

Sprint Plan #2

Game: Bejeweled

Group: 33

User Story	Task	Task assigned to	Estimated effort per task
As a user, I want to have an interface, through which I can interact with the game. As a developer, I want this to be done in JavaFX, so it is relatively easy to style the UI and make pretty and useful animations.	Main window and settings.	Responsible: Steven	1
	Making sure the scoreboard and other useful information is displayed.	Responsible: Steven Collaborators: Thomas, Wytze	3
	Make sure the board is rendered correctly and is interactive.	Responsible: Thomas Collaborators: Steven, Wytze	6
As a user, I want to save the current game so I can continue where I left off later on.	Save the game to a save file	Responsible: Bart Collaborators: Ruben	3
	Load the saved game	Responsible: Ruben Collaborators: Bart	3
As a developer, I want to have a quick overview of the status of the current build.	Make sure Travis CI runs the tests and generates reports	Responsible: Thomas	1