

Large Scale computation of Means and Clusters for Persistence Diagrams using Optimal Transport

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Overview

Topological Data Analysis:

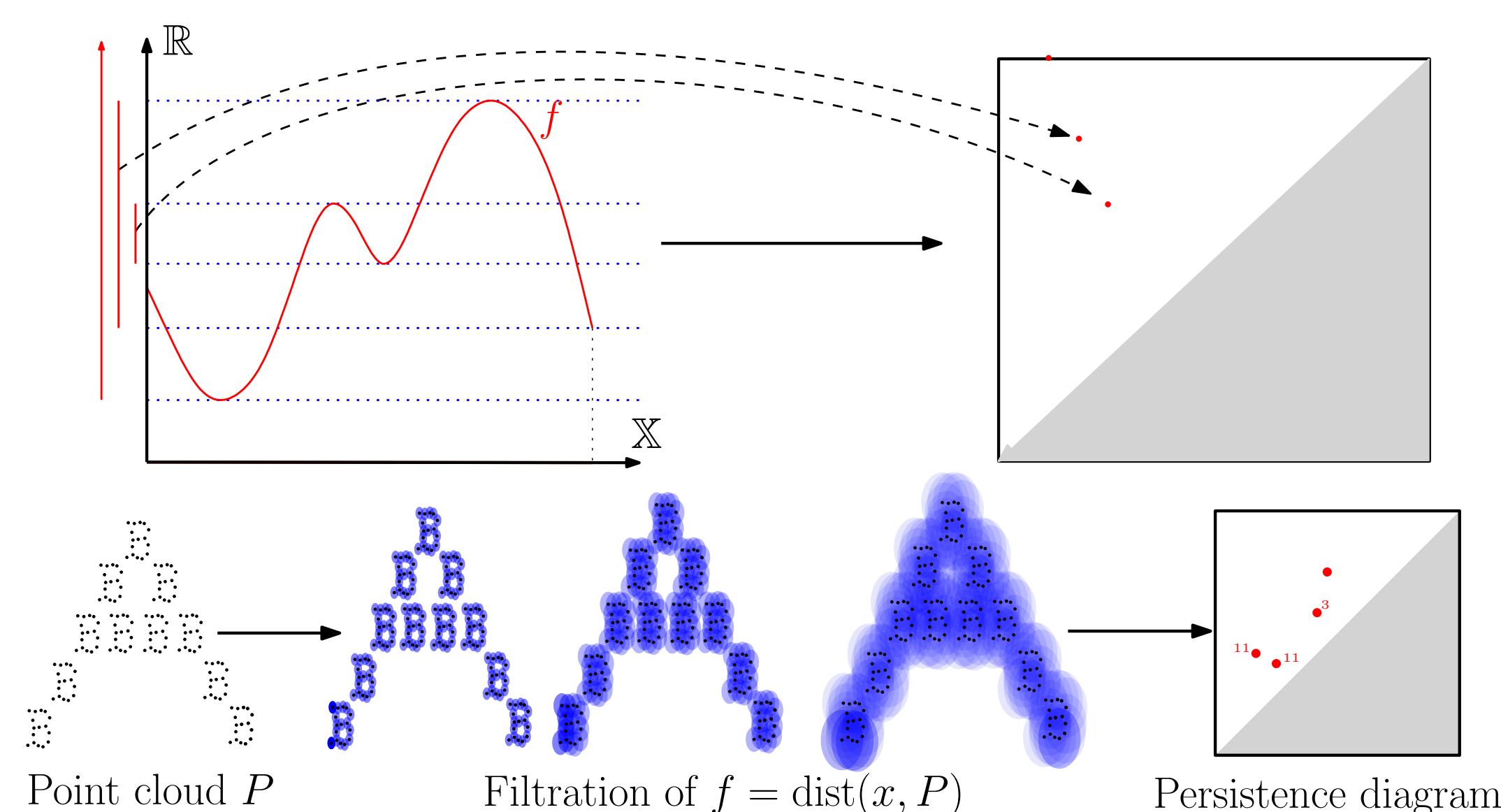
- Provides descriptors, called **persistence diagrams (PDs)**, of the topology of an object at all scales.
- Compares PDs with partial matching metrics.

