**CAPSTONE PROJECT #2**

**QUESTION-ANSWER BOT**

**BY KING WONG**

**JUNE 4th, 2019**

**1. INTRODUCTION**

**• Objective:**

The objective of this project is to create a Question-Answer (QA) bot in Python that takes in a question related to a dataset and the bot, based on a trained model, would return the answer back to the user.

The two main components of this bot are as follow:

1. The program, based on a trained model, analyzes the user’s question (input) and predicts the question’s **intent** and **entity**.
2. Based on the **intent** and the **entity**’s value, the program will extract the relevant information a dataset (database). The information would be returned to the user as an answer (output)

The framework of this bot is in a closed domain environment, meaning the questions and answers are always related to a particular dataset. The format of the answers is pre-defined, however, the information returned as answer is determined and based on the user’s question.

Example 1:

<User’s Input>

*“who sang kiss kiss?”*

<QA Bot’s Output>

*"chris brown featuring tpain" was the artist of the song "kiss kiss" released in year "2007"*

Example 2:

<User’s Input>

*“what year did lollipop come out?”*

<QA Bot’s Output>

*The song "lollipop" by "lil wayne featuring static major" came out in "2008"*

As you can guess from the examples above, the dataset is about music. Details about the dataset will be described in the next section.

For this model, the user’s can ask about the artist, year, billboard ranking and lyrics, given the song name. An interactive environment is created to receive inputs and feedback from the user. The program, based on the feedback from the user, can continuously train itself and improve the results. Details will be discussed in subsequent sections.

**• Dataset:**

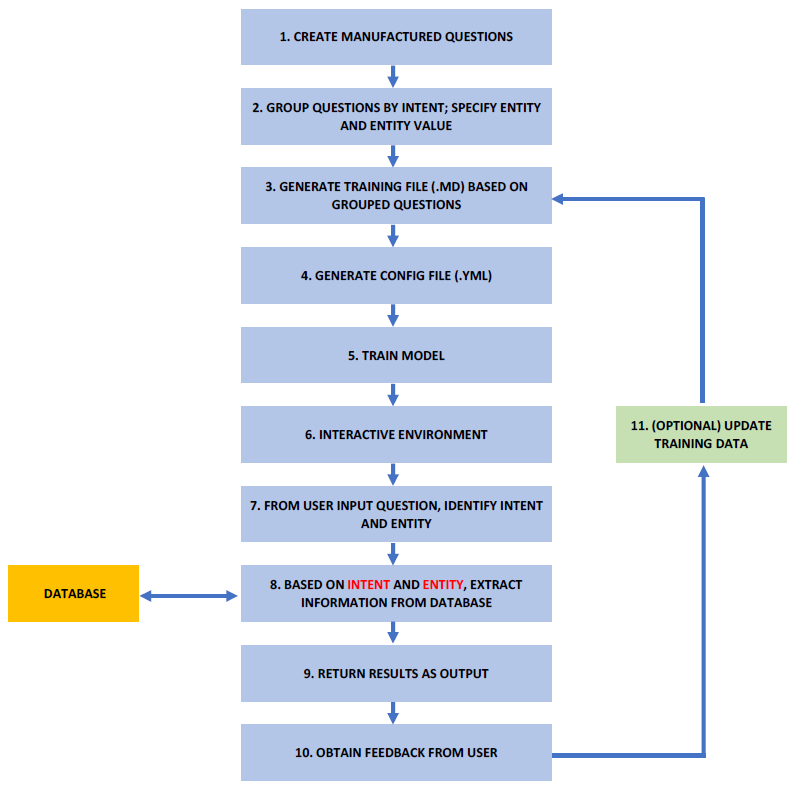
The original data set is called the “Billboard 1964-2015 Songs + Lyrics”, which the top 100 billboard songs from year 1964 to 2015. < <https://www.kaggle.com/rakannimer/billboard-lyrics> >

However, for this project I have trimmed the dataset down to only containing song information from the 2000s (year 2000 to 2009). The approach, methodology and model would be exactly the same if the original dataset was used.

The dataset, which would act as the database also for information retrieval, contains song information including the billboard ranking (1 thru 100), song name, artist name, year and the song’s lyrics.

