

# Data Flow Webinars

## Session 1 6.10

Data stream from Retail and Manufacturing



IoT  
Device



Online data

Event Hub  
Kafka API



History data Azure Storage

## Session 2 8.10

Data transformation  
Data engineering



Service Bus



Synapse  
Data Warehouse



Stream  
Analytics



CosmosDB



Data Factory

## Session 3 13.10

Stream processing  
Real time visualization



SendGrid



Azure Function



App Service



SignalR



App Insight

## Session 4 15.10

Machine Learning and cognitive services



Azure Databricks



HDInsight



Synapse workspace



Azure Machine Learning



Azure Data Explorer



Cognitive Services

## Session 5 20.10

Data visualisation and reporting



PowerBI



PowerBI  
Embedded



# IoT Hardware and messages. Azure Included

Tomasz Kopacz



# Two main tools

## IoT Hub

Device to cloud messages

Cloud to devices

Security per device

Provisioning

Device Twins

Price per performance (msgs/day)

Protocols:

MQTT | HTTP | AMQP

Preview:

Device Streams (incl. TCP/IP protocols)

SSH Proxy

RDP Proxy

## Time Series Insights (Gen2), PAYG

Retention-based warm and near infinite BYO cold stores.

Azure Blob and Azure Data Lake Gen2 storage.

Apache Parquet file format on cold storage.

Time Series model to contextualize IoT data

Azure IoT Hub and Event Hubs

A first-class web experience.

Rich query APIs PowerBI connector.

For: Debug, fast analysis, dig

Price per stream of data (GB)

**SDK - <https://github.com/Azure/azure-iot-sdks>**

## Azure IoT SDK for C

written in ANSI C (C99) for portability and broad platform compatibility. There are two device client libraries for C, the low-level iothub\_ll\_client and the iothub\_client (threaded).

## Azure IoT SDK for Python

## Azure IoT SDK for Node.js

## Azure IoT SDK for Java

## Azure IoT SDK for .NET

But: HTTP Protocol (REST) + MQTT

And – Device Streams (any TCP/IP protocol!). [Sample](#)

# C# + IoT Hub – simple, really!

```
clt = DeviceClient.CreateFromConnectionString(connectionStrings[arg.DeviceId], TransportType.Mqtt ); //MQTT or MQTT over WebSocket
await clt.SetDesiredPropertyUpdateCallbackAsync(desiredTwins, null);
await clt.SetMethodHandlerAsync("demo01", methodDemo01, null);
await clt.SetMethodHandlerAsync("demo02", methodDemo02, null);

string dataBuffer = $"{{{{\"deviceId\":\"netdevice\", \"dt\":\"{DateTime.UtcNow:yyyy-MM-
ddTHH:mm:sss}\", \"messageId\":{count}, \"temperature\":{temperature}, \"humidity\":{humidity}}}}}";
using var eventMessage = new Message(Encoding.UTF8.GetBytes(dataBuffer))
{
    ContentType = "application/json",
    ContentEncoding = Encoding.UTF8.ToString(),
};

eventMessage.Properties.Add("temperaturealert", tempAlert.ToString());
await clt.SendEventAsync(eventMessage);
```

# Device Twin

Physical device mapped to digital (json) object

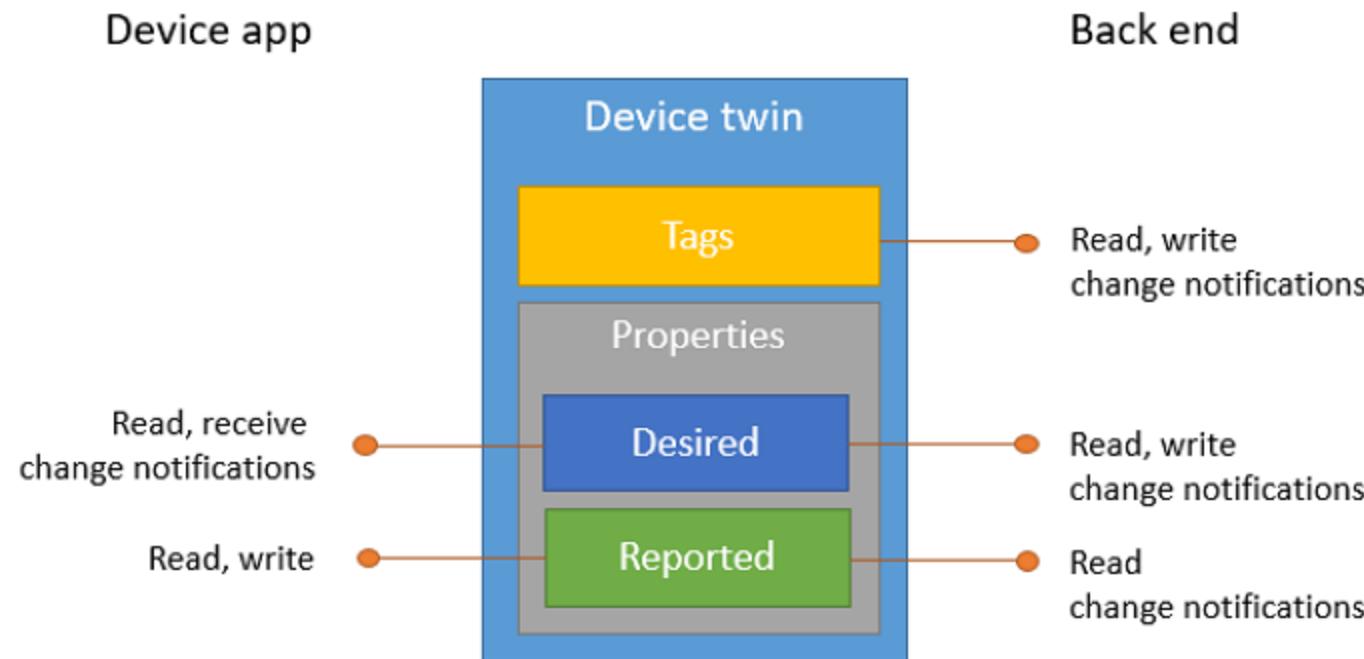
Can be used in query

Execute “that” on devices where tag.color = red

Can be synchronized with physical device

Cloud can “set” device twin

Device can “confirm” (or reject) changes. Or make own!



# C# + IoT Hub – twins (simplify!)

```
private static async Task desiredTwins(TwinCollection desiredProperties, object userContext) {  
  
    if (desiredProperties.Contains("delayMS")) {  
        delayMS = desiredProperties["delayMS"];  
        if (delayMS < 1000) {  
            //Device limitation!  
            delayMS = 1000;  
        } }  
    TwinCollection reportedProperties = new TwinCollection();  
    foreach (dynamic item in desiredProperties) reportedProperties[item.Key] = item.Value;  
    reportedProperties["delayMS"] = delayMS;  
    await clt.UpdateReportedPropertiesAsync(reportedProperties);  
}
```

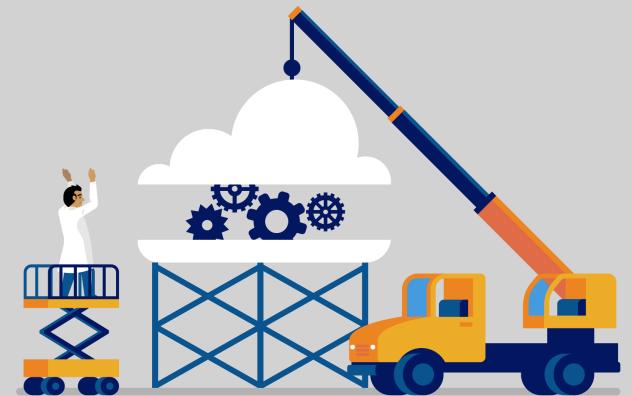
# C# + IoT Hub – methods (simplified!)

```
private static async Task<MethodResponse> methodDemo01(MethodRequest methodRequest, object userContext) {
    Console.WriteLine("methodDemo01");
    return new MethodResponse(
        UTF8Encoding.UTF8.GetBytes(JsonConvert.SerializeObject(
            new { State = true, Msg = "OK, methodDemo01" })))
        , 0);
}

private static Task<MethodResponse> methodDemo02(MethodRequest methodRequest, object userContext) {
    Console.WriteLine("methodDemo02");
    Console.WriteLine(methodRequest.DataAsJson.ToString());
    return Task.FromResult(new MethodResponse(
        UTF8Encoding.UTF8.GetBytes(JsonConvert.SerializeObject(
            new { State = true, Msg = "OK, methodDemo02" })))
        , 0));
}
```

# Demo

IoT Hub, TSI, C# client, Twins



Menu r4 - Microsoft Azure TSI Explorer ms.portal.azure.com/#@microsoft.onmicrosoft.com/resource/subscriptions/e96d15e4-fed1-4c6f-8395-03ebfde5631d/resourceGroups/IoT/providers/Microsoft.Devices/iotHubs/pltkdpepliot2016S1/Overview

AZ Azure Cloud Shell TSI Explorer VSO DR tomaszkopacz.spac... Notebooks SF M D Office 365 OLD V AAD ADX (demo12.west... Databricks Azure IoT Demo M... Provider: Azure - Te... JavaScript Window... tkopacz@microsoft.com MICROSOFT

# Microsoft Azure (Preview)

Report a bug Search resources, services, and docs (G+)

## Dashboard > pltkdpepliot2016S1

IoT Hub

Search (Ctrl+ /) Move Delete Refresh

Overview

Activity log

Access control (IAM)

Tags

Diagnose and solve problems

Events

Settings

Shared access policies

Identity

Pricing and scale

Networking

Certificates

Built-in endpoints

Failover

Properties

Locks

Explorers

Query explorer

IoT devices

Automatic Device Management

IoT Edge

IoT device configuration

Messaging

File upload

Azure IoT Hub and the Azure Device Provisioning Service are updating their TLS certificates starting October 5, 2020 with a new Microsoft Certificate Authority (CA) chained under the existing Baltimore root. If your devices pin certificates, you may need to take action to ensure your devices can continue to connect. [Learn more](#)

**Essentials**

Resource group (change) : IoT Hostname : pltkdpepliot2016S1.azure-devices.net  
Status : Active Pricing and scale tier : S1 - Standard  
Current location : North Europe Number of IoT Hub units : 1  
Subscription (change) : DPEPL Device streams (preview) : <https://db-002.northeurope-001.streams.azure-devices.net>  
Subscription ID : e96d15e4-fed1-4c6f-8395-03ebfde5631d Device streams documentation  
Tags (change) : Click here to add tags

**JSON View**

Need a way to provision millions of devices? IoT Hub Device Provisioning Service enables zero-touch, just-in-time provisioning to the right IoT hub without requiring human intervention.

Need a way to monitor and secure your IoT solution? Azure Security for IoT (ASC for IoT) is a unified security management service. It provides end-to-end threat analysis and protection across hybrid cloud workloads and your Azure IoT solution.

Want to learn more about IoT Hub? Check out IoT Hub documentation. Learn how to use IoT Hub to connect, monitor, and control billions of Internet of Things assets.

We'd love your feedback! Your valuable feedback will help us to better understand your requirements in order to improve IoT Hub.

Need to simulate IoT Devices? IoT Device Simulation accelerates solution development using simulated devices to help build and test your project throughout the development lifecycle.

Need to validate device IoT Plug and Play models? Use IoT Explorer app to view and to validate devices' implementation of IoT Plug and Play models stored locally or models published to the global repo.

Show data for last: 1 Hour 6 Hours 12 Hours 1 Day 7 Days 30 Days

Menu New - Microsoft Azure TSI Explorer ms.portal.azure.com/#create/hub

C 88 | ms.portal.azure.com/#create/hub

AZ Azure Cloud Shell TSI Explorer VSO DR tomaszkopacz.spac... Notebooks SF M D Office 365 OLD V AAD ADX (demo12.west... Databricks Azure IoT Demo M... Provider: Azure - Te... JavaScript Window...

Microsoft Azure (Preview) Report a bug Search resources, services, and docs (G+)

tkopacz@microsoft.com MICROSOFT

Dashboard > New

Search the Marketplace

Azure Marketplace See all Featured See all

Get started IoT Central application Learn more

Recently created CrystalBall (preview) Learn more

AI + Machine Learning IoT Hub Device Provisioning Service Quickstarts + tutorials

Analytics PREVIEW

Blockchain Azure Digital Twins (Preview) Learn more

Compute

Containers

Databases

Developer Tools

DevOps Time Series Insights Quickstarts + tutorials

Identity

Integration Machine Learning Studio (classic) Workspace Learn more

Internet of Things (highlighted)

IT & Management Tools Azure Stack Edge / Data Box Gateway Learn more

Media

Migration Event Grid Topic Learn more

Mixed Reality

Monitoring & Diagnostics Function App Quickstarts + tutorials

Networking

Security

Software as a Service (SaaS)

Storage

Web

File Edit View Project Build Debug Architecture Test Analyze Tools Extensions Window Help Search (Ctrl+Q) NetIoTDemo Live Share Diagnostic Tools

Program.cs Program.cs X Net01IoTSender Net01IoTSender.Program methodDemo01(MethodRequest methodRequest, object userContext)

```
Net01IoTSender
78     reportedProperties["delayMS"] = delayMS;
79     await clt.UpdateReportedPropertiesAsync(reportedProperties);
80 }
81 catch (AggregateException ex)
82 {
83     foreach (Exception exception in ex.InnerExceptions)
84     {
85         Console.WriteLine();
86         Console.WriteLine("Error when receiving desired property: {0}", exception);
87     }
88 }
89 catch (Exception ex)
90 {
91     Console.WriteLine();
92     Console.WriteLine("Error when receiving desired property: {0}", ex.Message);
93 }
94 }

1 reference | Tomasz Kopacz, 11 hours ago | 1 author, 1 change
95
96 private static async Task<MethodResponse> methodDemo01(MethodRequest methodRequest, object userContext)
97 {
98     Console.WriteLine("methodDemo01");
99     return new MethodResponse(
100         UTF8Encoding.UTF8.GetBytes(JsonConvert.SerializeObject(
101             new { State = true, Msg = "OK, methodDemo01" })
102             , 0));
103 }

104
105 1 reference | Tomasz Kopacz, 11 hours ago | 1 author, 1 change
106 private static Task<MethodResponse> methodDemo02(MethodRequest methodRequest, object userContext)
107 {
108     Console.WriteLine("methodDemo02");
109     Console.WriteLine(methodRequest.DataAsJson.ToString());
110     return Task.FromResult(new MethodResponse(
111         UTF8Encoding.UTF8.GetBytes(JsonConvert.SerializeObject(
112             new { State = true, Msg = "OK, methodDemo02" })
113             , 0)));
114 }

115
116 1 reference | Tomasz Kopacz, 11 hours ago | 1 author, 1 change
117 private static async System.Threading.Tasks.Task RunAsync(Options arg)
118 {
119 }
```

Ln: 100 Ch: 72 SPC CRLF

Error List

Entire Solution 0 Errors 1 Warning 0 of 7 Messages Build + IntelliSense

Code	Description	Project	File	Line	Suppression State
CS1998	This async method lacks 'await' operators and will run synchronously. Consider using the 'await' operator to await non-blocking API calls, or 'await Task.Run(...)' to do CPU-bound work on a background thread.	Net01IoTSender	Program.cs	96	Active

Item(s) Saved tkopacz / 2020IoTHardware ↑ 0 ↗ 3 ⚡ 2020IoTHardware ↘ master ↗ 1

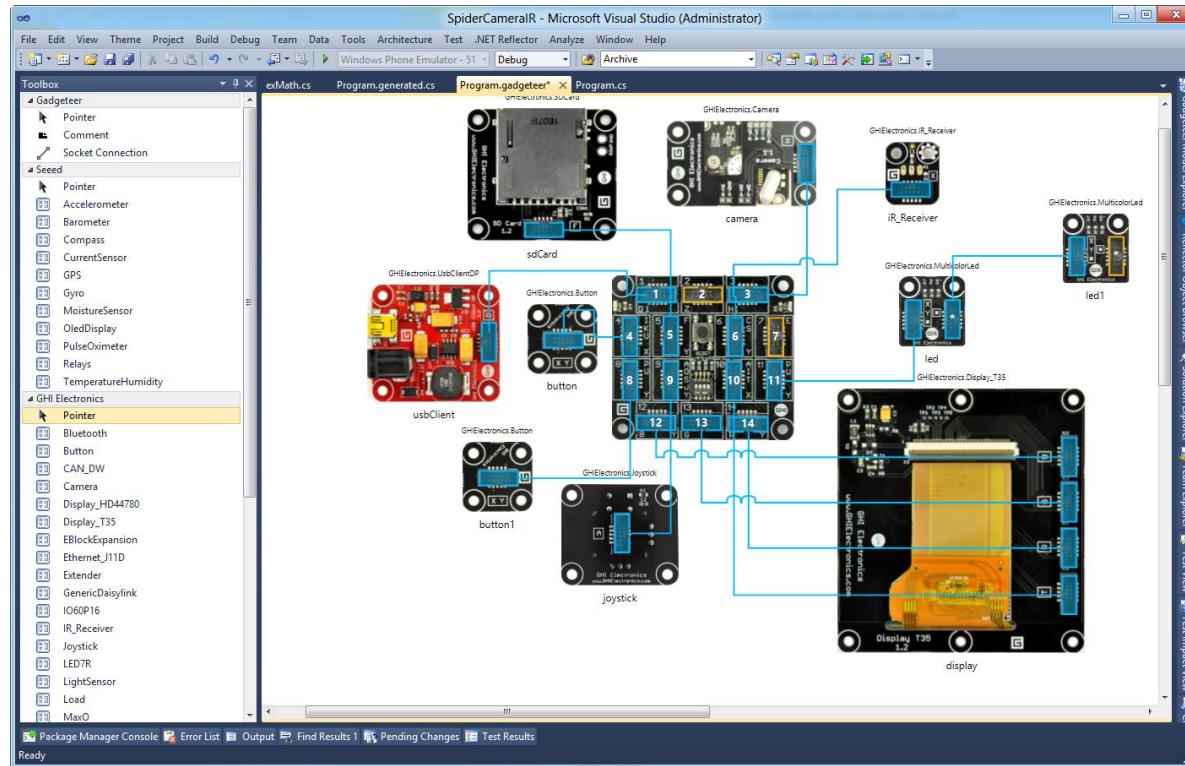
# For .NET fans (1/3)

Microsoft SPOT -> .NET Micro Framework (.NET Gadgeteer – driver's model)



Smart Personal Objects  
Technology (2002)

DirectBand R.I.P 2008  
MSN Direct - 2012



<https://github.com/NETMF>  
Last update: 2018

# For .NET fans (2/3)

GHI Electronics – TinyCLR OS = .NET MF *Next* - Gadgeteer

STM ST32++

TinyCLR OS 1.0

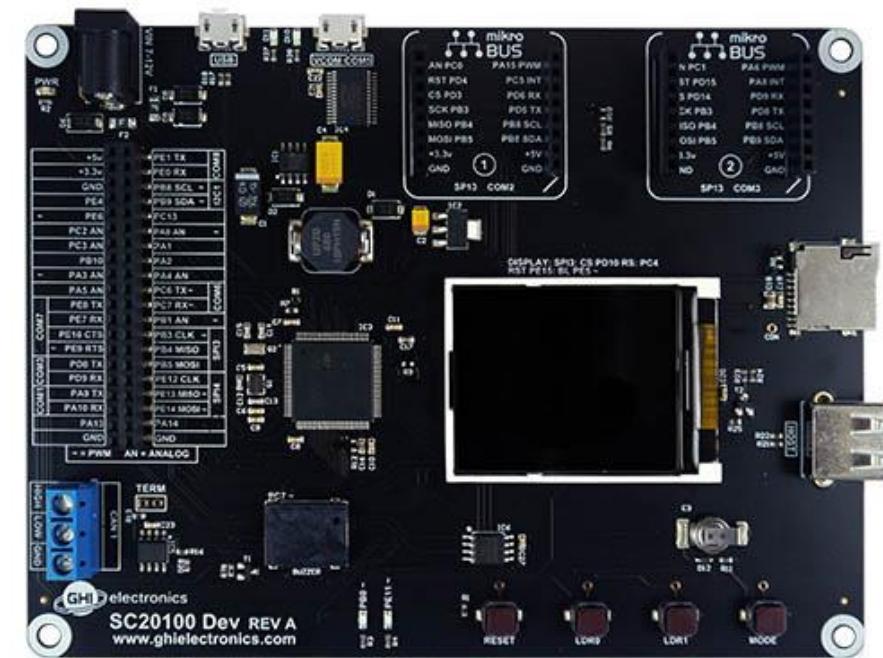
ARM Cortex M7

TinyCLR OS 2.0  
(ex: 163 GPIO)

Short:

C#

Interrupt as event  
“driver model”

