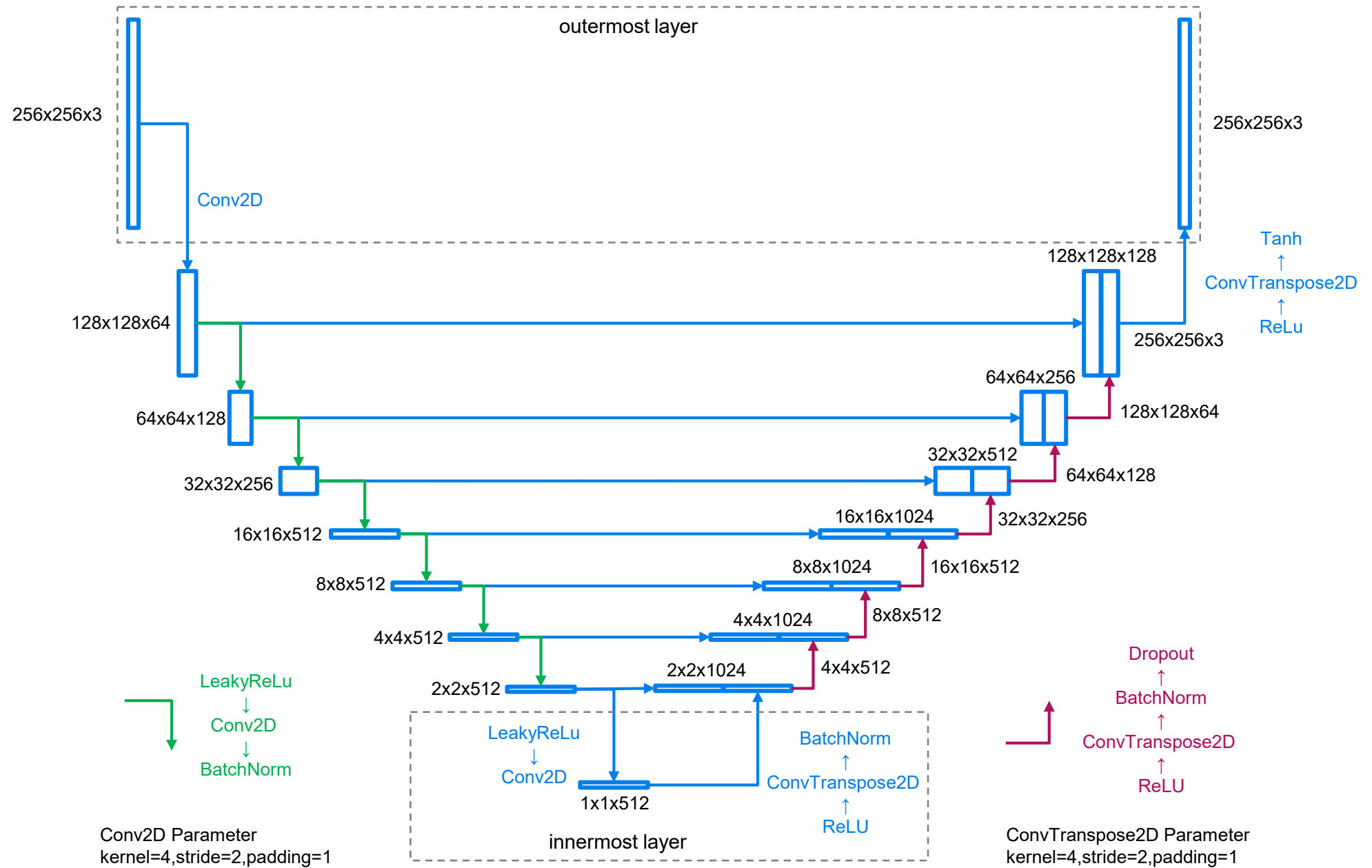
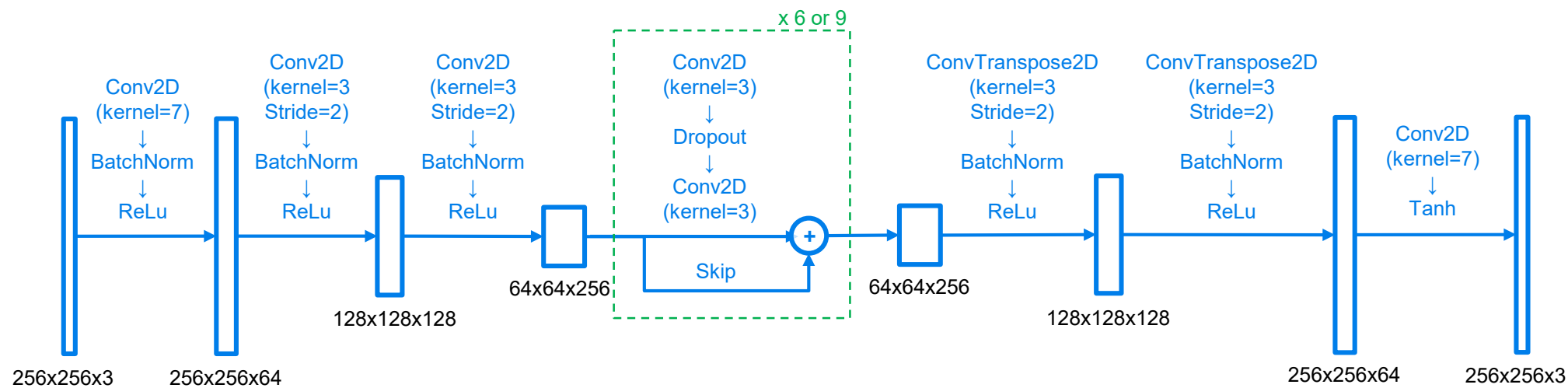


U-Net256 in pix2pix



Resnet in CycleGAN



PatchGAN in Pix2Pix/CycleGAN

