Toni Kukurin

Education

2017–2020 MSc in Computer Science, FER Zagreb.

Structured Deep Learning With Graph Neural Networks. Machine Learning, Deep Learning, Distributed Systems, Heuristic Optimization, Advanced Algorithms, Text Analysis and Retrieval.

2014–2017 **BSc in Computer Science**, FER Zagreb.

Claim and Stance Classification in Online Discussions Using Machine Learning. Artificial Intelligence, Database Systems, Discrete Math, Statistical Data Analysis, Advanced Linux, Software Design. TA: Digital Logic Experiments, Intro to Java, Interactive Computer Graphics.

Recent Experience

current QuantCo, ML Engineer, Remote.

from 05/2021 Bloomberg, Al group, Senior Research Engineer, Remote.

to 05/2022 • Applying and following latest research in language understanding (*PyTorch, SKLearn*)

• Training deep (primarily transformers) and traditional ML models (*PyTorch*, *SKLearn*)

o Improving code quality, tests, and MLOps processes

Maintenance of internal back-end services (KServe, Python, Docker)

Annotation management for different NLP tasks (labeling instructions, JavaScript)

from 07/2019 Google, Lens, Software Engineering Intern, Zürich.

to 10/2019 • Researched and implemented a font style detection autoencoder ML model (*TensorFlow*)

• Enhanced an **image augmentation** tool in cross-team collaboration (C++)

• Implemented a user-friendly image labeling front-end (*JavaScript*)

• Implemented an accessibility contrast adjustment algorithm (C++)

from 04/2019 Microsoft, Natural Language Understanding, Applied Science Intern, Redmond.

to 07/2019 • Adapted BERT for joint intent classification and slot filling in conversational NLU (PyTorch)

Collected, analyzed, and cleaned a large conversational multi-turn dataset (SpaCy, NLTK)

Devised and implemented weakly supervised transfer learning experiments in Snorkel (Python)

from 10/2018 **TakeLab**, Research Intern, Zagreb.

to 04/2019 • Implemented ML domain adaptation methods focused on active learning (SKLearn)

Analyzed & vastly improved the quality and performance of a large legacy codebase (Python)

Maintained a production-grade ML model: serving, collection & storage (SQL, Django, React)

from 07/2018 Microsoft, Office 365, Software Engineering Intern, Redmond.

to 10/2018 • Architected & implemented back-end logic for a network topology builder service (C#, Azure)

Implemented bugfixes for an internal microservice framework (C#)

from 02/2018 Freelance, Software Engineer, Remote.

to 07/2018 Devised software solutions for a broad clientele in parallel with my university work, e.g.

• Maintained a payment processing back-end (NodeJS),

• Devised efficient data transformation algorithms for an ETL service (*Django*)

from 07/2017 **Google**, *Play*, Software Engineering Intern, London.

to 02/2018 • Implemented new features on the Google Play back-end and Android client (Java)

• Elicited the business needs of an open-ended WebAPK project in cross-team collaboration

• Architected a web service PoC under constraints of Google's existing infrastructure (Java, Go)

Select projects

MSc Devised a **graph neural network** model for self-supervised language grounded representation learning and applied it to a downstream **reinforcement learning** task. (*PyTorch*)

- **BSc** Research in **argumentation mining**; analyzed an online debate corpus, devised and evaluated an ML system for automated claim and stance classification. (*SKLearn, NLTK*)
- **ETL** Devised core **data extraction and transformation algorithms**, and integrated them into a large existing codebase. (*Python, Docker*)
- **QA** Implemented NN and traditional ML classifiers for question-answering. Co-authored a paper **published in proceedings of SemEval 2017**. (*Python, SKLearn*)
- ML/DL Implemented foundational ML and DL algorithms from scratch in the SciPy stack. Analyzed behavior and pitfalls of various techniques. (*NumPy, SciPy, PyTorch*)
 - RL Reimplementation of *Plannable Approximations to MDP Homomorphisms*. Combines representation learning and value iteration in latent space. (*PyTorch*)
- **Fake News** Researched and implemented existing **deep learning based** approaches for fake news detection. Implemented a custom Twitter crawler. (*SpaCy, Keras, ScraPy*)
 - **Lego** Devised and implemented an algorithm which parses 3D models from .obj files and converts them to Lego figure designs. (*Python*)
 - **2D LinAl** Came up with and implemented auto-generating assignments testing foundational linear algebra knowledge for the *Interactive Computer Graphics* course. (*JavaScript, WebGL*)
 - **Bioinf** Researched and implemented a **MinHash-based method** for approximate mapping of long DNA strands to large reference databases. (*Java*)

Skills

Languages Python, Java, JavaScript, C#, C++

Tools & Misc Git, Linux, Vim; NumPy, SKLearn, PyTorch, Django, NodeJS, Spring