

Schema.org Extensions for IoT (iotschema)

2nd W3C Web of Things Workshop
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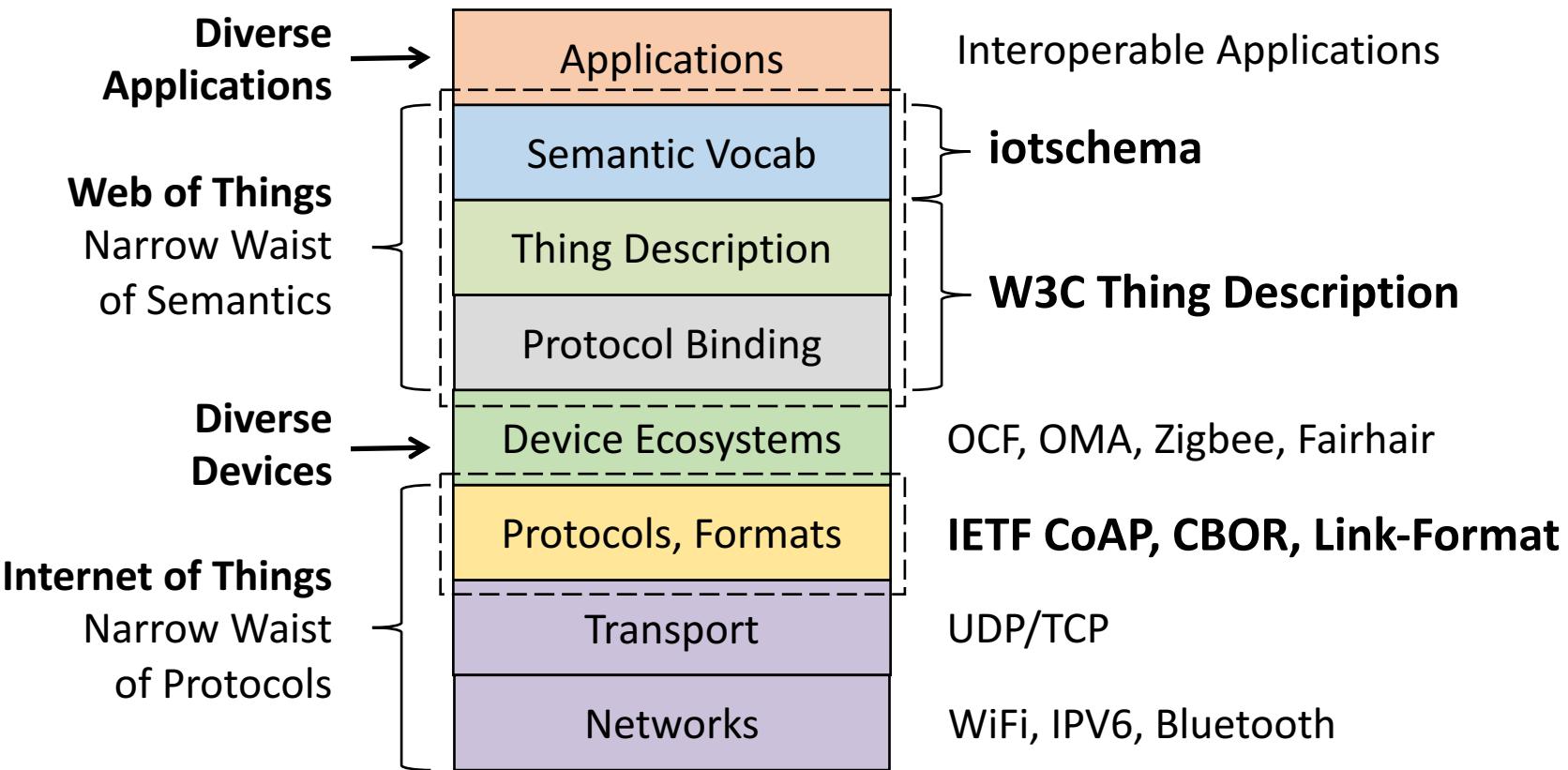
What is iotschema ?

