Toni Kukurin

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Experience

from 07/2019 **Software Engineer Intern**, Google Lens, Zürich.

- to 10/2019 Surveyed the relevant SOTA in font style detection from raw images
 - o Devised a labeling scheme focused on unique project specs and re-use of existing datasets
 - \circ Collaborated across teams to leverage internal efforts on synthetic dataset generation (C++)
 - Implemented a user-friendly front-end for efficient image labeling (JavaScript)
 - Implemented and evaluated performance of a stacked autoencoder ML model (TensorFlow)
 - \circ Researched and implemented an automated contrast adjustment algorithm (C++ back-end)

from 04/2019 **Applied Science Intern**, Microsoft NLU Group, Redmond.

- to 07/2019 Adapted BERT for joint intent classification and slot filling in conversational NLU (PyTorch)
 - Collected, analyzed, and cleaned a large conversational multi-turn dataset (SpaCy, NLTK)
 - o Devised experiments and implemented hand-crafted features to evaluate transfer learning in the Snorkel weak supervision framework, focusing on the cold start problem (SKLearn, NLTK)
 - Leveraged relevant findings to advise part-time on a separate definition mining project

from 10/2018 Research Intern, Part-time, TakeLab, Zagreb.

- to 04/2019 Implemented and evaluated different active learning domain adaptation approaches (SKLearn)
 - Analyzed & vastly improved the quality and performance of a large legacy codebase (Python)
 - Maintained a production-grade ML model: serving, data collection & storage (Django, React)
 - o Facilitated hand-off by writing well-documented research code and an extensive knowledge base

from 07/2018 Software Engineer Intern, Microsoft Office 365, Redmond.

- to 10/2018 Collaborated with a small agile team to scope out intial project requirements
 - Architected & implemented back-end logic for a network topology builder service (C#, Azure)
 - Implemented bugfixes for an internal C# microservice framework

from 02/2018 Freelance Software Engineer, Remote.

- to 07/2018 \circ Devised unique solutions for a broad clientele, spanning from minor Python scripts to performing as the lead back-end developer on mid-scale software projects
 - Examples include maintaining a payment processing NodeJS service, coming up with efficient data transformation algorithms for a Django-based ETL pipeline, devising and implementing a smart algorithm to create Lego objects based on 3D geometry definition files

from 07/2017 **Software Engineer Intern**, Google Play, London.

- to 02/2018 Architected and implemented complete features on the Google Play back-end, focusing on delivering well-documented and thoroughly tested code (Java)
 - Implemented auto-update management and per-device app access policies for managed Play
 - Collaborated across teams to translate business goals of an open-ended WebAPK project and to architect a PoC within the constraints of Google's infrastructure

from 07/2016 **Software Engineer Intern**, InfoBip, Zagreb.

- to 10/2016 Built a PoC for the Facebook Messenger service from the ground up (Spring Boot)
 - Implemented new features for various greenfield company projects (Java)
 - Stress-tested production-ready services & proposed fixes for discovered bottlenecks (JMC)
 - Discovered and fixed a major resource leak in production

Research Papers

- 2018 Personalized Medicine: Redefining Cancer Treatment, In Proceedings of Text Analysis and Retrieval course at FER.
- 2017 Classification Experiments for Answer Retrieval in Community QA, In Proceedings of SemEval 2017.

Education

2017–2020 MSc in Computer Science, FER Zagreb.

Structured Deep Learning With Graph Neural Networks

2014–2017 **BSc in Computer Science**, FER Zagreb.

Claim and Stance Classification in Online Discussions Using Machine Learning

Skills

Languages Python, Java, TypeScript, C#, C++, HTML, CSS

Tools Git, Linux, Vim; NumPy, SKLearn, PyTorch, Django, NodeJS, Spring