Problem motivation:

- Hard to compute statistical tools for PDs, even as elementary as barycenters.
- Current algorithm [1] to estimate PD barycenters is non-convex and intractable on large data.

Our contributions:

- Reformulate PD metrics as exact OT problems.
- Adapt the OT *entropic smoothing* [2] for PD metrics, in particular convolution on regular grids [3] allowing parallelization and GPU computations.
- Propose a convex formulation and scalable algorithm for PD barycenter estimation.



I. Persistence diagrams and metrics

Persistence diagrams (PDs) are finite *point measures*, i.e.

$\mu = \sum_{i=1}^n \delta_{x_i}$, with $x_i \in \{(t_1, t_2) \in \mathbb{R}^2, t_2 > t_1\}$. The distance between two diagrams μ and ν is ($p \geq 1$):

$$d_p(\mu, \nu) := \left(\min_{\zeta \in \Gamma(\mu, \nu)} \sum_{(x, y) \in \zeta} \|\textcolor{red}{x} - \textcolor{blue}{y}\|^p + \sum_{s \notin \zeta} \|s - \pi_\Delta(s)\|^p \right)^{\frac{1}{p}},$$

with $\Gamma(\mu, \nu)$: **partial** matchings between μ and ν , and $\pi_\Delta(s)$ the orthogonal projection of s onto the diagonal.

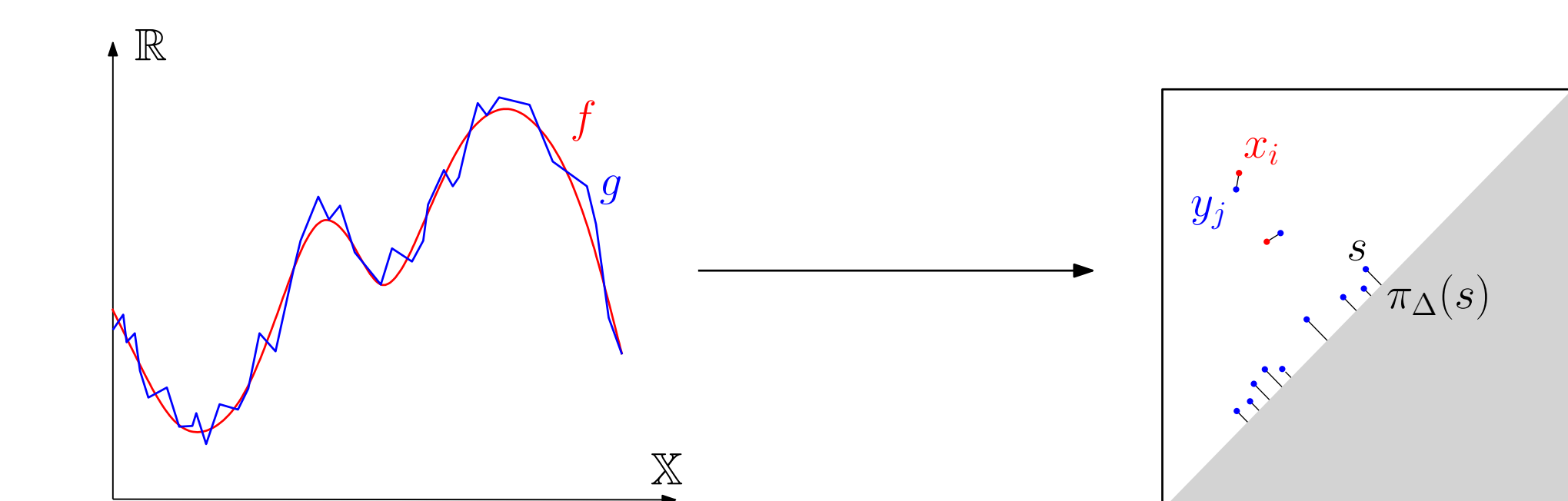


Figure 1: (left) Two functions $f, g : \mathbb{X} \rightarrow \mathbb{R}$. (right) Corresponding PDs and an optimal partial matching ζ (edges).