- An open, publicly available, repository of semantic definitions for connected things
- An extension of schema.org to enable descriptions of things in the physical world and their data
- A community process for contribution and publication of standardized definitions
- A way for domain experts to easily create semantic definitions that are relevant to their application domain

What is iotschema (2)

- A layer to bridge between device ecosystems and Semantic Web technologies
- Normalize the device definitions from OCF, oneM2M etc.
- Reuses property and relation types from existing ontologies and definitions
 - SSN, SOSA, SAREF, QUDT
 - Property types for e.g. Feature of Interest, units of measurement
- Annotation vocabulary for WoT Thing Description
 - Common definitions for application-specific Events, Actions, and Properties

Diverse Devices and Applications, Common Protocols and Semantics



Who is **iotschema** for?

For Different IoT Actors

- **Device vendors** will use **iotschema** to publish protocol-neutral definitions of their devices to enable web scale adoption
- **IoT platform providers** will use **iotschema** to make it easy for third party applications to use the platform
- **Application providers** will use **iotschema** to make their applications portable across platforms
- **Domain experts** will use **iotschema** to create domain-specific languages for connected things and their applications

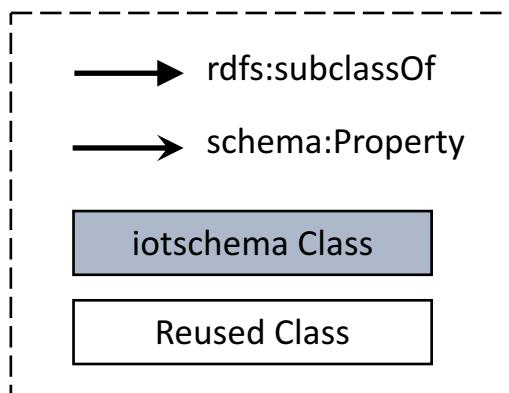
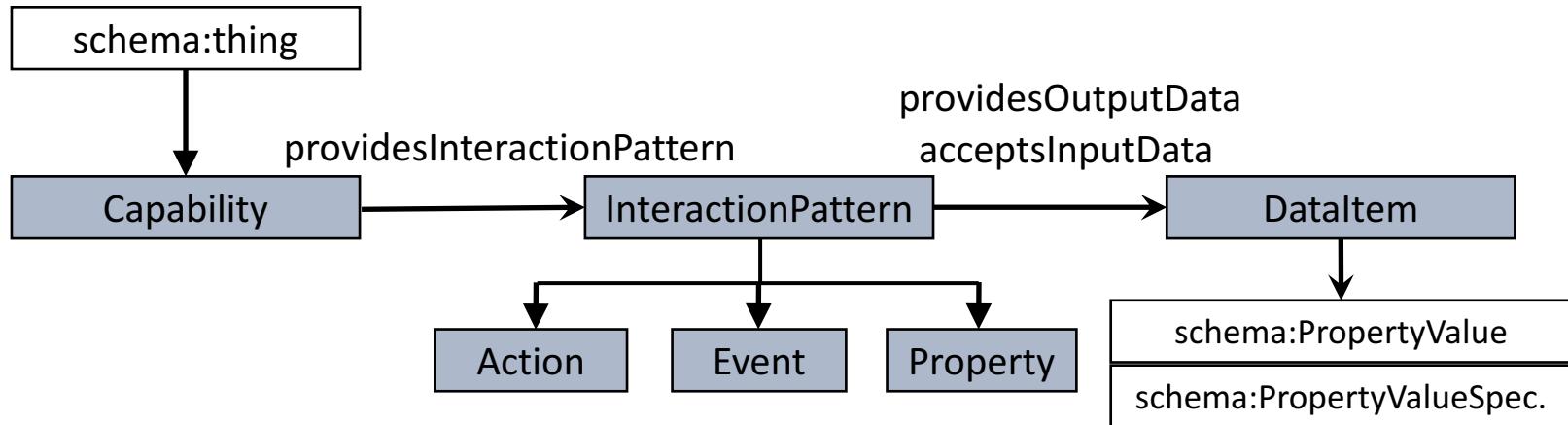
iotschema Semantic Definitions