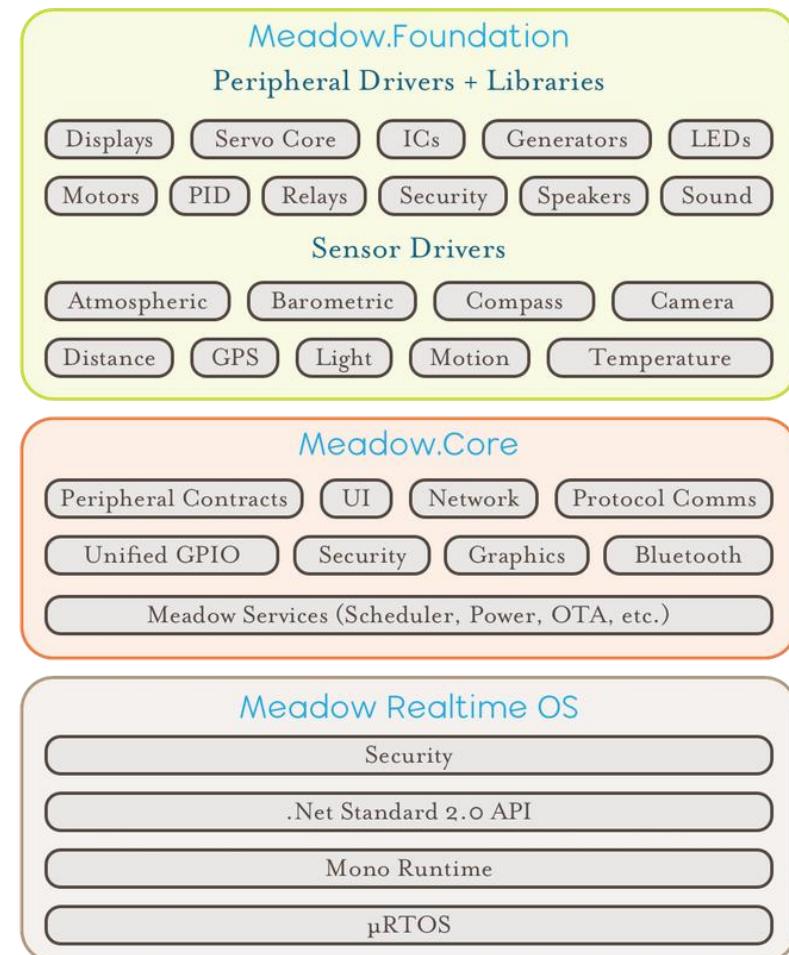
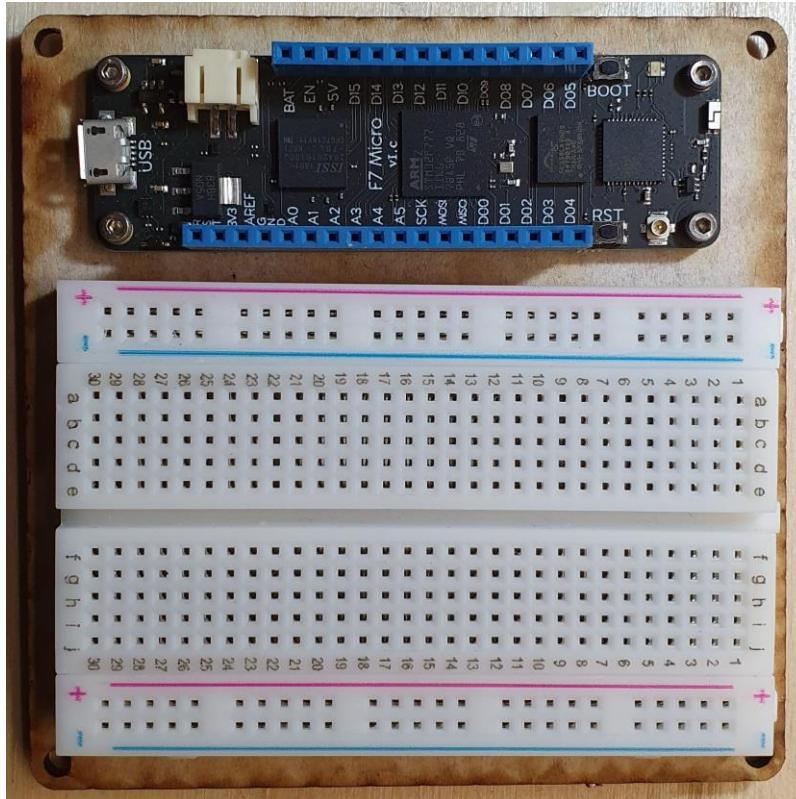


(ca 200\$)

SoC \$19.95 / 100

# For .NET fans (3/3) - .NET Standard - Meadow

STM32 + ESP32 (~~very~~ beta)



# Demo

Jobs, Queries and C#  
Managing devices from code



Z:\TSGITHUB\2020IoTHardware\NetCore\NetIoTDemo\Net01IoTSender

	Name
n	
..	
bin	
obj	
Properties	
Net01IoTSender.csproj	
Program.cs	
r.cmd	
	
r.cmd	

Bytes: 6.88 K, files: 3, folders: 3 385 10/04/20 00:33

Z:\TSGITHUB\2020IoTHardware\\_IotHub

	Name
n	
..	
keys.txt	
monitoriot.cmd	
monitoriotesp322000.cmd	
monitorMQTT.cmd	
..	

Bytes: 2.67 K, files: 4, folders: 0 Up 10/04/20 00:47

# Message Routing + Custom Endpoints + Enrich messages

Routing based on properties! Not body

Custom endpoints

Built-in endpoint

Azure Storage

Service Bus Queues and Service Bus Topics

Event Hubs

Enrich messages sent to endpoint

Digression – routing based on message body

Stream Analytics

Azure Function (or code) attached to Endpoint

Send data from your devices to endpoints that you choose.

Routes    Custom endpoints    Enrich messages

i Create an endpoint, and then add a route (you can add up to 100 routes from each IoT hub). Since routing is based on a matching query, a message can be sent to multiple endpoints. Messages that don't match a query are automatically sent to messages/events if you've enabled the fallback route. When you create new endpoints and routes, messages stop flowing to the built-in endpoint unless you create a separate route and direct them there. If no routes to the built-in endpoint exist, enabling a fallback route will direct any messages that don't match a route query to that endpoint. [Learn more](#)

i Enable fallback route

<span style="color: blue;">+</span> Add	Test all routes	<span style="color: red;">Delete</span>		
Name	Data Source	Routing Query	Endpoint	Enabled
aw	DeviceMessages	true	events	true
r6	DeviceMessages	toohighvoltage = '1'	dpeplify13iot2017topic	true
r5	DeviceMessages	open = "1"	dpeplify13iot2017open	true
r3	DeviceMessages	alert = "1"	importantiotmessages	true
r2	DeviceMessages	status = "error"	dpeplify13iot2017topic	true
r1	DeviceMessages	direction = "eventhub"	dpeplnortheventhub	true
temperaturealert	DeviceMessages	temperaturealert = "1"	temperaturealert	true
r4	DeviceMessages	panic = "1"	importantiotmessages	false

Dashboard > pltkw3iotstorage2020 >

**temperaturealert** Container

Upload Change access level Refresh Delete

Authentication method: Access key (Switch to Azure AD User Account)  
Location: temperaturealert / pltkdpepliot2016S1 / 01 / 2020 / 09 / 29 / 18

Search blobs by prefix (case-sensitive)

Name
[...]
44.json

Overview    Access Control (IAM)    Settings

Access policy    Properties    Metadata    Editor (preview)

# Reading from IoT Hub

Consumer Group – “cursor” for data stream, per app (max 20/IoT Hub)

Ordering guarantees with at least once delivery: [1,2,1,2,3,1,2,3,4] -> if you ever receive message [1], it would always be followed by [2,3,4].

How to process:

[Azure Functions. Processing data from IoT Hub with Azure Functions.](#)

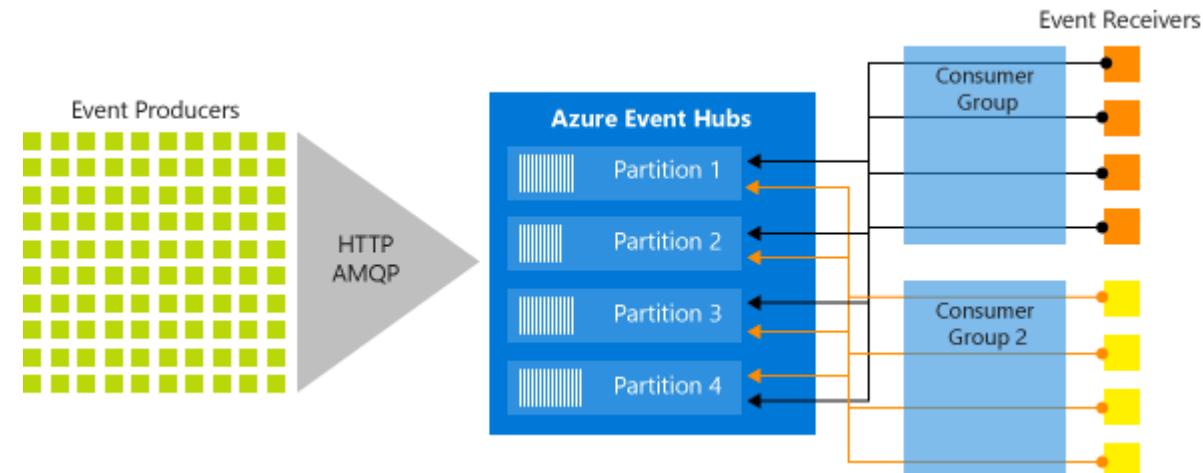
[Azure Stream Analytics. Stream data as input into Stream Analytics.](#)

[Time Series Insights. Add an IoT hub event source to your Time Series Insights environment.](#)

[Apache Storm spout](#). You can view the [spout source](#) on GitHub.

[Apache Spark integration.](#)

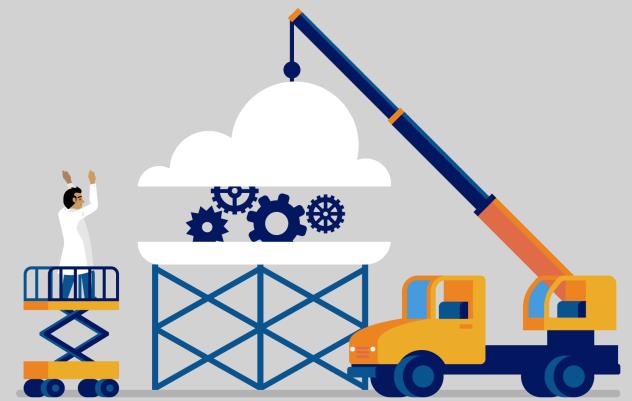
[Azure Databricks.](#)



*Image from Event Hub docs – IoT Hub use Event Hub, but partitions are derived from device id*

```
[FunctionName("IoTReaderV3")]
public static async Task Run([EventHubTrigger("pltkdpepliot2016s1", Connection = "eh", ConsumerGroup = "fun1")]
    EventData[] events, ILogger log, Microsoft.Azure.WebJobs.ExecutionContext context)
{
    foreach (EventData eventData in events)
    {
        messageBody = Encoding.UTF8.GetString(eventData.Body.Array, eventData.Body.Offset, eventData.Body.Count) + "\n";
        sb.Append(messageBody);
    }
}
```

# Hardware



# Simplified view on hardware (processor + WiFi stack)

“Microcontrollers”, MCU – RAM + CPU + FLASH + IO

ATMEL (“Arduino”)

**ESP8266** (2014)

ESP32-S2 (2020)

**ESP32** (2016)

STM32 (+something - ESP32 in case of Meadow board)

Nordic nRF52840 (Cortex™-M4 + WiFi)

Hybrid – [Azure Sphere](#) (RTOS (CortexM4) + ARM Cortex A7 (“normal” os)), [Secure Smart device](#)

“MiniPC”

[Raspberry PI](#) (ARM, Cortex-A72, **UK**) | [Orange PI](#) (ARM, AllWinner H3, **CN**) | [BeagleBone](#) (ARM, Cortex-A8, **US**)

[Up-Board](#) (x86, Asus)

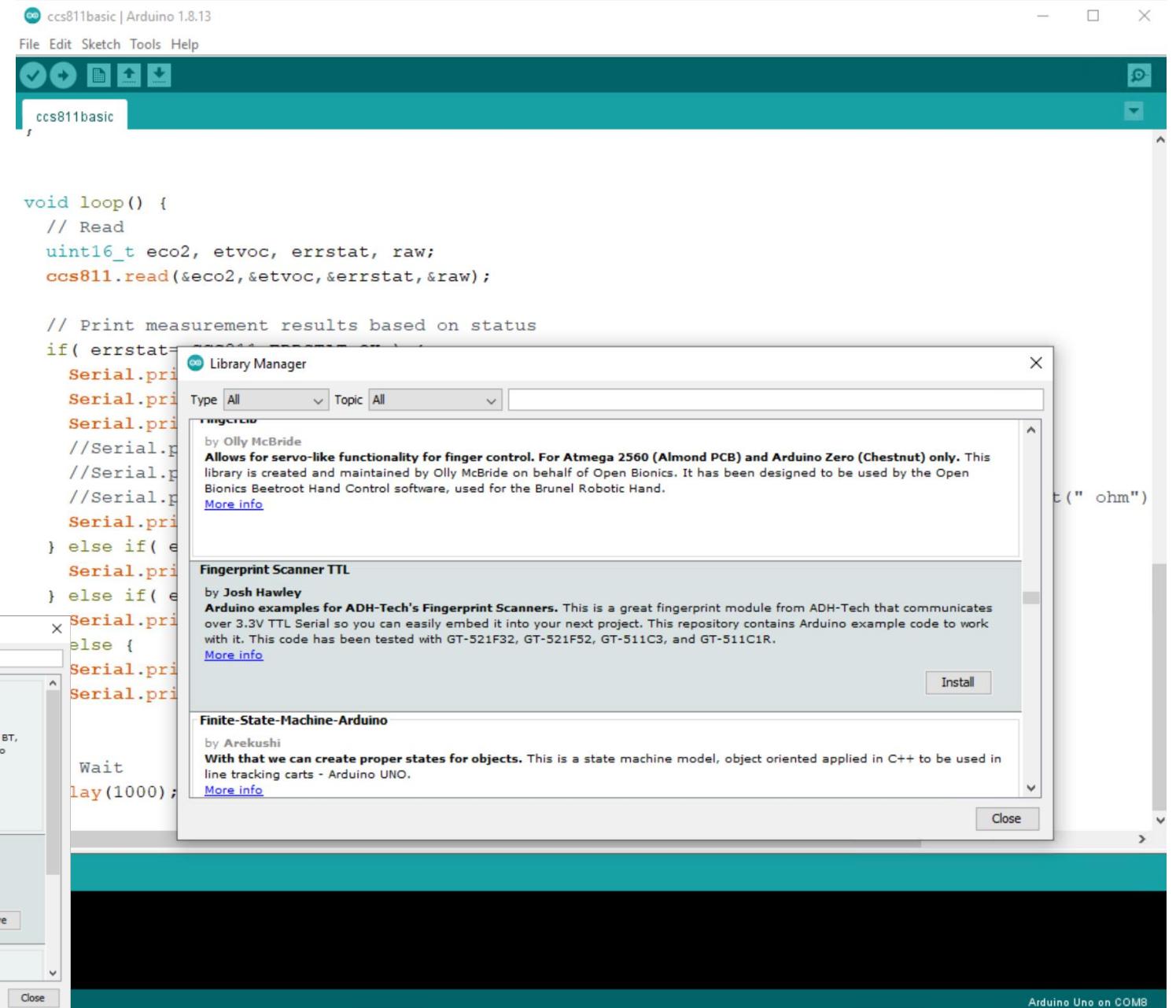
[Lattepanda](#) (x64 + Arduino)

# Frameworks (+OS)

- [FreeRTOS](#)
- [Rt-Thread](#)
- [Azure RTOS](#)
- [Mbed](#)
- [Zephyr RTOS](#) (Freescale Kinetis, NXP)
- [ESP-IDF](#)
- Many “makers” platforms, tools have binding to “Arduino”
- “OS” – well... (miniPC)

# Arduino

- Framework
- Libraries (MANY)
- Platforms (all)?
- IDE .....



# Tools

Free / almost free

**VS Core + Platform IO**

Arduino

(Eclipse)

GNU Assembler (GAS)

VisualMicro

Pro (costly!)

ARM Keil (MDK Core – small)

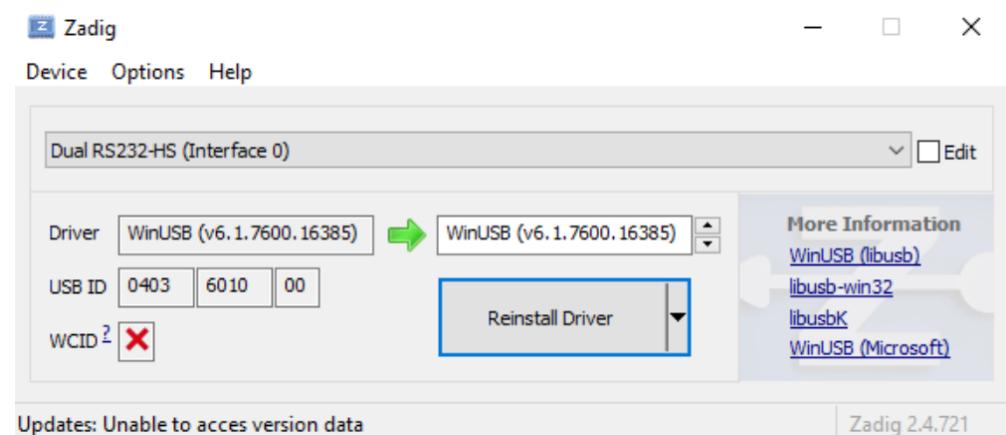
Keil C51

Segger JLink (Edu – cheap)

VisualGDB

Tech Challenges

1. Debugging
2. Logging
3. Updating software
4. How to connect to "WiFi"
5. Power
6. USB ☺

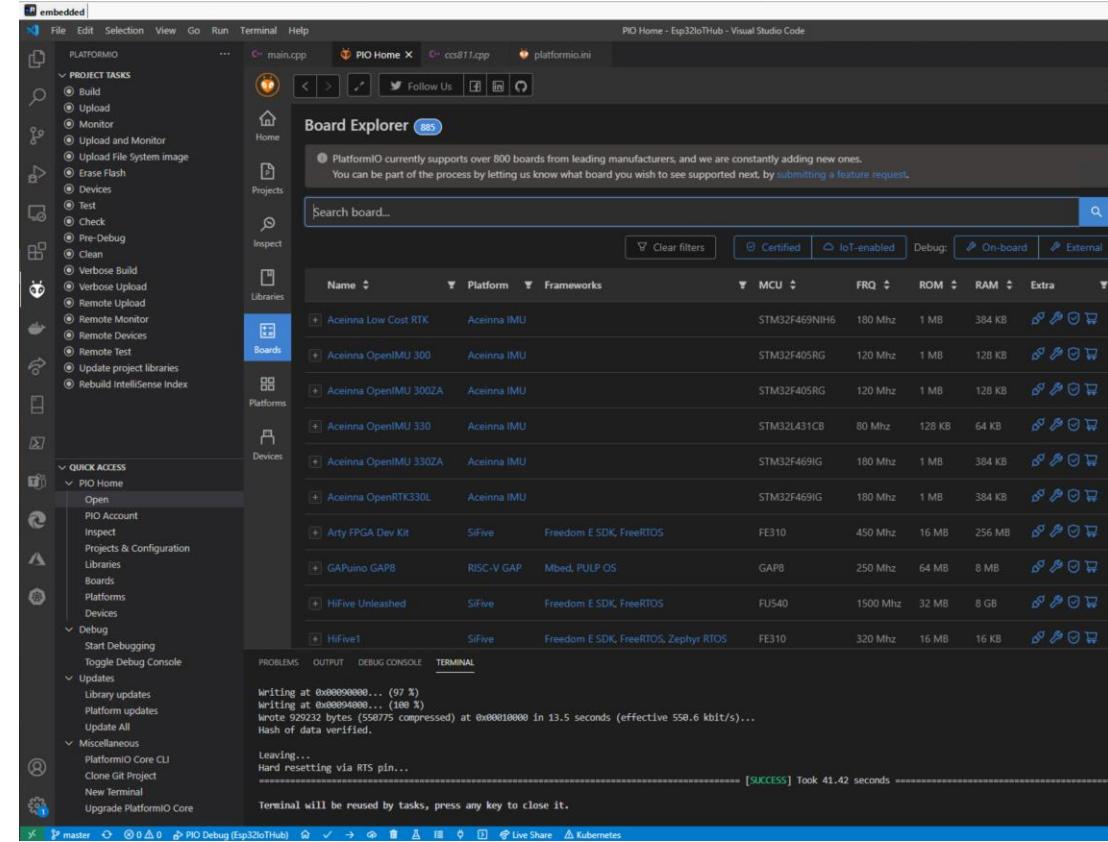


# Visual Micro

```
Arduino 1.5.x ▾ Arduino Yún ? COM9
PlasmaMatrix1.i (Global Scop
[ * /
unsigned 68,51;
unsigned 255,25;
unsigned 204,22;
unsigned
void s
{
Rb.i
Arduino Yún
Arduino Uno
Arduino Duemilanove or Diecimila w/ ATmega328
Arduino Duemilanove or Diecimila w/ ATmega168
Arduino Nano w/ ATmega328
Arduino Nano w/ ATmega168
Arduino Mega or Mega 2560 w/ ATmega2560 (Mega 2560)
Arduino Mega or Mega 2560 w/ ATmega1280
Arduino Mega ADK
Arduino Leonardo
Arduino Micro
Arduino Esplora
Arduino Mini w/ ATmega328
Arduino Mini w/ ATmega168
Arduino Ethernet
Arduino Fio
Arduino BT w/ ATmega328
Arduino BT w/ ATmega168
LilyPad Arduino USB
```

# Platform IO

## Platforms + libs



## Auto dependencies!

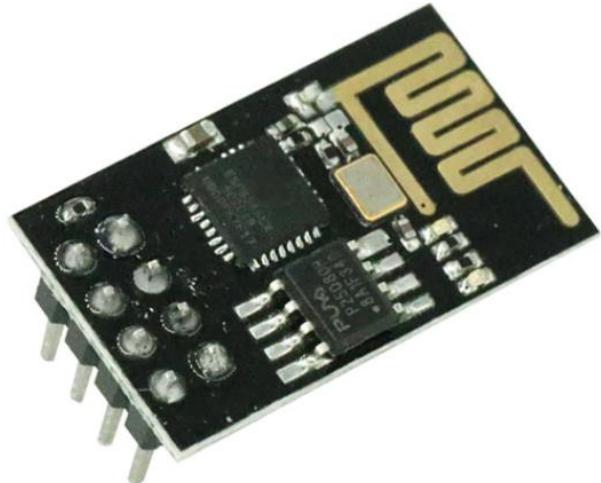
```
LDF Modes: Finder ~ chain, Compatibility ~ soft
Found 41 compatible libraries
Scanning dependencies...
Dependency Graph
|-- <AzureIoTHub> 1.3.9
|   |-- <AzureIoTUtility> 1.3.9
|   |   |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |   |-- <src>
|   |       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|-- <AzureIoTSocket_WiFi> 1.0.0
|   |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |-- <AzureIoTUtility> 1.3.9
|   |   |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |   |-- <src>
|   |       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|-- <AzureIoTProtocol_MQTT> 1.3.9
|   |-- <AzureIoTHub> 1.3.9
|   |   |-- <AzureIoTUtility> 1.3.9
|   |   |   |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |   |   |-- <src>
|   |       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |-- <AzureIoTUtility> 1.3.9
|       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|       |-- <src>
|           |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|-- <AzureIoTProtocol_HTTP> 1.3.9
|   |-- <AzureIoTUtility> 1.3.9
|   |   |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |   |-- <src>
|   |       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|-- <AzureIoTUtility> 1.3.9
|   |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |-- <src>
|       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|   |-- <src>
|       |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
|-- <src>
    |-- <src@src-22da4c01638ad979a3ed95b8542b4318>
    |-- <ArduinoJson> 6.16.1
    |-- <CCS811> 10.0.0
    |   |-- <Wire> 1.0.1
    |-- <ClosedCube HDC1080> 1.3.2
        |-- <Wire> 1.0.1
    |-- <Wire> 1.0.1
Building in release mode
```