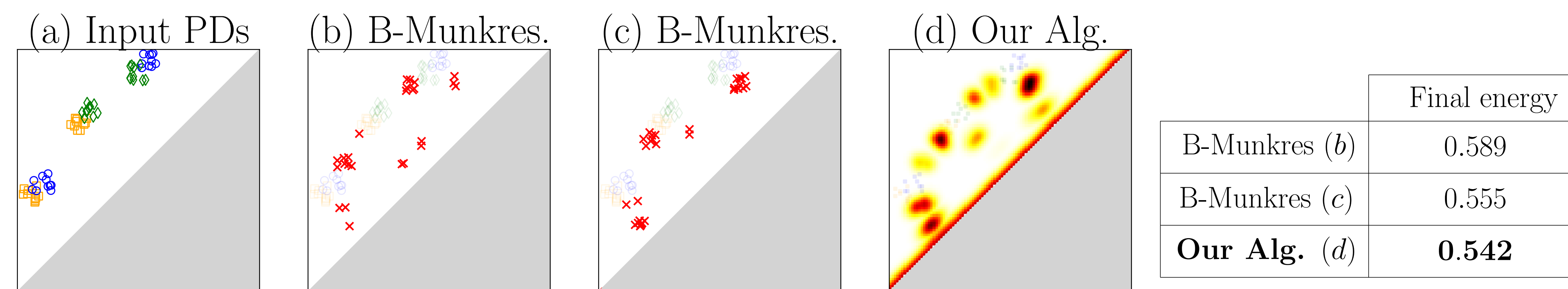
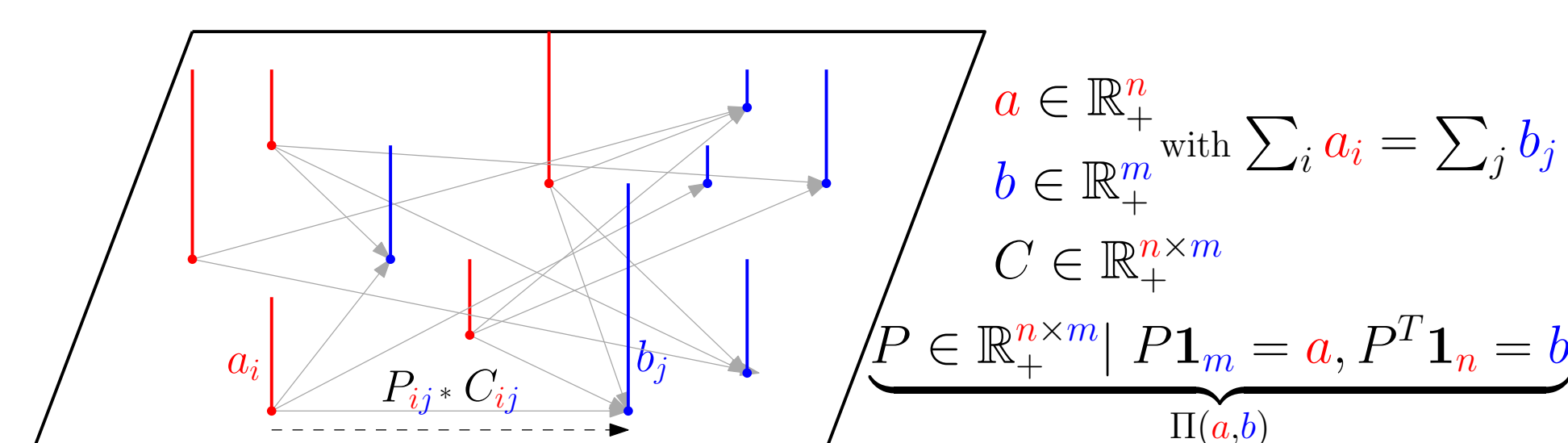