- Semantic definitions that follow the design patterns and interaction affordances of connected things
- Define a "Capability" that represents – typically – the smallest practical compose-able unit of functionality
- For example, a temperature sensor, or a door lock

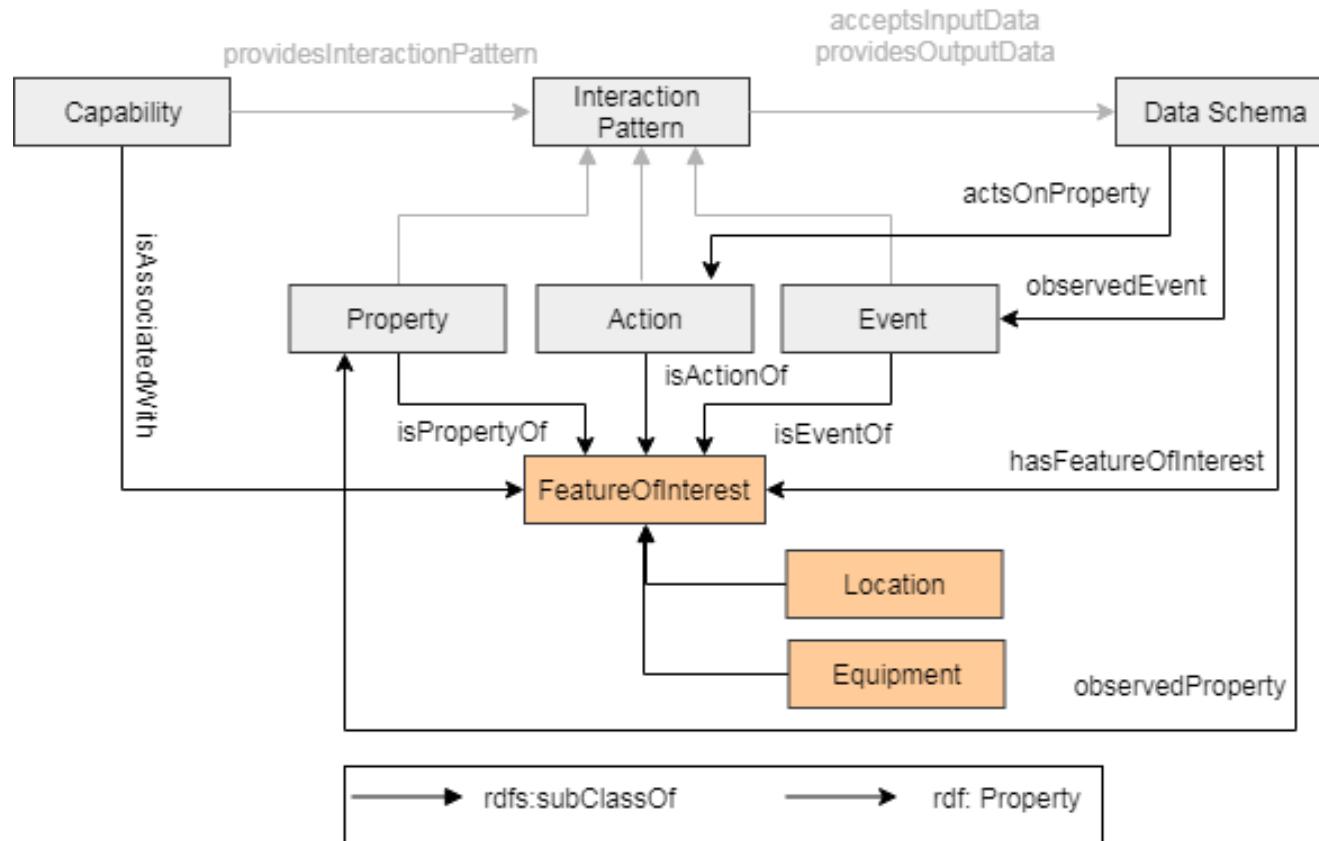
iotschema Semantic Definitions

- **iotschema** semantic definitions consist of three categories, or classes, that describe a measurement or actuation, of some physical property or item
 - A **Capability** describes measurement and actuation of some physical variable or set of variables, for example the temperature of something, or the brightness of a light bulb. A Capability has some related Interactions.
 - An **Interaction (Event, Action, or Property)** describes an affordance to the capability, which may be to read or write a value, or perform a complex action.
 - **Data Item** descriptions contain data types, units, minimum and maximum values, and other information about the data model, for example a shape or schema