## Debugger!

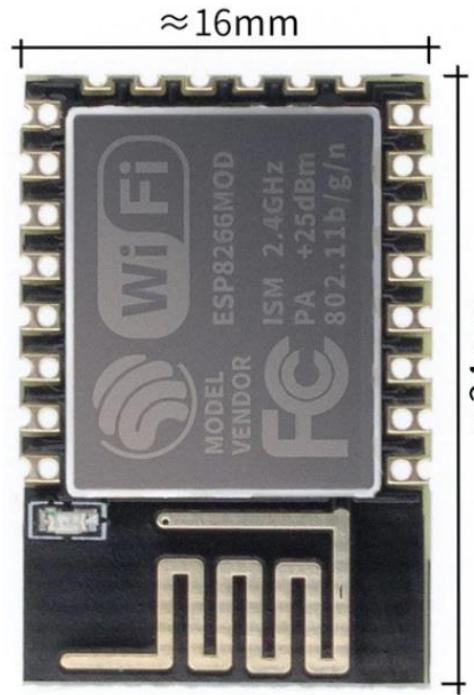
- Altera / Intel USB-Blaster
- Atmel-ICE
- Black Magic Probe
- CMSIS-DAP
- JTAG-HS1
- ESP-Prog
- FTDI Chip
- GD-LINK
- oddWires IOT-Bus JTAG
- J-LINK
- Mini-Module FT2232H
- MSP Debug
- Olimex ARM-USB-OCD-H
- Olimex ARM-USB-OCD
- Olimex ARM-USB-TINY-H
- Olimex ARM-USB-TINY
- QEMU
- Renode
- RV-LINK
- simavr
- Sipeed RV Debugger
- ST-LINK
- TI-ICDI
- TIAO USB Multi-Protocol Adapter (TUMPA)
- UM232H
- Verilator
- Custom

# ESP8266 and ESP32

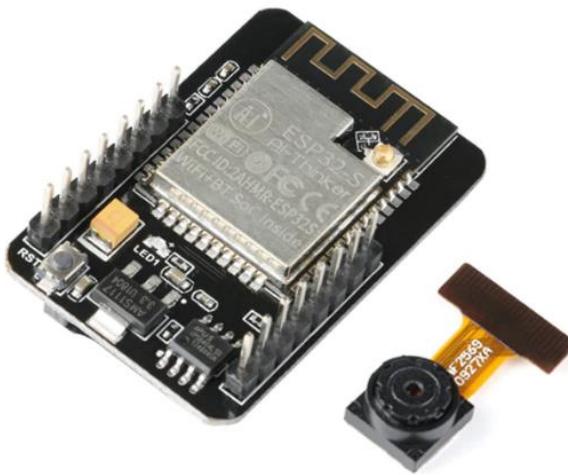
WiFi + BT + 1 or 2 cores  
(major I/O protocols)  
(AP mode, WiFi “modem”) | ESP-IDF | Arduino



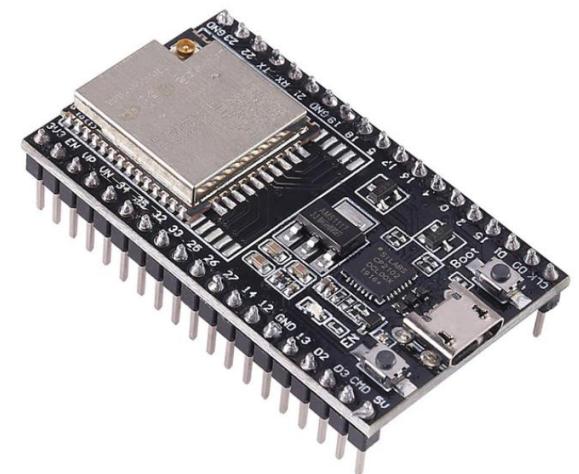
ESP-01, **\$1.12**  
(\$3 in 2015)  
2 GPIO



ESP-12E, **\$1.09**  
11 GPIO + 1 ADC

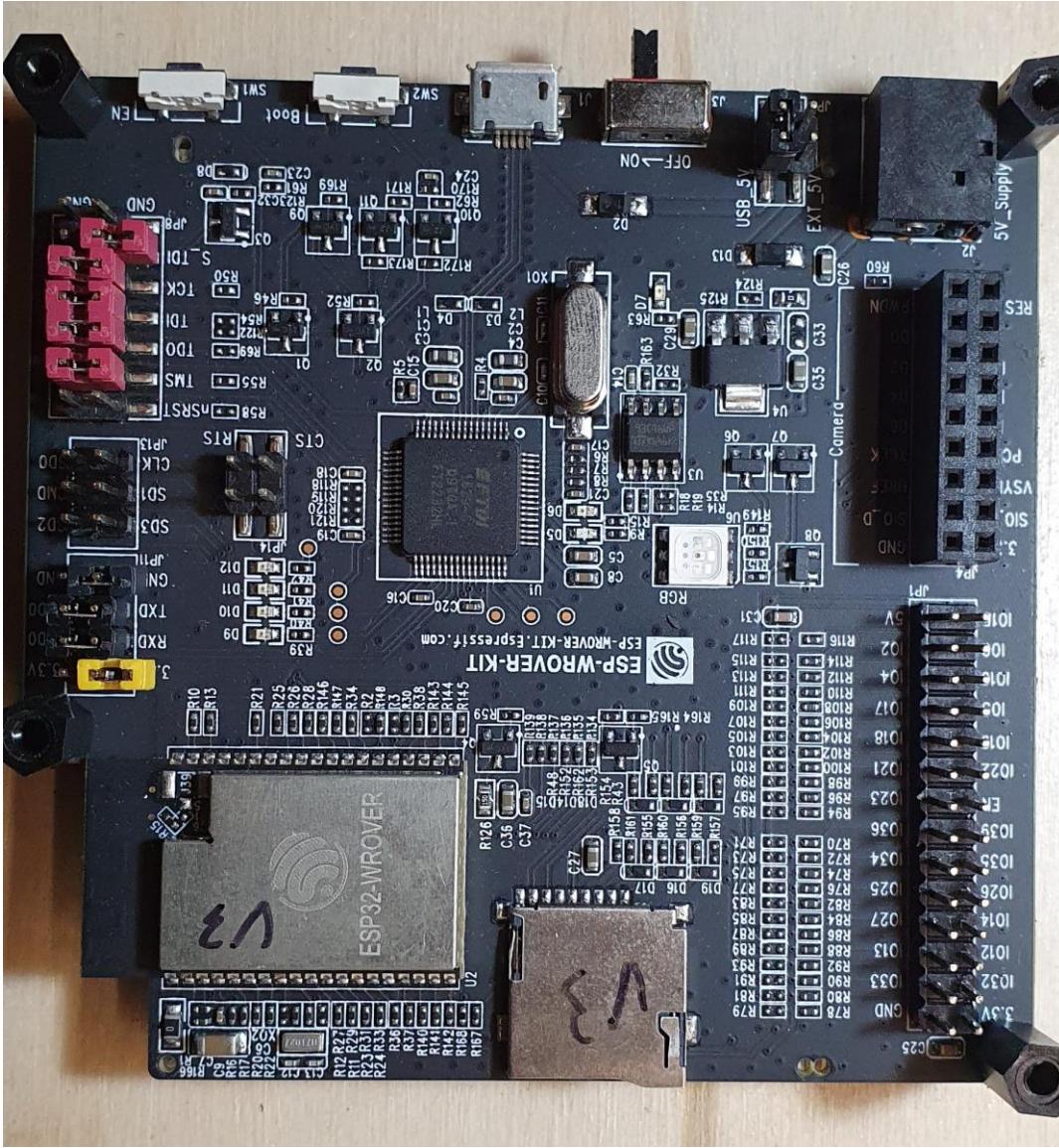


ESP32 + CAM **\$5.75**  
2 cores, 11 GPIO + 1 ADC

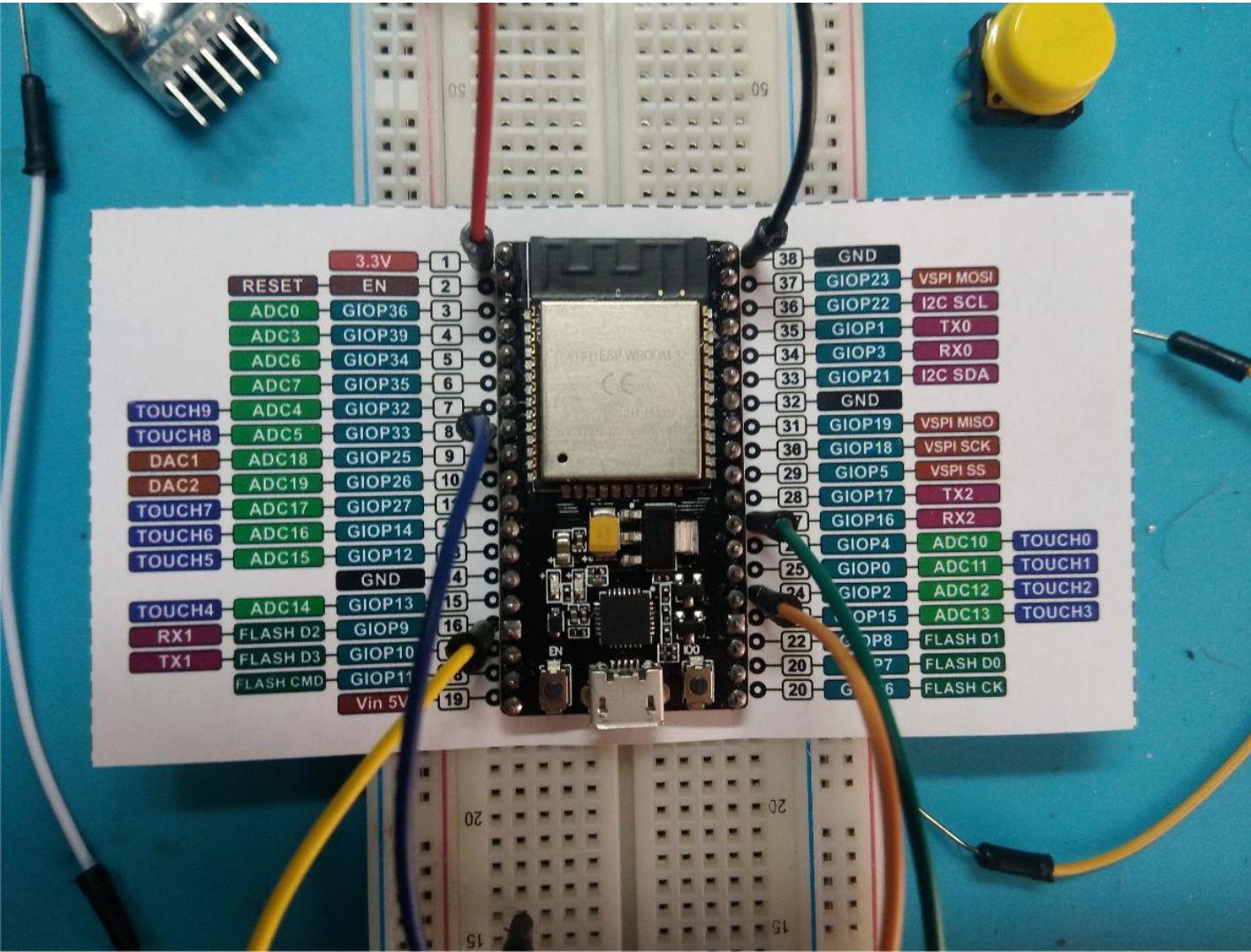


ESP32 **\$3.89 (\$1.3)**  
2 cores, 11 GPIO + 1 ADC

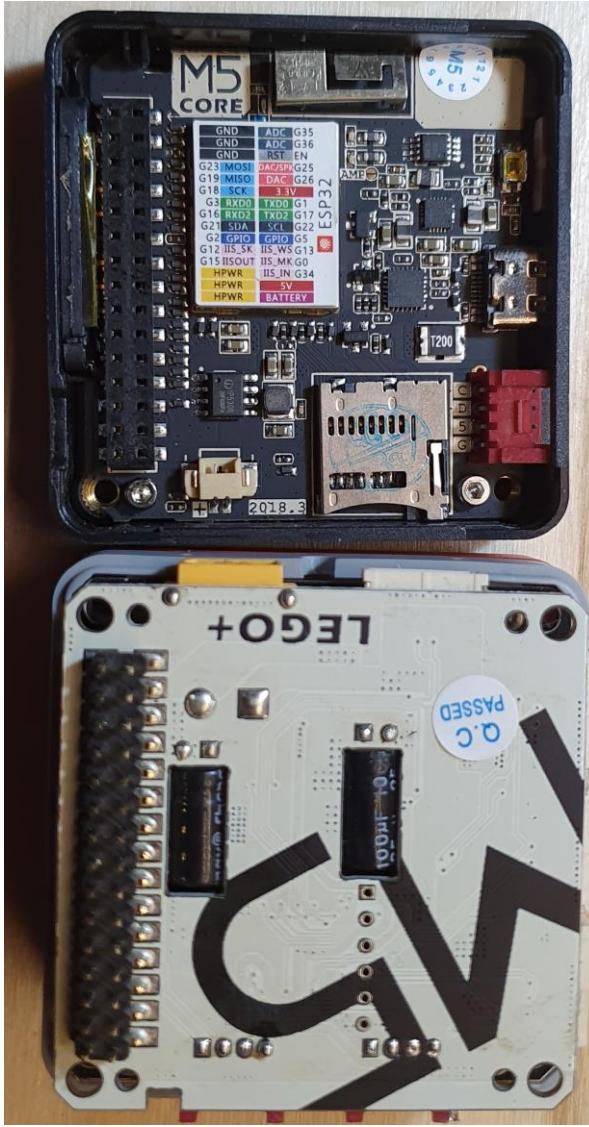
# My two “main” dev devices



# PINS



# M5Stack – “gadgeteer like”



# Connect peripherals?

- Wired ([link layer](#), network buses !)
  - "Serial port", UART, RS 232 ( $\pm 5:\pm 15(25)V$ , DB-25, 9 pin), RS 485 ( $\pm 1.5V:\pm 6V$ ), up to 1.2 KM
  - I2C (1982), I3C (2006)
  - SPI
  - 1-Wire
  - SMBus, PMBus
  - ModBus (for PLCs, free, 1979!, still in use!)
  - CAN / CanBus (Bosh, 1983)
- LPWAN - **low-power wide-area network (LPWAN)** or **low-power wide-area (LPWA)** network or **low-power network (LPN)**
  - WiFi as extension
  - LORA

# (What to do with connection)

PIR, digital temperature - GPIO

Analog temperature, light - (ADC) Analog or SPI for high performance measurements

Stepper (unipolar|bipolar) – driver like ULN2003A (+ GPIO)

DC Motor – PWM + L298 (or similar) H bridge (+ GPIO)

Servo motor – usually PWM (pulse-width modulation) (+ GPIO)

Complex motor drivers – I2C/SPI

Camera – Serial (slow, cheap) | custom 8bit

LCD – SPI/I2C

# First „demo” – how to connect to WiFi?

WPS (vulnerabilities... [2012](#))

SmartConfig (`WiFi.beginSmartConfig()`; ESP specific)

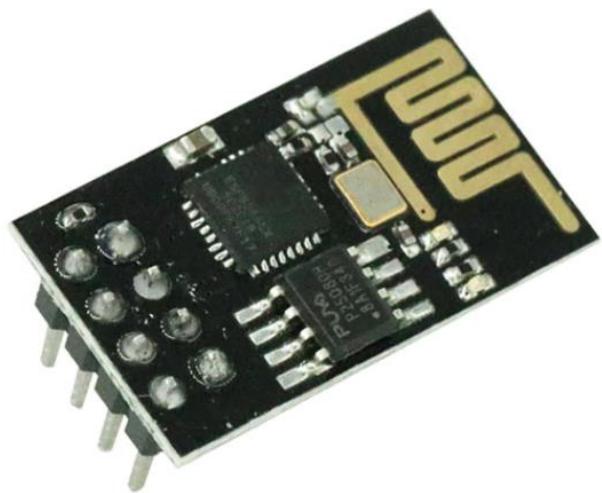
Texas Instrument (CC3200) – another SmartConfig (different magic package!)

Touch&Connect (few routers)

(Bluetooth, [BLE GATT based](#))

(good solution – SD Card with WiFi credentials)

(THE WORST SOLUTION – ~~hardcoded credentials in the code~~)



## Universal Solution:

1. Local AP without password
2. Run mini WebServer on device
3. User connect to AP, use browser to enter connection details. Save them(?)
4. (device reset)
5. (device will connect to normal AP)

# Technical challenges – save data

EEPROM – write cycles limited!

Or:

Use SD Card and  
read WiFi AP +  
password data  
from there

We can prepare SD  
cards upfront!

```
bool ESPPreferences::writeAll() {
    m_lastByteIndex = 0;
    //Version
    EEPROM.begin(m_size);
    EEPROM.write(0,m_version);
    EEPROM.write(m_size-1,m_version);
    m_lastByteIndex = 4;
    EEPROM.write(m_lastByteIndex++,m_lastIndex);
    for (int8_t i = 0; i < m_lastIndex; i++)
    {
        if (m_lastByteIndex>=(m_size-2)) break;
        int l = m_keys[i].length();
        for (int j = 0; j < l; j++)
        {
            if (m_lastByteIndex>=(m_size-2)) break;
            char b = m_keys[i][j];
            EEPROM.write(m_lastByteIndex++,b);
        }
        EEPROM.write(m_lastByteIndex++,0);
        l = m_values[i].length();
        for (int j = 0; j < l; j++)
        {
            if (m_lastByteIndex>=(m_size-2)) break;
            char b = m_values[i][j];
            EEPROM.write(m_lastByteIndex++,b);
        }
        //Not mistake - last "zero"
        if (m_lastByteIndex>=(m_size-1)) break;
        EEPROM.write(m_lastByteIndex++,0);
    }
    EEPROM.end(); //commit, physical write
    return true;
}
```

```
bool ESPPreferences::readAll() {
    m_lastIndex = m_lastByteIndex = 0;
    //Check Version
    EEPROM.begin(m_size);
    int val1 = ((int)EEPROM.read(0));
    int val2 = ((int)EEPROM.read(m_size-1-0));
    if (val1==m_version && val2==m_version) {
        m_lastByteIndex = 4;
        int datacnt = ((int)EEPROM.read(m_lastByteIndex++));
        //Serial.println(datacnt);
        for (byte i = 0; i < datacnt; i++)
        {
            String key,value;
            //Reading key
            while(m_lastByteIndex < (m_size - 1)){
                char b = EEPROM.read(m_lastByteIndex++);
                if (b==0) break;
                key+=b;
            }
            //Reading value
            while(m_lastByteIndex < (m_size - 1)){
                char b = EEPROM.read(m_lastByteIndex++);
                if (b==0) break;
                value+=b;
            }
            m_values[m_lastIndex] = value;
            m_keys[m_lastIndex] = key;
            m_lastIndex++;
        }
        EEPROM.end();
        return true;
    }
}
```

# “Web Server” and processing

```
#include <WiFiClient.h>
#include "WiFiClientSecure.h"

#ifndef ESP8266
#include <ESP8266WiFi.h>
#include <ESP8266mDNS.h>
#include <ESP8266WebServer.h>
#include "ESP8266Preferences.h"
#else
#include <WiFi.h>
#include "WebServer.h"
#endif
```

1) Includes,  
libraries

```
void WWWESPServer::setupMode()
{
    WiFi.disconnect();
    delay(100);
    WiFi.mode(WIFI_STA);
    delay(100);
    WiFi.disconnect();
    delay(100);
    int n = WiFi.scanNetworks();
    delay(100);
    for (int i = 0; i < n; ++i)
    {
        ssidList += "<option value=\"";
        ssidList += WiFi.SSID(i);
        ssidList += "\">";
        ssidList += WiFi.SSID(i);
        ssidList += "</option>";
    }
    delay(100);
    WiFi.softAPConfig(apIP, apIP, IPAddress(255, 255, 255, 0));
    WiFi.softAP(apSSID);
    WiFi.mode(WIFI_AP);
    startWebServer();
}
```

2) Get SSID  
3) Setup AP

```
webServer.on("/settings", [this]() {
    String s = "<h1>Settings</h1><p>Please select WiFi network,<br>s += ssidList;
    s += "</select>";
    s += "<br><label>Password:</label><input name=\"WIFI_PASSWD\" type=\"password\"><br><input type=\"submit\" value=\"Submit\" type=\"submit\"></form>";
    s += "<p>Or for advanced users, http://192.168.4.1/set?WIFI_SSID=5GBEMOWO&WIFI_PASSWD=MESH
    //http://192.168.4.1/set?WIFI_SSID=5GBEMOWO&WIFI_PASSWD=MESH
    webServer.send(200, "text/html", makePage("Wi-Fi Settings", s));
});

webServer.on("/set", [this]() {
    Config::WIFI_SSID = urlDecode(webServer.arg("WIFI_SSID"));
    Config::WIFI_PASSWD = urlDecode(webServer.arg("WIFI_PASSWD"));
    Config::DEVICE_NAME = urlDecode(webServer.arg("DEVICE_NAME"));
})
```

webServer.begin();

```
void loop() {
    if (www.IsSettingsMode())
    {
    }
    else
    {
        loopIoTHub();
    }
    www.HandleClient();
}
```

4) Setup WWW  
5) Loop (no threads!)

```
void WebServer::handleClient() {
    if (_currentStatus == HC_NONE) {
        WiFiClient client = _server.available();
        if (!client) {
            return;
        }

        log_v("New client");

        _currentClient = client;
        _currentStatus = HC_WAIT_READ;
        _statusChange = millis();
    }

    bool keepCurrentClient = false;
    bool callYield = false;

    if (_currentClient.connected()) {
        switch (_currentStatus) {
        case HC_NONE:
            // No-op to avoid C++ compiler warning
            break;
        case HC_WAIT_READ:
            // Wait for data from client to become available
            if (_currentClient.available()) {
                if (_parseRequest(_currentClient)) {
                    // because HTTP_MAX_SEND_WAIT is expected to be very small
                    // it must be divided by 1000
                    _currentClient.setTimeout(HTTP_MAX_SEND_WAIT / 1000);
                    _contentLength = CONTENT_LENGTH_NOT_SET;
                    _handleRequest();
                }
            }
            if (_currentClient.connected()) {

```

5.1)Real loop on sockets

# Actual time! Critical for TLS session, SAS generation - SNTP

```
#define MIN_EPOCH (40 * 365 * 24 * 3600)
void WWWESPServer::initTime()
{
    time_t epochTime;

    configTime(0, 0, "pool.ntp.org", "time.nist.gov");

    while (true)
    {
        epochTime = time(NULL);

        if (epochTime < MIN_EPOCH)
        {
            Serial.println("Fetching NTP epoch time failed! Waiting 2 seconds to retry.");
            delay(2000);
        }
        else
        {
            Serial.printf("Fetched NTP epoch time is: %ld \r\n", epochTime);
            break;
        }
    }
}
```

```
void configTime(long gmtOffset_sec, int daylightOffset_sec, const char* server1, const char* server2, const char* server3)
{
    if(sntp_enabled()){
        sntp_stop();
    }
    sntp_setoperatingmode(SNTP_OPMODE_POLL);
    sntp_setservername(0, (char*)server1);
    sntp_setservername(1, (char*)server2);
    sntp_setservername(2, (char*)server3);
    sntp_init();
    setTimeZone(-gmtOffset_sec, daylightOffset_sec);
}
```

Some devices will have an RTC clock with memory. But – accuracy – varies!

