

Reflection on Sprint #3

Game: Bejeweled

Group: 33

User Story	Task	Task assigned to	Estimated effort	Actual effort (hours)	Done	Notes
As a developer, I want to deliver code that is well structured, according to two design patterns. This makes for better functioning of the system and a better overall understanding of the internal system.	Implement the Observer design pattern for updating the score.	Responsible: Steven Collaborator: Thomas	2	4	Yes	
	Implement the Strategy pattern for the different types of gems.	Responsible: Ruben Collaborators: Bart	2	5	Yes	
As a user I want to be able to clearly see what is going on on the board, by means of animated gems and other events.	Front end handling of animations	Responsible: Thomas Collaborator: Steven	5	10	No	Several bugs
	Back end handling of animations	Responsible: Bart Collaborators: Ruben	5	12.5	No	Several bugs
As a developer, I want to know how to manage my project in the most efficient way possible.	Exercise 3: Software engineering economics	Responsible: Wytze	3	5	Yes	
As a developer, I want to have a quick overview of the status of the current	Make sure Travis CI runs the tests and generates reports	Responsible: Thomas	1	0.5	No	Working software over comprehensive

build.						documentation
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Main problems encountered

Tests do not run on Travis CI

Description: When we push a new build on GitHub, Travis CI does not run the tests and generate reports. It is important that Travis CI generates reports in order to get a quick overview of the current build. This reports should be added to our Github.

Reaction: During the next sprint we will make sure the tests run with Travis CI and they are added to our Github.

Animations not working due to bugs

Description: After a move the correct animations are not displayed.

Reaction: Trying to fix the bugs.

Adjustments for the next Sprint Plan

- The tests should run on Travis CI.