**• Methodology:**

Below is a flowchart illustrating the pipeline of this project.

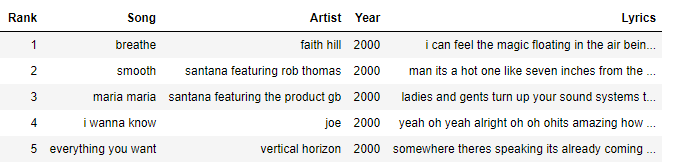


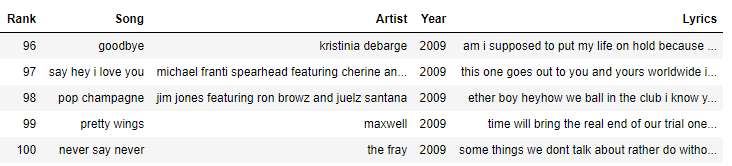
**2. LOADING AND EXPLORING DATASET (DATABASE)**

The dataset was downloaded as a .csv file from the source. See screenshots below upon loading the dataset into Pandas data frame.

From the first look, the text in the dataset is clean and only contains lower case (a-z) letters and (0-9) numbers. There is no special characters.

The dataset will act as the database, which the QA bot will retrieve information from.





**3. CREATING THE QUESTION-ANSWER (QA) BOT MODEL**

In this section, we will discuss the pipeline of creating this QA bot and go step-by-step in the process.

**Step 1.** Create manufactured questions

Since there is no dataset of questions pertaining to this specific dataset, simple questions were manually created (by me) for each type of intent. The manually created questions are made for asking about the four different kinds of intent --- artist, year, ranking and lyrics. The approach of this step is to create at least a minimum number and variation of questions as a starting point since there are many different ways to ask for the same intents.

Examples of these questions are shown below, using the song “bartender” by t pain in 2007.

*• “who sang bartender in year 2007?”*

*• “what are the lyrics for bartender by t pain?”*

*• “when did bartender by t pain hit the charts?”*

*• “what was the ranking of the song bartender in 2007?”*

*• “what year did bartender come out?”*

*• “where did bartender by t pain rank on the billboard charts?”*

*• “can you give me the lyrics of bartender?”*

*• “what is the name of the artist who sang bartender?”*

**Step 2.** Group questions, specify entity and entity value (as label)

After manually created some questions to start with, the questions are grouped by intent and the entity and the entity value (as label at this point) are inserted in a specific format. Since the RASA tool, which will be discussed in step 5, is used for model training and predicting, a specific format is followed to structure these questions. For example,

Intent = artist

*- who sang [song name](song\_name) in [year](year)*

*- what is the name of the artist who sang [song name](song\_name)*

…

Intent = year

*- what year did [song name](song\_name) come out*

*- when did [song name](song\_name) by [artist](artist) hit the charts*

…

Intent = ranking

*- what was the ranking of the song [song name](song\_name) by [artist](artist) in [year](year)*

*- where did [song name](song\_name) by [artist](artist) rank on the billboard charts*

…

Intent = lyrics

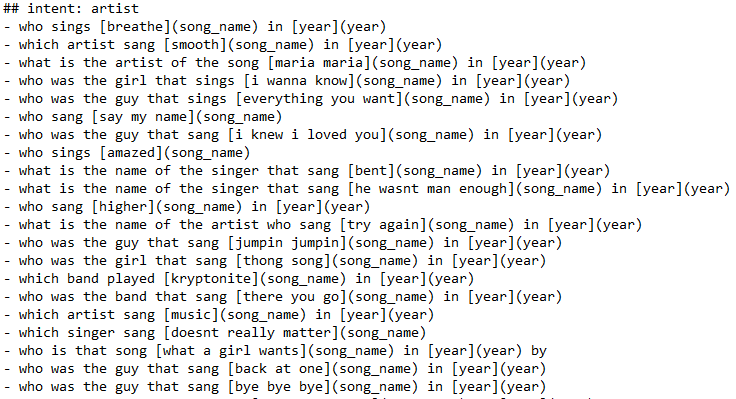
*- what are the lyrics for [song name](song\_name) by [artist](artist)*