# “Secure” SSL on WiFi

```
WiFiClientSecure wifissl;
```

```
char certificates[1283] =  
/* Baltimore */  
"-----BEGIN CERTIFICATE-----\r\n"  
"MIIDdzCCAl+gAwIBAgIEAgAAuTANBgkqhkiG9w0BAQUFADBaMQswCQYDVQQGEwJJ\r\n"  
"RTESMBAGA1UEChMJQmFsdGltb3JlMRMwEQYDVQQLEwpDeWJlc1RydXN0MSIwIAYD\r\n"  
"VQQDExlCYWx0aW1vcnUgQ3liZXJUcnVzdCBSb290MB4XDTAwMDUxMjE4NDYwMFoX\r\n"  
"DTI1MDUxMjIzNTkwMFowWjELMAkGA1UEBhMCSUUxEjAQBgNVBAoTCUJhbHRpbW9y\r\n"  
"ZTETMBEGA1UECxMKQ3liZXJUcnVzdDEiMCAGA1UEAxMZQmFsdGltb3JlIEN5YmVy\r\n"  
"VHJ1c3QgUm9vdDCASIwDQYJKoZIhvcNAQEBBQADggEPADCCAQoCggEBAKMEuyKr\r\n"  
"mD1X6CZymrV51Cni4eiVgLGw41u0KymaZN+hXe2wCQVt2yguzmKiYv60iNoS6zjr\r\n"  
"T73AOSeBUuUTd9Mcj8e6uYi1agnnctgR0KFRzMoijS3LiuumLINKoIMMo6v4p7VeK\r\n"
```

```
#ifdef ESP8266  
| | | wifissl.setCACert((const uint8_t*)certificates, sizeof(certificates));  
#else  
| | | wifissl.setCACert((const char*)certificates);  
#endif
```

```
m_clientIoT.setCACert(certificates);  
m_clientBlob.setCACert(certificates);
```

```
HTTPClient https;  
https.begin(m_clientBlob, uploadURL.c_str());  
https.addHeader("x-ms-blob-type", "BlockBlob");
```

Client(s)

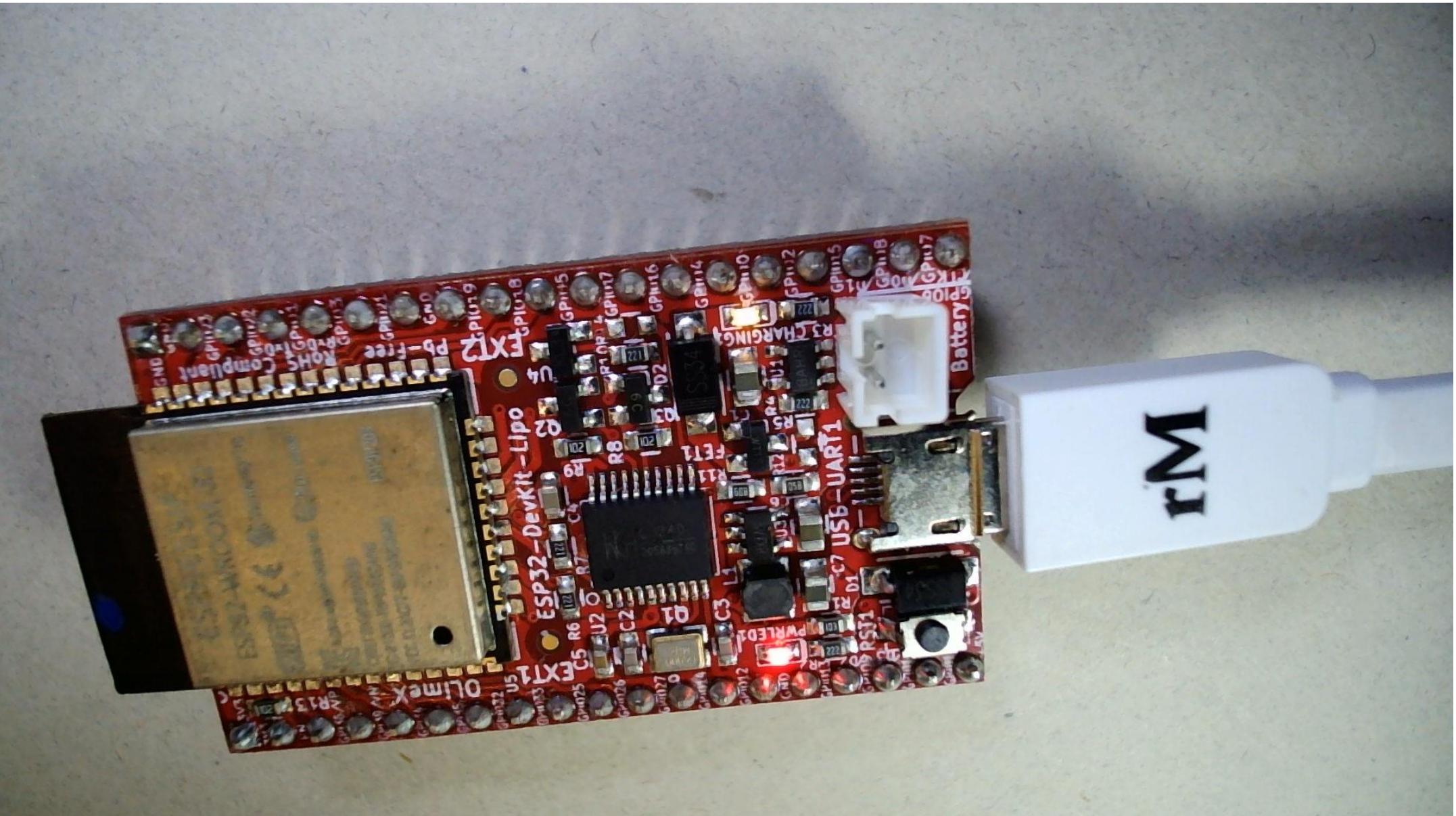
Hard-coded certificate....  
Different for „normal” Azure, gov, cn, ...

Bind certificate per client

This is per domain (cached internally)

Use with HTTPClient here

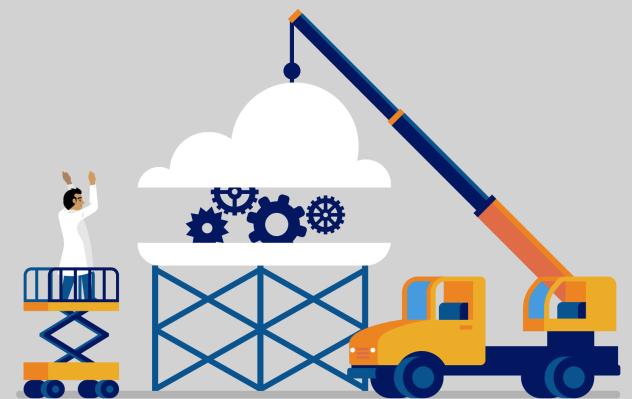
# This is first device ESP32-DevKit-LiPo

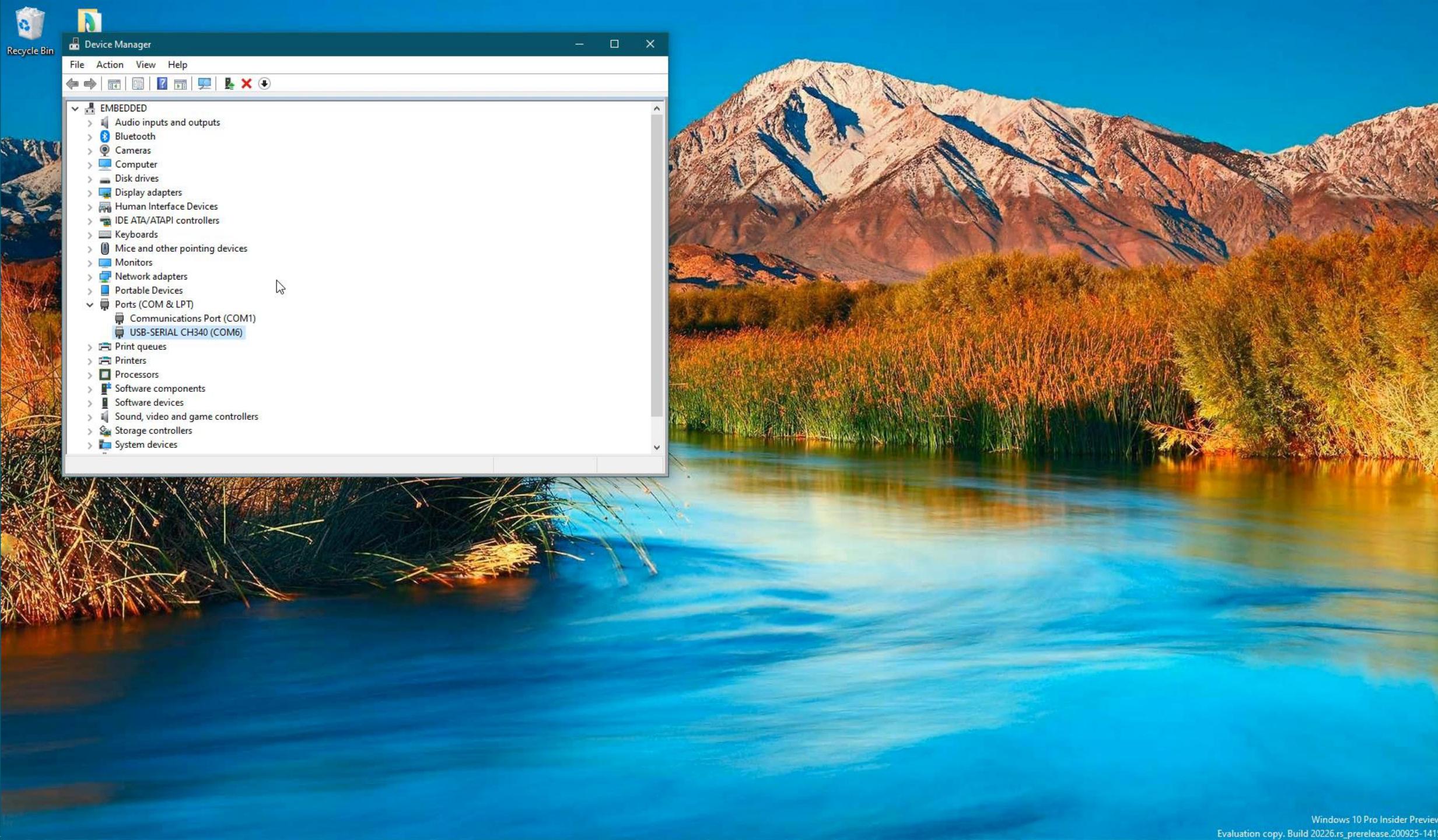


# Demo

ESP32 and WIFI

Z:\TSGITHUB\2020IoTHardware\ESP32\Esp32WifiloTBlob





# IoT Hub – C99 library ...

AzureIoTHub

AzureIoTProtocol\_HTTP

AzureIoTProtocol\_MQTT

AzureIoTSocket\_WiFi

AzureIoTUtility

(WiFi)

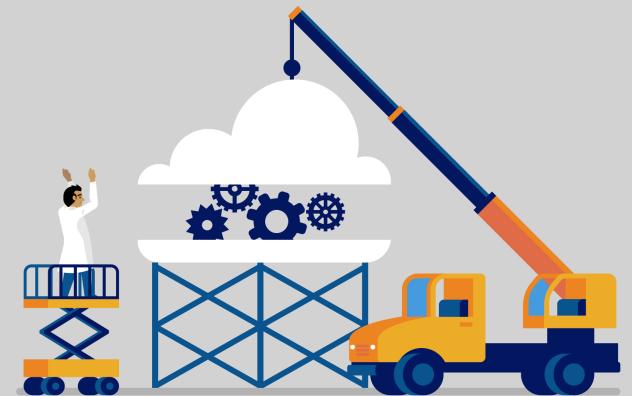
(Certificates)

(Clock)

No Blobs (large messages) on small devices – but SAS ... (next demo)

# Demo

ESP32 and (WIFI) and Arduino IDE



GitHub - Azure/azure-iot-arduino x Understand the Azure IoT SDKs | GitHub - Azure/azure-iot-sdks: S +

https://github.com/Azure/azure-iot-arduino

manage projects, and build software together.

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master 4 branches 16 tags Go to file Code

jbotek update to v1.3.9 3306566 on Jul 22 116 commits

examples	update to v1.3.9	2 months ago
src	update to v1.3.9	2 months ago
.travis.yml	Update to v1.3.8	8 months ago
LICENSE	Update AzureIoTHub for Arduino using the latest azure-iot-sdks version	4 years ago
README.md	Update to v1.3.8	8 months ago
keywords.txt	Sync Arduino libraries with latest Azure IoT SDK 1.0.46	2 years ago
library.properties	update to v1.3.9	2 months ago

README.md

This project has adopted the [Microsoft Open Source Code of Conduct](#). For more information see the [Code of Conduct FAQ](#) or contact [opencode@microsoft.com](mailto:opencode@microsoft.com) with any additional questions or comments.

Azure IoT Hub Library source files

## AzureIoTHub - Azure IoT Hub library for Arduino

This is the location of the Arduino-specific source files for the [AzureIoTHub Arduino published library](#).

This library is a port of the [Microsoft Azure IoT device SDK for C](#) to Arduino. It allows you to use several Arduino compatible boards with Azure IoT Hub. Please submit any contribution directly to [azure-iot-sdks](#).

Currently supported hardware:

- ESP8266 based boards with [esp8266/arduino](#)
  - SparkFun Thing

About

Azure IoT library for the Arduino

Readme View license

Releases 16 tags

Packages No packages published

Contributors 13

+ 2 contributors

Languages

C 98.6% C++ 1.4%

# Platform IO - config

; <https://docs.platformio.org/page/projectconf.html>

```
[common]
pio_libdir = C:/Users/tkopa/.platformio/packages/framework-arduinoespressif32/libraries

[env:esp-wrover-kit]
platform = espressif32
board = esp-wrover-kit
framework = arduino
upload_port = COM[4]
build_flags =
-DCORE_DEBUG_LEVEL=ARDUHAL_LOG_LEVEL_VERBOSE
-DDONT_USE_UPLOADTOBLOB
-DESP32
-DARDUINO_ARCH_ESP32
-DUSE_BALTIMORE_CERT
-w
-IIInclude
-I${common.pio_libdir}/WiFi/src
-I${common.pio_libdir}/WiFiClientSecure/src
-Ilib/AzureIoTSocket_WiFi/src
-Ilib/AzureIoTHub/src
-Ilib/AzureIoTProtocol_HTTP/src
-Ilib/AzureIoTProtocol_MQTT/src
-Ilib/AzureIoTUtility/src
;lib_ldf_mode = off
lib_deps =
lib/AzureIoTHub
lib/AzureIoTSocket_WiFi
lib/AzureIoTProtocol_MQTT
lib/AzureIoTProtocol_HTTP
lib/AzureIoTUtility
${common.pio_libdir}/WiFi/src
${common.pio_libdir}/WiFiClientSecure/src
ArduinoJson
CCS811
ClosedCube HDC1080
```

Platform

Build config

Folders

Libraries by folder

Libraries by PIO

```
> Executing task: C:\Users\tkopa\.platformio\penv\Scripts\platformio.exe run <

Processing esp-wrover-kit (platform: espressif32; board: esp-wrover-kit; framework: arduino)
Verbose mode can be enabled via `--verbose` option
CONFIGURATION: https://docs.platformio.org/page/boards/espressif32/esp-wrover-kit
PLATFORM: Espressif 32 (2.0.0) > Espressif ESP-WROVER-KIT
HARDWARE: ESP32 240MHz, 320KB RAM, 4MB Flash
DEBUG: Current (ftdi) On-board (ftdi) External (esp-prog, iot-bus-jtag, jlink, nrfjprog)
PACKAGES:
- framework-arduinoespressif32 3.10004.200129 (1.0.4)
- tool-esptoolpy 1.20600.0 (2.6.0)
- toolchain-xtensa32 2.50200.80 (5.2.0)
LDF: Library Dependency Finder -> http://bit.ly/configure-pio-ldf
LDF Modes: Finder ~ chain, Compatibility ~ soft
Found 41 compatible libraries
Scanning dependencies...
Dependency Graph
| --> <AzureIoTHub> 1.3.9
|   | --> <AzureIoTUtility> 1.3.9
|   |   | --> <src> 0.0.0+20201001201656
|   |   | --> <src> 0.0.0+20201001201657
|   |   |   | --> <src> 0.0.0+20201001201656
| --> <AzureIoTSocket_WiFi> 1.0.0
|   | --> <src> 0.0.0+20201001201656
|   | --> <AzureIoTUtility> 1.3.9
|   |   | --> <src> 0.0.0+20201001201656
|   |   | --> <src> 0.0.0+20201001201657
|   |   |   | --> <src> 0.0.0+20201001201656
| --> <AzureIoTProtocol_MQTT> 1.3.9
|   | --> <AzureIoTHub> 1.3.9
|   |   | --> <AzureIoTUtility> 1.3.9
|   |   |   | --> <src> 0.0.0+20201001201656
|   |   |   | --> <src> 0.0.0+20201001201657
|   |   |   |   | --> <src> 0.0.0+20201001201656
| --> <AzureIoTUtility> 1.3.9
|   | --> <src> 0.0.0+20201001201656
|   |   | --> <src> 0.0.0+20201001201657
```

# IoT Hub, initialization – code (simplified)

```
(void)IoTHub_Init();
IOTHUB_CLIENT_TRANSPORT_PROVIDER protocol = MQTT_Protocol;
OR : IOTHUB_CLIENT_TRANSPORT_PROVIDER protocol = HTTP_Protocol;
iotHubClientHandle = IoTHubClient_LL_CreateFromConnectionString(connectionString, protocol)

// turn off diagnostic sampling
int diag_off = 0;
IoTHubDeviceClient_LL_SetOption(iotHubClientHandle, OPTION_DIAGNOSTIC_SAMPLING_PERCENTAGE, &diag_off);

#ifndef USE_HTTP
    // Example sdk status tracing for troubleshooting
    bool traceOn = true;
    IoTHubDeviceClient_LL_SetOption(iotHubClientHandle, OPTION_LOG_TRACE, &traceOn);
#endif //

// Setting the Trusted Certificate.
IoTHubDeviceClient_LL_SetOption(iotHubClientHandle, OPTION_TRUSTED_CERT, certificates);

#if defined USE_MQTT
IoTHubClient_LL_SetMessageCallback(iotHubClientHandle, ReceiveMessageCallback, &receiveContext);
IoTHubClient_LL_SetDeviceMethodCallback(iotHubClientHandle, DeviceMethodCallback, &receiveContext)
// Setting connection status callback to get indication of connection to iothub
(void)IoTHubDeviceClient_LL_SetConnectionStatusCallback(iotHubClientHandle, connection_status_callback, NULL);
```

# IoT Hub – ReceiveMessageCallback (simplified!)

```
static IOTHUBMESSAGE_DISPOSITION_RESULT ReceiveMessageCallback(IOTHUB_MESSAGE_HANDLE message, void *userContextCallback)
{
    int *counter = (int *)userContextCallback;
    MAP_HANDLE mapProperties;
    // Message properties
    if ((messageId = IoTHubMessage_GetMessageId(message)) == NULL)
    if ((correlationId = IoTHubMessage_GetCorrelationId(message)) == NULL)
    if ((userDefinedContentType = IoTHubMessage_GetContentTypeSystemProperty(message)) == NULL)
    if ((userDefinedContentEncoding = IoTHubMessage_GetContentEncodingSystemProperty(message)) == NULL)
        // Message content
        if (IoTHubMessage_GetByteArray(message, (const unsigned char **)&buffer, &size) != IOTHUB_MESSAGE_OK)
            LogInfo("Received Message [%d]\r\n Message ID: %s\r\n Correlation ID: %s\r\n Content-Type: %s\r\n Content-
Encoding: %s\r\n Data: <<%.*s>> & Size=%d\r\n",
                     (*counter), messageId, correlationId, userDefinedContentType, userDefinedContentEncoding, (int)size, buffer, (int)size);

    // Retrieve properties from the message
    mapProperties = IoTHubMessage_Properties(message);
    Map_GetInternals(mapProperties, &keys, &values, &propertyCount)
    /* Some device specific action code goes here... */
    (*counter)++;
    return IOTHUBMESSAGE_ACCEPTED;
}
```

