

## EDUCATION

**Make School Product College**  
*San Francisco, Sept 2017 – May 2018*  
A 2-year college for software developers and technical founders

**San Francisco State University**  
*San Francisco, 2009*  
Bachelors of Arts - Economics

## LANGUAGES

JavaScript, Swift, Python, HTML, CSS, Ruby, R, PHP

## FRAMEWORKS

Node.js, React.js, Express.js, Ruby on Rails, Flask, Vapor, React Native, Ionic

## TOOLS/LIBRARIES

Xcode, Redux, React-Router, Socket.io, jQuery, Stripe, Fuse.js, MapKit, AudioKit, SpriteKit, AJAX, Alamofire, SwiftlyJSON, Bash, Regex, Jupyter Notebooks, Pandas, NumPy, Anaconda

## DATABASES/ORMS/ODMS

SQL, MongoDB, GraphQL, Sequelize, ActiveRecord, Mongoose, Fluent, PostGIS

## VER. CNTRL/DEPLOYMENT

Heroku, GraphCool, AWS S3, Git, Github, GitKraken

## UI/DESIGN

Bootstrap, Materialize, jQueryUI, FlexBox, CSS Grid, D3, Sketch, Photoshop, Illustrator,

## HOBBIES/INTERESTS

Brazillian Guitar Styles, Man City, Deep Conversation, Dance Parties

## EXPERIENCE

### ■ iOS Apps & Games Instructor *Make School (June 2017 – Sept 2017)*

- Led instruction for class of 12 learning iOS app and games development (Swift and Spritekit).
- Facilitated, scoped, and coached the student's development of 12 different apps/games.
- Rated in the top 3% of NPS scores by students among all locations.

### ■ Clinic Manager/Web Developer *Scott City Medical Clinic (2011 – 2016)*

- Managed daily operations in a fast-paced family medical practice.
- Led technological implementations across the clinic.

### ■ Lead Web Developer/Designer *pullPixel Media (2008 – 2011)*

- Created and maintained custom web applications using Joomla content management system for over 25 clients.

## SELECTED PRODUCTS [2011 – 2018]

### ■ Broaden.io (React/Redux/Express/SQL) *Broaden.io*

- Project managing team of 5 to build and rapidly iterate on product.
- Performing leading contributions to product's codebase
- Identifying problem space, led design of concept and solution strategy
- Facilitating weekly sprint planning and retrospective meetings
- Iterating on product's design and feature set using agile methodologies

### ■ Mission Consultants (React/Express/NoSQL) *MissionConsultants.io*

- Designed, developed, and shipped marketing platform for Mission Area software engineering consultants.
- Oversaw vetting process for hireable engineers.
- Created backend portal for engineer profile management.

### ■ OmniVox (Node/Express/NoSQL) *OmniVox.io*

- Designed and developed web platform for rapid group polling.
- Deployed platform to Heroku using Express and MongoDB

### ■ PARKR (iOS/MapKit/Vapor/PostGIS) *TryParkr.com*

- Designed and developed iOS app providing move-times and reminders for users utilizing on-street parking in San Francisco.
- Normalized and cleaned data from multiple city databases.
- Conducted 16 user interviews to validate product assumptions.

### ■ Bloctorials (iOS/SpriteKit) *Bloctorials.com*

- Designed, developed, and shipped 2D grid-based puzzle game.
- Created 3 different game modes to play (normal, timed, and moves).
- Designed all graphic and audio assets. - Integrated Mixpanel analytics.

### ■ Thursdays Girls (PHP/Joomla CMS) *ThursdayNightDinner.org*

- Designed and developed recipe/crafting blog generating 135,000 users.
- Awarded first prize at Daily Candy's "Start Small Go Big" startup contest.