*- can you give me the lyrics of [song name](song\_name)*

…

**Step 3.** Generate training file (.md) based on group questions

As mentioned in Step 2, the RASA tool takes in a markdown as input for training. A markdown file is basically a text file with a specific format and an extension of (.md). A script is created to generate the markdown file by randomly selecting the manually created questions in each intent and filling in the actual [song name] so that the model has “seen” each song name once. A snippet of the markdown file looks as follows:

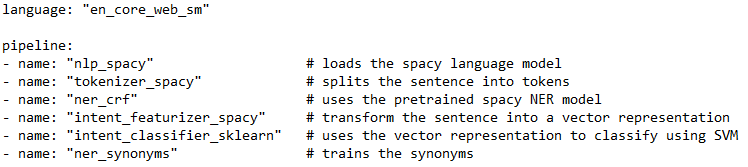


The song name ‘breathe’ is enclosed in brackets [ ] to indicate that it is the entity value associated with the entity (song\_name).

For the purpose of this QA Bot, only entity value related song name is needed to return an answer. Therefore no value in [year] (year) was filled in. The intention to include [year] (year) in the training questions is to better help the trained model to know which position the song name would end. For example, for question *“who sang because of you in year 2005?”,* the model would be better identifying “because of you” as the entity value (song name) and not “because of you in year 2005”.

**Step 4.** Generate configuration file (.yml)

Some standard parameters are specified as part of the set-up.



**Step 5.** Train model

As mentioned in Step 3, RASA NLU (Natural Language Understanding) tool is used for this project to train questions for intent classification and entity extraction. In Step 4, we specified intent\_classifier\_sklearn, therefore the intent classifier trains a linear SVM and gets optimized using grid search.

To train the model, some RASA-specific steps have to be followed. First, the generated markdown file described in Step 3 gets loaded and assigned to variable training\_data. Then the configuration file gets passed to the Trainer and assigned to variable trainer. The model gets trained by calling trainer.train(training\_data). Once the training is complete, the information is saved to a local directory for use.



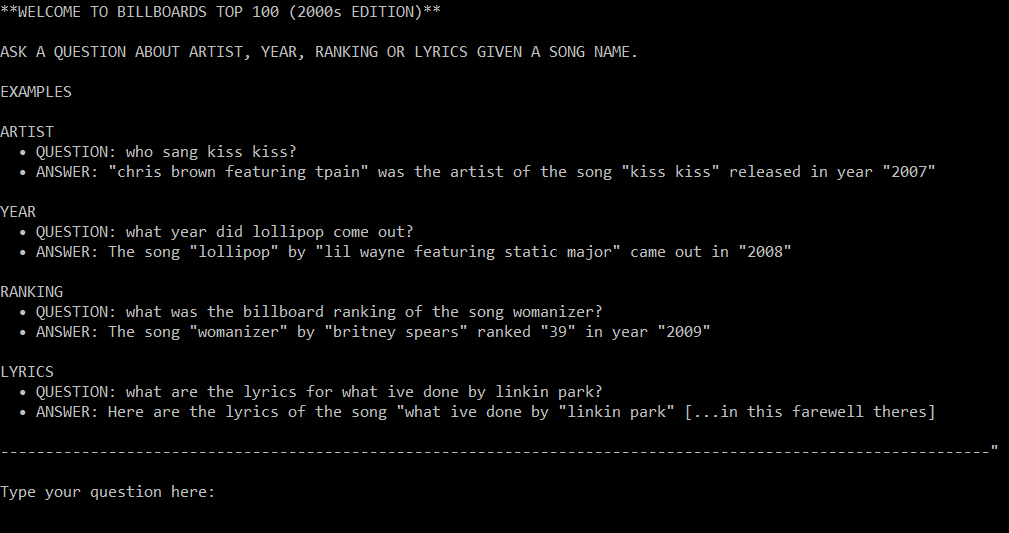
Once the model is trained and saved, the trained results can be called out using RASA’s interpreter function. The interpreter function is embedded in the QA Bot program shown in the next section.