# IoT Hub – DeviceMethodCallback (simplified!)

```
static int DeviceMethodCallback(const char *method_name, const unsigned char *payload, size_t size, unsigned char **response, size_t *resp_size, void *userContextC
allback)
{
    (void)userContextCallback;
    LogInfo("\r\nDevice Method called\r\n");
    LogInfo("Device Method name: %s\r\n", method_name);
    LogInfo("Device Method payload: %.%s\r\n", (int)size, (const char *)payload);
    if (strcmp(method_name, "start") == 0) messageSending = true;
    else if (strcmp(method_name, "delay") == 0) {
        StaticJsonDocument<200> doc;
        DeserializationError error = deserializeJson(doc, payload);
        if (error) { LogError("deserializeJson() failed: %s", error.c_str()); }
        else {
            IntervalMs = doc["ms"];
            LogInfo("IntervalMs:%d", IntervalMs);
        }
    }
    *resp_size = strlen(RESPONSE_STRING);
    if ((*response = (unsigned char *)malloc(*resp_size)) == NULL)
    {
        status = -1;
    }
    else
    {
        (void)memcpy(*response, RESPONSE_STRING, *resp_size);
    }
    return status;
}
```

# IoT Hub – connections handling (simplified!)

```
static void SendConfirmationCallback(IOTHUB_CLIENT_CONFIRMATION_RESULT result, void *userContextCallback)
{
    //Setup watchdog
    //esp_task_wdt_reset();
    IOTHUB_MESSAGE_HANDLE *msg = (IOTHUB_MESSAGE_HANDLE *)userContextCallback;
    LogInfo("Confirmation %d result = %s\r\n", callbackCounter, MU_ENUM_TO_STRING(IOTHUB_CLIENT_CONFIRMATION_RESULT, result));
    /* Some device specific action code goes here... */
    callbackCounter++;
    if (result != IOTHUB_CLIENT_CONFIRMATION_OK)
        //esp_restart();
    //TK:Or caller
    IoTHubMessage_Destroy(*msg);
}

static void connection_status_callback(IOTHUB_CLIENT_CONNECTION_STATUS result, IOTHUB_CLIENT_CONNECTION_STATUS_REASON reason, void* user_context)
{
    (void)reason;
    (void)user_context;
    if (result == IOTHUB_CLIENT_CONNECTION_AUTHENTICATED)
        LogInfo("The device client is connected to iothub\r\n");
    else
        LogInfo("The device client has been disconnected\r\n");
}
```

# IoT Hub – message sending

```
ccs811.read(&eco2,&etvoc,&errstat,&raw);
if( errstat==CCS811_ERRSTAT_OK ) { t.SetValue("eco2",eco2); t.SetValue("etvoc",etvoc); }
t.SetValue("tempearture",hdc1080.readTemperature());

messagePayload = t.GetJson();
msg = IoTHubMessage_CreateFromByteArray((const unsigned char *)messagePayload, strlen(messagePayload)));
snprintf(buf,sizeof(buf),"%d",messageCount);
(void)IoTHubMessage_SetMessageId(msg, buf);
//(void)IoTHubMessage_SetCorrelationId(msg, "CORE_ID");
(void)IoTHubMessage_SetContentTypeSystemProperty(msg, "application%2Fjson");
(void)IoTHubMessage_SetContentEncodingSystemProperty(msg, "utf-8");

MAP_HANDLE propMap = IoTHubMessage_Properties(msg);
(void)sprintf_s(propText, sizeof(propText), (random(100)>50) ? "true" : "false");
if (Map_AddOrUpdate(propMap, "valAlert", propText) != MAP_OK)
(IoTHubClient_LL_SendEventAsync(iotHubClientHandle, msg, SendConfirmationCallback, &msg) != IOTHUB_CLIENT_OK)
{
    LogError("ERROR: IoTHubClient_SendEventAsync.....FAILED!\r\n");
}
messageCount++;
}
```

# IoT Hub – message – REMEMBER SINGLE THREAD

```
while ((IoTHubClient_LL_GetSendStatus(iotHubClientHandle, &status) == IOTHUB_CLIENT_OK) &&  
(status == IOTHUB_CLIENT_SEND_STATUS_BUSY))  
{  
    IoTHubClient_LL_DoWork(iotHubClientHandle);  
    ThreadAPI_Sleep(100);  
}
```

Technically, IoTHubClient\_LL\_SendEventAsync  
add a message to the internal queue.

```
else  
{  
    /*Codes_SRS_IOTHUBCLIENT_LL_02_013: [IoTHubClientCore_LL_SendEventAsync shall add a new entry to the waiting to send list]*/  
    newEntry->callback = eventConfirmationCallback;  
    newEntry->context = userContextCallback;  
    DList_InsertTailList(&(iotHubClientHandle->waitingToSend), &(newEntry->entry));  
    /*Codes_SRS_IOTHUBCLIENT_LL_02_015: [Otherwise IoTHubClientCore_LL_SendEventAsync shall return IOTHUB_CLIENT_OK]*/  
    result = IOTHUB_CLIENT_OK;
```

IoTHubClient\_LL\_DoWork "do work"

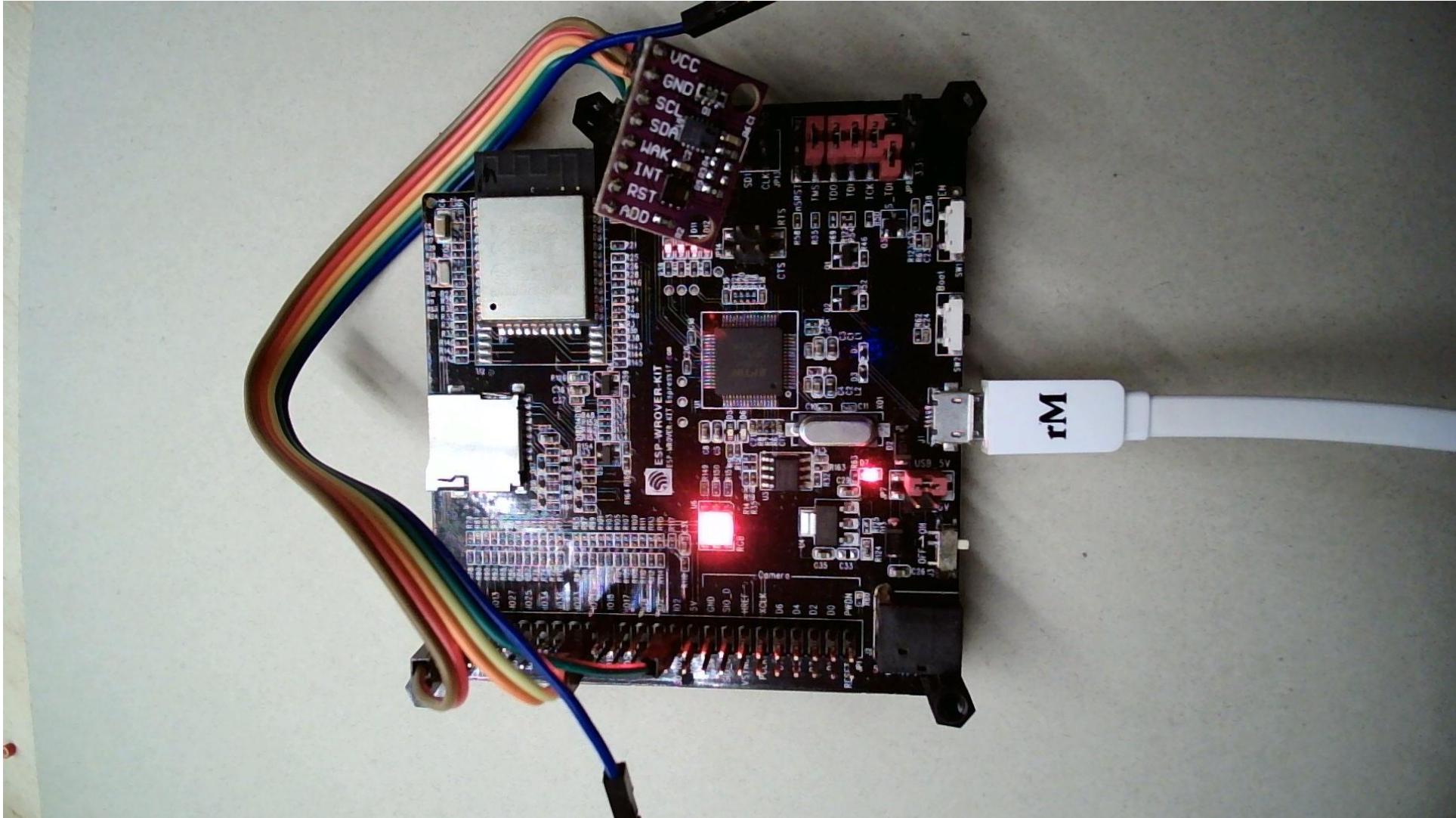
```
/*Codes_SRS_IOTHUBCLIENT_LL_07_008: [IoTHubClientCore_LL_DoWork shall iterate the message queue]*/  
PDLIST_ENTRY* client_item = handleData->iot_msg_queue.Flink;  
while (client_item != &(handleData->iot_msg_queue)) /*while we are not at the end of the queue*/  
{  
    PDLIST_ENTRY next_item = client_item->Flink;  
  
    IOTHUB_DEVICE_TWIN* queue_data = containingRecord(client_item, IOTHUB_DEVICE_TWIN);  
    IOTHUB_IDENTITY_INFO identity_info;  
    identity_info.device_twin = queue_data;  
    IOTHUB_PROCESS_ITEM_RESULT process_results = handleData->IoTHubTransport_ProcessItem(queue_data, identity_info);  
    if (process_results == IOTHUB_PROCESS_CONTINUE || process_results == IOTHUB_PROCESS_STOP)  
    {
```

*There is also API without "LL" (LowLevel) where IoT Hub use threads. But – this requires device with normal OS (ARM, x86 etc)*

# Maybe interrupt?

```
void IRAM_ATTR onTimer() {  
    portENTER_CRITICAL_ISR(&timerMux);  
    ccs811.read(&eco2,&etvoc,&errstat,&raw);  
    if( errstat==CCS811_ERRSTAT_OK ) {  
        t.SetValue("eco2",eco2);  
        t.SetValue("etvoc",etvoc);  
    }  
    portEXIT_CRITICAL_ISR(&timerMux);  
}  
  
// //Set Interrupt  
timer = timerBegin(0, 80, true);  
timerAttachInterrupt(timer, &onTimer, true);  
////////1000000 = 1s  
timerAlarmWrite(timer, 10 * 1000000, true);  
timerAlarmEnable(timer);
```

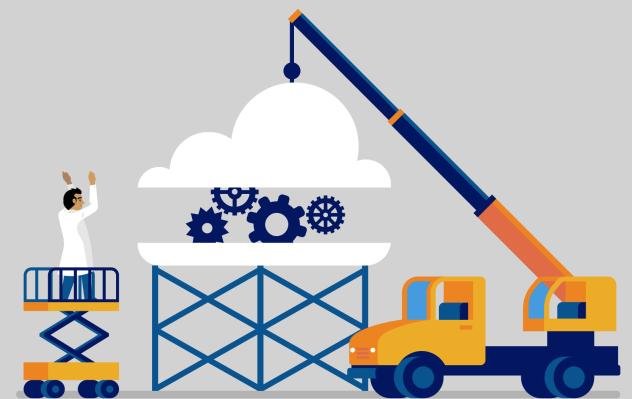
# ESP-WROVER-KIT + (I2C) + [CCS811 (gas sensor) + HDC1080 (humidity + temperature sensor)]



# Demo

ESP32 and IoTHub

Z:\TSGITHUB\2020IoTHardware\ESP32\Esp32IoTHub



File Edit Selection View Go Run Terminal Help platformio.ini - Esp32IoTHub - Visual Studio Code

EXPLORER OPEN EDITORS platformio.ini

ESP32IOTHUB .pio build libdeps\ esp-wrover-kit ArduinoJson examples src .clang-format .gitattributes .gitignore .mbedignore .travis.yml appveyor.yml ArduinoJson.h banner.svg CHANGELOG.md CMakeLists.txt component.mk CONTRIBUTING.md keywords.txt library.json library.properties LICENSE.md README.md SUPPORT.md ClosedCube HDC1080 src@src-22da4c01638ad979a3ed... .vscode include lib AzureIoTHub AzureIoTProtocol\_HTTP AzureIoTProtocol\_MQTT AzureIoTSocket\_WiFi AzureIoTUtility README src test .gitignore .travis.yml

```
platformio.ini X
platformio.ini

9 ; https://docs.platformio.org/page/projectconf.html
10 [common]
11 pio_libdir = C:/Users/tkopa/.platformio/packages/framework-arduinoespressif32/libraries
12
13 [env:esp-wrover-kit]
14 platform = espressif32
15 board = esp-wrover-kit
16 framework = arduino
17 monitor_speed = 115200
18 upload_speed = 2000000
19 monitor_port = COM[5]
20 upload_port= COM[5]
21
22 build_flags =
23     -DCORE_DEBUG_LEVEL=ARDUHAL_LOG_LEVEL_VERBOSE
24     -DDONT_USE_UPLOADTOBLOB
25     -DESP32
26     -DARDUINO_ARCH_ESP32
27     -DUSE_BALTIMORE_CERT
28     -w
29     -IInclude
30     -I${common.pio_libdir}/WiFi/src
31     -I${common.pio_libdir}/WiFiClientSecure/src
32     -Ilib/AzureIoTSocket_WiFi/src
33     -Ilib/AzureIoTHub/src
34     -Ilib/AzureIoTProtocol_HTTP/src
35     -Ilib/AzureIoTProtocol_MQTT/src
36     -Ilib/AzureIoTUtility/src
37 lib_deps =
38     lib/AzureIoTHub
39     lib/AzureIoTSocket_WiFi
40     lib/AzureIoTProtocol_MQTT
41     lib/AzureIoTProtocol_HTTP
42     lib/AzureIoTUtility
43     ${common.pio_libdir}/WiFi/src
44     ${common.pio_libdir}/WiFiClientSecure/src
45     ArduinoJson
46     CCS811
47     ClosedCube HDC1080
48
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL 1: Task - Build + ×

Checking size .pio\build\esp-wrover-kit\firmware.elf  
Advanced Memory Usage is available via "PlatformIO Home > Project Inspect"  
RAM: [= 13.1% (used 42768 bytes from 327680 bytes)  
Flash: [===== 70.9% (used 929054 bytes from 1310720 bytes)

[SUCCESS] Took 4.63 seconds --

Terminal will be reused by tasks, press any key to close it.

master\* Live Share

Ln 47, Col 23 (7 selected) Spaces: 4 UFT-8 CRLF Ini Go Live

File Edit Selection View Go Run Terminal Help main.cpp - Esp32IoTHub - Visual Studio Code

EXPLORER platformio.ini main.cpp

> OPEN EDITORS

ESP32IOTHUB

- .pio
- > build
- > libdeps\esp-wrover-kit
- > vscode
- > include
- > lib
- src

C++ main.cpp M

C++ TelemetryJson.cpp

> test

!.gitignore

!.travis.yml

platform\_txt.txt

platformio.ini M

```
src > C++ main.cpp > DeviceMethodCallback(const char *, const unsigned char *, size_t, unsigned char **, size_t *, void *)  
143     return IOTHUBMESSAGE_ACCEPTED;  
144 }  
145  
146 static int DeviceMethodCallback(const char *method_name, const unsigned char *payload, size_t size, unsigned char **response, size_t *resp_size, void *userContextCallback)  
{  
    (void)userContextCallback;  
  
    LogInfo("\r\nDevice Method called\r\n");  
    LogInfo("Device Method name: %s\r\n", method_name);  
    LogInfo("Device Method payload: %.s\r\n", (int)size, (const char *)payload);  
  
    int status = 200;  
    char *RESPONSE_STRING = "{ \"Response\": \"OK\" }";  
  
    if (strcmp(method_name, "start") == 0)  
    {  
        messageSending = true;  
    }  
    else if (strcmp(method_name, "stop") == 0)  
    {  
        messageSending = false;  
    }  
    else if (strcmp(method_name, "delay") == 0)  
    {  
        StaticJsonDocument<200> doc;  
        DeserializationError error = deserializeJson(doc, payload);  
  
        // Test if parsing succeeds.  
        if (error)  
        {  
            LogError("deserializeJson() failed: %s", error.c_str());  
            RESPONSE_STRING = "{ \"Response\": \"deserializeJson() failed\" }";  
            status = 500;  
        }  
        else  
        {  
            IntervalMs = doc["ms"];  
            LogInfo("IntervalMs:%d", IntervalMs);  
        }  
    }  
    else if (strcmp(method_name, "ledon") == 0)  
    {  
        //  
    }  
}
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Checking size .pio\build\esp-wrover-kit\firmware.elf  
Advanced Memory Usage is available via "PlatformIO Home > Project Inspect"  
RAM: [= ] 13.1% (used 42768 bytes from 327680 bytes)  
Flash: [===== ] 70.9% (used 929054 bytes from 1310720 bytes)

===== [SUCCESS] Took 4.63 seconds =====

Terminal will be reused by tasks, press any key to close it.

LN 176, COL 6 SPACES: 2 UTF-8 CRLF C++ Go Live Win32

File Edit Selection View Go Run Terminal Help main.cpp - Esp32IoTHub - Visual Studio Code

platfromio platformio.ini main.cpp

PROJECT TASKS

- General
  - Build
  - Upload
  - Monitor
  - Upload and Monitor
  - Devices
  - Clean
- Advanced
- Remote Development
- Miscellaneous
- env:esp-wrover-kit

QUICK ACCESS

- PIO Home
  - Open
  - PIO Account
  - Inspect
  - Projects & Configuration
  - Libraries
  - Boards
  - Platforms
  - Devices
- Debug
  - Start Debugging
  - Toggle Debug Console
- Updates
  - Library Updates
  - Platform Updates
  - Update All
- Miscellaneous
  - PlatformIO Core CLI
  - Clone Git Project
  - New Terminal
  - Upgrade PlatformIO Core

src > C++ main.cpp > DeviceMethodCallback(const char \*, const unsigned char \*, size\_t, unsigned char \*\*, size\_t \*, void \*)

```
138     }
139     }
140
141     /* Some device specific action code goes here... */
142     (*counter)++;
143     return IOTHUBMESSAGE_ACCEPTED;
144 }
145
146 static int DeviceMethodCallback(const char *method_name, const unsigned char *payload, size_t size, unsigned char **response, size_t *resp_size, void *userContextCallback)
147 {
148     (void)userContextCallback;
149
150     LogInfo("\r\nDevice Method called\r\n");
151     LogInfo("Device Method name: %s\r\n", method_name);
152     LogInfo("Device Method payload: %.*s\r\n", (int)size, (const char *)payload);
153
154     int status = 200;
155     char *RESPONSE_STRING = "{ \"Response\": \"OK\" }";
156
157     if (strcmp(method_name, "start") == 0)
158     {
159         messageSending = true;
160     }
161     else if (strcmp(method_name, "stop") == 0)
162     {
163         messageSending = false;
164     }
165     else if (strcmp(method_name, "delay") == 0)
166     {
167         StaticJsonDocument<200> doc;
168         DeserializationError error = deserializeJson(doc, payload);
169     }

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Info: loopIoTHub - end

Info: loopIoTHub - begin

Info: loopIoTHub - after SetValue

Info: Msg:{deviceID:"ESP322000IOTHUB","messageId":12,"random01":66,"random02":25,"eco2":439,"etvoc":5,"tempearture":27.978,"humidity":53.351,"hall":36}

Info: loopIoTHub - setup message 1

-> 12:15:34 PUBLISH | IS\_DUP: false | RETAIN: 0 | QOS: DELIVER\_AT\_LEAST\_ONCE | TOPIC\_NAME: devices/ioth2020esp32/messages/events/valAlert=true&%24.mid=12&%24.ct=application%2Fjson&%24.ce=utf-8 | PACKET\_ID: 15 | PAYLOAD\_LEN: 143

<- 12:15:34 PUBACK | PACKET\_ID: 15

Info: Confirmation 12 result = IOTHUB\_CLIENT\_CONFIRMATION\_OK

Info: loopIoTHub - end

Info: loopIoTHub - begin

Info: loopIoTHub - after SetValue

Ln 161, Col 45 Spaces: 2 UTF-8 CRLF C++ Go Live Win32

File Edit Selection View Go Run Terminal Help main.cpp - Esp32IoTHub - Visual Studio Code

platfromio platformio.ini main.cpp

PROJECT TASKS

- General
  - Build
  - Upload
  - Monitor
  - Upload and Monitor
  - Devices
  - Clean
- Advanced
- Remote Development
- Miscellaneous
- env:esp-wrover-kit

QUICK ACCESS

- PIO Home
  - Open
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  - Inspect
  - Projects & Configuration
  - Libraries
  - Boards
  - Platforms
  - Devices
- Debug
  - Start Debugging
  - Toggle Debug Console
- Updates
  - Library Updates
  - Platform Updates
  - Update All
- Miscellaneous
  - PlatformIO Core CLI
  - Clone Git Project
  - New Terminal
  - Upgrade PlatformIO Core

src > C++ main.cpp > DeviceMethodCallback(const char \*, const unsigned char \*, size\_t, unsigned char \*\*, size\_t \*, void \*)