iotschema Model



Feature Of Interest Pattern

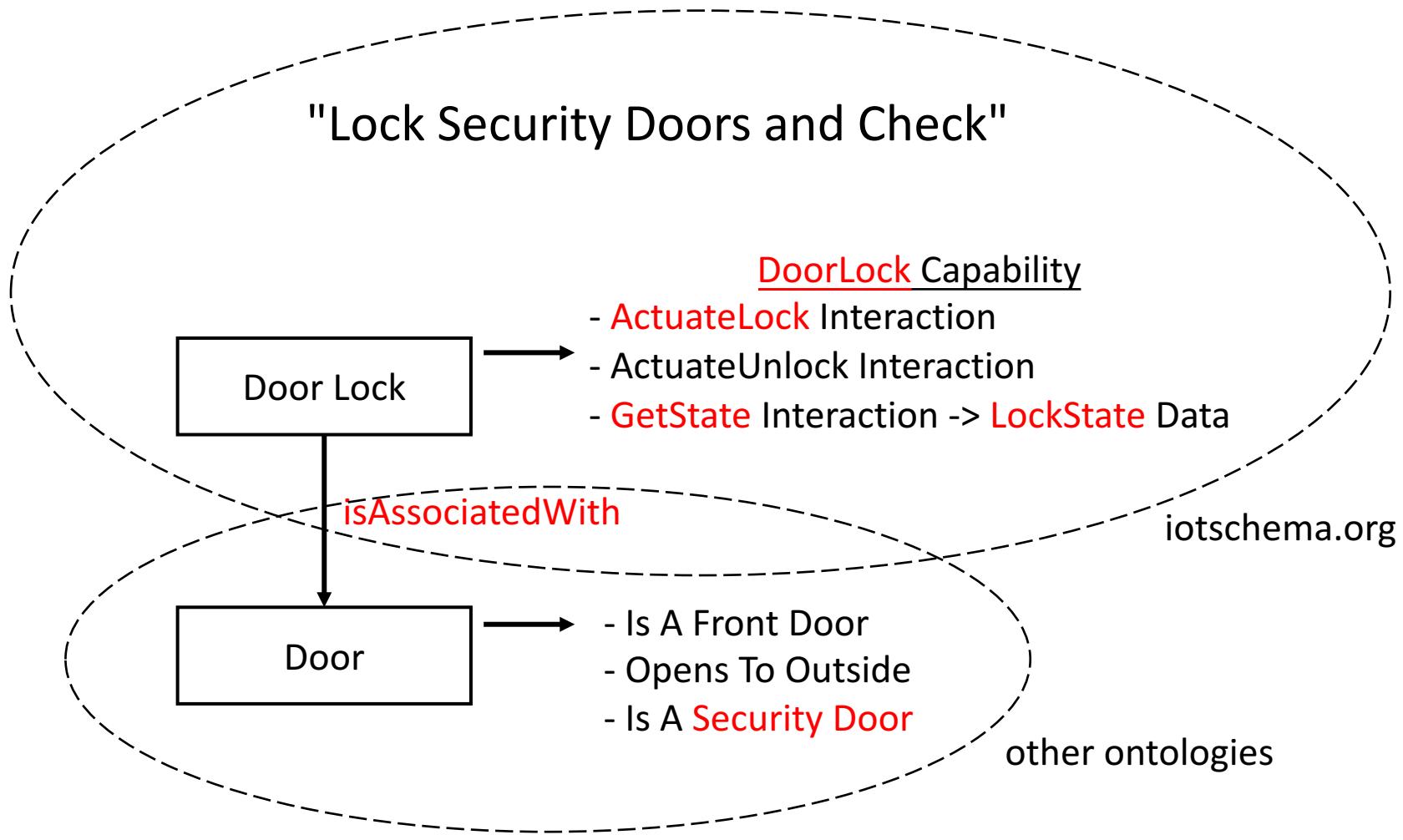


- **iotschema** defines relationships between Capabilities and Features of Interest to describe **connected physical systems**

iotschema Conceptual Integration with other ontologies

- SSN, SOSA, SAREF concepts can extend a definition
- Feature of Interest concepts and property types to describe location, equipment, or other classifiers
 - For example: BrickSchema definitions from Haystack
- Quantity and Units constraints can use QUDT concepts and appropriate identifiers

Connect things to the real world



How is **iotschema** used?

- Annotation of Thing Descriptions (W3C Web of Things)
- A Thing Description represents a thing that can be annotated with **iotschema** capability terms
- Thing Descriptions have Action, Event, and Property Interaction definitions that can be annotated with **iotschema** Interaction class terms
- Thing Descriptions have DataSchema elements that can be annotated with **iotschema** Data Item class terms and constraints, such as data type, units
- Thing Description enables applications to interact with connected things independent of protocol and platform

How is iotschema used?

Capability

The screenshot shows the iotschema.org website with a dark red header. Below it, a sidebar on the left lists 'TemperatureSensing' and its canonical URL. The main content area shows the 'Capability > TemperatureSensing' section, which includes a brief description and a table of properties. A blue arrow points from this section towards the 'Temperature' interaction pattern table.

TemperatureSensing

Canonical URL: <http://iotschema.org/TemperatureSensing>

Capability > TemperatureSensing

A capability for temperature sensing

| Property | Expected Type | Description |
|---|--------------------|--|
| Properties from TemperatureSensing | | |
| <code>temperature</code> | Temperature | A property that relates a capability with its Temperature interaction pattern. |
| Properties from Capability | | |
