

Dialogs, Tabs, and Other Wizardry

SPECIALTY CONTROLS THAT SHINE



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What You'll Learn



Working with Tabs



Creating Dynamic Tabs



Challenge:

Making tabs date-aware,
not just day-aware



Handling Tab Changes



Challenge:

How could we handle
weeks?



Working with Dialogs



Dialog Headers and Footers



Implementing Wizard Steps



Entering a Project



Time



Project Name



Location



Staff



Switching Step Panes



Adding a Schedule



Tree Controls



```
export interface TreeNode {  
  label?: string;  
  
  data?: any;  
  
  icon?: any;  
  
  expandedIcon?: any;  
  
  collapsedIcon?: any;  
  
  children?: TreeNode[];  
  
  leaf?: boolean;  
  
  expanded?: boolean;  
  
  type?: string;  
  
  parent?: TreeNode;  
  
  partialSelected?: boolean;  
  
  styleClass?: string;  
  
  draggable?: boolean;  
  
  droppable?: boolean;  
  
  selectable?: boolean;  
  
}
```

The Wonders of TreeNode



Working with Maps







DataGrids



What We'd Like

1 2 3 4

Time Project Place **People**

Dennis Vasquez	Antonio Payne	Tina Torres	Anne Jordan
			

⏮ ⏪ 1 2 3 4 5 ⏩ ⏭

✓ Save

✕ Cancel



Tooltips



Tooltip Markup

```
<img [src]="person.avatar" [pTooltip]="person.email"  
tooltipPosition="bottom" />
```



Confirmation Dialogs



Confirmation Dialogs



Toasting Growls



Working with Messages

```
export interface Message {  
    severity?: string;  
    summary?: string;  
    detail?: string;  
}
```



Summary



Summary



Creating Static & Dynamic Tabs

Launching Custom Dialogs

Applying Schedule, Tree & Map Controls

Customising Datagrids & Tooltips

Re-using Confirmation Dialogs

Using Growls for Feedback

Up Next: Advanced Topics