```
138     }
139     }
140
141     /* Some device specific action code goes here... */
142     (*counter)++;
143     return IOTHUBMESSAGE_ACCEPTED;
144 }
145
146 static int DeviceMethodCallback(const char *method_name, const unsigned char *payload, size_t size, unsigned char **response, size_t *resp_size, void *userContextCallback)
147 {
148     (void)userContextCallback;
149
150     LogInfo("\r\nDevice Method called\r\n");
151     LogInfo("Device Method name: %s\r\n", method_name);
152     LogInfo("Device Method payload: %.%s\r\n", (int)size, (const char *)payload);
153
154     int status = 200;
155     char *RESPONSE_STRING = "{ \"Response\": \"OK\" }";
156
157     if (strcmp(method_name, "start") == 0)
158     {
159         messageSending = true;
160     }
161     else if (strcmp(method_name, "stop") == 0)
162     {
163         messageSending = false;
164     }
165     else if (strcmp(method_name, "delay") == 0)
166     {
167         StaticJsonDocument<200> doc;
168         DeserializationError error = deserializeJson(doc, payload);
169     }

```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Info: loopIoTHub - end

Info: loopIoTHub - begin

Info: loopIoTHub - after SetValue

Info: Msg:{deviceID:"ESP322000IOTHUB","messageId":12,"random01":66,"random02":25,"eco2":439,"etvoc":5,"tempearture":27.978,"humidity":53.351,"hall":36}

Info: loopIoTHub - setup message 1

-> 12:15:34 PUBLISH | IS\_DUP: false | RETAIN: 0 | QOS: DELIVER\_AT\_LEAST\_ONCE | TOPIC\_NAME: devices/ioth2020esp32/messages/events/valAlert=true&%24.mid=12&%24.ct=application%2Fjson&%24.ce=utf-8 | PACKET\_ID: 15 | PAYLOAD\_LEN: 143

<- 12:15:34 PUBACK | PACKET\_ID: 15

Info: Confirmation 12 result = IOTHUB\_CLIENT\_CONFIRMATION\_OK

Info: loopIoTHub - end

Info: loopIoTHub - begin

Info: loopIoTHub - after SetValue

LN 160, Col 4 Spaces: 2 UTF-8 CRLF C++ Go Live Win32

Menu Direct method - Microsoft TSI Explorer +

insights.timeseries.azure.com

C AZ Azure Cloud Shell TSI Explorer VSO DR tomaszkopacz.spac... Notebooks SF M D Office 365 OLD V AAD ADX (demo12.west... Databricks Azure IoT Demo M... Provider: Azure - Te... JavaScript Window...

Time Series Insights

New explorer On

Open Save Share Refresh Auto Refresh Off

10/02/2020 18:09 - 10/03/2020 18:09 (CEST)

Warm store queries On

pltkw3tsi

09/06/2020 09/13/2020 09/20/2020 10/03/2020 18:11

To organize time series instances into a hierarchy, create a Model

Unassigned Time Series Instances

Search Time Series Instances...

null  
EE  
ESP322000IOTHUB  
esp32fy18olimexespevb  
esp32wemoslcd  
ioth2020ESP8266  
iothe2soil01  
m5stickc01  
netdevice  
sphere01

Select time series instances from the hierarchy or [restore previous session](#)

1d



# IoT Hub + large object (large messages) + (MQTT)

Flow:

Device -> IoT Hub -> Azure Storage

Authorization: SAS

(ok – “large” IoT Hub Client Library - `clt.UploadToBlobAsync`)

Security IoT

<https://docs.microsoft.com/en-us/azure/iot-hub/iot-hub-devguide-security>

<https://docs.microsoft.com/en-us/azure/iot-hub/iot-hub-devguide-file-upload>

<https://docs.microsoft.com/en-us/azure/iot-hub/iot-hub-mqtt-support#using-the-mqtt-protocol-directly-as-a-device>

Custom library, SaaS

(and) – intro to MQTT pure communication

# URLs

```
Config::DEVICE_KEY = pref.GetValue("DEVICE_KEY"); // key like emABCK9SiWnIGHYIDBVrpEL1Tw3W4F7PsySXeuFqyg=
Config::DEVICE_NAME = pref.GetValue("DEVICE_NAME"); // device name
Config::IOT_HUB_NAME = pref.GetValue("IOT_HUB_NAME"); // iot hub (name from Azure) device name

// DNS Name of MQTT Server = IoT Hub Name
MQTT_SERVER      // Config::IOT_HUB_NAME + ".azure-devices.net";
// User is combination of DNS Name and device name (password - SAS - see next slide)
USER_NAME// Config::IOT_HUB_NAME + ".azure-devices.net/" + Config::DEVICE_NAME;
// Topic name for receiving cloud to device messages (and - then methods etc)
MQTTReceiveTopic // "devices/" + Config::DEVICE_NAME + "/messages/#";
// Topic name for sending telemetry
MQTTSendTopic   // "devices/" + Config::DEVICE_NAME + "/messages/events/";
FileUploadURI    // "https://" + Config::MQTT_SERVER + "/devices/" + Config::DEVICE_NAME + "/files?api-version=2018-06-30";
NotificationURI  // "https://" + Config::MQTT_SERVER + "/devices/" + Config::DEVICE_NAME + "/files/notifications?api-version=2018-06-30";
```

# Steps

Generate SAS based on time, key, device name and IoT Hub DNS

Generate container, name etc (call **FileUploadURI** REST) :

- hostname, containerName, blobName ,sasToken, and cid (id of upload, **correlation id**)

Upload to BLOB (separate HttpClient and WiFiClientSecure)

Confirm upload (using notification API and **correlation id**)

# Code – Generate SAS (simplified)

```
int32_t epoch = (int32_t)time(0);
int32_t tokenExpiry = epoch + IoTHub_tokenExpirationPeriod; //360
char buf[30];
itoa(tokenExpiry,buf,10);
String tokenExpiryString = buf;
String sign_key = urlEncode(String(Config::MQTT_SERVER)) + "\n" + tokenExpiryString;
int keyLen = decodeBase64(Config::DEVICE_KEY, NULL, 0);
uint8_t* keyBase64 = new uint8_t[keyLen];
keyLen = decodeBase64(Config::DEVICE_KEY, keyBase64, keyLen);
String signature = hashIt(sign_key, keyBase64, keyLen);
String result = "SharedAccessSignature sr=" + String(Config::MQTT_SERVER) + "&sig=" + signature + "&se=" + tokenExpiryString;
return result;

hashIt
generateHash(signedOut, (uint8_t*)data.c_str(), (size_t)data.length(), key, keyLength); // SHA256 (look for sample implementation)
work = encodeBase64(signedOut, sizeof(signedOut)); //required - for passing in headers
return urlEncode(work);
```

# Code – Prepare for upload

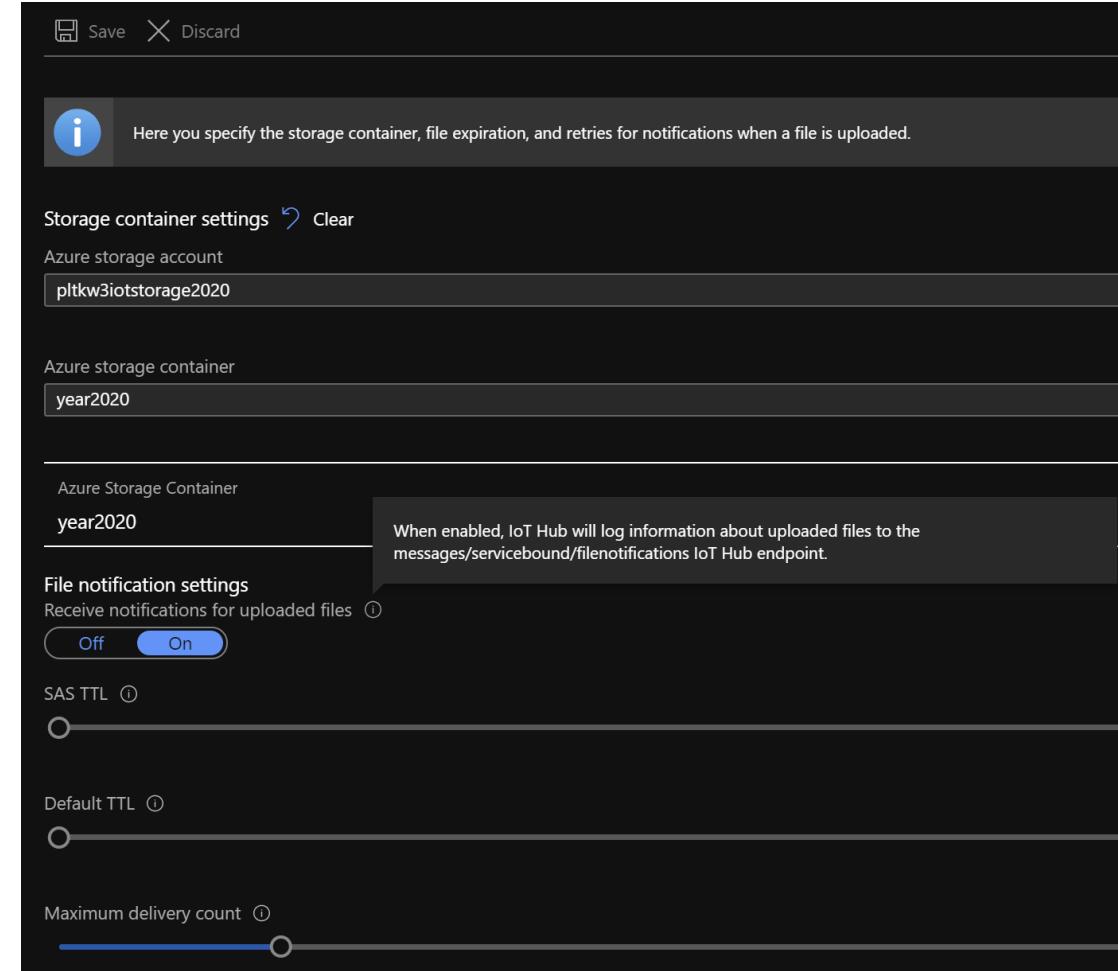
```
strSas = m_sas.get_iot_hub_sas_token();
log_v("SAS:\r\n%s\r\n", strSas.c_str());
HTTPClient https;
https.begin(m_clientIoT, Config::FileUploadURI);
https.addHeader("Authorization", strSas.c_str()); https.addHeader("Content-Type", "application/json");
String postBody = "{ \"blobName\": \"\" + blobName + "\"}";
int httpCode = https.POST(postBody);
log_v("Body:\r\n%s\r\nRES:\r\n%d\r\n", postBody.c_str(), httpCode);
String resp = https.getString();
log_v("Resp:\r\n%s\r\n", resp.c_str());
https.end();
StaticJsonDocument<500> doc;
deserializeJson(doc, resp);

String hn = doc["hostName"];
String cn = doc["containerName"];
String bn = doc["blobName"];
String sas = doc["sasToken"];
cid = doc["correlationId"].as<String>();
uploadURL = "https://" + hn + "/" + cn + "/" + bn + sas;
log_v("\r\n-----\r\n%s\r\n-----\r\n", uploadURL.c_str());
```

# Upload (BLOB REST) & notification (IoT Hub REST)

```
// Upload
HTTPClient https;
https.begin(m_clientBlob, uploadURL.c_str());
https.addHeader("x-ms-blob-type", "BlockBlob");
https.addHeader("Content-Type",
    contentType.c_str()); // "application/json"
int httpCode = https.PUT(data, size);
https.end();
```

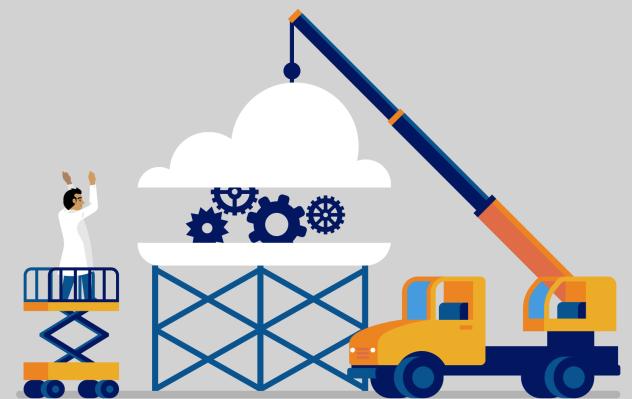
```
// Notification
HTTPClient https1;
https1.begin(m_clientIoT, Config::NotificationURI);
https1.addHeader("Authorization", strSas.c_str());
https1.addHeader("Content-Type", "application/json");
https1.POST("{\"correlationId\": \"\" + cid + "\"}");
https1.end();
```



# Demo

ESP32 and blob (large messages)

Also – High frequency / batch / package



File Edit Selection View Go Run Terminal Help main.cpp - Esp32WifiIoTBlob - Visual Studio Code

EXPLORER OPEN EDITORS

- WWWESPSetupServer.h
- WWWESPSetupServer.cpp
- main.cpp
- platformio.ini
- ESPPreferences.cpp
- sample\_log.txt
- ESPPreferences.h
- Config.cpp
- SasKeyForIoTHub.cpp

ESP32WIFIOTBLOB

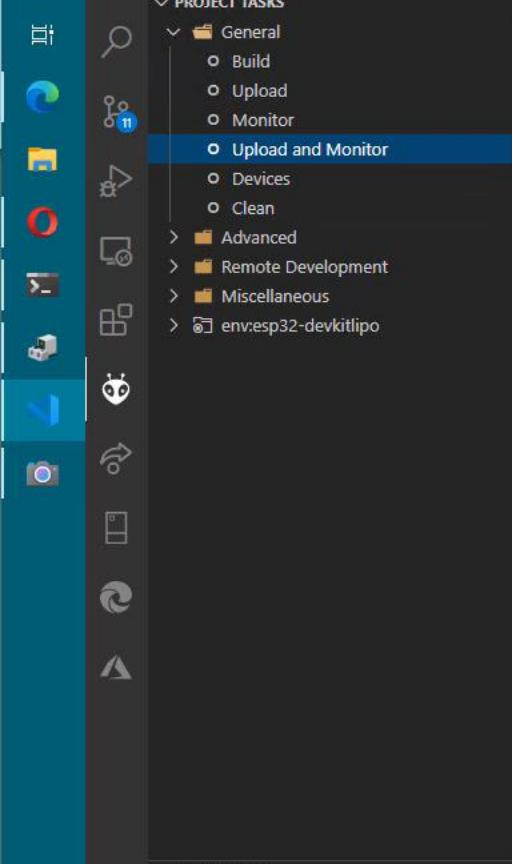
- .pio
- vscode
- include
  - config.h
  - ESPPreferences.h
  - IoTBlobHelper.h
  - log.h
  - README
  - SasKeyForIoTHub.h
  - sha256.h
  - WWWESPSetupServer.h
- lib
- src
  - Config.cpp
  - ESPPreferences.cpp
  - IoTBlobHelper.cpp
  - main.cpp
  - SasKeyForIoTHub.cpp
  - sha256.cpp
  - WWWESPSetupServer.cpp
- test
- .gitignore
- debug.log
- platformio.ini
- sample\_log.txt

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Windows PowerShell  
Copyright (C) Microsoft Corporation. All rights reserved.  
Install the latest PowerShell for new features and improvements! <https://aka.ms/PSWindows>  
PS Z:\TSGITHUB\2020IotHardware\ESP32\Esp32WifiIoTBlob>

Live Share

LN 26, COL 57 SPACES: 2 UTF-8 CRLF C++ Go Live Win32



```
src > C++ main.cpp > setup()
2 #include "WWWESPServer.h"
3 #include "log.h"
4 #include "IoTBlobHelper.h"
5
6
7
8 WWWESPServer www;
9 IoTBlobHelper blob;
10 void setup() {
11     Serial.begin(115200);
12     #ifndef DEBUG_ESP_PORT
13     Serial.setDebugOutput(true);
14     #endif
15     delay(5000);
16     DEBUG_MSG("START");
17     DEBUG_MSG("LoadConfig form EEPROM");
18     Config::LoadConfig();
19
20
21     DEBUG_MSG("Init WiFi / WebServer");
22     www.Init();
23     if (www.HasWifi()) {
24         //Init devices
25         DEBUG_MSG("Wifi, try to upload to azure");
26         blob.UploadBlob["20201006.txt","ABC"]; //ioth8266r01
27     } else {
28         ERROR_MSG("WiFi needs to be configured!");
29     }
30 }
31
32 void loopIoTHub() {
33 }
```

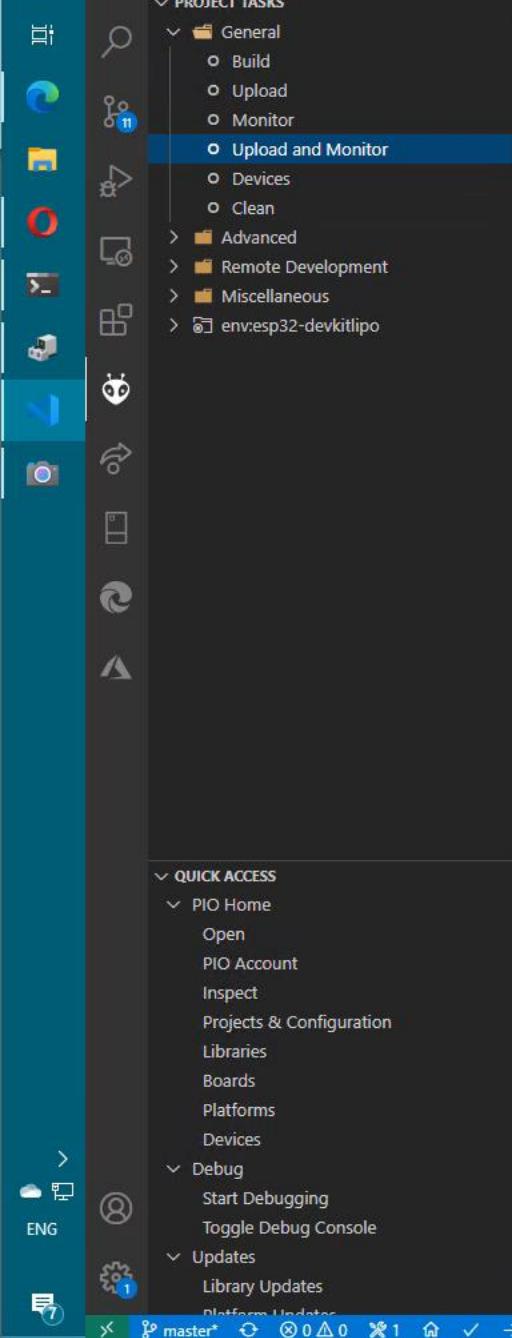
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

2: Task - Upload and Mi + - X

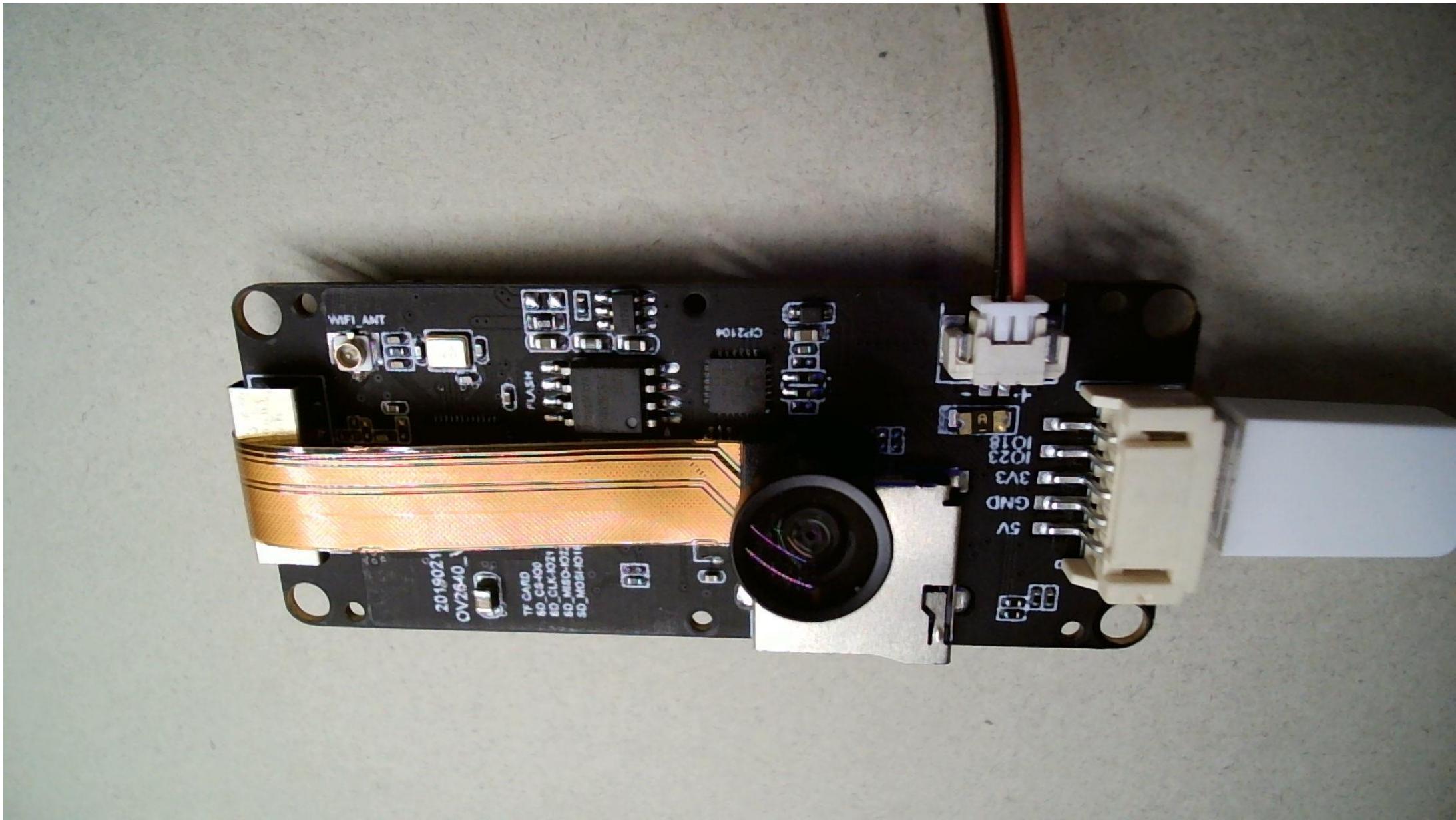
```
[V][ssl_client.cpp:240] start_ssl_client(): Free internal heap after TLS 157680
[D][HTTPClient.cpp:1025] connect(): connected to pltkdpepliot2016S1.azure-devices.net:443
[V][ssl_client.cpp:279] send_ssl_data(): Writing HTTP request...
[V][ssl_client.cpp:279] send_ssl_data(): Writing HTTP request...
[V][HTTPClient.cpp:1123] handleHeaderResponse(): RX: 'HTTP/1.1 204 No Content'
[V][HTTPClient.cpp:1123] handleHeaderResponse(): RX: 'Content-Length: 0'
[V][HTTPClient.cpp:1123] handleHeaderResponse(): RX: 'Server: Microsoft-HTTPAPI/2.0'
[V][HTTPClient.cpp:1123] handleHeaderResponse(): RX: 'x-ms-request-id: 513a7329-6450-43fa-8ec0-7b585deb1868'
[V][HTTPClient.cpp:1123] handleHeaderResponse(): RX: 'Date: Sat, 03 Oct 2020 18:30:30 GMT'
[V][HTTPClient.cpp:1123] handleHeaderResponse(): RX: ''
[D][HTTPClient.cpp:1158] handleHeaderResponse(): code: 204
[D][HTTPClient.cpp:368] disconnect(): tcp keep open for reuse