| <code>providesInteractionPattern</code> | InteractionPattern | A property that relates a capability with its interaction patterns. |
| <code>isAssociatedWith</code> | FeatureOfInterest | A relation between a Capability and the entity it belongs to. |

Data Schema

TemperatureData

Canonical URL: <http://iotschema.org/TemperatureData>

TemperatureData

Temperature data

| Property | Expected Type | Description |
|--|-----------------|--|
| Properties from TemperatureData | | |
| <code>maxValue</code> | Number | The upper value of some characteristic or property. |
| <code>minValue</code> | Number | The lower value of some characteristic or property. |
| <code>temperatureUnitCode</code> | TemperatureUnit | A property that relates TemperatureData with its unit. |
| <code>numberDataType</code> | Number | The data with value type Number. |

Interaction Pattern

Temperature

Canonical URL: <http://iotschema.org/Temperature>

InteractionPattern > Property > Temperature

Temperature interaction property

| Property | Expected Type | Description |
|---|---|---|
| Properties from Temperature | | |
| <code>providesTemperatureData</code> | TemperatureData | A property that relates an Interaction Pattern with its output TemperatureData. |
| Properties from Property | | |
| <code>isObservedBy</code> | Sensor | Relation between a PropertyValue and the Sensor which is able to observe it. |
| <code>writable</code> | Boolean | Property to specify writability of a property. |
| <code>observable</code> | Boolean | Property to specify observability of a property. |
| <code>isPropertyOf</code> | FeatureOfInterest | Relation between a Property and the entity it belongs to. |
| Properties from InteractionPattern | | |
| <code>providesOutputData</code> | PropertyValue or PropertyValueSpecification | Property for Output Data from an Interaction. |
| <code>acceptsInputData</code> | PropertyValue or PropertyValueSpecification | Property for Input Data of an Interaction. |
| <code>capability</code> | Capability | A property that relates an interaction pattern with its capability . |