**4. QUESTION-ANSWER (QA) BOT IN ACTION**

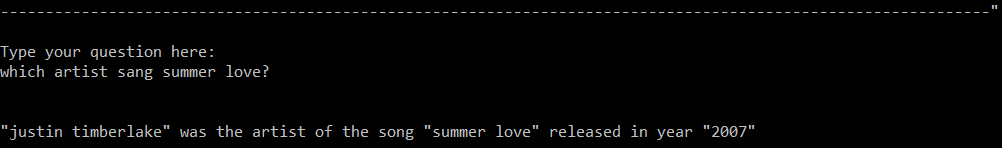
**Step 6.** Interactive Environment

An question-answer environment was created to take user’s inputs and return answer as output. It can be executed in Jupyter Notebook or in the command prompt.

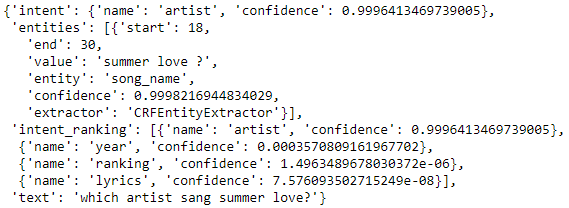


Here user can type his/her question.

**Step 7.** Identify Intent and Entity



Once the user enters his/her question, the program will clean the text of the question by converting all the characters to lower case and removing all apostrophe. The trained model will then process the question and tries to identify the intent and the entity. Internally, the trained model, returns the following dictionary full of information.



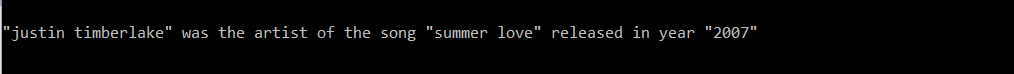
As you can see, the model was able to process the question and classify the intent as shown in ‘name’: ‘artist’ with confidence of 0.9996. The associated ‘entity’: ‘song\_name’ is identified and its value is correctly identified as ‘summer love’ as well. Note that the confidence of the other intents are displayed as well as part of the information.

**Step 8.** Extract information from database

Based on the intent and entity (its value) identified in the last step, the program takes these clues and extracts the song information --- artist, year, ranking, lyrics --- from the billboard database.

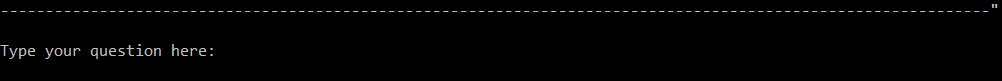
**Step 9.** Return results as output

Based on the information extracted from the database, an answer is generated and returned to the user.



Afterwards, user is invited to continue to ask another question or end the bot.

If user types yes, the program restarts.



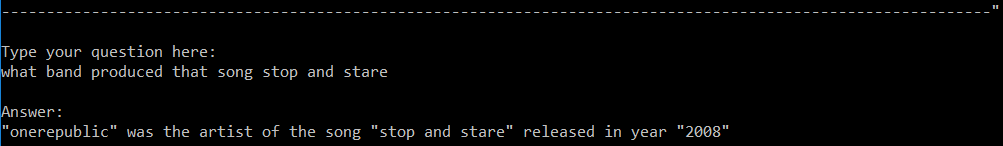
If user types no, the program terminates.



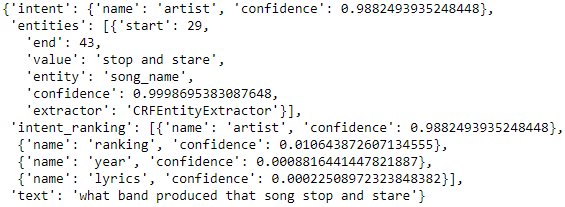
**5. EXPLORE THE QA BOT**

Let’s try some more questions and compare to what we have generated in the training data.

Example 1:

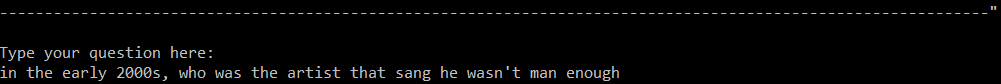


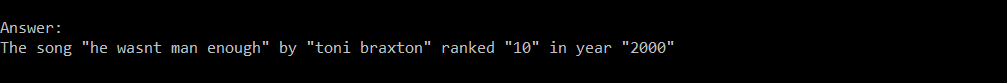
Let’s output the results from processing the question.