Figure 2: Illustration of our approach on a simple example. (a) 3 PDs for which we want to estimate a barycenter. (b,c) Outputs of B-Munkres algorithm [1] for two different initializations. Variability is due to non-convexity. (d) The output of our convex formulation. It performs better (lower energy).

II. Smoothed optimal transport (OT)



Smoothed OT problem ($\gamma > 0$):

$$\mathbf{L}_C^\gamma(a, b) := \min_{P \in \Pi(a, b)} \langle P, C \rangle - \gamma h(P)$$

where $h(P) := -\sum_{ij} P_{ij}(\log P_{ij} - 1)$.

Advantages:

- Solved by iterating $(u, v) \mapsto \left(\frac{a}{Kv}, \frac{b}{K^T u} \right)$, with $K := e^{-\frac{c}{\gamma}}$.
- Converges to $\mathbf{L}_C(a, b) := \min \{ \langle P, C \rangle ; P \in \Pi(a, b) \}$ when $\gamma \rightarrow 0$, with controllable error (upper and lower bounds).
- Numerically efficient to solve: GPU + Parallelism.
- Differentiable, with tractable gradient.

IV. Fast convolutions in the PD space

Discretize PDs on a $d \times d$ grid (+1 for the diagonal), $\Rightarrow (d^2+1)$ **histograms** (Eulerian approach). C, K are $(d^2+1) \times (d^2+1)$ shaped. Hopefully, the complexity of the operation $u \mapsto K u$ can be drastically reduced using **convolutions** in the plane.

The diagram illustrates the decomposition of the kernel K into a product of a rank-1 matrix and a vector, and its subsequent contraction with a tensor u .

On the left, the kernel K is represented as a $d^2 \times d^2$ matrix. Its elements are given by:

$$K_{(i,j),(i',j')} = e^{-\frac{1}{\gamma} \|(i,j) - (i',j')\|_p^p} = \underbrace{e^{-\frac{1}{\gamma} |i-i'|^p}}_{\mathbf{k}_x} \underbrace{e^{-\frac{1}{\gamma} |j-j'|^p}}_{\mathbf{k}_y}$$

The matrix is decomposed into a product of a rank-1 matrix and a vector:

$$K = \begin{bmatrix} \mathbf{k}_x & \mathbf{k}_y & \dots & \mathbf{k}_\Delta \end{bmatrix} \begin{bmatrix} 1 \\ u \end{bmatrix}$$

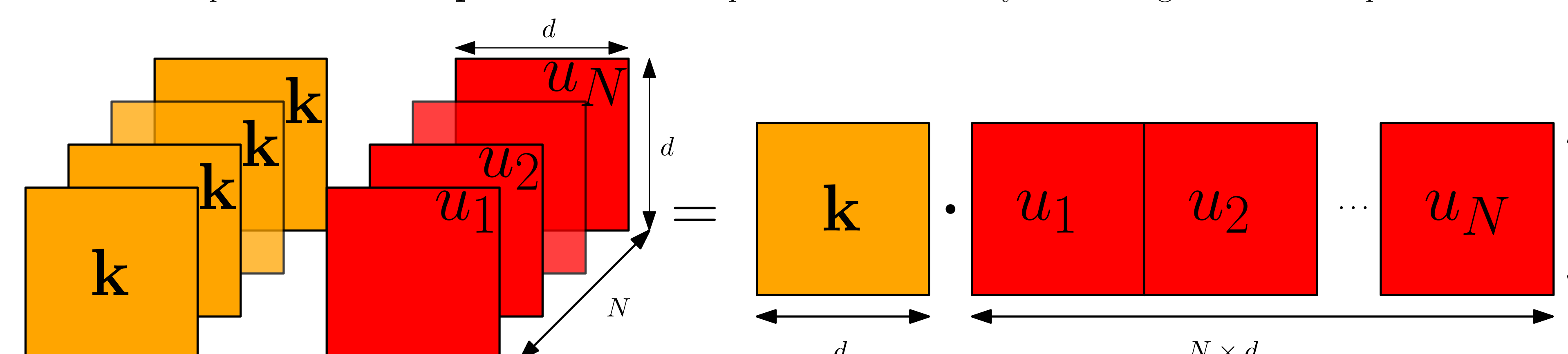
On the right, the kernel K is shown as a $d \times d$ matrix, which is contracted with the vector u to produce the tensor K_Δ :