Instances of Temperature may appear as values for the following properties

| Property | On Types | Description |
|--------------------------|--|--|
| <code>temperature</code> | TemperatureSensing or AirConditioner or Thermostat | A property that relates a capability with its Temperature interaction pattern. |

More specific Types

- Air Temperature

Thing Description Example

```
{ "@context": [ {"iot": http://iotschema.org/} ],  
  "@type": ["Thing", "iot:TemperatureSensing"],  
  "name": "TemperatureSensor",  
  "iot:isAssociatedWith" : {"@id": "31.636", "@type": "iot:Room"},  
  "properties": {  
    "currentTemperature" : {  
      "@type": ["iot:Temperature"],  
      "isPropertyOf": {"@id": "31.636", "@type": "iot:Room"},  
      "properties": { "type":"number",  
        "schema:minValue": 0, "schema:maxValue" : 50,  
        "schema:unitCode":"iot:Celsius" },  
      ....  
    } ] }
```

iotschema Node-RED

The screenshot shows the Node-RED interface with a flow editor and a node configuration panel.

Flow Editor: On the left, a sidebar lists nodes under the category "iotschemaorg". A single "temperature" node is placed in the main canvas area.

Edit temperature node: A modal window titled "Edit temperature node" is open, showing the configuration for the selected node.

Node Properties:

- Name: room2Temperature
- Interaction Pattern Type: iot:Temperature
- Capability: TemperatureSer
- Feature Of Interest Type: Room
- Feature Of Interest: room2
- PropertyType: float
- MinValue: -10.00
- MaxValue: 100.00
- UnitCode: Celsius
- Observable: True

Optional:

- Operation: Retrieve

Information:

- Node: "ed54917a.f953d8"
- Type: temperature

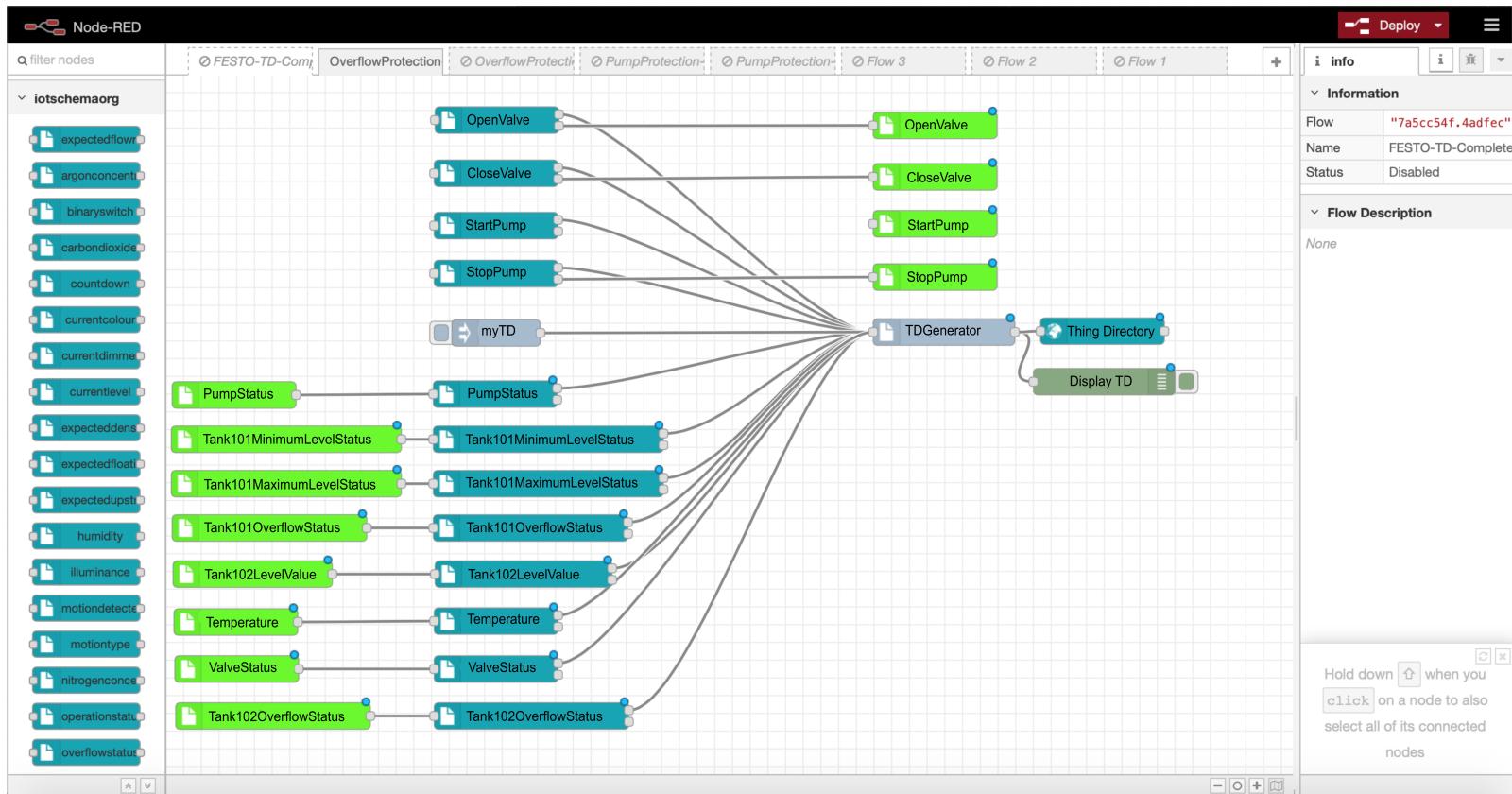
Node Help: Describes the node as a Property providing TemperatureData output.

Configurations:

- PropertyType: Float
- MinValue: Float
- MaxValue: Float
- UnitCode:
 - Celsius
 - Fahrenheit
 - Kelvin

Import: Instructions to import a flow by dragging its JSON into the editor or using ⌘+I.