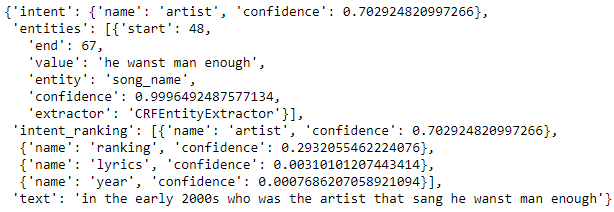
We asked a question of ‘which band produced the song…’. The program was able to classify the intent with high confidence and return the correct answer. Interestingly, if we investigate the training data, the model actually has not seen this exact question before. The closest training question was *‘which band played [song name](song\_name) in [year](year)’*. The model has probably picked up the word ‘band’, which looking in more detail, does not exist in the training questions in other intents.

Example 2:



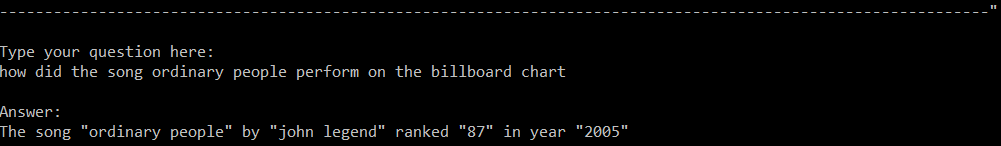


Let’s output the results from processing the question.

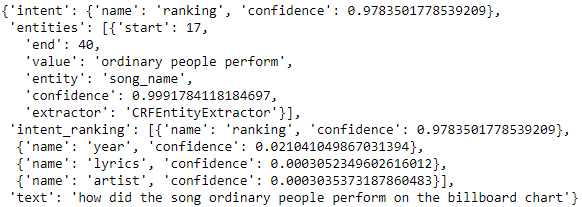


The program was able to classify the intent with decent confidence and return the correct answer. Interestingly, if we investigate the training data, all of the questions for the intent : artist start with ‘who’, ‘what’, ‘which’, but never “in the year [year]”. It shows that not only slight variation of the question with the same intent does not affect classifier, the order does not matter as well. This is some good results. Let’s continue.

Example 3:

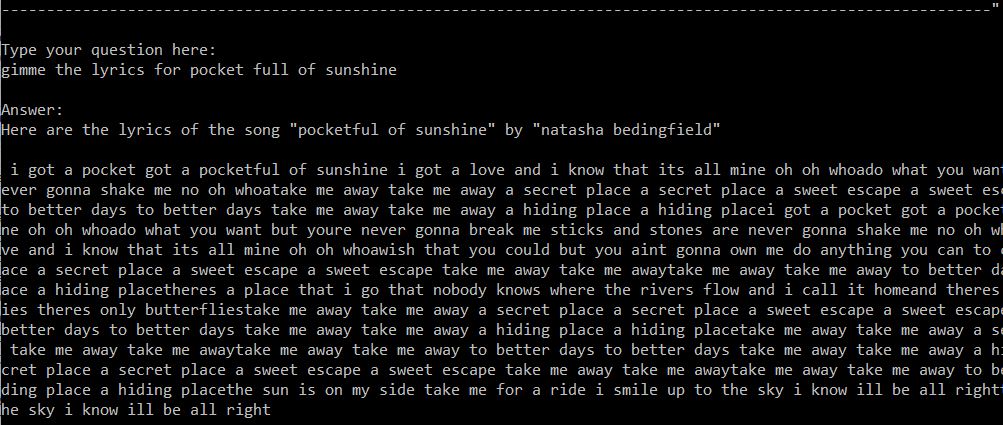


Let’s output the results from processing the question.

