## **Sprint Plan #3**

Game: Bejeweled

Group: 33

Priority	User Story	Task	Task assigned to	Estimated effort per task
A	As a developer, I want to deliver code that is well structured, according to two design patterns. This makes for better functioning of the system and a better overall understanding of the internal system.	Implement the Observer design pattern for updating the score.	Responsible: Steven Collaborator: Thomas	2
		Implement the Strategy pattern for the different types of gems.	Responsible: Ruben Collaborators: Bart	2
В	As a user I want to be able to clearly see what is going on on the board, by means of animated gems and other events.	Front end handling of animations	Responsible: Thomas Collaborator: Steven	5
		Back end handling of animations	Responsible: Bart Collaborators: Ruben	5
С	As a developer, I want to know how to manage my project in the most efficient way possible.	Exercise 3: Software engineering economics	Responsible: Wytze	3
D	As a developer, I want to have a quick overview of the status of the current build.	Make sure Travis CI runs the tests and generates reports	Responsible: Thomas	1