iotschema Node-RED



Status

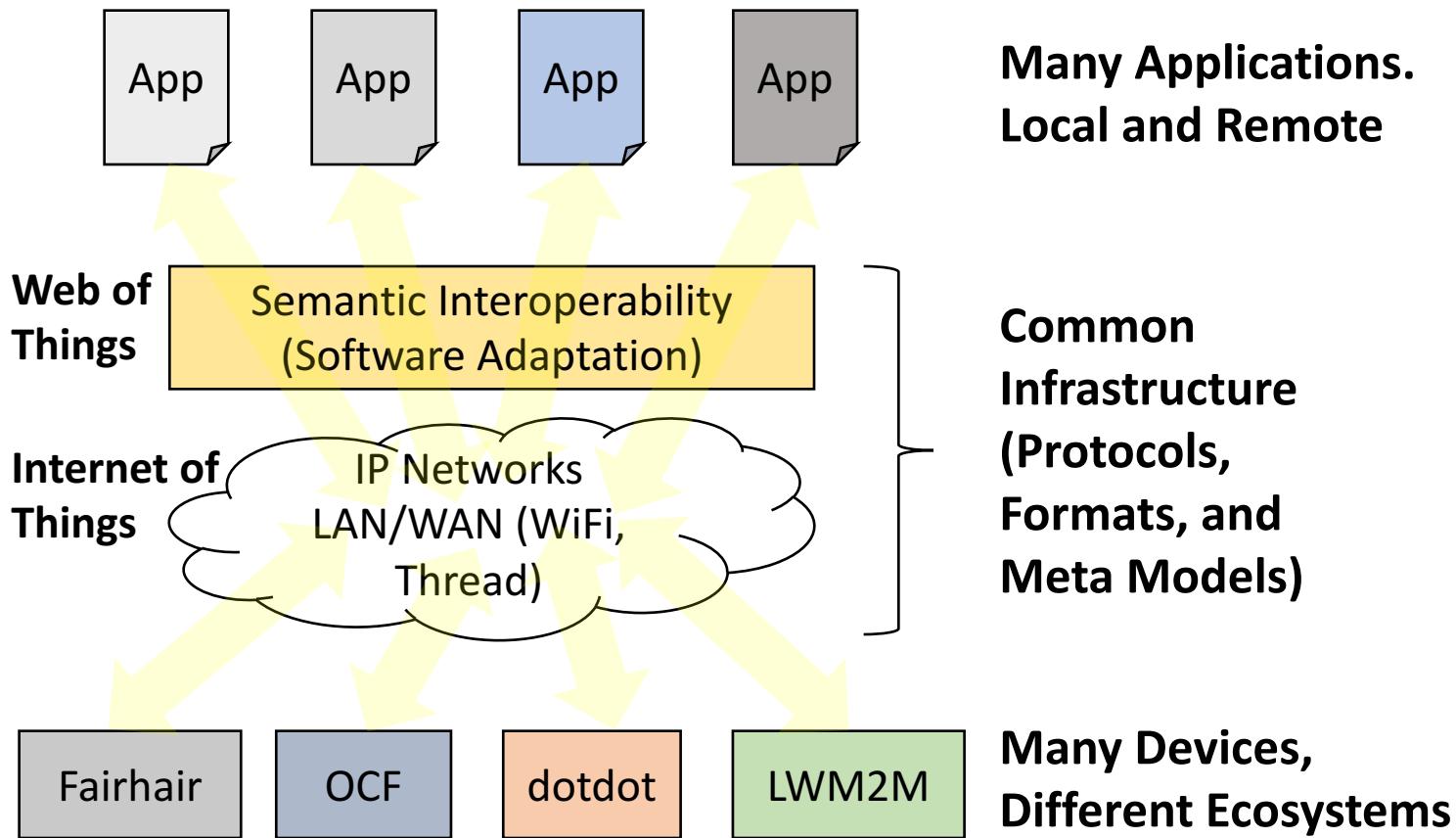
- Monthly Teleconferences since mid-2017
- Examples of Definitions in a Github repository
- Fol annotation examples are also in the repo
- Prototypes tested at W3C Web of Things Plugfests and WISHI/IETF Hackathons from mid 2017
- Contributors are ready to begin submitting definitions
- Next steps are to build out tools and processes
- W3C Community Group

References

- **iotschema** links
 - <https://github.com/iot-schema-collab/teleconferences/blob/master/README.md>
 - <https://github.com/iot-schema-collab/intro-materials>
 - <https://github.com/iot-schema-collab/teleconferences>
- iotschema Node-RED project
 - <https://github.com/iot-schema-collab/iotschema-node-red>
- W3C Community Group
 - <https://www.w3.org/community/iotschema/>
 - Provides an IPR framework for contribution

Thank you

Narrow Waist in System Design



Feature of Interest Integration

- **Features Of Interest (FoI)** describe the real-world targets of sensing and actuation
- Definitions may be developed in iot.schema.org, or more likely will come from domain experts
 - GENIVI/VSS is a Specification for Automotive Features of Interest, called Branches, and actuation/measurement points, called Attributes and Signals
 - BrickSchema is an adaptation of Haystack that defines Features of Interest of buildings and actuation or measurement points
- **iotschema** defines relationships between Capabilities and Features of Interest to describe **connected physical systems**