$$K \cdot u = K_\Delta$$

The tensor K_Δ is then contracted with the vector u to produce the final result:

$$\langle K_\Delta, u \rangle + u \Delta$$

These matrix manipulations can be **parallelized** and performed efficiently as one big matrix multiplication on a **GPU**.



V. Smoothed barycenters for PDs

For $h_1 \dots h_N$ histograms, a barycenter (Fréchet mean) is a minimizer of the energy:

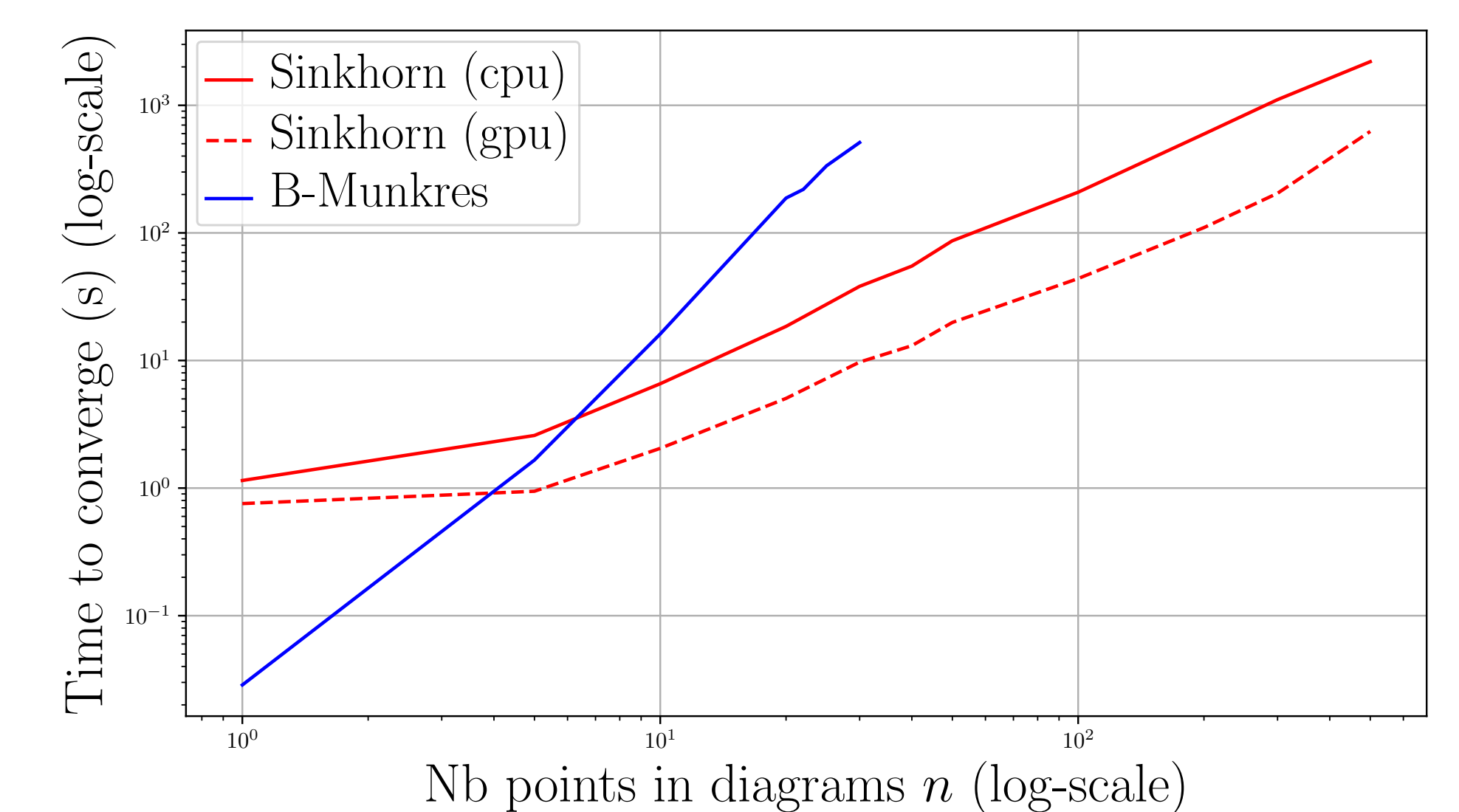
$$\mathcal{E}^\gamma : \mathbf{x} \mapsto \sum_{i=1}^N \mathbf{L}_C^\gamma(\mathbf{x} + \mathbf{R}h_i, h_i + \mathbf{R}\mathbf{x}),$$