[V][IoTBlobHelper.cpp:67] notification():
NOTIFICATION, 204

[V][ssl_client.cpp:248] stop_ssl_socket(): Cleaning SSL connection.
[V][ssl_client.cpp:248] stop_ssl_socket(): Cleaning SSL connection.
```



# ESP32 + CAMERA



File Edit Selection View Go Run Terminal Help

main.cpp - ESP32CameraBlobNoLCD - Visual Studio Code

EXPLORER

> OPEN EDITORS

ESP32CAMERABLOBNOLCD

- > .pio
- > vscode
- include
  - IoTBlobHelper.h
- README
- SasKeyForIoTHub.h
- sha256.h
- > lib
- src
  - certificates.base
  - IoTBlobHelper.cpp
  - main.cpp
  - SasKeyForIoTHub.cpp
  - sha256.cpp
- test
  - README
  - .gitignore
  - .travis.yml
  - platformio.ini

platformio.ini

main.cpp

src > main.cpp > setup()

```
72 |     log_i(".");
73 | }
74 |
75 | log_i("\r\nConnected to wifi");
76 | initTime();
77 |
78 | //Test
79 | // IoTBlobHelper.h
80 | // uint8_t b[] = {1, 2, 3};
81 | // h.UploadBlob("t2", b, 3);
82 |
83 | //Camera and LCD
84 | char buff[256];
85 |
86 | delay(1000);
87 |
88 | camera_config_t config;
89 | config.ledc_channel = LEDC_CHANNEL_0;
90 | config.ledc_timer = LEDC_TIMER_0;
91 | config.pin_d0 = Y2_GPIO_NUM;
92 | config.pin_d1 = Y3_GPIO_NUM;
93 | config.pin_d2 = Y4_GPIO_NUM;
94 | config.pin_d3 = Y5_GPIO_NUM;
95 | config.pin_d4 = Y6_GPIO_NUM;
96 | config.pin_d5 = Y7_GPIO_NUM;
97 | config.pin_d6 = Y8_GPIO_NUM;
98 | config.pin_d7 = Y9_GPIO_NUM;
99 | config.pin_xclk = XCLK_GPIO_NUM;
100 | config.pin_pclk = PCLK_GPIO_NUM;
101 | config.pin_vsync = VSYNC_GPIO_NUM;
102 | config.pin_href = HREF_GPIO_NUM;
103 | config.pin_sscb_sda = SIOD_GPIO_NUM;
104 | config.pin_sscb_scl = SIOC_GPIO_NUM;
105 | config.pin_pwdn = PWDN_GPIO_NUM;
106 | config.pin_reset = RESET_GPIO_NUM;
107 | config.xclk_freq_hz = 20000000;
108 | config.pixel_format = PIXFORMAT_JPEG;
109 | //init with high specs to pre-allocate larger buffers
110 | config.frame_size = FRAMESIZE_UXGA;
111 | config.jpeg_quality = 10;
112 | config.fb_count = 2;
113 |
114 | // camera init
115 | esp_err_t err = esp_camera_init(&config);
116 | if (err != ESP_OK)
117 | {
118 |     log_e("Camera init failed with error 0x%x", err);
119 |     while (1)
120 |     {
121 |     }
122 | }
```

Live Share

LN 73, COL 4 SPACES: 2 UTF-8 CRLF C++ Go Live Win32

# MQTT – but without MS Libraries

Why? IoT SDK:

RAM: [= ] 12.7% (used 41744 bytes from 327680 bytes)

Flash: [===== ] 70.9% (used 928822 bytes from 1310720 bytes)

(and – it was almost MINIMAL program + IOT Library without BLOB)

[PubSubClient](#) – open source library, MQTT

```
// DNS Name of MQTT Server = IoT Hub Name
MQTT_SERVER      // Config::IOT_HUB_NAME + ".azure-devices.net";
// User is combination of DNS Name and device name (password – SAS – see next slide)
USER_NAME// Config::IOT_HUB_NAME + ".azure-devices.net/" + Config::DEVICE_NAME;
// Topic name for receiving cloud to device messages (and – then methods etc)
MQTTReceiveTopic // "devices/" + Config::DEVICE_NAME + "/messages/#";
// Topic name for sending telemetry
MQTTSendTopic    // "devices/" + Config::DEVICE_NAME + "/messages/events/";
```

# MQTT

```
WiFiClient wifi; WiFiClientSecure wifissl; PubSubClient client(wifissl); SasKeyForIoTHub sas;

wifissl.setCACert(certificates);
client.setServer(Config::MQTT_SERVER, 8883);
client.setCallback(callback);

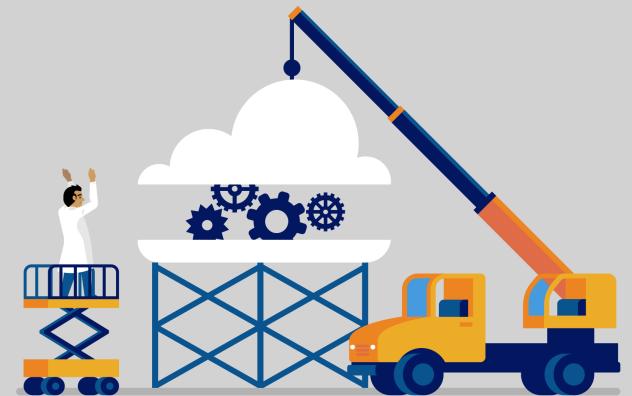
void callback(char* topic, byte* payload, unsigned int length) {
    char buf[100];
    log_i("Message arrived [%s]",topic);
    int toCopy = length; if (toCopy > sizeof(buf)-1) toCopy = sizeof(buf)-1; strncpy(buf,(char *)payload,toCopy); buf[toCopy] = 0;
    log_i("Msg: %s",buf);
}
void afterConnected() {
    client.publish(Config::MQTTSendTopic,"{\"status\":1}"); client.subscribe(Config::MQTTReceiveTopic,1); }

void reconnect() {
    while (!client.connected()) {
        if (client.connect(Config::DEVICE_NAME.c_str(), Config::USER_NAME, sas.get_iot_hub_sas_token().c_str())) { afterConnected();
        } else {delay(5000); } } }

void loop() { if (!client.connected()) reconnect();
    client.loop();
}
```

# Demo

ESP32 and pure MQTT (no MS library)



File Edit Selection View Go Run Terminal Help main.cpp - Esp32MQTTv2 - Visual Studio Code

PLATFORMIO

PROJECT TASKS

- General
  - Build
  - Upload
  - Monitor
  - Upload and Monitor
  - Devices
  - Clean
- Advanced
- Remote Development
- Miscellaneous
- env:esp-wrover-kit

QUICK ACCESS

- PIO Home
  - Open
  - PIO Account
  - Inspect
  - Projects & Configuration
  - Libraries
  - Boards
  - Platforms
  - Devices
- Debug
  - Start Debugging
  - Toggle Debug Console
- Updates
  - Library Updates
  - Platform Updates
  - Update All
- Miscellaneous
  - PlatformIO Core CLI
  - Clone Git Project
  - New Terminal
  - Upgrade PlatformIO Core

Config.cpp main.cpp X iot\_configs.h config.h platformio.ini SasKeyForlotHub.cpp SasKeyForlotHub.h sha256.h

```
src > C++ main.cpp > reconnect()
83     log_i("Message arrived [%s]",topic);
84     int toCopy = length;
85     if (toCopy > sizeof(buf)-1) toCopy = sizeof(buf)-1;
86     strncpy(buf,(char *)payload,toCopy);
87     buf[toCopy] = 0;
88     log_i("Msg: %s",buf);
89 }
90
91 void afterConnected() {
92     int ret;
93     log_i("Connected");
94     ret = client.publish(Config::MQTTSendTopic,"{\"status\":1}");
95     log_i("client.publish: %d",ret);
96     ret = client.subscribe(Config::MQTTReceiveTopic,1);
97     log_i("client.subscribe: %d",ret);
98 }
99
100 void reconnect() {
101     // Loop until we're reconnected
102     while (!client.connected()) {
103         log_i("Attempting MQTT connection...");
104         // Attempt to connect
105
106         if (client.connect(Config::DEVICE_NAME.c_str(), Config::USER_NAME, sas.get_iot_hub_sas_token().c_str())) {
107             afterConnected();
108         } else {
109             log_e("reconnect failed, rc=%d, retry in 5s",client.state());
110             // Wait 5 seconds before retrying
111             delay(5000);
112         }
113     }
114 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

[I][main.cpp:126] setup(): .
[I][main.cpp:126] setup(): .
[I][main.cpp:129] setup():
Connected to wifi
[W][main.cpp:69] initTime(): Fetching NTP epoch time failed! Waiting 2 seconds to retry.
[I][main.cpp:74] initTime(): Fetched NTP epoch time is: 16017538481
[I][main.cpp:75] initTime():
[I][main.cpp:132] setup(): Init MQTT Client
[I][main.cpp:134] setup(): Server: pltkdpepliot2016S1.azure-devices.net
[I][main.cpp:136] setup(): Server: pltkdpepliot2016S1.azure-devices.net
[I][main.cpp:103] reconnect(): Attempting MQTT connection...
pltkdpepliot2016S1.azure-devices.net
1601754208
bvhifpALS6%2F5T664ucFUX6%2Brw8dyxUJSHRDN7PkTHQ0%3D
SharedAccessSignature sr=pltkdpepliot2016S1.azure-devices.net&sig=bVhifpALS6%2F5T664ucFUX6%2Brw8dyxUJSHRDN7PkTHQ0%3D&se=1601754208
[I][main.cpp:93] afterConnected(): Connected
[I][main.cpp:95] afterConnected(): client.publish: 1
[I][main.cpp:97] afterConnected(): client.subscribe: 1

Live Share

Ln 105, Col 1 Spaces: 2 UTF-8 CRLF C++ Go Live Win32

# Smallest (ESP01, d1, etc)

No exceptions!

Code – almost the same

IoT Hub SDK Api working (LL)

Worth: Remove additional libraries

And – compile own library

(remove logging)

(remove exceptions)

(or use pure, simplest MQTT or even HTTP (for telemetry))

<https://docs.microsoft.com/en-us/azure/iot-hub/iot-hub-devguide-develop-for-constrained-devices>

```
[env:wemosbat]
platform = espressif8266
board = d1
framework = arduino
; -fexceptions - NO + 200KB per eh_table

build_flags =
    -DDONT_USE_UPLOADTOBLOB
    -DUSE_BALTIMORE_CERT
    -w
    -IInclude
    -Ilib/AzureIoTHub/src
    -Ilib/AzureIoTProtocol_HTTP/src
    -Ilib/AzureIoTProtocol_MQTT/src
    -Ilib/AzureIoTUtility/src
upload_port = COM[5]

;-Ilib/AzureIoTSocket_WiFi/src
; //edit round() in Arduino.h
;lib_ldf_mode = off
lib_deps =
    lib/AzureIoTHub
    lib/AzureIoTProtocol_MQTT
    lib/AzureIoTProtocol_HTTP
    lib/AzureIoTUtility
    ESP8266WiFi
    ArduinoJson
```

# “Other” devices, language

ARM, PC -> better to use docker and maybe high level language

[Azure IoT SDK for C](#) written in ANSI C (C99) for portability and broad platform compatibility. There are two device client libraries for C, the low-level iothub\_ll\_client and the iothub\_client (threaded).

[Azure IoT SDK for Python](#)

[Azure IoT SDK for Node.js](#)

[Azure IoT SDK for Java](#)

[Azure IoT SDK for .NET](#)

```
import iothub_client
# pylint: disable=E0611
from iothub_client import IoTHubClient, IoTHubClientError, IoTHubTransportProvider, IoTHubClientResult
from iothub_client import IoTHubMessage, IoTHubMessageDispositionResult, IoTHubError, DeviceMethodReturnValue

client = IoTHubClient(CONNECTION_STRING, PROTOCOL)
message = createMessage();

# Add a custom application property to the message.
prop_map = message.properties()
prop_map.add("ABC", ("%.2f" % random.random()))

# Send the message.
client.send_event_async(message, send_confirmation_callback, None)
```

# Watchdog and power consumption (ESP32)

```
esp_sleep_wakeup_cause_t wakeup_reason; wakeup_reason = esp_sleep_get_wakeup_cause();
switch (wakeup_reason) {
    case 4: DEBUG_MSG("ESP_SLEEP_WAKEUP_TIMER, Wakeup caused by timer"); break;
    case 6: DEBUG_MSG("ESP_SLEEP_WAKEUP_ULP, Wakeup caused by ULP program"); break;
    case 11: DEBUG_MSG("ESP_SLEEP_WAKEUP_COCPU_TRAP_TRIG, Wakeup caused by COCPU crash"); break;
}
esp_task_wdt_init(Config::WD_TIMEOUT, true); //enable panic so ESP32 restarts
//Watchdogs in callbacks
esp_task_wdt_add(NULL); //add current thread to WDT watch
esp_sleep_enable_timer_wakeup(Config::INTERVAL_DEEP_SLEEP_S * uS_TO_S_FACTOR);
...
static void connection_status_callback(IOTHUB_CLIENT_CONNECTION_STATUS result, IOTHUB_CLIENT_CONNECTION_STATUS_REASON reason, void *user_context)
{
    esp_task_wdt_add(NULL); if (result == IOTHUB_CLIENT_CONNECTION_AUTHENTICATED) esp_task_wdt_reset();

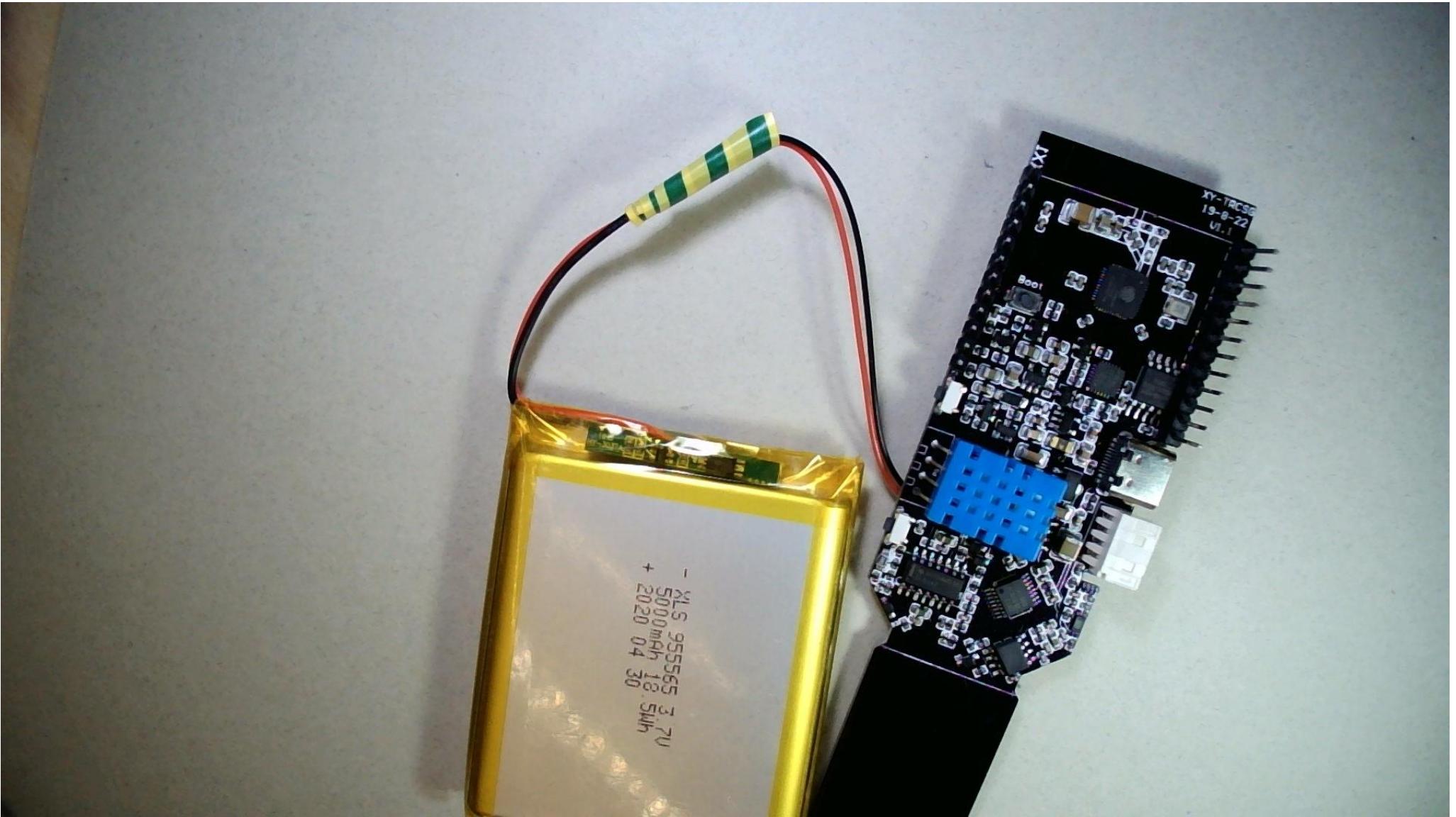
    ...
    if (result != IOTHUB_CLIENT_CONFIRMATION_OK) esp_restart();
}
```

delay(Config::INTERVAL\_MS);

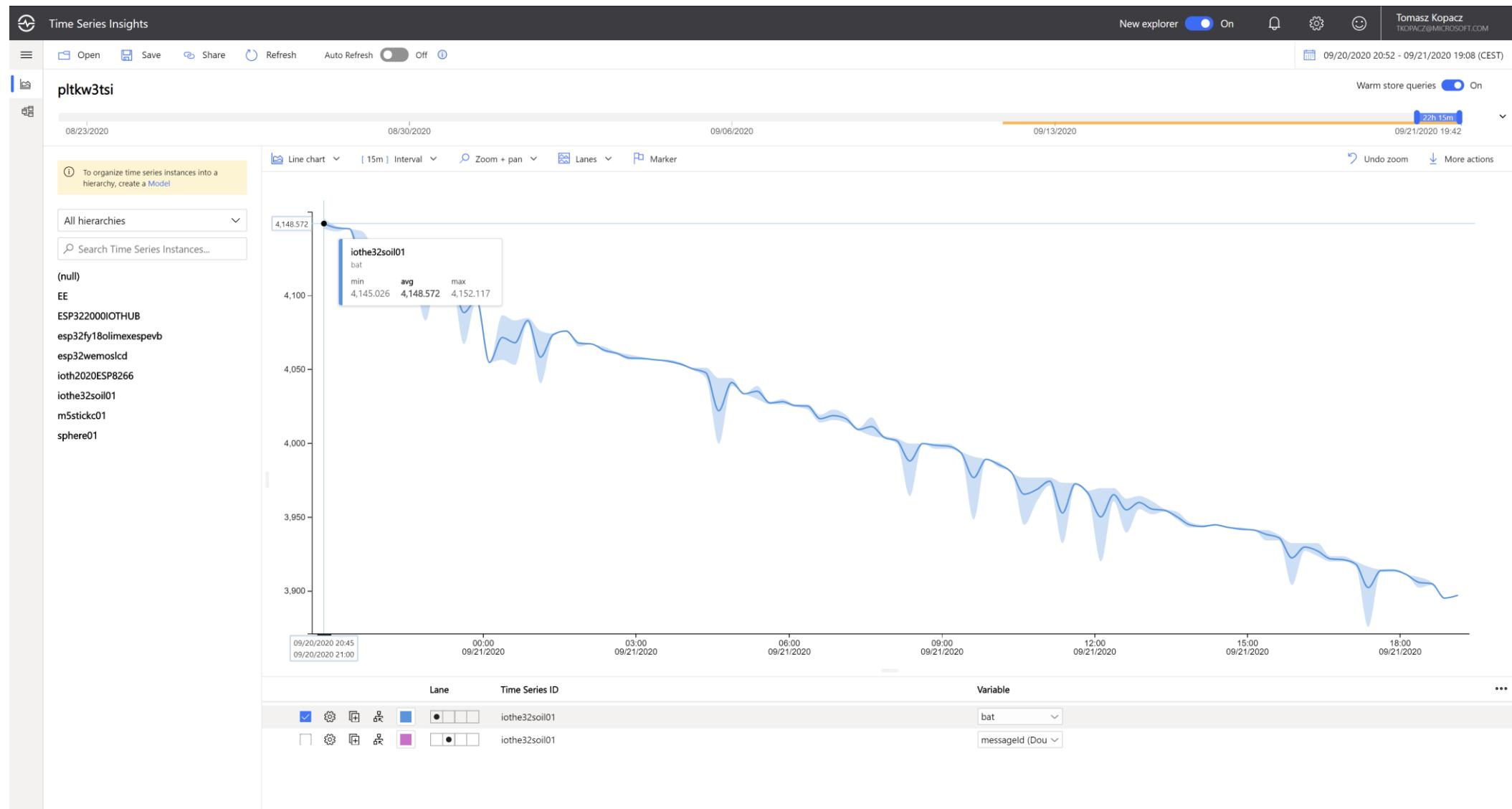
OR

esp\_deep\_sleep\_start();