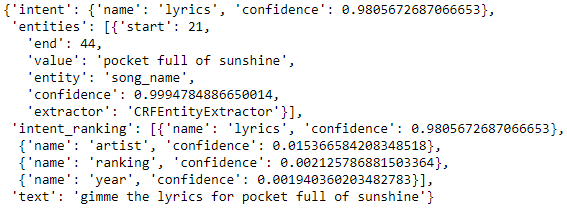


First of all, this is one of my favorite songs and I am upset that it was ranked so low at 87. Anyways, the program was able to classify the intent with high confidence and return the correct answer. Again the program has not seen this exact question. The closest training question was *‘how did [song name](song\_name) by [artist](artist) do on the billboard’*. The program may have picked up the word ‘how’ and ‘billboard’ that contributed to the correct prediction. Notice in this case the entity value was identified to be ‘ordinary people perform’. It included one more word that it should have. In the next section, we will discuss how extracting information based on the wrong song name ‘ordinary people perform’ did not produce an error, and also how adding a feedback feature would help this case.

Example 3:



Let’s output the results from processing the question.



The program was able to classify the intent with high confidence and return the correct answer. Again the program has not seen this exact question. The closest training question was *‘give me the lyrics for [song name](song\_name)’*. The song name was entered incorrectly, similar to Example 2, but the program was still able to extract information from the database and return the right answer.

Overall, the QA Bot performed as expected. It was interesting that the program was able to go beyond its training data and classify the correct intent from questions that were slightly, but not exactly, different.

In the next section, we will discuss examples that go beyond the QA Bot’s limit and how it was handled or improved on.

**6. LIMITATIONS AND IMPROVEMENTS TO THE QUESTION-ANSWER (QA) BOT**

In the previous Section 5, we discussed two issues:

1. What if the user types in an incorrect song name that does not match exactly the song name in the database?

Let’s take Example 3 from Section 5 for example. The incorrect song name was entered “pocket full of sunshine” and program identified the entity value as such. To try to help the program to find the right song, a Countvectorizer was used to make a vocabulary of all the unique words. The incorrect song name “pocket full of sunshine” would be represented as a count vector and have a count of 2 in this vocabulary, 1 for “of” and 1 for “sunshine”, assuming the words “pocket” and “full” are not in the vocabulary. When taking the dot product of this vector to each of every count vector representation of the song names, the highest sum would equal the closest match in terms of similarity in words. This would give a good approximation of the closest song name to the incorrect song name entered. For this case,

Incorrect song name, *“pocket full of sunshine”*

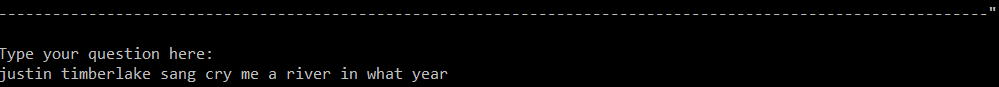
Correct song names in the database:

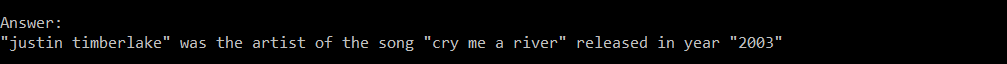
1. *“pocketful of sunshine”* = 2 matching words: “of”, “sunshine”
2. *“the game of love”* = 1 matching word: “of”,
3. *“full moon”* = 1 matching words “full”
4. *“absolutely story of a girl”* = 1 matching words “of”
5. *“empire state of mind”* = 1 matching words “of”

Based on the above, the program selected the top match *“pocketful of sunshine”* as the correct song name.

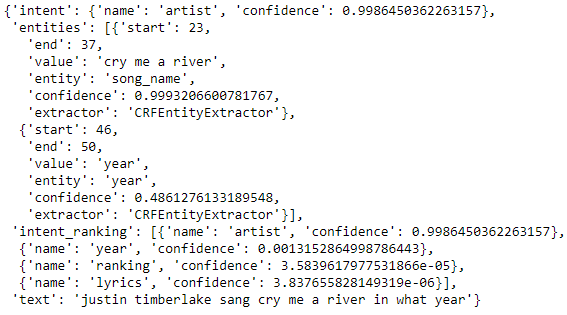
1. There are many ways to ask about the same intent. What if user types in a question that is totally unseen by the model?

