}/
      def static dispatch constraint (Fixture it) {
            // in every fixture, an after method has a suitable After annotation
            (after == null || after.annotation instance of After)
            & &
            // every before method has to be annotated with a Before annotation
            //true
            (before != null || before.annotation instanceof Before)
      }
      def static dispatch constraint (Suite it) {
            // the collection of tests have to be a subset of the inherited
collection of methods
            //true
            tests.forall[t | t instanceof Method]
      }
      /* Fall back for all types that are not constrained */
      def static dispatch boolean constraint(EObject it) {
            true /* do not replace this one :) */
}
```