which is **differentiable** with gradient

$$\nabla = \gamma \left(\sum_{i=1}^N \log(u_i^\gamma) + \mathbf{R}^T \log(v_i^\gamma) \right).$$

Advantages:

- Convex formulation: minimize with gradient descent.
Gives better estimations in practice.
- GPU + Parallelism: drastically outperform previous algorithm (B-Munkres) developed in [1] on large scales.



Allows for large scale applications, e.g. k -means clustering on thousands of PDs:

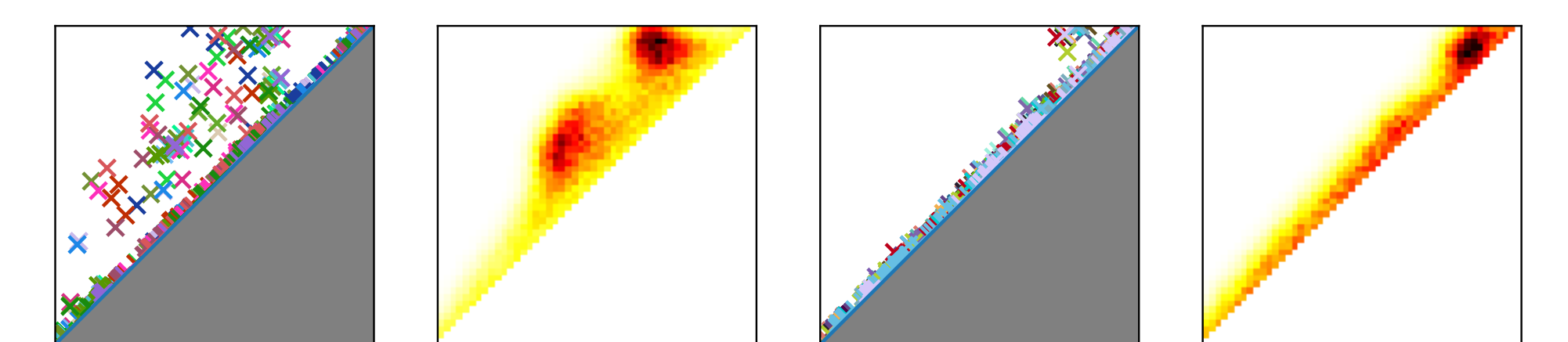


Figure 3: k -means on a real life dataset of 5000 persistence diagrams. Two identified clusters and their centroids.

References

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