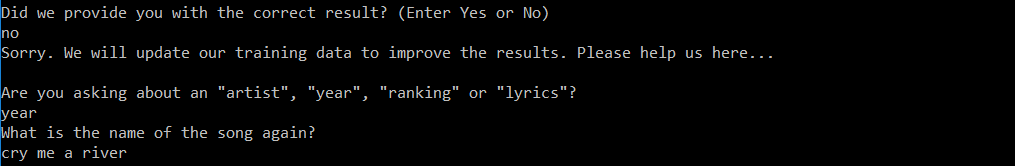
For example, this situation could happen:



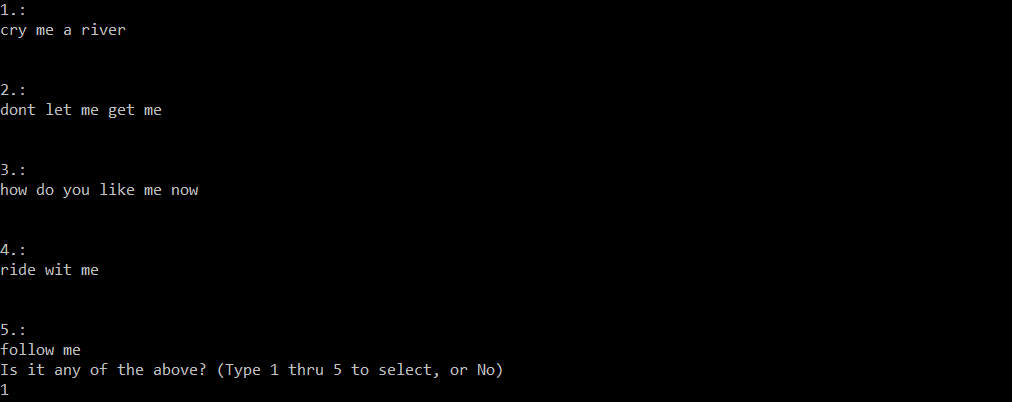


In this case, the program was not able to classify the intent to be “year”, but instead classified it as “artist”. It was able to identify the entity and its value “cry me a river” as the song name.



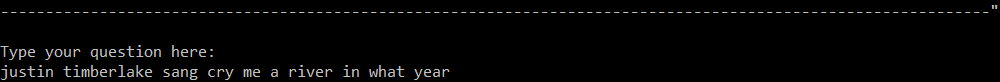


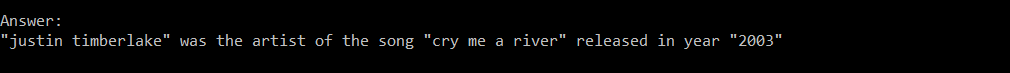
In any case, a feedback feature after the answer was added to solicit feedback from the user. If the answer is not correct, the user can input no for this request. The program will then ask about the intent and the song name (entity) again. The program will confirm with the user its input and the correct answer will be outputted as an answer.





Afterwards, this feedback feature will add take the received information, add it in the training data and re-train the model. The next time you ask a similar question, the program will be able to identify the intent and entity correctly and return the correct answer.





This feature of requesting for feedback and updating the training data serves as a way to continuously collecting new data to train and to improve the model.

Other improvements:

(iii) When the program cannot classify the intent from the processed question, or with confidence less than 0.45, or when it cannot identify the entity, the program also asks for confirmation from the user similar to (ii). This step also triggers the program to obtain information from the user’s feedback, update the training data and re-train the model.

**7. CONCLUSION**

In this report we have discussed in details the pipeline in the development of this QA Bot. We walked through step-by-step (i) setting up of the training (question) data and training the model using RASA, (ii) using an interactive environment to receive user’s input, predict intents and entities from the questions, extracting the necessary information from the database and returning answers to the user as outputs, (iii) a feedback request and updating the training data, re-train model and improve results.

We have explored the capabilities of the QA Bot and also the limitations. Future investigations and improvements to the QA Bot include:

• Deploying this QA Bot on the internet for other users to use.

• Design QA Bot to be able to perform functions that require multiple intents or multiple entities. For example, “what song did Justin Timberlake release in year 2005?” given he has multiple songs in different years.

• Expand functions of what the QA Bot can do. For example, be able to ask “how many billboard top 100 songs does Beyonce have?”

• Expand the domain of the QA Bot.

• Explore how other NLP techniques such as including parts of speech, Stemming and Lemmatization, word2vec, may help improve this bot.

**THE END**