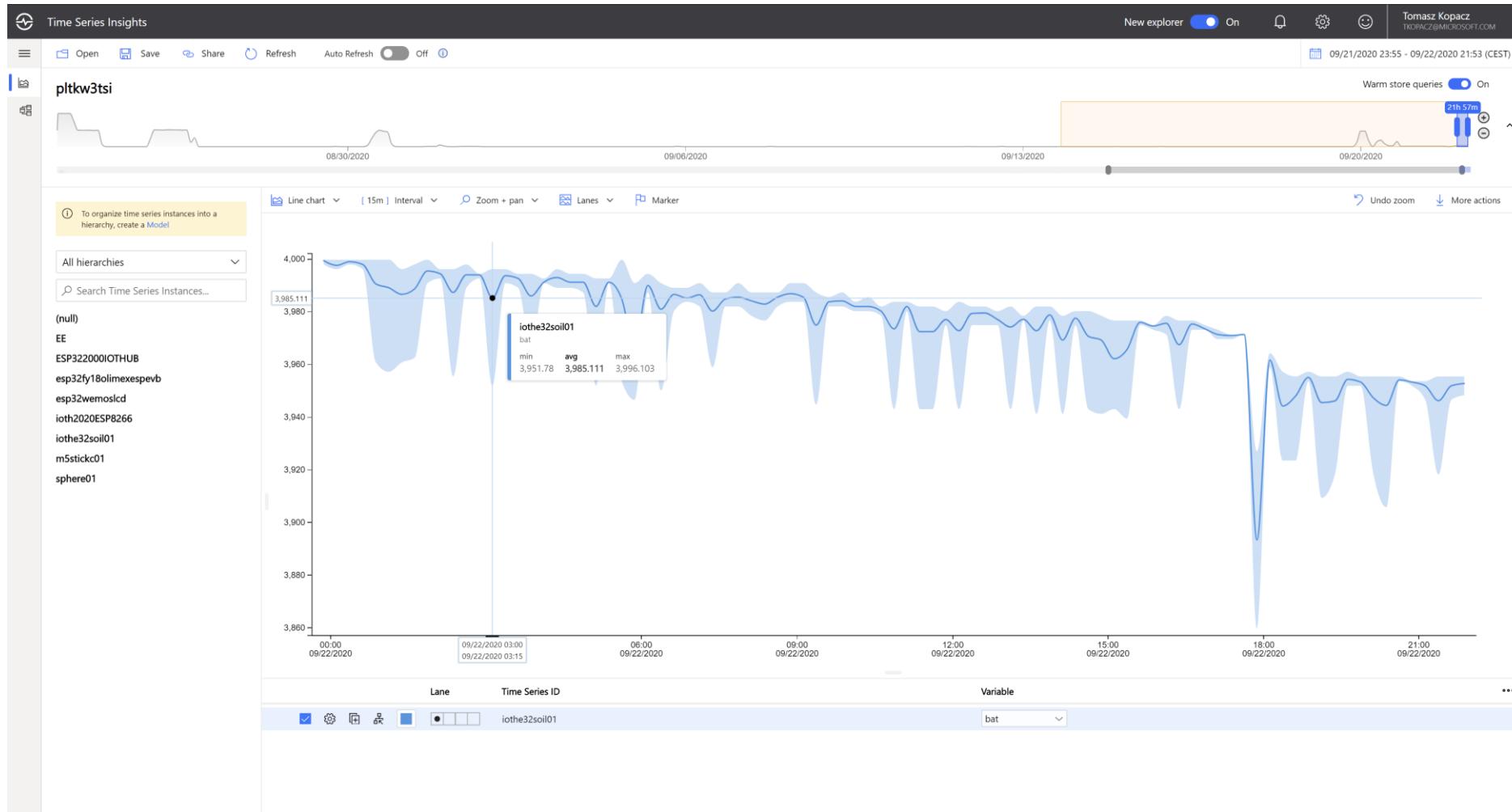
# Device – soil monitoring + LiPo battery



# Traditional “sleep” loop, 3min, 22H, usage 11.44mA/H



# Deep “sleep” loop, 3min, 22H, usage 2.11mA/H, 1.68mA based on 285h



[Open](#) [Save](#) [Share](#) [Refresh](#) Auto Refresh  Off Help icon

09/19/2020 23:31 - Latest (09/27/2020 22:08 (CEST))

pltkw3tsi



To organize time series instances into a hierarchy, create a [Model](#)

All hierarchies

Search Time Series Instances...

null

EE

ESP322000IOTHUB

esp32f180limexespvb

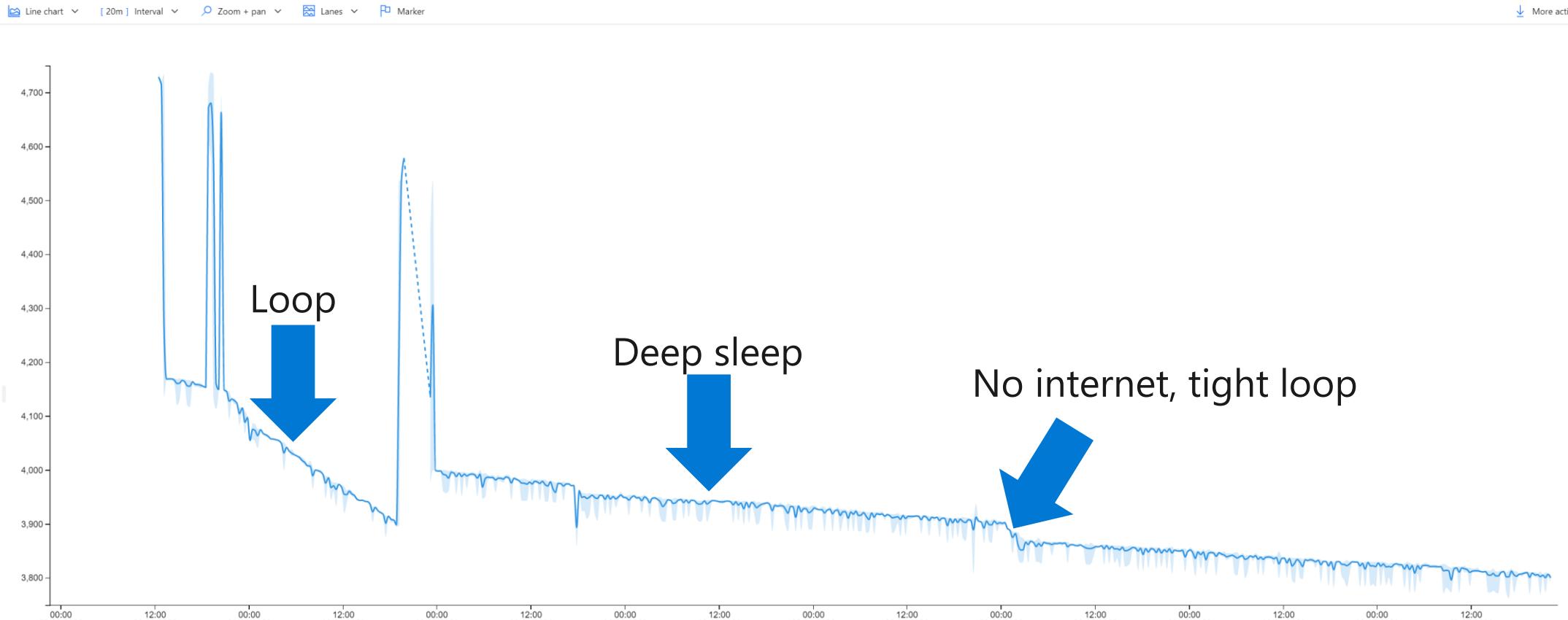
esp32wemoslcd

ioth2020ESP8266

iothe32soil01

m5stickc01

sphere01



Show/hide columns

Lane

Time Series ID



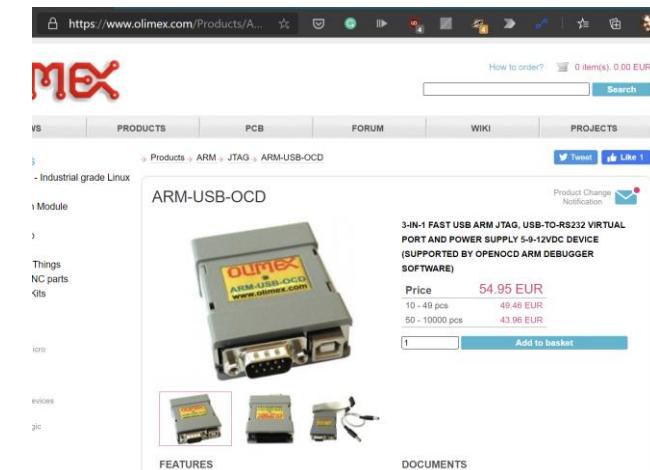
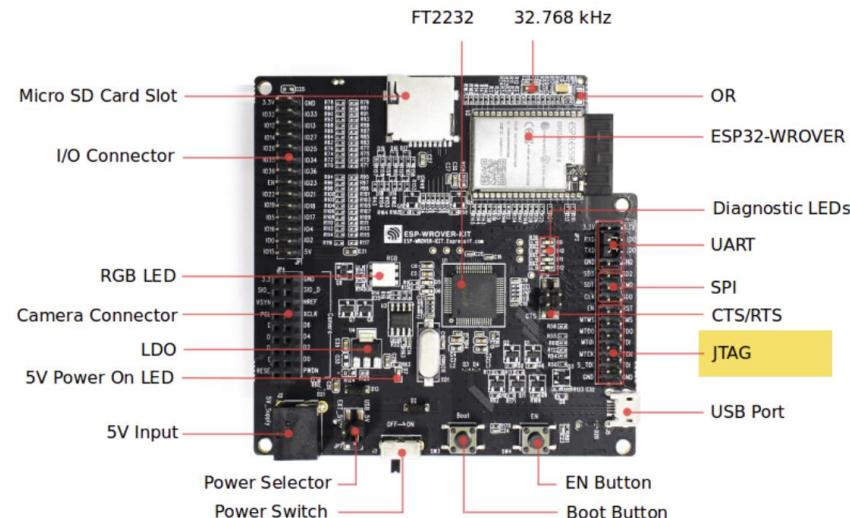
iothe32soil01

Variable

bat

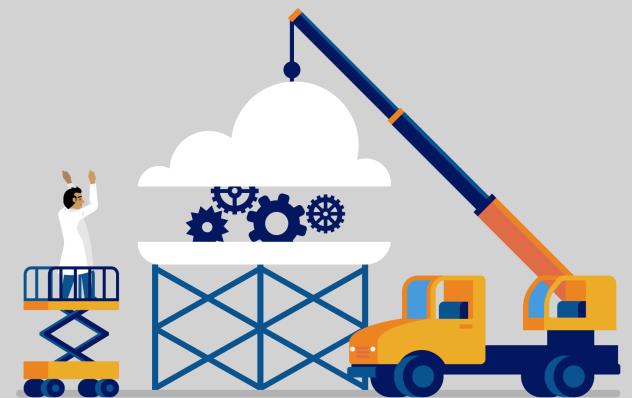
# Dev notes

1. Debugging (JTAG)
2. Logging (memory!, Serial port(s))
3. Exceptions???
4. Power (consumption)
5. IoT throttles and quotas



# Demo

ESP-WROVER-KIT and debugger (PIO)



File Edit Selection View Go Run Terminal Help main.cpp - Esp32IoTHub - Visual Studio Code

EXPLORER platformio.ini main.cpp

src > main.cpp > DeviceMethodCallback(const char \*, const unsigned char \*, size\_t, unsigned char \*\*, size\_t \*, void \*)

```
167     StaticJsonDocument<200> doc;
168     DeserializationError error = deserializeJson(doc, payload);
169
170     // Test if parsing succeeds.
171     if (error)
172     {
173         LogError("deserializeJson() failed: %s", error.c_str());
174         RESPONSE_STRING = "{ \"Response\": \"deserializeJson() failed\" }";
175         status = 500;
176     }
177     else
178     {
179         IntervalMs = doc["ms"];
180         LogInfo("IntervalMs:%d", IntervalMs);
181     }
182 }
183 else if (strcmp(method_name, "ledon") == 0)
184 {
185     //digitalWrite(M5_LED, LOW);
186 }
187 else if (strcmp(method_name, "ledoff") == 0)
188 {
189     //digitalWrite(M5_LED, HIGH);
190 }
191 else
192 {
193     LogInfo("No method %s found", method_name);
194     RESPONSE_STRING = "{ \"Response\": \"No method found\" }";
195     status = 404;
196 }
197
198 LogInfo("\r\nResponse status: %d\r\n", status);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Archiving .pio\build\esp-wrover-kit\lib2c6\libAzureIoTHub.a  
Compiling .pio\build\esp-wrover-kit\liba00\ClosedCube\_HDC1080\ClosedCube\_HDC1080.cpp.o  
Archiving .pio\build\esp-wrover-kit\lib1a7\libCCS811.a  
Archiving .pio\build\esp-wrover-kit\lib11e\libWire.a  
Archiving .pio\build\esp-wrover-kit\libd9e\libAzureIoTSocket\_WiFi.a  
Archiving .pio\build\esp-wrover-kit\lib8b8\libAzureIoTProtocol\_HTTP.a  
Archiving .pio\build\esp-wrover-kit\liba00\libClosedCube\_HDC1080.a  
Linking .pio\build\esp-wrover-kit\firmware.elf  
Retrieving maximum program size .pio\build\esp-wrover-kit\firmware.elf  
Checking size .pio\build\esp-wrover-kit\firmware.elf  
Building .pio\build\esp-wrover-kit\firmware.bin  
Advanced Memory Usage available via "PlatformIO Home > Project Inspect"  
RAM: [= ] 13.1% (used 43088 bytes from 327680 bytes)  
Flash: [===== ] 76.4% (used 1002040 bytes from 1310720 bytes)  
esptool.py v2.6

[SUCCESS] Took 19.10 seconds

Terminal will be reused by tasks, press any key to close it.

master\* < < 0 △ 0 ▶ PIO Debug (Esp32IoTHub) 🔍 ✓ → ⚙ Live Share

Ln 192, Col 4 Spaces: 2 UTF-8 CRLF C++ Go Live Win32

# “Summary”

## Samples/scenarios:

1. IoT Hub SDK + C# - client
2. Time Series Insight (Gen2)
3. IoT Hub SDK + C# - service (managing devices) – jobs etc.
4. Small device – how to connect to WiFi
5. ESP32 + IoT Hub SDK
6. Large binary object, Camera, SAS
7. Pure MQTT + small device + IoT Hub
8. (almost demo) – power & deep sleep
9. Debugging on devices

## What I skipped:

Concept of Modules (nested “devices” in Twin)

Device Twin/Module automatic configuration

Rotation of keys for devices (important – but easy to visualize)

IoT Edge modules (but – this will be in the next session)... But – short intro

# Azure IoT Hub protocol Gateway | IoT Edge

Main reason - (re) package protocol.

Translate messages (both ways)

Two approaches:

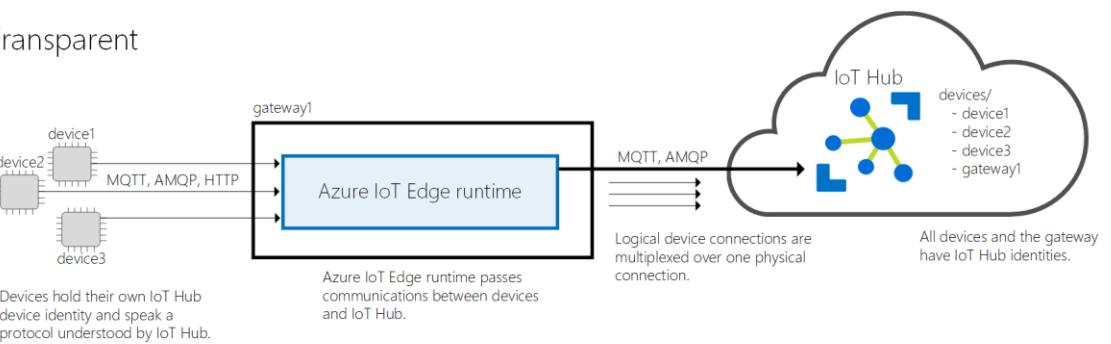
Code: <https://github.com/Azure/azure-iot-protocol-gateway>

Docker & IoT Edge: <https://docs.microsoft.com/en-us/azure/iot-edge/deploy-modbus-gateway>

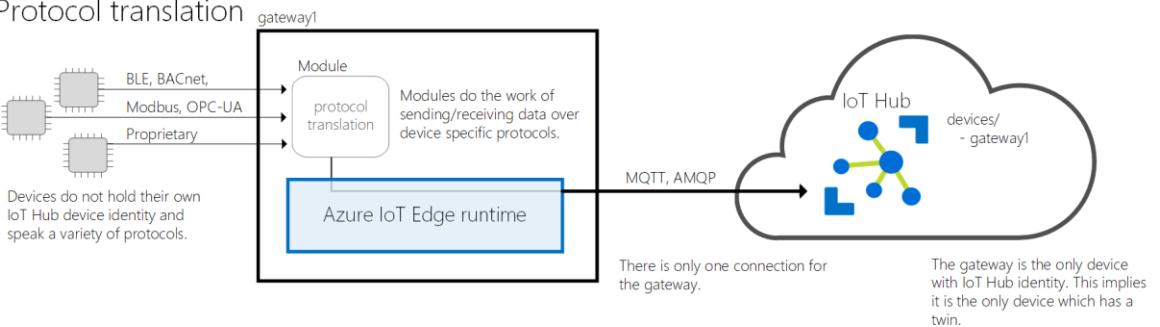
Or – custom “solution”

# IoT Edge Device as gateway

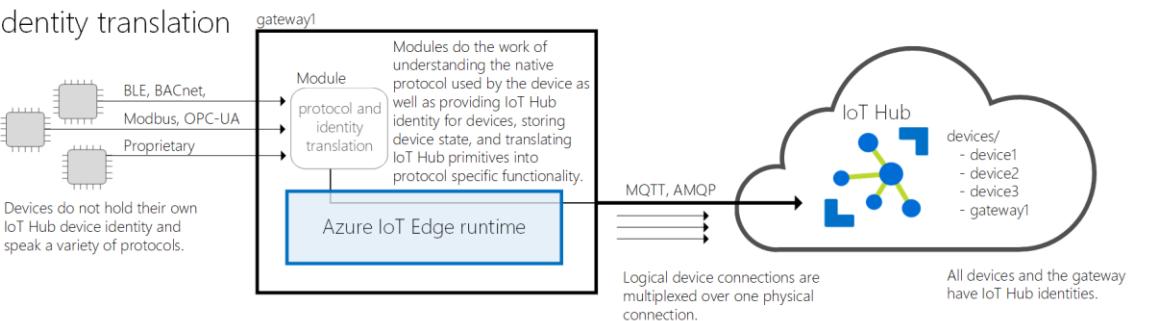
Transparent



Protocol translation



Identity translation



Primitive	Transparent gateway	Protocol translation	Identity translation
Identities stored in the IoT Hub identity registry	Identities of all connected devices	Only the identity of the gateway device	Identities of all connected devices
Device twin	Each connected device has its own device twin	Only the gateway has a device and module twins	Each connected device has its own device twin
Direct methods and cloud-to-device messages	The cloud can address each connected device individually	The cloud can only address the gateway device	The cloud can address each connected device individually
IoT Hub throttles and quotas	Apply to each device	Apply to the gateway device	Apply to each device

# Encapsulate in IP (WiFi)





# Browse Devices

## Certified devices and starter kits

Tell us what you are looking for

[Become a Partner](#)[Learn More](#)

- ▶ IoT Plug and Play
- ▶ Microsoft Azure IoT Starter Kit
- ▶ Azure IoT Edge
- ▶ Chip Manufacturers
- ▶ Cloud Protocol
- ▶ Connectivity
- ▶ Device Security Services
- ▶ Device Type
- ▶ Geo Availability
- ▼ I/O Hardware Interfaces
  - GPIO
  - I2C/SPI
  - COM (RS232, RS485, RS422)
  - USB
  - Other(s)
- ▼ Industrial Protocols
  - CAN bus
  - EtherCAT
  - Modbus
  - OPC Classic
  - OPC UA
  - PROFINET
  - ZigBee
  - PPMP
  - Other(s)
- ▶ Industry
- ▼ Industry Certification
  - Yes
  - No
- ▶ Operating System
- ▶ Programming Languages
- ▶ Secure Hardware

<https://catalog.azureiotsolutions.com/alldevices>

You don't have to start from  
"scratch"



ME310G1

By: Telit

Telit's miniature xE310 family featuring Cat M1 and NB2 and 2G fallback technologies delivers high business an...

[Pre-certified IoT Plug and P...](#) 

Advantech-UTX-3117

By: Advantech

Advantech UTX -3117 is a plug & play IoT gateway to simplify your deployment with multi-connectivity, optimize...

[Pre-certified IoT Plug and P...](#) 

Advantech-ARK-1124

By: Advantech

Intel Atom™ N3350/E3930 DC SoC With Four Serial Ports Modular Fanless Box PC

[Pre-certified IoT Plug and P...](#) 

Advantech-SOM-6882

By: Advantech

COMe Compact Form Factor With Intel Whiskeylake U platform

[Pre-certified IoT Plug and P...](#) 

COM-WHUC6

By: AAEON

COM Express Compact Type 6 with 8th Gen Intel® Core™ ULT SoC.

[Pre-certified IoT Plug and P...](#) 

IPC-220

By: Advantech

Compact Industrial Computer System supports Intel® 6th/7th Gen Core™ i CPU socket-type (LGA1151) with Intel® Q...

[Pre-certified IoT Plug and P...](#) 

AIIS-3410P

By: Advantech

Machine Vision Inspection System support Intel 7th/6th Gen Core i Processor

[Pre-certified IoT Plug and P...](#) 

B-L475E-IOT01A

By: ST Micro

The B-L475E-IOT01A Discovery kit for IoT node allows users to develop applications with direct connection to M...

[Pre-certified IoT Plug and P...](#) 

STEVAL-STWINKT1

By: ST Micro

The STWIN SensorTile wireless industrial node is a development kit and reference design that simplifies protot...

[Pre-certified IoT Plug and P...](#)

# LAST SLIDE BEFOR DEMO – Szabolcs Baranyi (after break)

IoT Edge + Docker + ....

